

1. Detailed Project Plan

Overview

The project aims to develop a robust **Software Management Tool** that helps teams plan, track, and collaborate on software development projects. The tool will include features like task management, resource allocation, and sprint tracking.

Project Objectives

- Deliver a fully functional software management tool in 12 weeks.
 - Ensure a user-friendly interface with customizable workflows.
 - Provide seamless integrations with popular tools like Git, Slack, and Microsoft Teams.
 - Ensure high scalability and performance to accommodate growing project demands.
 - Facilitate real-time collaboration with built-in communication and notification features.
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Scope

The scope of the Software Management Tool includes the following:

In-Scope:

1. Core Features:

- **Task Management:** Create, assign, and track tasks.
- **Resource Allocation:** Assign resources to tasks and monitor workload.
- **Sprint Tracking:** Plan and manage sprints in Agile development.
- **Reporting:** Generate progress reports and project metrics.
- **Third-party Integrations:** Integrate with tools like GitHub, Slack, and Microsoft Teams.

2. User Roles and Permissions:

- **Administrator, Manager, Team Member, and Viewer roles with customizable access levels.**

3. Deployment:

- Deployment on both on-premises servers and cloud platforms (AWS or Azure).

Out-of-Scope:

- AI-based features like predictive task assignments or advanced analytics.
- Mobile application development (can be planned in future phases).

Project Phases :

Phase	Task	Timeline
Phase 1: Requirement Gathering	Stakeholder Interviews, Requirements Document	Week 1 - Week 2
Phase 2: Design	Wireframe Creation, Design Validation	Week 3 - Week 4
Phase 3: Development	Backend and Frontend Development (Incremental)	Week 5 - Week 10
Phase 4: Testing	Functional, Integration, and UAT	Week 11
Phase 5: Deployment	Deploy, Feedback Gathering, and Handover	Week 12

Budget

Estimated Budget for 12 Weeks

Category	Description	Cost (USD)
Personnel	Salaries for 6 team members (PM, Developers, Designers, Tester)	\$45,000
Software Licenses	Project Management Software, IDEs, Hosting	\$5,000
Hardware	Laptops, Servers, and Development Environment	\$7,000

Category	Description	Cost (USD)
Training & Workshops	Agile/Scrum training sessions	\$2,000
Marketing	Initial promotional campaigns and demos	\$3,000
Miscellaneous	Travel, meeting expenses, etc.	\$2,000

Total Estimated Budget:

\$64,000

Potential Risks and Mitigation Strategies

Risk ID	Risk Description	Impact	Likelihood	Mitigation Plan	Owner
R1	Delays in requirement gathering due to stakeholder unavailability	High	Medium	Schedule regular follow-ups; identify backup contacts for key stakeholders.	Project Manager
R2	Scope creep due to unplanned feature requests	High	Medium	Define a strict change management process and prioritize features with stakeholders.	Product Owner
R3	Integration challenges with third-party tools	Medium	Medium	Conduct early testing of API integrations and maintain technical support contacts.	Backend Developer
R4	Resource unavailability due to illness or turnover	High	Low	Cross-train team members to ensure coverage for critical	Project Manager

Risk ID	Risk Description	Impact	Likelihood	Mitigation Plan	Owner
				tasks.	
R5	Budget overrun due to unanticipated costs	High	Low	Allocate contingency funds and monitor expenses weekly.	Finance Manager
R6	Usability issues reported during user testing	Medium	Medium	Include a usability review phase and prioritize critical fixes before deployment.	UI/UX Designer
R7	Data security vulnerabilities during development	High	Low	Perform security reviews during development and adhere to best practices.	Backend Developer
R8	Post-deployment performance issues	Medium	Low	Allocate resources for post-deployment monitoring and quick fixes.	Support Team

2. Project Structure and Process Details

Project Process Model

- **Agile Methodology:** Iterative development to deliver incremental progress.

Team Roles

- **Project Manager:** Oversees timelines, budgets, and resources.
- **Product Owner:** Defines requirements and prioritizes tasks.
- **UI/UX Designer:** Designs user interfaces and ensures usability.
- **Developers:**
 - Backend Developer: Builds APIs and manages the database.
 - Frontend Developer: Implements user interfaces.

- **Tester:** Ensures the tool meets quality standards.

Critical Path

1. Requirement Gathering → Design Approval → Backend Development → Frontend Integration → Testing → Deployment.

3. Sprints Planning

Sprint	Duration	Tasks	Responsible Team Members
Sprint 1	Week 1-2	Requirement gathering, initial wireframes	PM, Product Owner, Designer
Sprint 2	Week 3-4	Prototyping, API design	Designer, Backend Developer
Sprint .3	Week 5-6	Task management feature development	Backend and Frontend Developers
Sprint 4	Week 7-8	Resource allocation and reporting module	Backend and Frontend Developers
Sprint 5	Week 9-10	Integration with third-party tools	Backend Developer
Sprint 6	Week 11	Testing and bug fixes	Tester, Developers
Sprint 7	Week 12	Deployment and feedback	All Team Members

4. Non-Technical Tasks Planning

Non-Technical Roles and Responsibilities

Role	Responsibilities
Marketing Lead	Create awareness and promotional materials.
Support Team	Address user queries and technical issues.
Stakeholders	Provide continuous feedback and validation.

Role	Responsibilities
Admin Staff	Manage logistics and scheduling meetings.
Finance manager	Monitor the project budget
Legal advisor	Review licensing

5. Task Breakdown with Details

Task	Resource(s) Assigned	Estimated Duration	Dependency
Requirement Documentation: Conduct stakeholder interviews, gather functional and non-functional requirements, and create a detailed requirements document.	Product Owner, PM	1 week	None
Wireframe Creation: Design low-fidelity wireframes for key features, ensuring alignment with user needs and stakeholder feedback.	UI/UX Designer	1 week	Requirements
Backend API Development: Develop core APIs for task management, resource allocation, sprint tracking, and notifications. Ensure a modular and secure code structure.	Backend Developer	3 weeks	Design Approval
Frontend Development: Implement user interfaces using the approved designs. Develop pages for task creation, sprint planning, and dashboards.	Frontend Developer	3 weeks	Backend APIs
Integration Testing: Conduct functional and integration tests. Ensure APIs communicate effectively with the frontend and third-party tools.	Tester	1 week	Development Complete
Deployment and Training: Deploy the tool to production servers. Conduct	PM, Support	1 week	Testing

Task	Resource(s) Assigned	Estimated Duration	Dependency
training sessions for end-users and administrators on key functionalities.	Team		Complete
Documentation & User Guides: Create detailed user manuals and guides. Include FAQs and troubleshooting tips for common issues.	Product Owner, PM	1 week	Testing Complete
Post-deployment Support: Monitor tool performance, gather user feedback, and address initial post-deployment bugs or issues.	Support Team, PM	2 weeks	Deployment Complete