

Logic Building Session Day 3: March 2022

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```
class CmdArgs1
```

```
{
```

```
    public static void main(String args [])
```

```
    {
```

```
        String s1 = args[0];
```

```
        String s2 = args[1];
```

```
        String s3 = args[2];
```

```
        System.out.println("Argument= "+args[0]);
```

```
        System.out.println("Argument= "+args[1]);
```

```
        System.out.println("Argument= "+args[2]);
```

```
        System.out.println("Sum= "+(s1+s2+s3));
```

```
    }
```

```
}
```



```
class CmdArgs1
```

```
{
```

```
    public static void main(String args [])
```

```
    {
```

```
        String s1 = args[0];
```

```
        String s2 = args[1];
```

```
        String s3 = args[2];
```

```
        System.out.println("Argument= "+args[0]);
```

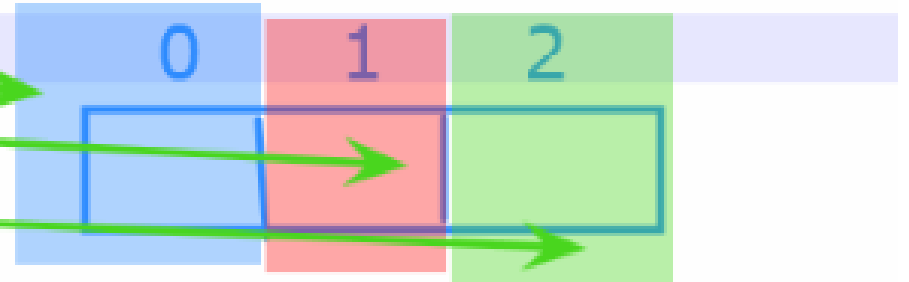
```
        System.out.println("Argument= "+args[1]);
```

```
        System.out.println("Argument= "+args[2]);
```

```
        System.out.println("Sum= "+(s1+s2+s3));
```

```
    }
```

```
}
```



User Input:

1. Command Line Arguments

2. Scanner class:

Package: `import java.util.*;`

`import java.lang.*;`

`import java.util.Scanner;`

Java

Package : lang



no need of import

Package: util

import is required

Package :awt

Package:io

Scanner: inbuilt java class that scans the given resource for any String or primitive value

User Input:

1. Command Line Arguments
2. Scanner class:

Package: `import java.util.*;`

syntax for object creation:

`Classname objectname;`

In java:

`Classname objectname = new Classname();`

Ex:

`Scanner sc = new Scanner();`

Memory allocate

```
import java.util.Scanner;  
class Scan
```

```
{
```

```
    public static void main(String args [])
```

```
    {
```

```
        Scanner sc = new Scanner(System.in); //Declaration of Scanner class object
```

```
        System.out.println("Enter name:"); //Msg
```

```
        String name = sc.next(); //Getting the input from user
```

```
        System.out.println("Display name= "+name);
```

```
    }
```

```
}
```

Mouse

Select

Text

Draw

Stamp

Spotlight

Eraser

Format

Undo



Who can see what you share here? Recording On



In java:

```
Classname objectname = new Classname();
```

Ex:

```
Scanner sc = new Scanner();
```

Scanner Class methods:

boolean : nextBoolean()

byte : nextByte()

short : nextShort()

int : nextInt()

long : nextLong()

float : nextFloat()

double : nextDouble()

String : next()

String : nextLine()

scanner class methods

without space

with space

primitive datatype

In java:

```
Classname objectname = new Classname();
```

Ex:

```
Scanner sc = new Scanner();
```

Scanner Class methods:

```
boolean : nextBoolean()
```

```
byte : nextByte()
```

```
short : nextShort()
```

```
int : nextInt()
```

```
long : nextLong()
```

```
float : nextFloat()
```

```
double : nextDouble()
```

```
String : next()
```

```
String : nextLine()
```

scanner class methods

without space

with space

primitive datatype

Input (keyboard)

System.in

R I T U

read entered character

```
Scanner sc = new Scanner(System.in)
```

```
String name = sc.next();
```



```
import java.util.*;
class Scan2
```

```
{
    public static void main(String[] args)
    {
        Scanner sc = new Scanner(System.in);
        int n1 = sc.nextInt();
        //System.out.println("Enter interger number1:");
        int n2 = sc.nextInt();
        //System.out.println("Enter interger number2:");
        int k = n1 + n2;
        System.out.println("Display Sum= " + k);
    }
}
```

C:\CDAC22>javac Scan1.java

C:\CDAC22>java Scan1

Enter name:

Ganesh

Display name= Ganesh

C:\CDAC22>javac Scan1.java

C:\CDAC22>java Scan1

Enter interger number1:

123

Enter interger number2:

321

Display Sum= 444

C:\CDAC22>javac Scan2.java

C:\CDAC22>java Scan2

Enter interger number1:

Enter interger number2:

Display Sum= 444

C:\CDAC22>javac Scan2.java

C:\CDAC22>java Scan2

Display Sum= 444

C:\CDAC22>

Mouse

Select

Text

Draw

Stamp

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Eraser

Format

Who can see what you share here? Recording

class obj

Operator Type	Category	Precedence
Unary	postfix	<i>expr++ expr--</i>
	prefix	<i>++expr --expr +expr -expr ~ !</i>
Arithmetic	multiplicative	<i>* / %</i>
	additive	<i>+ -</i>
Shift	shift	<i><< >> >>></i>
Relational	comparison	<i>< > <= >= instanceof</i>
	equality	<i>== !=</i>
Bitwise	bitwise AND	<i>&</i>
	bitwise exclusive OR	<i>^</i>
	bitwise inclusive OR	<i> </i>
Logical	logical AND	<i>&&</i>
	logical OR	<i> </i>
Ternary	ternary	<i>? :</i>
Assignment	assignment	<i>= += -= *= /= %= &= ^= = <<= >>= >>>=</i>

Expressions

- Java provides a rich set of expressions:
 - Arithmetic
 - Bit level
 - Relational
 - Logical
 - Strings related

Arithmetic expressions

- Java provides the usual set of arithmetic operators:
 - addition (+)
 - subtraction (-)
 - division (/)
 - multiplication (×)
 - modulus (%)

Relational expressions

- Java provides the following relational operators:
 - equivalent (==)
 - not equivalent (!=)
 - less than (<)
 - greater than (>)
 - less than or equal (<=)
 - greater than or equal (>=)
- Important: relational expressions always return a **boolean** value.

```
public static void main(String[] args) {
    int x = 12;
    x += 5;
    System.out.println(x);

    x *= 2;
    System.out.println(x);

    System.out.println(x++);
    System.out.println(++x);
    System.out.println(x++);
    System.out.println(x++);
    System.out.println(++x);
}
```

Mouse Select Text Draw Stamp Spotlight Eraser Format

Who can see what you share here? Record

C:\CDAC22>javac Operator1.java

C:\CDAC22>java Operator1

	x=34	
	o/p value of x	

34	34,	35
36	36	36
36		
37		
39		
C:\CDAC22>	36	37
	37	38
	39	39

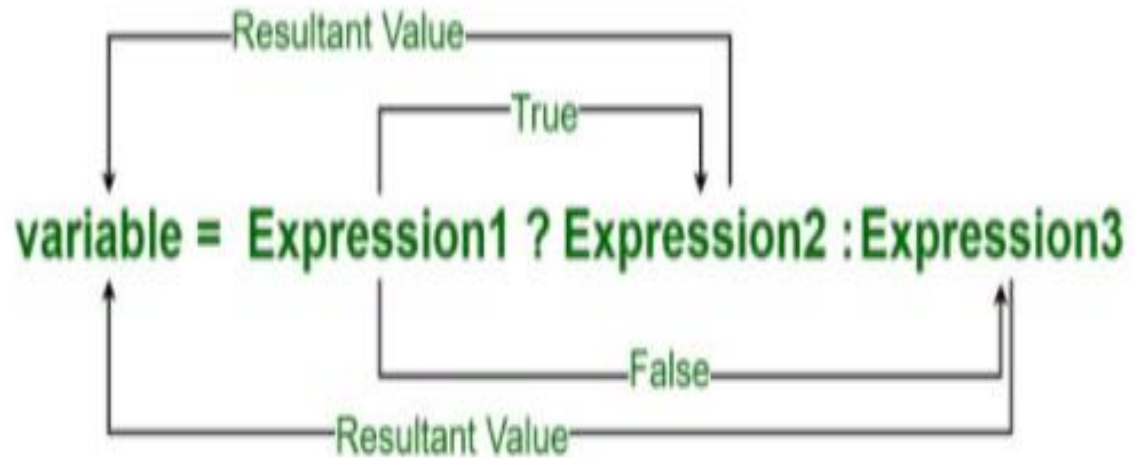
Bit level operators

- Java provides the following operators:
 - and (&)
 - or (|)
 - not(~)
 - shift left (<<)
 - shift right with sign extension (>>)
 - shift right with zero extension (>>>).
- ***Important:*** **char**, **short** and **byte** arguments are promoted to **int** before and the result is an **int**.

Logical operators

- Java provides the following operators:
 - and (&&)
 - or (||)
 - not(!)
- ***Important:*** The logical operators can only be applied to **boolean** expressions and return a **boolean** value.

Conditional or Ternary Operator (?:) in Java



Syntax:

variable = Expression1 ? Expression2: Expression3

Or

```
if(Expression1)
{
    variable = Expression2;
}
else
{
    variable = Expression3;
}
```

Ternary Operator: Conditional Operator

Syntax:

`(condition expression) ? statement 1 (true): statement 2 (false)`

False

Expression 1

Expression 2

True

The diagram illustrates the Ternary Operator (Conditional Operator) syntax and execution flow. The syntax is shown as `(condition expression) ? statement 1 (true): statement 2 (false)`. The flow is indicated by pink arrows: a 'True' path leads from the condition to 'statement 1 (true)', and a 'False' path leads from the condition to 'statement 2 (false)'. The terms 'Expression 1' and 'Expression 2' are also labeled above their respective statements. A light blue horizontal bar is present at the bottom of the diagram.

Ternary Operator: Conditional Operator

Syntax:

(condition expression) ? statement 1 (true): statement 2 (false)

False

Expression 1

Expression 2

True

if(condition)

{

statement 1/Expression

}

else

{

statement 2/Expression

}