Timesheet

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| Date: | Timeframe: | Accomplished |
| 1/3 | 4 hours | Created animations for player and enemy, but enemy’s was corrupted in a weird way |
| 1/4 | 10 minutes | Made a place holder pot |
| 1/5 | 9:05 – 9:50 AM  2:50 – 3:45 PM | Git management  Turns out my note taking is illegible because I was concerned about space or something; might have to stuff on scriptable objects and other links from week 16. |
| 1/6 | 9:05 – 9:50 AM  9:20 – 11:00 PM | Looked at the Trees slides, started on the labs a little bit.  Redid Scriptable Object notes |
| 1/7 | 9:20 – 9:50 AM  7:30 – 11:00 PM | Created a repository for IS assignments; did some code for it.  Completed Lab 1, started lab 3 |
| 1/8 | 8:20 – 9:50 AM  5:30 – 6:30 PM | Completed labs 3 and 4, started lab 2.  Completed lab 2. |