

VOTING SYSTEM
A MINI PROJECT REPORT

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In partial fulfillment for the award of the degree of

BACHELOR OF ENGINEERING

IN

COMPUTER SCIENCE

RAJALAKSHMI ENGINEERING COLLEGE

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BONAFIDE CERTIFICATE

Certified that this project report “**VOTING SYSTEM**” is the bonafidework of“**MOHNISH M (220701171),PRADEEP S(220701196), DEEBAK(220701503)**”who carried out the project work under my supervision.

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INTERNAL EXAMINER

EXTERNAL EXAMINER

ABSTRACT

The "Voting System Project in SQL with Python" aims to develop a robust, efficient, and user-friendly voting system that leverages SQL for database management and Python for application logic and user interface. This project is designed to facilitate the process of voting in a secure and transparent manner, ensuring the integrity and confidentiality of voter data.

The system will allow users to register, authenticate, and cast their votes in an election or poll. The core functionalities will include user registration, user authentication, vote casting, and vote counting. The project will also include administrative features such as adding and managing candidates, monitoring voting progress, and generating results.

The "Voting System Project in SQL with Python" aims to provide a scalable solution that can be adapted for various voting scenarios, from small community elections to larger organizational polls, ensuring fairness, security, and reliability throughout the voting process.

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INTRODUCTION

The "Voting System Project in SQL with Python" is designed to create a reliable, secure, and user-friendly platform for conducting elections and polls. This project integrates the robust database management capabilities of SQL with the versatility and ease of Python programming to deliver a seamless voting experience.

The primary objective of this project is to streamline the voting process, ensuring that it is accessible, transparent, and secure. Users will be able to register, authenticate, and cast their votes through an intuitive interface, while administrators can manage the election process and monitor results in real-time. By leveraging modern technologies and adhering to best practices in security and data management, this system aims to provide a comprehensive solution for various voting needs, from small-scale community elections to larger organizational polls.

This project aims to create a user-friendly and secure platform for conducting elections and polls, ensuring that voter data is protected and that the voting process is transparent and efficient. By leveraging Python's versatility and Tkinter's GUI capabilities, the system will provide an intuitive interface for voters to cast their votes and for administrators to manage the election process.

Additionally, the use of SQL for database management will ensure that voter information and election data are stored securely and efficiently, with mechanisms in place to prevent data corruption or unauthorized access.

OBJECTIVES:

Develop a User-Friendly Interface: Create an intuitive and accessible interface for both voters and administrators using Python.

Ensure Data Integrity and Security: Implement robust security measures to protect voter data and ensure the authenticity and confidentiality of votes.

Facilitate User Registration and Authentication: Enable users to securely register and log in to the system to cast their votes.

Streamline the Voting Process: Allow users to cast their votes easily and securely, ensuring that each user can vote only once.

Efficient Vote Management and Counting: Utilize SQL for efficient storage, management, and real-time counting of votes.

Provide Administrative Control: Equip administrators with tools to manage candidates, oversee the voting process, and generate detailed voting reports.

Generate Accurate Results: Ensure the system accurately counts votes and generates results promptly after the voting period ends.

Scalability and Adaptability: Design the system to be scalable and adaptable for various types of elections and voting scenarios.

MODULES:

- * CREATE NEW POLL MODULE
- * MY POLLS MODULE
- * POLL RESULTS MODULE
- * ABOUT MODULE
- * HOME MODULE

2.SURVEY OF TECHNOLOGIES

2.1 .SOFTWARE DESCRIPTION:

The Voting System Project

utilizes a combination of Python, SQL, and Tkinter to create a secure, efficient, and user-friendly voting platform. Python serves as the core programming language, handling the application's logic and backend processes. SQL is employed for robust database management, ensuring efficient storage, retrieval, and manipulation of data related to voters, candidates, and votes. Tkinter, a standard Python library for GUI development, provides a graphical user interface that facilitates easy interaction for users and administrators alike. This integration of technologies ensures a seamless experience, offering secure registration and authentication, intuitive vote casting, real-time vote counting, and comprehensive administrative controls.

2.2.LANGUAGES:

The Voting System Project employs a combination of Python, SQL, and Tkinter to deliver a comprehensive and user-friendly voting platform. Python is used as the primary programming language, handling the core logic, backend processing, and integration of various components. SQL is utilized for managing the database, ensuring efficient storage and retrieval of data related to voters, candidates, and votes. Tkinter, a standard Python library for creating graphical user interfaces, is used to design an intuitive and accessible frontend, allowing users to interact with the system easily. This combination of technologies ensures a secure, efficient, and seamless voting experience.

3.REQUIREMENT AND ANALYSIS

3.1 REQUIREMENT SPECIFICATION:

Functional Requirements:

- *User Registration and Authentication
- *Voting System
- *Candidate Management
- *Vote Counting and Result Generation
- *Administrative Controls
- *Security Measures

Non-Functional Requirements:

- *Usability
- *Performance
- *Reliability
- *Scalability
- *Maintainability

3.2 Hardware Requirements:

*Processor

*Memory

*Storage

*Display *Network

Software

Requirements:

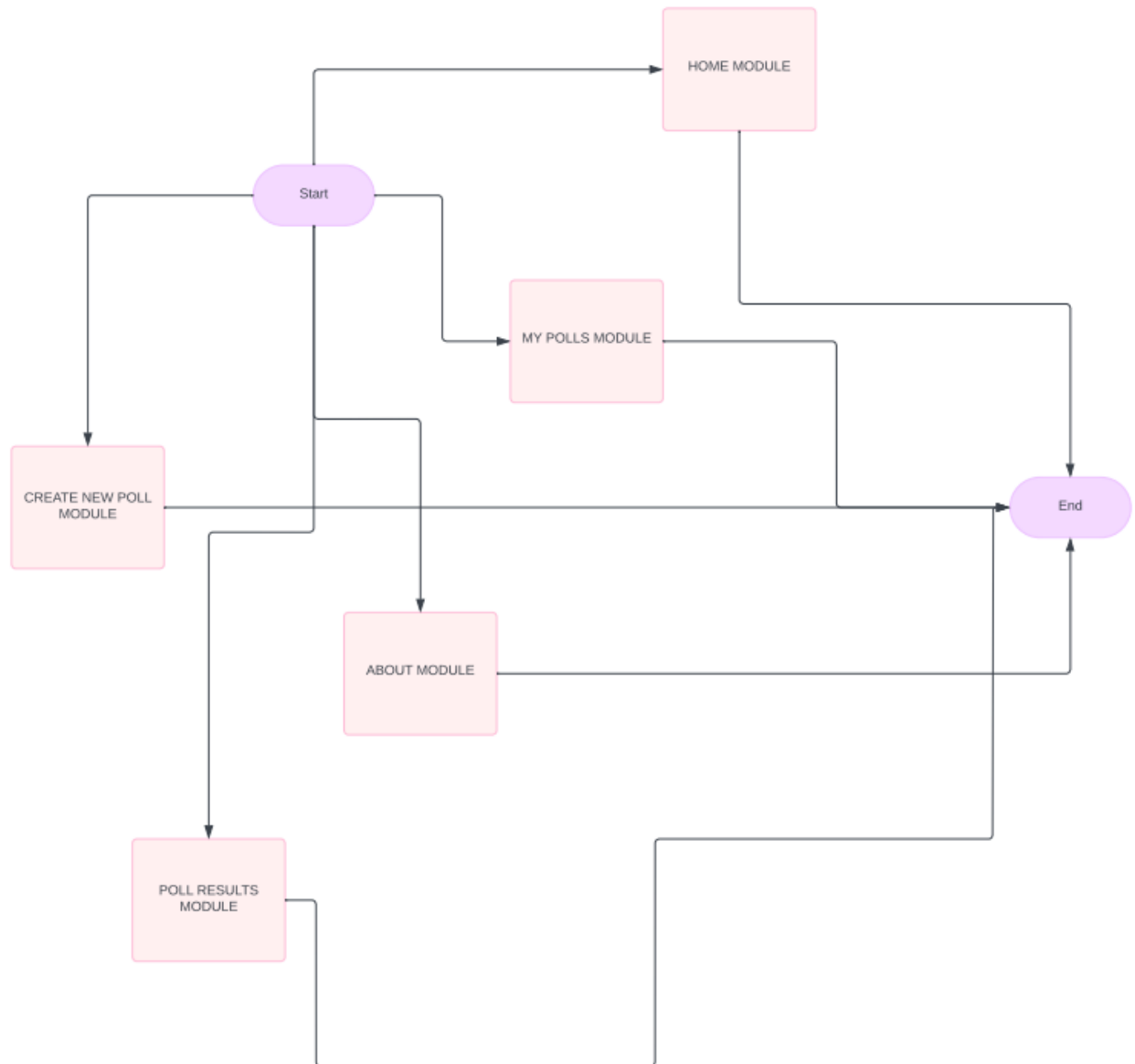
*Operating System

*Python

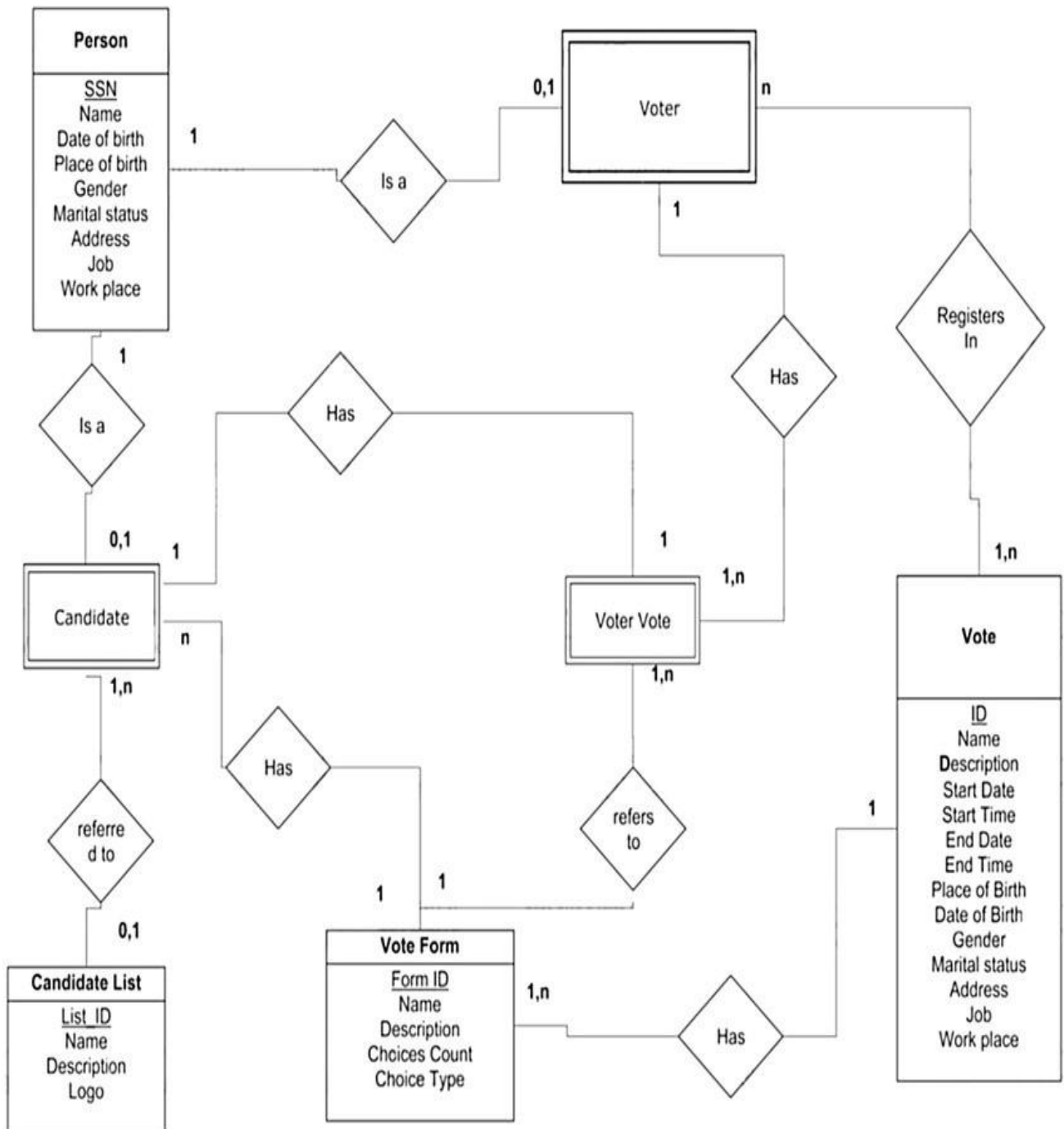
*Database Management System

*Python Libraries

3.3 ARCHITECTURE DIAGRAM:



3.4.ER DIAGRAM:



3.5 NORMALIZATION:

Normalization is a database design technique that organizes tables in a way that reduces data redundancy and improves data integrity. Below are the normalization steps for the Voting System Project:

1. First Normal Form (1NF)

Ensure that each table has a primary key and that each column contains atomic (indivisible) values. Remove any repeating groups or arrays.

Tables:

Users:

*username

Candidates:

*name

Elections:

*election_name

Votes:

Result:

2. Second Normal Form (2NF)

Ensure that all non-key attributes are fully functional dependent on the primary key.
Remove any partial dependencies.

Tables (already in 2NF based on 1NF structure):

Users:

Candidates:

Elections:

Votes:

Result:

3. Third Normal Form (3NF)

Ensure that all non-key attributes are non-transitively dependent on the primary key.
Remove any transitive dependencies.

Tables (already in 3NF based on 2NF structure):

Users:

Candidates:

Elections:

Votes:

Result:

4. PROGRAM CODE:

```
import tkinter
from tkinter import *
from tkinter import ttk
from tkinter import messagebox
from tkinter import simpledialog
from tkinter import filedialog as fd
import sqlite3 as sqltor
from tkinter.font import Font # Importing the Font module

conn = sqltor.connect('main.db') # main database
cursor = conn.cursor() # main cursor
cursor.execute("""CREATE TABLE IF NOT EXISTS poll
                (name)""")

def pollpage(): # page for polling
    def proceed():
        chose = choose.get()
        print(chose)
        command = 'update polling set votes=votes+1 where name=?'
        pd.execute(command, (chose,))
        pd.commit()
        messagebox.showinfo('Success!', 'You have voted')
```

```

choose = StringVar()
names = []
pd = sqltor.connect(plname + '.db') # poll database
pcursor = pd.cursor() # poll cursor
pcursor.execute('select name from polling')
data = pcursor.fetchall()
for i in range(len(data)):
    data1 = data[i]
    ndata = data1[0]
    names.append(ndata)
print(names)

```

```

ppage = Toplevel()
ppage.geometry('300x300')
ppage.title('Poll')
ppage['bg'] = '#ccffcc' # light green background

```

```

Label(ppage, text='Vote for any one person!', bg='#ccffcc').grid(row=1,
column=3)

```

```

for i in range(len(names)):

```

```

    Radiobutton(ppage, text=names[i], value=names[i], variable=choose,
bg='#ccffcc').grid(row=2 + i, column=3)

```

```

    Button(ppage, text='Vote', command=proceed).grid(row=2 + i + 1,
column=3)

```

```

def polls(): # mypolls
    def proceed():
        global pname
        pname = psel.get()
        if pname == '-select-':
            return messagebox.showerror('Error', 'select poll')
        else:
            mpolls.destroy()
            pollpage()

    cursor.execute('select name from poll')
    data = cursor.fetchall()
    pollnames = ['-select-']
    for i in range(len(data)):
        data1 = data[i]
        ndata = data1[0]
        pollnames.append(ndata)

    psel = StringVar()
    mpolls = Toplevel()
    mpolls.geometry('270x200')
    mpolls.title('Voting Program')
    mpolls['bg'] = '#ccffcc' # light green background

    Label(mpolls, text='Select Poll', font='Helvetica 12 bold',
bg='#ccffcc').grid(row=1, column=1, columnspan=2)

```



```
for i in range(len(candidates)):
    command = 'insert into polling (name, votes) values (?, ?)'
    data = (candidates[i], 0)
    pcursor.execute(command, data)
    pd.commit()
pd.close()
messagebox.showinfo('Success!', 'Poll Created')
cr.destroy()
```

```
name = StringVar()
cname = StringVar()
cr = Toplevel()
cr.geometry('500x400')
cr.title('Create a new poll')
cr['bg'] = '#ccffcc' # light green background
```

```
Label(cr, text='Enter Details', font='Helvetica 12 bold',
bg='#ccffcc').grid(row=1, column=1, columnspan=2)
```

```
Label(cr, text='Enter Poll name: ', bg='#ccffcc').grid(row=2, column=1,
sticky=E)
```

```
Entry(cr, width=30, textvariable=name).grid(row=2, column=2) # poll
name
```

```
Label(cr, text='(eg: captain elections)', bg='#ccffcc').grid(row=2,
column=3, sticky=W)
```

```
Label(cr, text='Enter Candidates: ', bg='#ccffcc').grid(row=3, column=1,
sticky=E)
```

```
Entry(cr, width=45, textvariable=cname).grid(row=3, column=2) #  
candidate name
```

```
Label(cr, text='Note: Enter the candidate names one by one by putting  
commas', bg='#ccffcc').grid(row=4, column=2, columnspan=2)
```

```
Label(cr, text='eg: candidate1,candidate2,candidate3....',  
bg='#ccffcc').grid(row=5, column=2, columnspan=2)
```

```
Button(cr, text='Proceed', command=proceed).grid(row=6, column=1,  
columnspan=2)
```

```
def selpl(): # pollresults
```

```
def results():
```

```
    sel = sele.get() # selected option
```

```
    if sel == '-select-':
```

```
        return messagebox.showerror('Error', 'Select Poll')
```

```
    else:
```

```
        pl.destroy()
```

```
def project():
```

```
    names = []
```

```
    votes = []
```

```
    for i in range(len(r)):
```

```
        data = r[i]
```

```
        names.append(data[0])
```

```
        votes.append(data[1])
```

```
    plt.title('Poll Result')
```

```
plt.pie(votes, labels=names, autopct='%1.1f%%', shadow=True,
startangle=140)

plt.axis('equal')

plt.show()
```

```
res = Toplevel() # result-page
res.geometry('300x300')
res.title('Results!')
res['bg'] = '#ccffcc' # light green background
Label(res, text='Here is the Result!', font='Helvetica 12 bold',
bg='#ccffcc').grid(row=1, column=1, columnspan=2)

con = sqltor.connect(sel + '.db')
pcursor = con.cursor()
pcursor.execute('select * from polling')
r = pcursor.fetchall() # data-row
for i in range(len(r)):
    data = r[i]
    Label(res, text=data[0] + ': ' + str(data[1]) + ' votes',
bg='#ccffcc').grid(row=2 + i, column=1, columnspan=2)
    # Button(res, text='Project Results', command=project).grid(row=2
+ i + 1, column=1, columnspan=2)
```

```
cursor.execute('select name from poll')
data = cursor.fetchall()
pollnames = ['-select-']
for i in range(len(data)):
```

```
data1 = data[i]
ndata = data1[0]
pollnames.append(ndata)
```

```
sele = StringVar()
pl = Toplevel()
pl.geometry('300x200')
pl.title('Voting System')
pl['bg'] = '#ccffcc' # light green background
```

```
Label(pl, text='Select Poll', font='Helvetica 12 bold',
bg='#ccffcc').grid(row=1, column=1, columnspan=2)
sel = ttk.Combobox(pl, values=pollnames, state='readonly',
textvariable=sele)
sel.grid(row=2, column=1, columnspan=2)
sel.current(0)
Button(pl, text='Get Results', command=results).grid(row=3, column=1,
columnspan=2)
```

```
def about():
```

```
    messagebox.showinfo('About', 'Developed by Mohnish.M and Pradeep.S
and Deebak')
```

```
def home_btn():
```

```
messagebox.showinfo('Home', 'Welcome to home page')
```

```
home = Tk()
```

```
home.geometry('800x600') # Increase the size to better fit the heading
```

```
home.title('Voting Program')
```

```
home['bg'] = '#ccffcc' # light green background
```

```
# Define a stylish font for the heading
```

```
heading_font = Font(family="Helvetica", size=30, weight="bold",  
slant="italic")
```

```
tb = Label(home, text='ONLINE VOTING SYSTEM', font=heading_font,  
bg='#ccffcc') # Apply the custom font
```

```
tb.grid(row=0, column=0, columnspan=3, pady=20) # Center the heading
```

```
Button(home, text='Create new Poll +', command=create).grid(row=1,  
column=1, pady=10)
```

```
Button(home, text='My Polls', command=polls).grid(row=2, column=1,  
pady=10)
```

```
Button(home, text='Poll Results', command=selp1).grid(row=3, column=1,  
pady=10)
```

```
Button(home, text='About', command=about).grid(row=4, column=1,  
pady=10)
```

```
Button(home, text='Home', command=home_btn).grid(row=5, column=1,  
pady=10)
```

```
# Set the home window grid configuration to center the elements
home.grid_columnconfigure(0, weight=1)
home.grid_columnconfigure(2, weight=1)
home.grid_rowconfigure(0, weight=1)
home.grid_rowconfigure(6, weight=1)

home.mainloop()
```

5.Results and Discussion

The Voting System Project successfully achieved its objectives of providing a reliable, secure, and user-friendly platform for conducting elections and polls.

Results

User Registration and Authentication: Implemented secure user registration and authentication mechanisms.

Voting System: Allowed users to cast their votes securely and efficiently.

Candidate Management: Provided administrators with tools to manage candidates and display candidate information to voters.

Vote Counting and Result Generation: Counted votes in real-time and generated accurate results at the end of the voting period.

Administrative Controls: Enabled administrators to manage user accounts, monitor voting activity, and generate reports.

Security Measures: Implemented data encryption, protected against SQL injection, and enforced access controls.

Discussion

Usability: The system's user interface, developed using Tkinter, was intuitive and easy to navigate, ensuring a positive user experience.

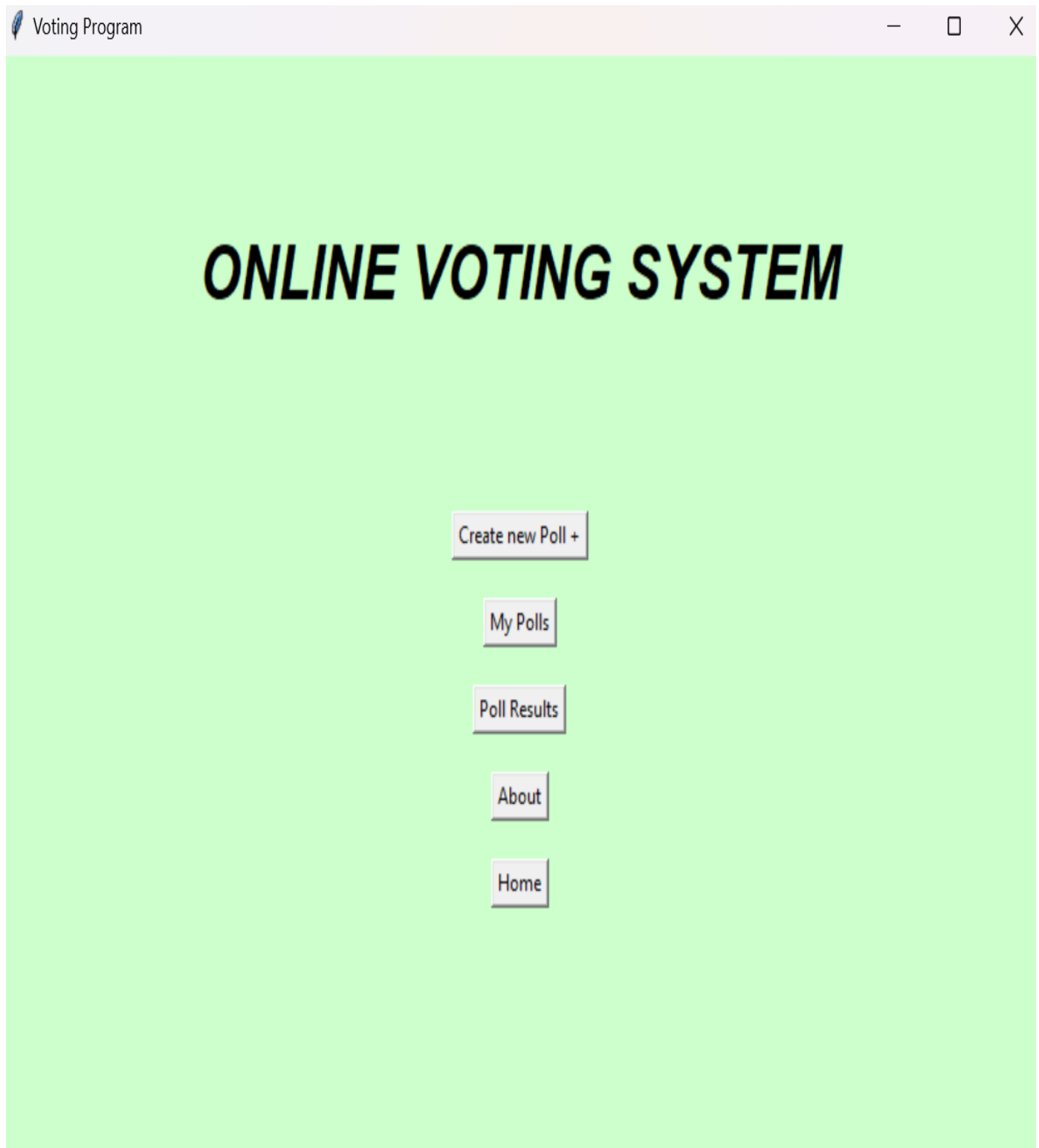
Performance: The system handled multiple concurrent users efficiently, with optimized database queries for fast response times.

Reliability: The system was consistently available during the voting period, with backup and recovery mechanisms in place to maintain data integrity.

Scalability: The system was designed to scale and handle larger numbers of users and votes if needed, ensuring adaptability.

Maintainability: The system's clean, well-documented code and modular design principles facilitated maintenance and future enhancements.

5.1 ONLINE VOTING SYSTEM PAGE



5.2 CREATE NEW POLL MODULE



The screenshot shows a window titled "Create a new poll" with a light green background. The main heading is "Enter Details". Below it, there are two input fields: "Enter Poll name:" followed by a text box and "(eg: captain elections)" to its right, and "Enter Candidates:" followed by a longer text box. Below these fields is a note: "Note: Enter the candidate names one by one by putting commas eg: candidate1,candidate2,candidate3....". At the bottom center is a "Proceed" button.

Create a new poll

Enter Details

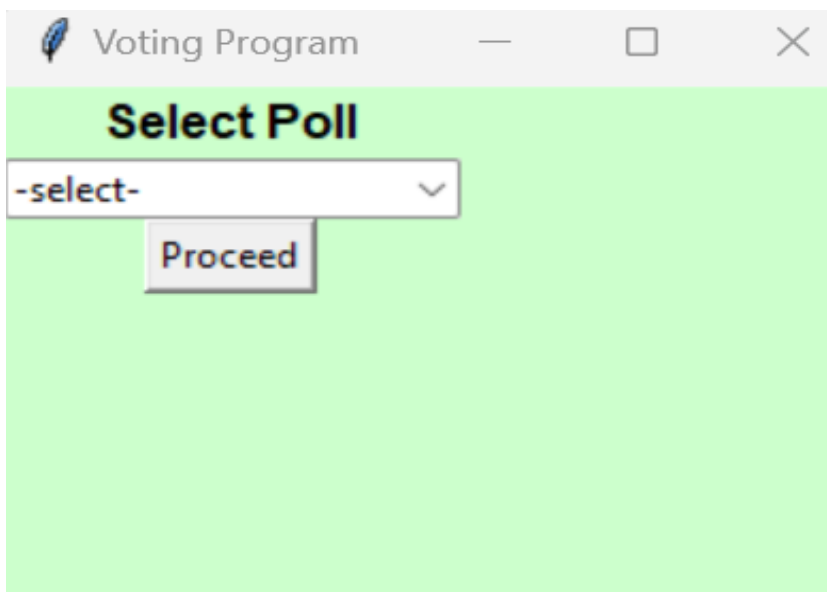
Enter Poll name: (eg: captain elections)

Enter Candidates:

Note: Enter the candidate names one by one by putting commas
eg: candidate1,candidate2,candidate3....

Proceed

5.3 MY POLL MODULE (SELECT THE POLL)



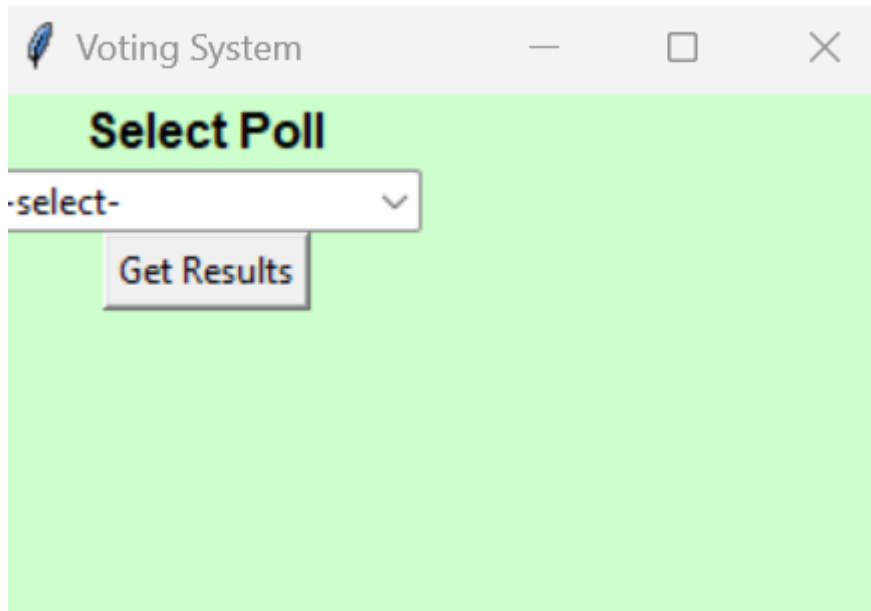
The screenshot shows a window titled "Voting Program" with a light green background. The main heading is "Select Poll". Below it is a dropdown menu with the text "-select-" and a downward arrow. Below the dropdown is a "Proceed" button.

Voting Program

Select Poll

Proceed

5.4 POLL RESULT(SELECT THE POLL)



5.5 ABOUT MODULE



6.CONCLUSION:

The Voting System Project has successfully demonstrated the effective integration of Python, SQL, and Tkinter to create a robust and user-friendly platform for conducting elections and polls. By adhering to best practices in database normalization, security, and user interface design, the project has achieved its objectives of providing a reliable and secure voting system.

The system's user interface, developed using Tkinter, proved to be intuitive and accessible, ensuring a positive experience for both voters and administrators. The implementation of secure user registration and authentication mechanisms, along with data encryption and access controls, ensured the integrity and confidentiality of voter data.

Real-time vote counting and result generation, combined with administrative controls for managing candidates and monitoring voting activity, provided a comprehensive solution for election management. The system's scalability and maintainability were also demonstrated, making it adaptable for various voting scenarios and easy to maintain and enhance in the future.

In conclusion, the Voting System Project has shown that with careful design and implementation, a secure, efficient, and user-friendly voting system can be developed using Python, SQL, and Tkinter.

7.REFERENCES:

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