

SYNOPSIS

Report on

CodeX

Programming Learning Web application

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Session: 2023-2024 (III Semester)

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(2023- 2024)

Abstract

The CodeX project is a comprehensive web-based platform designed to revolutionize programming education. Leveraging modern technologies such as MERN Stack, TailwindCSS. CodeX offers a dynamic learning experience for students and instructor both.

The platform encompasses two distinct interfaces: Instructor have the capability to manage courses seamlessly, enabling them to add, edit and remove content effortlessly. Students on the other hand, gain access to rich catalog of courses covering a wide spectre of programming topics.

A robust user authentication system, fortified with email OTP verifications, ensure the security of user accounts

This abstract gives a concise overview of the CodeX project, highlighting its key features, and technologies used. It emphasizes the project's potential to revolutionize programming education and provides a glimpse into user-centric approach.

Introduction

CodeX is a web application aimed at providing a platform for learning programming through a wide range of courses. It is designed to cater to both Instructors and students, offering a seamless experience for managing courses and acquiring programming knowledge.

Users will be categorized in two part such as Instructor and Student. Instructor can add or remove courses. Users can vote on questions and answers to indicate their helpfulness.

Objectives

- To create a user-friendly web application for learning programming.
- To implement a secure authentication system with email OTP verification.
- To provide an Instructor interface for managing courses.

Tools and Technologies

Frontend Development: HTML, CSS, JavaScript, TailwindCSS, React.js for building the user interface.

Backend Development: Node.js, Express.js

Database: MongoDB for storing user data and courses listings.

Version Control: Use Git for tracking changes and collaborating with others.

Development Process

Requirements Gathering: Understand user needs and define app features.

Design: Create wireframes and UI/UX design for the app.

Frontend Development: Develop the user interface using React.js and TailwindCSS.

Backend Development: Build the server, database, and implement features like user accounts, Enrolment in various Courses.

Integration: Connect the frontend and backend components.

Testing: Thoroughly test the app for functionality, usability, and security.

Deployment: Deploy the app to a web server.

Maintenance: Continuously monitor, fix bugs, and update the app based on user feedback.

Working

- Users will be categorized in two part such as Instructor and Student. ☐ Instructor can add or remove courses.
- Student can enrolls in various courses
- Student can post programming-related questions.
- Instructor and other students can answer questions and provide solutions.
- Student can vote on questions and answers to indicate their helpfulness.
- Student can earn reputation points for their contributions.
- Student can search for specific topics or questions.

Advantages

- Provides a platform for students to learn basic to advance programming knowledge.
- Helps beginner programmers to increase their coding knowledge.
- Encourages collaboration and learning in the programming community.
- Offers a reputation system to reward active and helpful users.
- Can generate user-generated content and community engagement.

Challenges

- Requires ongoing moderation and community management.
- Ensuring a critical mass of users and content for the platform to be useful.
- Dealing with potential privacy and security concerns.

Functional Requirements

User Registration and Authentication:

Users should be able to register accounts using email. Users must log in to access features like asking questions, answering, and voting.

User Profiles:

Users should have profiles with customizable avatars, display names, and a brief bio.

Asking and Answering Questions:

Users can post programming-related questions with titles, descriptions, and tags. Users can provide detailed answers to questions, including code snippets and explanations.

Search:

Users can search for questions and answers based on keywords, tags, and other criteria.

Categories:

Questions should be categorized using tags or categories, making it easier to find relevant content.

Feedback:

Represents feedback and suggestions provided by users for app improvements.

Project Life Cycle

Requirements: Understand and document the needs, features, and functionality.

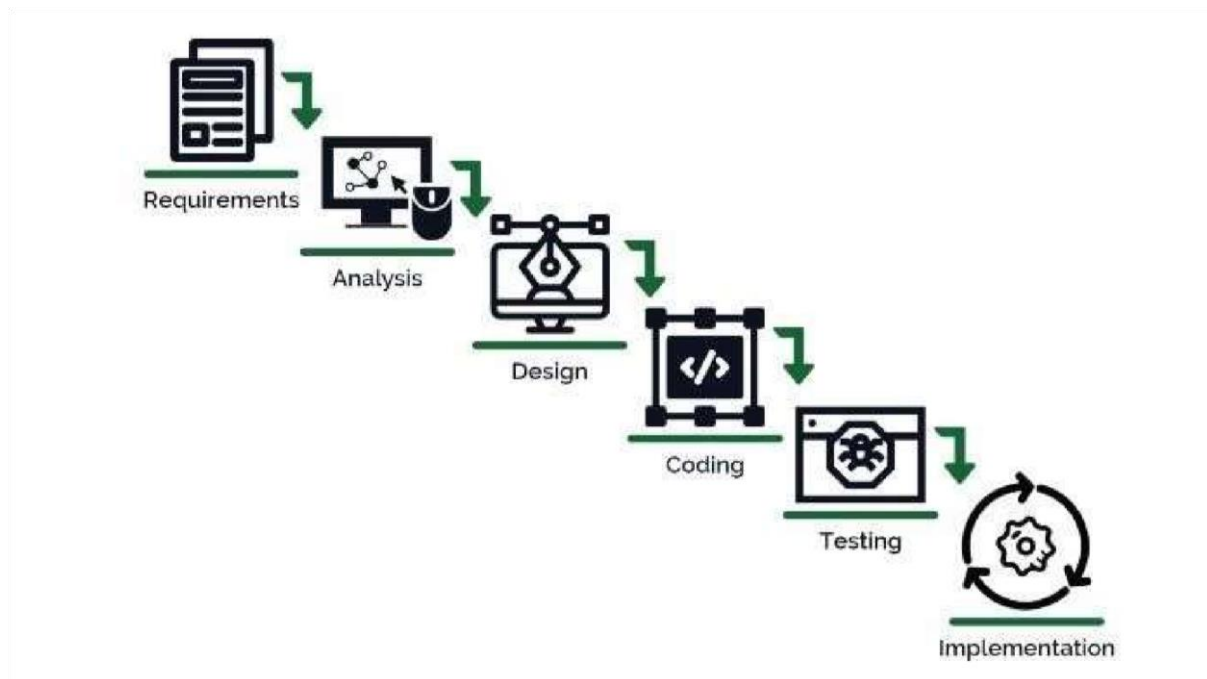
Analysis: Analyze the gathered requirements, identify potential challenges, and plan the architecture and structure of the application.

Design: Create the app's architecture and user interface design.

Coding: Develop the app's frontend and backend components, implementing the features and functionalities.

Testing: Ensure the app functions correctly and meets user expectations.

Implementation: Deploy the fully tested and finalized app to a web server, making it accessible to users



Conclusion

CodeX is a comprehensive programming learning web application built on a powerful technology stack. By utilizing MERN, TailwindCSS, Strapi and Stripe, the project offers a seamless experience for both Instructors and students. With its user-friendly interface and robust features, CodeX aims to revolutionize the way programming education is delivered online. This project has the potential to be a game changer in online education.