



Lmod at EB user Meeting

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Introduction

- ► Features and History
- ► Advanced Topics
- ► Future work?



Features

- ► Current version is Lmod 8.6.6
- ► Reads for TCL and Lua modulefiles
- ▶ One name rule.
- ► Support Software Hierarchy (but not required!)
- ► Spider Cache: fast \$ module avail
- ► Properties (gpu, mic)
- ► family("compiler") family("mpi") support
- Optional Tracking: What modules are loaded?
- Many other features: ml, collections, hooks, extended default, nag ...
- ► Google analytics report about 1000 user read docs.



Recent Feature of Lmod 8+

- ► The TCL interpreter is now (optionally) embedded with Lmod.
- ► depends_on()
- ► New Function: extensions("numpy/1.16.4 scipy/1.4")
- ► Checking your module tree 8.4.3+

depends_on()

- Modules X and Y depends on Module A
- ightharpoonup ml purge; ml X; ml unload X; \Rightarrow unload A
- ightharpoonup ml purge; ml X Y; ml unload X; \Rightarrow keep A
- ▶ ml purge; ml X Y; ml unload X Y; \Rightarrow unload A
- ightharpoonup ml purge; ml A X Y; ml unload X Y; \Rightarrow keep A

extensions() function

- ► extensions(): Tells users that a module has extensions
- ► E.G: python has numpy and scipy
- ► extensions("numpy/1.16.4, scipy/1.4")

extensions() function (II)

- ► Users can use spider to find extensions.
- ► Users can use avail to list extensions base name

Checking your module tree 8.4.3+

- New command added: \$LMOD_DIR/check_module_tree_syntax
- ► Reports syntax errors across the entire \$MODULEPATH
- ► Report which modules have multiple marked defaults sets
- ► Precedent order: default symlink, .modulerc.lua, .modulerc, .version
- ▶ Does not check SYSTEM MODULERCFILE for defaults.

Lmod 8.6+ Features

- ► New Features now reported: https://lmod.readthedocs.io/en/latest/025 new.html
- ▶ module overview
- ► New config file: /etc/lmod/lmod config.lua
- ► LMOD QUARANTINE VARS
- updates to sh_to_modulefile
- ► source sh(): source a shell script inside a modulefile

\$LMOD_QUARANTINE_VARS

- ► A module at TACC turn-off \$LMOD PAGER
- ► This#%& module made me mad.
- ► Tmod has a new feature kinda like this.
- ► \$LMOD_QUARANTINE_VARS was invented.

\$LMOD_QUARANTINE_VARS (II)

- export LMOD_QUARAN-TINE_VARS=LMOD_PAGER:LMOD_REDIRECT
- ► This means that a module can't change those variables.
- ► This only works with regular env. vars.
- ► You can't quarantine PATH like variables.
- ightharpoonup A user sets this variable in their \sim /.bashrc or similar file.
- ► This obviously won't work for modules loaded during the processing of /etc/profile.d/*.sh files
- ► Use https://github.com/TACC/ShellStartupDebug support users.



/etc/lmod/lmod_config.lua configuration file

- ► This file is evaluated during Lmod startup.
- ► This location is the default during configuration.
- ► A site can change this location at configuration.

```
-- Example /etc/lmod/lmod_config.lua
require("strict")
local cosmic = require("Cosmic"):singleton()

cosmic:assign("LMOD_SITE_NAME", "XYZZY")
local function foo()
    ...
end
sandbox_registration { foo = foo }
```

Sourcing shell scripts inside a modulefile w/ source_sh()

- ► This was first implemented in Tmod 4.7
- Xavier told me that he did this during Covid Lockdown in France.
- ► Lmod 8.6 re-implements this feature in a similar way.
- ► It knows about env. vars and shell functions and aliases.

source_sh() Implementation

- ► It captures the env. vars/functions/alias before and after the running the shell script.
- ► It computes the difference and saves it into the ModuleTable in env.
- ► It can be safely unloaded, shown.
- script path and arguments must not change between load and unload.
- ▶ module refresh works
- ► Obvious points:
 - ► It is better to use sh_to_modulefile and convert once.
 - ► But sh_to_modulefile is not dynamic (e.g. \$HOME)
 - ► Can't have run the script in the user environment before loading the script.



ml -mt

```
_ModuleTable_ = {
 MTversion = 3,
 mT = {
   wrapperSh = {
     fn = "/home/user/w/lmod/rt/sh to modulefile/mf/wrapperSh/1.0.lua",
      fullName = "wrapperSh/1.0",
      loadOrder = 1.
     mcmdT =
        ["/home/user/w/lmod/rt/sh to modulefile/second.sh arg1"] = {
          "setenv(\"SECOND\",\"FOO BAR\")".
        },
        ["/home/user/w/lmod/rt/sh to modulefile/tstScript.sh"] = {
          "setenv(\"MY NAME;\"tstScript.sh\")",
         "prepend_path(\"PATH\",\"/home/user/w/lmod/rt/sh_to_modulefile/bin\")",
          "set alias(\"fooAlias\",\"foobin -q -1\")"
          , [[set_shell_function("banner"," \
    local str=\"$1\":\
    local RED='\27[1;31m';\
    local NONE='\27[0m';\
   echo \"$RED$str$NONE\"\
")]],
```

Interesting Bug in Bash and shell functions

```
set_shell_function("_some_spack func" "\
   local ARG1=$1\
   if [[ $ARG1 == [a-z]^* ]]; then\
    echo ...\
   fi\
","")
```

- ► This works fine in zsh but not bash
- ► All bash versions expand [a-z]* to files in current directory
- ► I see no way to fix this
- ► I am going to change the default to ignore func() {}

Lmod Monthly Zoom Mtg

- Previous Topics
 - 1. Lmod Hooks Discussion
 - 2. Debugging Modulefiles
 - 3. Lmod 8.6 new features
 - 4. Settarg and integrating Lmod with build system
 - 5. How Module collections works
- ► Future Topics
 - 1. How to get current module info into hooks
 - 2. How Lmod testing works

Future Work

- ► Lmod can optionally track usage.
- ► Future: Make it easier to not remember loads after 1 year.
- ► A monthly discussion group? (YES!!)

Conclusions: Lmod 8+



- Latest version: https://github.com:TACC/lmod.git
- Stable version: http://lmod.sf.net
- Documentation: http://lmod.readthedocs.org