

MODULE *SASwap*

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EXTENDS *Naturals*, *Sequences*, *TLC*

CONSTANT *BLOCKS\_PER\_DAY*

ASSUME *BLOCKS\_PER\_DAY* > 0

CONSTANT *MAX\_DAYS\_TO\_CONCLUDE*

ASSUME *MAX\_DAYS\_TO\_CONCLUDE* > 4

CONSTANT *STEALTHY\_SEND\_POSSIBLE*

ASSUME *STEALTHY\_SEND\_POSSIBLE* ∈ BOOLEAN

VARIABLES *blocks*, *block\_txs*, *mempool*, *shared\_knowledge*, *sigs*, *signers\_map*

*sigState*  $\triangleq$   $\langle \textit{sigs}, \textit{signers\_map} \rangle$

*networkState*  $\triangleq$   $\langle \textit{blocks}, \textit{block\_txs}, \textit{mempool} \rangle$

*fullState*  $\triangleq$   $\langle \textit{networkState}, \textit{sigState}, \textit{shared\_knowledge} \rangle$

Can use this predicate to limit possible state space by

ignoring the states after *MAX\_DAYS\_TO\_CONCLUDE* has passed

*ConcludedInFiniteDays*  $\triangleq$

*Len(blocks)* ≤ *BLOCKS\_PER\_DAY* \* *MAX\_DAYS\_TO\_CONCLUDE*

Can use this predicate to limit possible state space by

ignoring the states where nothing was sent/confirmed in a day

*EachDaySomethingIsConfirmed*  $\triangleq$

¬∃ *bn* ∈ DOMAIN *blocks* :

∀ *bn\_next* ∈ *bn* .. *bn* + *BLOCKS\_PER\_DAY* − 1 :

∧ *bn\_next* ∈ DOMAIN *blocks*

∧ *blocks*[*bn\_next*] = {}

Define unique values to avoid using strings everywhere

*Alice*  $\triangleq$  "Alice"

*Bob*  $\triangleq$  "Bob"

*sigAlice*  $\triangleq$  "sigAlice"

$$\begin{aligned}
sigBob &\triangleq \text{"sigBob"} \\
secretAlice &\triangleq \text{"secretAlice"} \\
secretBob &\triangleq \text{"secretBob"} \\
\\ 
tx\_start\_A &\triangleq \text{"tx\_start\_A"} \\
tx\_start\_B &\triangleq \text{"tx\_start\_B"} \\
tx\_success &\triangleq \text{"tx\_success"} \\
tx\_refund\_1 &\triangleq \text{"tx\_refund\_1"} \\
tx\_revoke &\triangleq \text{"tx\_revoke"} \\
tx\_refund\_2 &\triangleq \text{"tx\_refund\_2"} \\
tx\_timeout &\triangleq \text{"tx\_timeout"} \\
\\ 
tx\_spend\_B &\triangleq \text{"tx\_spend\_B"} \\
tx\_spend\_success &\triangleq \text{"tx\_spend\_success"} \\
tx\_spend\_refund\_1 &\triangleq \text{"tx\_spend\_refund\_1"} \\
tx\_spend\_refund\_2 &\triangleq \text{"tx\_spend\_refund\_2"} \\
tx\_spend\_timeout &\triangleq \text{"tx\_spend\_timeout"} \\
\\ 
participants &\triangleq \{Alice, Bob\} \\
all\_sigs &\triangleq \{sigAlice, sigBob, secretAlice, secretBob\} \\
Counterparty(p) &\triangleq \text{CHOOSE } c \in participants : c \neq p \\
ConfirmedTransactions &\triangleq \\
&\quad \text{UNION } \{blocks[bn] : bn \in \text{DOMAIN } blocks\} \\
SentTransactions &\triangleq ConfirmedTransactions \cup mempool \\
dependency\_map &\triangleq [tx\_success \mapsto tx\_start\_A, \\
&\quad tx\_refund\_1 \mapsto tx\_start\_A, \\
&\quad tx\_revoke \mapsto tx\_start\_A, \\
&\quad tx\_refund\_2 \mapsto tx\_revoke, \\
&\quad tx\_timeout \mapsto tx\_revoke, \\
&\quad tx\_spend\_B \mapsto tx\_start\_B, \\
&\quad tx\_spend\_success \mapsto tx\_success, \\
&\quad tx\_spend\_refund\_1 \mapsto tx\_refund\_1, \\
&\quad tx\_spend\_refund\_2 \mapsto tx\_refund\_2, \\
&\quad tx\_spend\_timeout \mapsto tx\_timeout] \\
all\_transactions &\triangleq
\end{aligned}$$

each transaction is either dependant or a dependency

$$\text{DOMAIN } \text{dependency\_map} \cup \{ \text{dependency\_map}[x] : \\ x \in \text{DOMAIN } \text{dependency\_map} \}$$

transactions that are mutually exclusive

$$\text{conflicts} \triangleq \{ \{ \text{tx\_success}, \text{tx\_refund\_1}, \text{tx\_revoke} \}, \\ \{ \text{tx\_refund\_2}, \text{tx\_timeout} \} \}$$

transactions *Alice* initially shares signatures on

$$\text{phase0\_to\_share\_Alice} \triangleq \{ \text{tx\_revoke}, \text{tx\_timeout} \}$$

transactions *Bob* initially shares signatures on

$$\text{phase0\_to\_share\_Bob} \triangleq \{ \text{tx\_refund\_1}, \text{tx\_revoke}, \text{tx\_refund\_2}, \text{tx\_timeout} \}$$

$$\text{HasDependencies}(tx) \triangleq tx \in \text{DOMAIN } \text{dependency\_map}$$

$$\text{DependencyConfirmed}(tx) \triangleq \text{dependency\_map}[tx] \in \text{ConfirmedTransactions}$$

$$\text{DependencySent}(tx) \triangleq \text{DependencyConfirmed}(tx) \vee \text{dependency\_map}[tx] \in \text{mempool}$$

$$\text{DependencyBlock}(tx) \triangleq$$

$$\text{CHOOSE } bn \in \text{DOMAIN } \text{blocks} : \text{dependency\_map}[tx] \in \text{blocks}[bn]$$

$$\text{NoConflicts}(tx) \triangleq$$

$$\forall \text{cfl\_set} \in \text{conflicts} :$$

$$\vee tx \notin \text{cfl\_set}$$

$$\vee \neg \exists \text{cfl\_tx} \in \text{cfl\_set} \setminus \{tx\} : \text{cfl\_tx} \in \text{SentTransactions}$$

$$\text{SharedSecrets} \triangleq$$

$$\{x[2] : x \in \{xx \in \text{shared\_knowledge} :$$

$$xx[2] \in \{ \text{secretAlice}, \text{secretBob} \} \}$$

Signatures currently available to the sender

includes *sigs* made by the sender themself,

and anything from shared knowledge

$$\text{AvailableSigs}(tx, \text{sender}) \triangleq$$

$$\text{sigs}[\text{sender}][tx]$$

$$\cup \{x[2] : x \in \{xx \in \text{shared\_knowledge} : xx[1] = tx\}\}$$

$$\cup \text{SharedSecrets}$$

All signatures known for certain transaction.

These go to shared knowledge when the transaction is mined

(unless already shared)

This is a simplification, because in general there could be unpublished signatures when threshold signing is used.

But for this contract, this is *OK*.

$$AllSigsForTx(tx) \triangleq \text{UNION } \{sigs[sender][tx] : sender \in participants\}$$

Adaptor signatures are modelled as having to supply 3 values for the signature set, where two values are the *sigs*, and one value is a secret.

For modelling purposes, the secret acts as just another sig.

$$\begin{aligned} SpendConditionsSatisfied(tx, sender) &\triangleq \\ &\text{LET } HasSigs(ss) \triangleq ss \subseteq AvailableSigs(tx, sender) \\ \text{IN } &\vee \wedge tx = tx\_start\_A \\ &\quad \wedge HasSigs(\{sigAlice\}) \\ &\vee \wedge tx = tx\_start\_B \\ &\quad \wedge HasSigs(\{sigBob\}) \\ &\vee \wedge tx = tx\_success \\ &\quad \wedge HasSigs(\{sigAlice, sigBob, secretBob\}) \\ &\vee \wedge tx = tx\_refund\_1 \\ &\quad \wedge HasSigs(\{sigAlice, sigBob, secretAlice\}) \\ &\quad \wedge Len(blocks) \geq BLOCKS\_PER\_DAY \\ &\vee \wedge tx = tx\_revoke \\ &\quad \wedge HasSigs(\{sigAlice, sigBob\}) \\ &\quad \wedge Len(blocks) \geq BLOCKS\_PER\_DAY * 2 \\ &\vee \wedge tx = tx\_refund\_2 \\ &\quad \wedge HasSigs(\{sigAlice, sigBob, secretAlice\}) \\ &\quad \wedge DependencyConfirmed(tx) \\ &\quad \wedge Len(blocks) \geq DependencyBlock(tx) + BLOCKS\_PER\_DAY \\ &\vee \wedge tx = tx\_timeout \\ &\quad \wedge HasSigs(\{sigAlice, sigBob\}) \\ &\quad \wedge DependencyConfirmed(tx) \\ &\quad \wedge Len(blocks) \geq DependencyBlock(tx) + BLOCKS\_PER\_DAY * 2 \\ &\vee \wedge tx = tx\_spend\_B \\ &\quad \wedge HasSigs(\{secretAlice, secretBob\}) \\ &\vee \wedge tx = tx\_spend\_success \\ &\quad \wedge HasSigs(\{sigBob\}) \\ &\vee \wedge tx = tx\_spend\_refund\_1 \end{aligned}$$

$$\begin{aligned}
& \wedge \text{HasSigs}(\{sigAlice\}) \\
& \wedge \text{DependencyConfirmed}(tx) \\
& \wedge \text{Len}(blocks) \geq \text{DependencyBlock}(tx) + \text{BLOCKS\_PER\_DAY} \\
\vee & \wedge tx = tx\_spend\_refund\_2 \\
& \wedge \text{HasSigs}(\{sigAlice\}) \\
\vee & \wedge tx = tx\_spend\_timeout \\
& \wedge \text{HasSigs}(\{sigBob\})
\end{aligned}$$

Unclear what the result of this  $tx$  should be

$$\vee \wedge tx = tx\_spend\_refund\_1\_cooperative$$

$$\begin{aligned}
\text{CanEnterMempool}(tx, sender) & \triangleq \\
& \wedge tx \notin \text{SentTransactions} \\
& \wedge \text{NoConflicts}(tx) \\
& \wedge \vee \text{HasDependencies}(tx) \wedge \text{DependencySent}(tx) \\
& \quad \vee \neg \text{HasDependencies}(tx) \\
& \wedge \text{SpendConditionsSatisfied}(tx, sender)
\end{aligned}$$

$$\text{Share}(knowledge) \triangleq \text{shared\_knowledge}' = \text{shared\_knowledge} \cup knowledge$$

Note that the  $sigs$  record-of-records may not be the most elegant

data structure for the purpose, might be worth it to explore other options

$$\begin{aligned}
\text{SignTx}(tx, ss, signer) & \triangleq \\
& \wedge \forall s \in ss : s \in \text{signers\_map}[signer] \\
& \wedge sigs' = [sigs \text{ EXCEPT} \\
& \quad ![signer] = [sigs[signer] \text{ EXCEPT} \\
& \quad \quad ![tx] = sigs[signer][tx] \cup ss]]
\end{aligned}$$

$$\begin{aligned}
\text{SendTx}(tx, sender) & \triangleq \\
& \wedge \text{CanEnterMempool}(tx, sender) \\
& \wedge mempool' = mempool \cup \{tx\} \\
& \wedge \text{Share}(\{\langle tx, s \rangle : s \in sigs[sender][tx]\})
\end{aligned}$$

Give  $tx$  directly to miner, bypassing global  $mempool$

$$\begin{aligned}
\text{StealthySendTx}(tx, sender) & \triangleq \\
& \wedge \text{STEALTHY\_SEND\_POSSIBLE} \\
& \wedge \text{CanEnterMempool}(tx, sender) \\
& \wedge block\_txs' = block\_txs \cup \{tx\}
\end{aligned}$$

If participant has a transaction ready to be sent,

they can send it to *mempool*, or stealthy to the miner

(if *STEALTHY\_SEND\_POSSIBLE* is TRUE)

*SendSomething*  $\triangleq$

$$\begin{aligned} & \exists \textit{sender} \in \textit{participants} : \\ & \quad \exists tx \in \textit{all\_transactions} : \\ & \quad \quad \vee \wedge \textit{SendTx}(tx, \textit{sender}) \\ & \quad \quad \wedge \text{UNCHANGED } \textit{block\_txs} \\ & \quad \quad \vee \wedge \textit{StealthySendTx}(tx, \textit{sender}) \\ & \quad \quad \wedge \text{UNCHANGED } \langle \textit{mempool}, \textit{shared\_knowledge} \rangle \end{aligned}$$

Participant actions

Conditions to divide the action into phases according to original spec

*Phase\_3\_cond*  $\triangleq tx\_start\_B \in \textit{ConfirmedTransactions}$

*Phase\_2\_cond*  $\triangleq tx\_start\_A \in \textit{ConfirmedTransactions}$

*Phase\_1\_cond*  $\triangleq$

$$\begin{aligned} & \wedge \forall tx \in \textit{phase0\_to\_share\_Alice} : \\ & \quad \exists \textit{signed\_pair} \in \textit{shared\_knowledge} : \textit{signed\_pair} = \langle tx, \textit{sigAlice} \rangle \\ & \wedge \forall tx \in \textit{phase0\_to\_share\_Bob} : \\ & \quad \exists \textit{signed\_pair} \in \textit{shared\_knowledge} : \textit{signed\_pair} = \langle tx, \textit{sigBob} \rangle \end{aligned}$$

*InPhase\_3*  $\triangleq$

$\wedge \textit{Phase\_3\_cond}$

*InPhase\_2*  $\triangleq$

$\wedge \textit{Phase\_2\_cond}$

$\wedge \neg \textit{Phase\_3\_cond}$

*InPhase\_1*  $\triangleq$

$\wedge \textit{Phase\_1\_cond}$

$\wedge \neg \textit{Phase\_2\_cond}$

$\wedge \neg \textit{Phase\_3\_cond}$

*InPhase\_0*  $\triangleq$

$\wedge \neg \textit{Phase\_1\_cond}$

$\wedge \neg \textit{Phase\_2\_cond}$

$\wedge \neg \textit{Phase\_3\_cond}$

helper operators to declutter the action expressions

$NoSigning \triangleq \text{UNCHANGED } sigState$

$NothingShared \triangleq \text{UNCHANGED } shared\_knowledge$

$AliceAction \triangleq$

LET  $Sign(tx, ss) \triangleq SignTx(tx, ss, Alice)$   
 IN  $\vee \wedge InPhase\_0$   
 $\wedge Share(\{\langle tx, sigAlice \rangle : tx \in phase0\_to\_share\_Alice\})$   
 $\wedge NoSigning$   
 $\vee \wedge InPhase\_1$   
 $\wedge Sign(tx\_start\_A, \{sigAlice\})$   
 $\wedge NothingShared$   
 $\vee \wedge InPhase\_2$   
 $\wedge$  Do nothing or refund, if timelock allows  
 $\vee NoSigning$   
 $\vee Sign(tx\_refund\_1, \{sigAlice, secretAlice\})$   
 $\wedge NothingShared$   
 $\vee \wedge InPhase\_3$   
 $\wedge \vee \wedge Share(\{\langle tx\_success, sigAlice \rangle\})$   
 $\wedge NoSigning$   
 $\vee$  Can revoke on short path until  $tx\_success$  is shared  
 $\wedge \langle tx\_success, sigAlice \rangle \notin shared\_knowledge$   
 $\wedge Sign(tx\_refund\_1, \{sigAlice, secretAlice\})$   
 $\wedge NothingShared$   
 $\vee \wedge \vee Sign(tx\_spend\_B, \{secretAlice\})$   
 $\vee Sign(tx\_refund\_2, \{sigAlice, secretAlice\})$   
 $\vee Sign(tx\_spend\_refund\_1, \{sigAlice, secretAlice\})$   
 $\vee Sign(tx\_spend\_refund\_2, \{sigAlice, secretAlice\})$   
 $\wedge NothingShared$

$BobAction \triangleq$

LET  $Sign(tx, ss) \triangleq SignTx(tx, ss, Bob)$   
 IN  $\vee \wedge InPhase\_0$   
 $\wedge Share(\{\langle tx, sigBob \rangle : tx \in phase0\_to\_share\_Bob\})$   
 $\wedge NoSigning$   
 $\vee \wedge InPhase\_1$  No specific actions  
 $\wedge NoSigning$   
 $\wedge NothingShared$   
 $\vee \wedge InPhase\_2$

$$\begin{aligned}
& \wedge \text{Sign}(tx\_start\_B, \{sigBob\}) \\
& \wedge \text{NothingShared} \\
\vee & \wedge \text{InPhase\_3} \\
& \wedge \vee \text{Sign}(tx\_spend\_B, \{secretBob\}) \\
& \quad \vee \text{Sign}(tx\_success, \{sigBob, secretBob\}) \\
& \quad \vee \text{Sign}(tx\_spend\_success, \{sigBob\}) \\
& \quad \vee \text{Sign}(tx\_timeout, \{sigBob\}) \\
& \quad \vee \text{Sign}(tx\_spend\_timeout, \{sigBob\}) \\
& \wedge \text{NothingShared} \\
\text{IncludeTxIntoBlock} & \triangleq \\
& \wedge \exists tx \in mempool : \\
& \quad \wedge \text{IF } HasDependencies(tx) \\
& \quad \quad \text{THEN } \vee DependencyConfirmed(tx) \\
& \quad \quad \quad \vee dependency\_map[tx] \in block\_txs \\
& \quad \quad \text{ELSE TRUE} \\
& \quad \wedge block\_txs' = block\_txs \cup \{tx\} \\
& \wedge \text{UNCHANGED } \langle blocks, mempool, shared\_knowledge \rangle \\
\text{MineTheBlock} & \triangleq \\
& \wedge blocks' = Append(blocks, block\_txs) \\
& \wedge mempool' = mempool \setminus block\_txs \\
& \wedge Share(\text{UNION } \{ \{ \langle tx, s \rangle : s \in AllSigsForTx(tx) : \\
& \quad tx \in block\_txs \setminus mempool \} \} : \\
& \quad \wedge block\_txs' = \{ \} \\
\text{MinerAction} & \triangleq \text{IncludeTxIntoBlock} \vee \text{MineTheBlock}
\end{aligned}$$



## Invariants

$TypeOK \triangleq$

$$\begin{aligned}
 & \wedge \quad \forall pair \in shared\_knowledge : \\
 & \quad \wedge pair[1] \in all\_transactions \\
 & \quad \wedge pair[2] \in all\_sigs \\
 & \wedge \quad DOMAIN\ sigs = participants \\
 & \wedge \quad DOMAIN\ signers\_map = participants \\
 & \wedge \quad \forall sender \in DOMAIN\ sigs : \\
 & \quad \forall tx \in DOMAIN\ sigs[sender] : \\
 & \quad \quad \wedge tx \in all\_transactions \\
 & \quad \quad \wedge sigs[sender][tx] \subseteq all\_sigs
 \end{aligned}$$

$ConsistentPhase \triangleq$

$$\begin{aligned}
 & LET\ phases \triangleq \langle InPhase\_0, InPhase\_1, InPhase\_2, InPhase\_3 \rangle \\
 & IN \quad \wedge \exists i \in DOMAIN\ phases : phases[i] \\
 & \quad \wedge \forall i \in DOMAIN\ phases : \\
 & \quad \quad IF\ phases[i] \\
 & \quad \quad THEN\ \neg \exists ii \in DOMAIN\ phases : ii \neq i \wedge phases[ii] \\
 & \quad \quad ELSE\ TRUE
 \end{aligned}$$

$NoConcurrentSecretKnowledge \triangleq$

$$\begin{aligned}
 & \quad \forall tx\_spend\_B \in SentTransactions \\
 & \quad \forall \neg(\{secretAlice, secretBob\} \subseteq SharedSecrets)
 \end{aligned}$$

Can use this invariant to check if certain state can be reached

If the *CounterExample* invariant is violated, then the state has been reached.

$CounterExample \triangleq TRUE \wedge \dots$

Temporal properties, Not tested at the moment

$AllEventuallyConfirmed \triangleq$

$$\forall tx \in all\_transactions : \Diamond(tx \in ConfirmedTransactions)$$

$SuccessTxLeadsToSpentB \triangleq$

$$tx\_success \in SentTransactions \rightsquigarrow tx\_spend\_B \in ConfirmedTransactions$$

## High-level spec

$$\begin{aligned}
Init &\triangleq \\
&\wedge blocks = \langle \rangle \\
&\wedge block\_txs = \{\} \\
&\wedge mempool = \{\} \\
&\wedge shared\_knowledge = \{\} \\
&\wedge sigs = [Alice \mapsto [tx \in all\_transactions \mapsto \{\}], \\
&\quad \quad \quad Bob \mapsto [tx \in all\_transactions \mapsto \{\}]] \\
&\wedge signers\_map = [Alice \mapsto \{sigAlice, secretAlice\}, \\
&\quad \quad \quad Bob \mapsto \{sigBob, secretBob\}]
\end{aligned}$$

$$\begin{aligned}
Next &\triangleq \\
&\wedge ConcludedInFiniteDays \\
&\wedge EachDaySomethingIsConfirmed \\
&\quad \text{Note that } signers\_map \text{ is always unchanged at the moment} \\
&\wedge \vee AliceAction \quad \wedge \text{UNCHANGED } \langle networkState, signers\_map \rangle \\
&\quad \vee BobAction \quad \wedge \text{UNCHANGED } \langle networkState, signers\_map \rangle \\
&\quad \vee SendSomething \wedge \text{UNCHANGED } \langle blocks, sigState \rangle \\
&\quad \vee MinerAction \quad \wedge \text{UNCHANGED } sigState
\end{aligned}$$

$$Spec \triangleq Init \wedge \Box [Next]_{fullState} \wedge \text{WF\_networkState}(Next)$$