



# **Lmod Testing System**

Robert McLay

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#### **Lmod Testing System**

- ► Testing philosophy in Lmod
- Goals of testing Lmod
- ► Hermes/tm basic operations
- Details of how an Lmod test works
- ► Future Topics



### **Testing philosophy in Lmod**

- ► Lmod's success relies heavily on the testing system.
- ▶ Passing all the tests usually means a new version can be released.
- ► I don't think that anyone is using it beside Lmod (But it is very useful)
- ► My philosophy is to test features in general
- ► Not to setup a torture test
- ► No way I can test every possible scenario.
- ► My imagination is not that good.



### Goals of testing Lmod

- ► Test various features of Lmod.
- ► New feature won't break old features.
- ► Test Lmod on Linux/MacOS, Lua 5.1 to 5.4
- ► Make development of Lmod easier.
- ► Add tests of new bugs ⇒ Don't repeat them!



## It is hard to test everything

- ► Testing Old data with new versions(Collections, spiderT.lua)
- One test (end2end) builds Lmod and tests the built version
- ► All other tests use the source code directly
- ► Special hacks to use configuration options.
- ► Environment variable are checked NOT configuration options



#### Hermes/tm Testing system

- Hermes is a group of tools to help with testing
- ► tm is the testing manager.
- ► The main function of tm is to select tests and run them.
- ► Each test is independent
- ► Must tell if test passed via special file (Lua file named t1.results)
- ► Three kinds of results
  - 1. Passed: All steps passed
  - 2. Failed: Did not produce a t1.results file
  - 3. Diffed: Produced diffs between gold files and test result files.



#### tm flow

- tm searches for tests from the current directory down
- ► It is looking for files with the \*.tdesc extension (test directory)
- ▶ Once all tests have been selected, it runs them all
- ► For each test directory a sub-dir tree is created.
- Typically: t1/<\$TARG>-<date\_time>-<uname -s>-<arch>-<test\_name>



#### **Future Topics**

- ► Write one new test.
- Explain how Mname object converts names into a filename.
- ► More internals of Lmod?