

Introduction to Kotlin

Using Kotlin for Android

Using Kotlin for Android

- 兼容性
- 性能
- 互通性
- 占用
- 编译时长
- 学习曲线

Hello Kotlin

MainActivity.java

```
public class MainActivity extends Activity {  
    @Override  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
    }  
}
```

MainActivity.java

```
public class MainActivity extends Activity {  
    @Override  
    protected void onCreate(@Nullable Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
    }  
}
```

MainActivity.kt

```
class MainActivity : Activity() {  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)  
    }  
}
```

TextView.java

```
public float getAlpha() {  
    // Retrieve value...  
}
```

```
public void setAlpha(float alpha) {  
    // Set value...  
}
```


MainActivity.java

```
TextView tv = // ...  
Log.d("MainActivity", "Alpha: " + tv.getAlpha());  
tv.setAlpha(0f);
```

MainActivity.kt

```
val tv = // ...
```

```
Log.d("MainActivity", "Alpha: " + tv.alpha)
```

```
tv.alpha = 0f
```

MainActivity.java

```
LinearLayout views = // ...
```

```
for (int i = 0; i < views.getChildCount(); i++) {
```

```
    View view = views.getChildAt(i);
```

```
    // TODO do something with view
```

```
}
```

MainActivity.kt

```
val views = // ...  
for (index in 0 until views.childCount) {  
    val view = views.getChildAt(index)  
    // TODO do something with view  
}
```

MainActivity.kt

```
val views = // ...  
views.forEach { view ->  
    // TODO do something with view  
}
```

ViewGroups.kt

```
fun ViewGroup.forEach(action: (View) -> Unit) {  
    for (index in 0 until childCount) {  
        action(getChildAt(index))  
    }  
}
```

MainActivity.kt

```
val views = // ...
```

```
val first = views[0]
```

```
views -= first
```

```
views += first
```

```
if (first in views) doSomething()
```

```
Log.d("MainActivity", "View count: ${views.size}")
```

ViewGroups.kt

```
operator fun ViewGroup.get(index: Int): View? = getChildAt(index)
operator fun ViewGroup.minusAssign(child: View) = removeView(child)
operator fun ViewGroup.plusAssign(child: View) = addView(child)
operator fun ViewGroup.contains(child: View) = indexOfChild(child) != -1
```

```
val ViewGroup.size: Int
    get() = childCount
```


MainActivity.kt

```
val views = // ...  
for (view in views.children()) {  
    // TODO do something with view  
}  
val visibleHeight = views.children()  
    .filter { it.visibility == View.VISIBLE }  
    .sumBy { it.measuredHeight }
```

ViewGroups.kt

```
fun ViewGroup.children() = object : Iterable<View> {  
    override fun iterator() = object : Iterator<View> {  
        var index = 0  
        override fun hasNext() = index < childCount  
        override fun next() = getChildAt(index++)  
    }  
}
```

Person.java

```
data class Person(val name: String, val age: Int)
```

MainActivity.java

```
Trace.beginSection(sectionName);  
expensiveCalculation();  
Trace.endSection();
```

Traces.kt

```
inline fun <T> trace(sectionName: String, body: () -> T): T {  
    Trace.beginSection(sectionName)  
    try {  
        return body()  
    } finally {  
        Trace.endSection()  
    }  
}
```

MainActivity.kt

```
val result = trace("foo") {  
    expensiveCalculation()  
}
```

MainActivity.java

```
SQLiteDatabase db = // ..  
db.beginTransaction();  
try {  
    db.delete("users", "first_name = ?", new String[]{"jake"});  
    db.setTransactionSuccessful();  
} finally {  
    db.endTransaction();  
}
```

Databases.kt

```
inline fun SQLiteDatabase.transaction(body: () -> Unit) {  
    beginTransaction()  
    try {  
        body()  
        setTransactionSuccessful()  
    } finally {  
        endTransaction()  
    }  
}
```


MainActivity.kt

```
val db = // ..  
db.transaction {  
    db.delete("users", "first_name = ?", arrayOf("jake"))  
}
```

Databases.kt

```
inline fun SQLiteDatabase.transaction(body: (SQLiteDatabase) -> Unit) {  
    beginTransaction()  
    try {  
        body(this)  
        setTransactionSuccessful()  
    } finally {  
        endTransaction()  
    }  
}
```

MainActivity.kt

```
val db = // ..  
db.transaction {  
    it.delete("users", "first_name = ?", arrayOf("jake"))  
}
```

Databases.kt

```
inline fun SQLiteDatabase.transaction(body: SQLiteDatabase.() -> Unit) {  
    beginTransaction()  
    try {  
        body()  
        setTransactionSuccessful()  
    } finally {  
        endTransaction()  
    }  
}
```

MainActivity.kt

```
val db = // ..  
db.transaction {  
    delete("users", "first_name = ?", arrayOf("jake"))  
}
```

Delegates

```
private val name by Delegates.observable("<no name>") { old, new, prop ->  
    println("Name changed from $old to $new")  
}
```

```
private val address by Delegates.notNull<String>()
```

MyListener.kt

```
class MyListener : TransitionListener {  
    override fun onTransitionEnd(transition: Transition) {...}  
    override fun onTransitionResume(transition: Transition) {...}  
    override fun onTransitionPause(transition: Transition) {...}  
    override fun onTransitionCancel(transition: Transition) {...}  
    override fun onTransitionStart(transition: Transition) {...}  
}
```

MyListener.kt

```
class MyListener : TransitionListener {  
    override fun onTransitionStart(transition: Transition) {  
        ...  
    }  
}
```


EmptyTransitionListener.kt

```
object EmptyTransitionListener : TransitionListener {  
    override fun onTransitionEnd(transition: Transition) {}  
    override fun onTransitionResume(transition: Transition) {}  
    override fun onTransitionPause(transition: Transition) {}  
    override fun onTransitionCancel(transition: Transition) {}  
    override fun onTransitionStart(transition: Transition) {}  
}
```

MyListener.kt

```
class MyListener : TransitionListener by EmptyTransitionListener{  
    override fun onTransitionStart(transition: Transition) {  
        ...  
    }  
}
```

Thanks