#include <iostream>

class A

{

private:

int a;

public:

A()

{

a = 50;

}

friend class B;

};

class B

{

private:

int b;

public:

void showA(A& x)

{

std::cout << "A::a=" << x.a;

}

};

int main()

{

A a;

B b;

b.showA(a);

return 0;

}