Ex. No. : 02 Date:

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## Calculator

#### Aim

Develop a scientific calculator to perform arithmetic and mathematical functions using Math class.

#### Procedure:

- 1. Create a new Android project named exp2 in Android Studio.
- 2. Design the layout using Buttons and a TextView in activity\_main.xml.
- 3. Add buttons for digits 0–9, operators (+, -, \*, /, %, .) and functions (sin, cos, tan, sqrt, log, pow).
- 4. Set on Click listeners for all the buttons in MainActivity.java.
- 5. When a number or operator button is clicked, update the input string.
- 6. When a scientific function button is clicked, apply the corresponding Math class function.
- 7. When the equal button is clicked, evaluate the full expression.
- 8. Display the result in the TextView.
- 9. Handle invalid inputs and show error messages using Toast.



### And roid Manifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:tools="http://schemas.android.com/tools">
 <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Exp2"
    tools:targetApi="31">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
        <action android:name="android.intent.action.MAIN"/>
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
 </application>
</manifest>
```

```
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 android:layout_width="match_parent"
 android:layout_height="match_parent">
 <!-- Display Screen -->
 <TextView
    android:id="@+id/display"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="0"
    android:textSize="30sp"
    android:textColor="#000000"
    android:gravity="end"
    android:padding="20dp"/>
 <!-- Calculator Buttons -->
 <GridLayout
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/display"
    android:columnCount="4"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="30dp">
    <!-- Row 1 -->
    <Button
      android:id="@+id/button_7"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:text="7"/>
    <Button
      android:id="@+id/button_8"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:text="8"/>
    <Button
      android:id="@+id/button 9"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
```



android:id="@+id/button divide"

android:text="9"/>

<Button

```
android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:text="/"/>
<!-- Row 2 -->
<Button
  android:id="@+id/button 4"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="4"/>
<Button
  android:id="@+id/button_5"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="5"/>
<Button
  android:id="@+id/button 6"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="6"/>
<Button
  android:id="@+id/button_multiply"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:text="*"/>
<!-- Row 3 -->
<Button
  android:id="@+id/button_1"
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:text="1"/>
<Button
  android:id="@+id/button_2"
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:text="2"/>
<Button
  android:id="@+id/button 3"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="3"/>
<Button
```



```
android:id="@+id/button minus"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:text="-"/>
<!-- Row 4 -->
<Button
  android:id="@+id/button_0"
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:text="0"/>
<Button
  android:id="@+id/button_dot"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="."/>
<Button
  android:id="@+id/button equal"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:text="="/>
<Button
  android:id="@+id/button plus"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="+"/>
<!-- Row 5: Scientific Functions -->
<Button
  android:id="@+id/button sin"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="sin"/>
<Button
  android:id="@+id/button_cos"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:text="cos"/>
<Button
  android:id="@+id/button tan"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="tan"/>
<Button
```



```
android:id="@+id/button_sqrt"
      android:layout width="wrap content"
      android:layout_height="wrap_content"
      android:text="√"/>
    <!-- Row 6: More Functions -->
    <Button
      android:id="@+id/button_log"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:text="log"/>
    <Button
      android:id="@+id/button_pow"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:text="^"/>
    <Button
      android:id="@+id/button mod"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="%"/>
    <Button
      android:id="@+id/button clear"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="C"/>
 </GridLayout>
</RelativeLayout>
```



```
MainActivity.kt
package com.example.exp2;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
 private TextView display;
 private String currentInput = "";
 private double result = 0:
 @Override
 protected void on Create (Bundle saved Instance State) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    display = findViewById(R.id.display);
    // Number buttons
    setButtonClickListener(R.id.button_1, "1");
    setButtonClickListener(R.id.button_2, "2");
    setButtonClickListener(R.id.button 3, "3");
    setButtonClickListener(R.id.button 4, "4");
    setButtonClickListener(R.id.button_5, "5");
    setButtonClickListener(R.id.button_6, "6");
    setButtonClickListener(R.id.button 7, "7");
    setButtonClickListener(R.id.button 8, "8");
    setButtonClickListener(R.id.button 9, "9");
    setButtonClickListener(R.id.button_0, "0");
    setButtonClickListener(R.id.button_dot, ".");
    // Operator buttons
    setButtonClickListener(R.id.button_plus, "+");
    setButtonClickListener(R.id.button minus, "-");
    setButtonClickListener(R.id.button multiply, "*");
    setButtonClickListener(R.id.button divide, "/");
    // Scientific function buttons
    setButtonClickListener(R.id.button sin, "sin");
```



```
setButtonClickListener(R.id.button cos, "cos");
    setButtonClickListener(R.id.button tan, "tan");
    setButtonClickListener(R.id.button_sqrt, "sqrt");
    setButtonClickListener(R.id.button log, "log");
    setButtonClickListener(R.id.button_pow, "pow");
    setButtonClickListener(R.id.button mod, "%");
    // Equals button to evaluate expression
    Button buttonEqual = findViewById(R.id.button_equal);
    buttonEqual.setOnClickListener(v -> evaluateExpression());
    // Clear button
    Button buttonClear = findViewById(R.id.button_clear);
    buttonClear.setOnClickListener(v -> clearInput());
 }
 // Set the click listener for number and operator buttons
 private void setButtonClickListener(int buttonId, String value) {
    Button button = findViewById(buttonId);
    button.setOnClickListener(v -> appendToInput(value));
 }
 // Append text to the display input
 private void appendToInput(String value) {
    currentInput += value;
    display.setText(currentInput);
 }
 // Evaluate the mathematical expression when "=" is pressed
 private void evaluateExpression() {
    try {
               if (currentInput.contains("sin") || currentInput.contains("cos") ||
currentInput.contains("tan") | |
                   currentInput.contains("sqrt") | | currentInput.contains("log") | |
currentInput.contains("pow")) {
         result = handleScientificFunctions(currentInput);
      } else {
         result = eval(currentInput); // Evaluate basic arithmetic expression
      display.setText(String.valueOf(result));
    } catch (Exception e) {
      display.setText("Error");
```

```
Toast.makeText(this, "Invalid Input", Toast.LENGTH_SHORT).show();
 }
 // Handle scientific functions like sin, cos, tan, etc.
 private double handleScientificFunctions(String input) {
    double val = 0;
    if (input.contains("sin")) {
      val = Math.sin(Math.toRadians(Double.parseDouble(input.substring(3))));
    } else if (input.contains("cos")) {
      val = Math.cos(Math.toRadians(Double.parseDouble(input.substring(3))));
    } else if (input.contains("tan")) {
      val = Math.tan(Math.toRadians(Double.parseDouble(input.substring(3))));
    } else if (input.contains("sqrt")) {
      val = Math.sqrt(Double.parseDouble(input.substring(4)));
    } else if (input.contains("log")) {
      val = Math.log(Double.parseDouble(input.substring(3)));
    } else if (input.contains("pow")) {
      // Example: "pow(2,3)" means 2 raised to the power of 3
      String[] parts = input.substring(4, input.length() - 1).split(",");
                                       =
                                           Math.pow(Double.parseDouble(parts[0]),
                                 val
Double.parseDouble(parts[1]));
    return val;
 }
 // Simple method for arithmetic evaluation (for +, -, *, /)
 private double eval(String expression) {
    String[] tokens = expression.split(" ");
    double num1 = Double.parseDouble(tokens[0]);
    String operator = tokens[1];
    double num2 = Double.parseDouble(tokens[2]);
    switch (operator) {
      case "+":
         return num1 + num2;
      case "-":
         return num1 - num2;
      case "*":
         return num1 * num2;
      case "/":
         return num1 / num2;
      case "%":
         return num1 % num2:
```

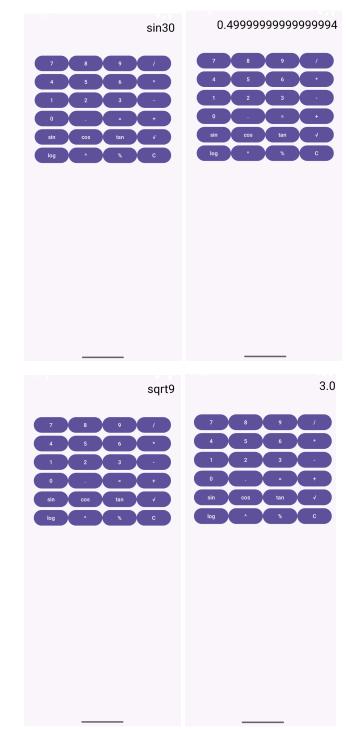


```
default:
    return 0;
}
}

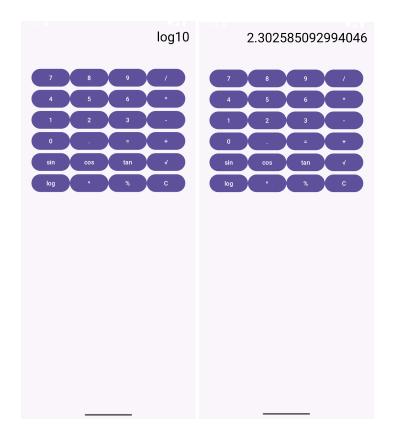
// Clear the input
private void clearInput() {
    currentInput = "";
    display.setText("0");
}
```



# Output







## **Result:**

The application successfully performs arithmetic and scientific calculations using the Math class and displays the result.

