

Lab: Doubly Linked List - Class Template

Topics and references

- Class templates.
- [Doubly linked lists](#).
- Valgrind to debug memory leaks and errors.

Learning Outcomes

- Practice object oriented programming with templates.
- Practice programming linked-lists.
- Gain practice in debugging memory leaks and errors using Valgrind.

Overview

Generic programming is an important way to program behavior without specifying type. This is very useful when we know the algorithm but not the datatype when programming.

Task

Using the `dllist` class from the rule of 3 programming task, convert it to a class template. To do so, complete the `dllist.h` file below:

```
1 namespace hlp2 {
2     template <typename T>
3     class dllist
4     {
5     public:
6         template <typename U>
7         struct node
8         {
9             node* prev;
10            U value; // data portion
11            node* next;
12        };
13
14        dllist();
15
16        // Copy ctor
17        dllist(dllist<T> const&);
18
19        ~dllist();
20
21        // Copy assignment operator
22        dllist<T>& operator=(dllist<T> const&);
23
24        // Return the count of elements
25        size_t size() const;
26
27        // Add a new value to the beginning
```

```

28     void push_front(T value);
29
30     // Remove the front node
31     void pop_front();
32
33     // Remaining functions to be declared
34
35 private:
36     node<T>* head;
37     // Remaining member to be declared
38 };
39 template<typename T>
40 dllist<T>::dllist() :
41     head(nullptr),
42     tail(nullptr) {}
43 // Remaining ctors, dtor to be defined
44
45 template<typename T>
46 dllist<T>& dllist<T>::operator=(dllist<T> const& rhs)
47 {
48     // TODO
49 }
50 // Remaining functions to be defined here
51 }

```

Unlike normal classes, class template functions are defined the header file too.

Implementation Details

Implement the class template `dllist<T>` so it may be used with different datatypes.

Submission Details

Please read the following details carefully and adhere to all requirements to avoid unnecessary deductions.

Header file

A partially filled `dllist.h` is provided. Complete the necessary definitions and upload to the submission server.

Source file

There is no `.cpp` file to submit.

Compiling, executing, and testing

Download `dllist-driver.cpp`, `makefile`, and a correct input file `output.txt` for the unit tests in the driver. Run make with the default rule to bring program executable `dllist.out` up to date:

```
1 | $ make
```

Or, directly test your implementation by running `make` with target `test`:

```
1 | $ make test
```

If the `diff` command in the `test` rule is not silent, then one or more of your function definitions is incorrect and will require further work.

File-level documentation

Every source and header file *must* begin with a *file-level* documentation block. This documentation serves the purpose of providing a reader the [raison d'être](#) of this source file at some later point of time (could be days or weeks or months or even years later). This module will use [Doxygen](#) to tag source and header files for generating html-based documentation. An introduction to Doxygen and a configuration file is provided on the module web page. Here is a sample for a C++ source file:

```
1  /*!*****
   ****
2  \file    scantext.cpp
3  \author  Prasanna Ghali
4  \par     DP email: pghali\@digipen.edu
5  \par     Course: CSD1170
6  \par     Section: A
7  \par     Programming Assignment #6
8  \date    11-30-2018
9
10 \brief
11     This program takes strings and performs various tasks on them via several
12     separate functions. The functions include:
13
14     - mystrlen
15         Calculates the length (in characters) of a given string.
16
17     - count_tabs
18         Takes a string and counts the amount of tabs within.
19
20     - substitute_char
21         Takes a string and replaces every instance of a certain character with
22         another given character.
23
24     - calculate_lengths
25         Calculates the length (in characters) of a given string first with
26         tabs,
27         and again after tabs have been converted to a given amount of spaces.
28
29     - count_words
30         Takes a string and counts the amount of words inside.
   *****/
```

Function-level documentation

Every function that you declare and define and submit for assessment must contain *function-level documentation*. This documentation should consist of a description of the function, the inputs, and return value. In team-based projects, this information is crucial for every team member to quickly grasp the details necessary to efficiently use, maintain, and debug the function. Certain details that programmers find useful include: what does the function take as input, what is the output, a sample output for some example input data, how the function implements its task, and importantly any special considerations that the author has taken into account in implementing the function. Although beginner programmers might feel that these details are unnecessary and are an overkill for assignments, they have been shown to save considerable time and effort in both academic and professional settings. Humans are prone to quickly forget details and good function-level documentation provides continuity for developers by acting as a repository for information related to the function. Otherwise, the developer will have to unnecessarily invest time in recalling and remembering undocumented details and assumptions each time the function is debugged or extended to incorporate additional features. Here is a sample for function `substitute_char`:

```
1  /*!*****  
   ***  
2  \brief  
3      Replaces each instance of a given character in a string with  
4      other given characters.  
5  
6  \param string  
7      The string to walk through and replace characters in.  
8  
9  \param old_char  
10     The original character that will be replaced in the string.  
11  
12  \param new_char  
13     The character used to replace the old characters  
14  
15  \return  
16     The number of characters changed in the string.  
17  *****/
```

Since you are to submit `d11ist.h`, add the documentation specified above to it.

Submission and automatic evaluation

1. In the course web page, click on the appropriate submission page to submit `d11ist.h`.
2. Please read the following rubrics to maximize your grade. Your submission will receive:
 - F grade if your `d11ist.h` doesn't compile with the full suite of `g++` options.
 - F grade if your `d11ist.h` doesn't link to create an executable.
 - Your implementation's output doesn't match correct output of the grader (you can see the inputs and outputs of the auto grader's tests). The auto grader will provide a proportional grade based on how many incorrect results were generated by your submission. A+ grade if output of function matches correct output of auto grader.

- A deduction of one letter grade for each missing documentation block in `d11ist.h`. Your submission `d11ist.h` must have **one** file-level documentation block and at least **one** function-level documentation block. Each missing or incomplete or copy-pasted (with irrelevant information from some previous assessment) block may result in a deduction of a letter grade. For example, if the automatic grader gave your submission an `A+` grade and one documentation block is missing, your grade may be later reduced from `A+` to `B+`. Another example: if the automatic grader gave your submission a `C` grade and the two documentation blocks are missing, your grade may be later reduced from `C` to `E`.