

Exp:Erosion and Dilation

# Erosion

- Erosion is the morphological operation that is performed to reduce the size of the foreground object.
- The boundary of the foreign object is slowly eroded.
- Erosion has many applications in image editing and transformations, and erosion shrinks the image pixels.
- Pixels on object boundaries are also removed.

**Syntax:** cv2.putText(image, text, org, font, fontScale, color[, thickness[, lineType[, bottomLeftOrigin]]])

### Parameters:

**image:** It is the image on which text is to be drawn.

**text:** Text string to be drawn.

**org:** It is the coordinates of the bottom-left corner of the text string in the image. The coordinates are represented as tuples of two values i.e. (X coordinate value, Y coordinate value).

**font:** It denotes the font type. Some of font types are FONT\_HERSHEY\_SIMPLEX, FONT\_HERSHEY\_PLAIN, , etc.

**fontScale:** Font scale factor that is multiplied by the font-specific base size.

**color:** It is the color of text string to be drawn. For BGR, we pass a tuple. eg: (255, 0, 0) for blue color.

**thickness:** It is the thickness of the line in px.

**lineType:** This is an optional parameter. It gives the type of the line to be used.

**bottomLeftOrigin:** This is an optional parameter. When it is true, the image data origin is at the bottom-left corner. Otherwise, it is at the top-left corner.

# Input Text

```
img1 = np.zeros((100,400), dtype = 'uint8')  
font = cv2.FONT_HERSHEY_SIMPLEX  
cv2.putText(img1,'TheAILEarner',(5,70), font, 2,(255),5,cv2.LINE_AA)
```

# Erosion

`cv2.erode(image, kernel)`

```
kernel = np.ones((5, 5), np.uint8)  
kernel1 = cv2.getStructuringElement(cv2.MORPH_CROSS, (7,7))
```

```
image_erode1 = cv2.erode(img2, kernel1)
```

# Dilation

```
image_dilate1 = cv2.dilate(img2, kernel1)
```

Original

**TheAILearner**

Eroded Image

TheAILearner

Dilated Image

**TheAILearner**