# Development of a payment channel over the Bitcoin network

Final degree project

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5<sup>th</sup> July 2017



## Outline

- Introduction
  - What is Bitcoin
  - How does Bitcoin work?
  - The scalability problem
- Bitcoin & Smart Contracts
  - Transactions at low-level detail
  - Bitcoin's scripting language
  - What is a payment channel?
- Unidirectional payment channels
  - Scheme
  - Implementation
- 4 Bidirectional payment channels
  - Scheme
  - Implementation
  - Problem: channel reseting
- 5 The Bitcoin framework
- 6 Conclusions



# Bitcoin's appearance

#### The creator

Satoshi Nakamoto @ Cryptography (metzdowd.com) November 1st, 2008

#### Bitcoin P2P e-cash paper

Satoshi Nakamoto Sat, 01 Nov 2008 16:16:33 -0700

I've been working on a new electronic cash system that's fully peer-to-peer, with no trusted third party.

The paper is available at: http://www.bitcoin.org/bitcoin.pdf

The main properties:

Double-spending is prevented with a peer-to-peer network.

No mint or other trusted parties.

Participants can be anonymous. New coins are made from Hashcash style proof-of-work.

The proof-of-work for new coin generation also powers the network to prevent double-spending.

Bitcoin: A Peer-to-Peer Electronic Cash System

#### Bitcoin: A Peer-to-Peer Electronic Cash System

Satoshi Nakamoto satoshin@gmx.com www.bitcoin.org

Abstract. A purely peer-to-peer version of electronic cash would allow online payments to be sent directly from one party to another without going through a financial institution. Digital signatures provide part of the solution, but the main benefits are lost if a trusted third party is still required to prevent double-spending. We propose a solution to the double-spending problem using a peer-to-peer network. The network timestamps transactions by hashing them into an ongoing chain of hash-based proof-of-work, forming a record that cannot be changed without redoing the proof-of-work. The longest chain not only serves as proof of the sequence of events witnessed, but proof that it came from the largest pool of CPU power. As long as a majority of CPU power is controlled by nodes that are not cooperating to attack the network, they'll generate the longest chain and outpace attackers. The network itself requires minimal structure. Messages are broadcast on a best effort basis, and nodes can leave and rejoin the network at will, accepting the longest proof-of-work chain as proof of what happened while they were gone.

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P2P network that allows payments between users without a trusted third party

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#### **Features**

• Public ledger of transactions

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- Public ledger of transactions
- Public ledger using blockchain technology
- Consensus via proof-of-work algorithm
- Cryptography-enforced (digital ECDSA signatures & hash functions)
- No trusted 3rd party (Pure P2P)

How do we move currency?

## What is a Bitcoin transaction?

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## Basic Bitcoin transaction

	version	inputs	outputs	locktime
ĺ	version	Alico	Pob	locktime
	version	Alice	Bob	TOCKTIME

Where do we store transactions?

## **Blocks**

## What is a Bitcoin block?

Collection of transactions

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#### Basic Bitcoin block

			_
Ma	αi	$\sim$	number

Block size

Block header

Number of transactions

#### Transactions

version	inputs	outputs	locktime
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. . .

Where do we store blocks?

## Blockchain

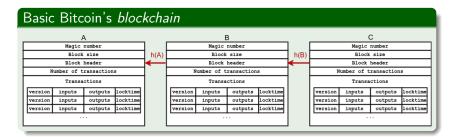
## Bitcoin's blockchain

Distributed and replicated database containing a collection of blocks, each one linked to the previous one using **their hashes** forming a **chain** 

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## Blockchain

## Rewards

Appending a new block to the chain is rewarded with **newly generated currency units** with a *no-input* transaction called a **generation transaction** 

Who decides who can create next block?

## Consensus

## Proof-of-work

Piece of data difficult to generate but easy to verify it meets certain requirements

## Consensus

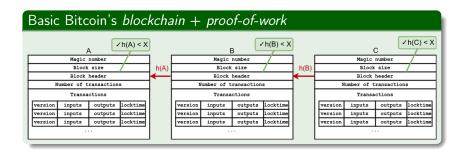
## Proof-of-work

Piece of data difficult to generate but easy to verify it meets certain requirements

## Bitcoin's proof-of-work

Field in block's header must contain a hash of the block itself whose value is less than a dynamically adjusted value

## Proof-of-work



How to handle everything?

## A Bitcoin client

Software that allows to operate on the Bitcoin network, handling all data structures and network messages

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#### **Features**

• Receive and broadcasts messages (transactions, blocks, ...)

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#### A Bitcoin client

Software that allows to operate on the Bitcoin network, handling all data structures and network messages

#### **Features**

- Receive and broadcasts messages (transactions, blocks, ...)
- Stores and shares the blockchain
- 4 Handles keys and creates payment transactions

## Most used client

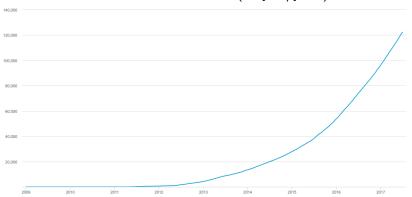
Bitcoin Core (bitcoin.org) is the most used Bitcoin client (85% of nodes in the network)

<sup>\*</sup>Feature (2) just in full-nodes

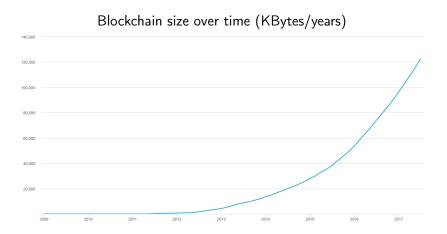
What is the limit of the technology?

### Blockchain size

#### Blockchain size over time (KBytes/years)



### Blockchain size



Current blockchain size is approximately 120GB



### Blockchain size

### Increasing transaction demand

As Bitcoin becomes more popular, more users arrive therefore more transactions need to be processed

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 Appear every 10 minutes (approximately) due to proof-of-work difficulty adjustment

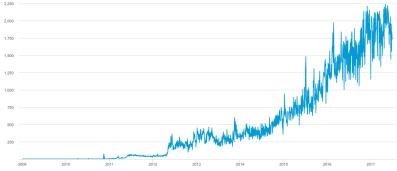
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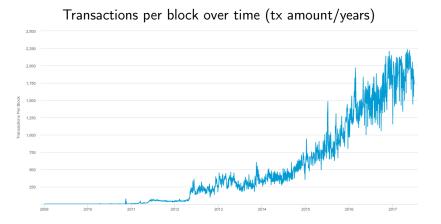
Because of the protocol, blocks must

- Appear every 10 minutes (approximately) due to proof-of-work difficulty adjustment
- 2 1MB maximum block size to control the blockchain growth rate

2,500







Approximately 2.000 transactions per block



### Bitcoin's transaction throughput

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$$\frac{2.000~tx}{1~block}$$
  $\times$ 

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According to an IBM's studio performed in August of 2010:

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What can we do?

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- Increase block size: Bitcoin Unlimited (1 to 8 MB)
- Reduce transaction size: SegWit.co (do not store transaction signatures, also fixes malleability issues)
- Oecrease the demand of transactions: Payment channels

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#### Transaction fields

Fields of a transaction are:

• version

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#### Basic Bitcoin transaction

version	inputs	outputs	locktime
version	Alice	Bob	locktime

### Extra "fields"

All transactions have an id (also called  $t \times ld$ ), that is the double SHA-256 hash of the transaction bytes

How are inputs and outputs specified?

#### Input fields

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An input consists of the following fields:

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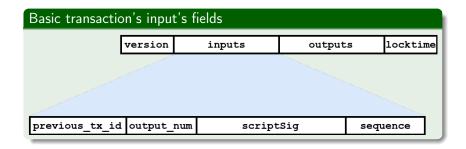
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- **3 sequence**: Number of the transaction in order to enable replacements
- \* output must not be spent by any other transaction (also called UTXO)



### Output fields

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An output consists of the following fields:

• value: number of currency units to be sent to the output

### Output fields

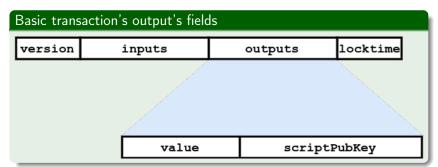
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### Output fields

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#### Output fields

- value: number of currency units to be sent to the output
- ScriptPubKey: Script specificating the conditions for the output to be spent



How do the scripts work?

### Bitcoin scripting language

Specificic scripting language for Bitcoin protocol (in transactions)

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### **Technically**

Sequentially read 1-byte opcodes that can perform arithmetical operations, store data into the stack, cryptographic operations and some logic and flow control operations

### Transactions and scripts

#### Transactions validity

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- Valid inputs: Inputs must refer to existing and non-spent outputs (UTXO)
- Valid amounts: Outputs' amounts must be less or equal to the inputs amounts
- Valid scripts: The input script followed by the output script referred by the input must execute successfully and leave a non-empty stack

# Standard scripts: P2PKH

### P2PKH: pay-to-public-key-hash

The output script (scriptPubKey) requires the input script (scriptSig) to specify a public key whose hash matches the specified and sign the spending transaction with that public key

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### P2PKH sample

scriptPubKey: OP\_DUP OP\_HASH160 <pubKeyHash>
 OP\_EQUALVERIFY OP\_CHECKSIG

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### P2PKH sample

- scriptSig: <signature> <pubKey>
- scriptPubKey: OP\_DUP OP\_HASH160 <pubKeyHash> OP\_EQUALVERIFY OP\_CHECKSIG

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### P2SH sample

- scriptSig: [<data>] <redeemScript>
- scriptPubKey: OP\_HASH160 <redeemScript\_hash> OP\_EQUAL

### **Smart Contracts**

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Computer protocols intended to facilitate, verify or enforce the negotiation or performance of a contract

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### Smart Contracts in Bitcoin

Creation of *redeemScripts* redeemable using P2SH script sets in transactions.

redeemScripts are Bitcoin's smart contracts

What can we do with Smart Contracts?

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Payment channels

### What is a Payment channel?

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Set of techniques designed to allow users to make multiple Bitcoin transactions without committing all of them to the Bitcoin block chain

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#### Off-chain transactions

Bitcoin transactions that are not committed to the Bitcoin blockchain but would be valid if they were committed

#### Scheme

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All payment channels follow a basic scheme:

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#### Which transactions are off-chain?

All payment transactions are off-chain

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What does a unidirectional payment channel allows us to do?

### Unidirectional payment channel

#### What allows to do?

Incrementally pay amounts of funds from one party to another

## Unidirectional payment channel

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Incrementally pay amounts of funds from one party to another

#### For instance...

We will create a channel to allow **Alice** pay **Bob** incremental amounts of funds

#### What do we need to do?

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Lock funds into the channel so:

**1** Both must authorize a payment:

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#### How to refund

Lock the funds for an amount of time, so after that time (called the *channel expiry time*) the funds are given back to the funder

### Ways to lock funds

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### Replace by economical incentive

Bob will keep the latest payment transaction and discard previous ones, as the last will be the one that pays more to him

## Closure

#### What do we need to do?

Two situations can appear when closing the channel:

• Graceful closure: the channel has been operated and the expiry time is close, so latest payment transaction is broadcasted, spending the funding transaction and closing the channel.

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- Graceful closure: the channel has been operated and the expiry time is close, so latest payment transaction is broadcasted, spending the funding transaction and closing the channel.
- No cooperation: if Bob disappears, Alice will broadcast a refund transaction to recover the locked funds

# Locking the funds

## Ways to lock funds

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# Locking the funds

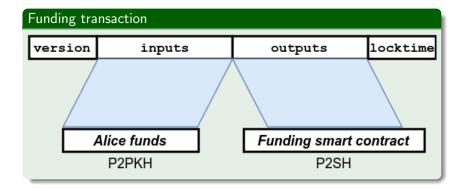
### Ways to lock funds

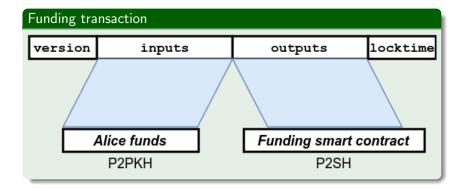
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### The implementation

With the BIP-65, an opcode appeared to create time-locked smart contracts, so we can create a *smart* funding transaction with the time lock integrated





#### Funding smart contract

As we said, we need to design a *redeemScript* in order to create a Bitcoin smart contract:

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```
OP_IF <time>
OP_CHECKLOCKTIMEVERIFY OP_DROP <PubKeyAlice_1>
OP_CHECKSIG
OP_ELSE
OP_2 <PubKeyAlice_2> <PubKeyBob> OP_2 OP_CHECKMULTISIG
OP_ENDIF
```

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## Technically...

As we are creating a P2SH, then the output script must be: OP\_HASH160 <redeemScript\_hash> OP\_EQUAL

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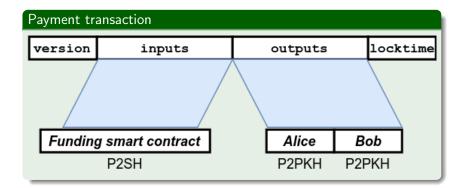
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### The implementation

Alice creates a transaction that spends the funding transaction, with two outputs: one with some amount for Bob and the rest for herself

## Payment transaction



# Payment transaction

## Spending funding smart contract

We now need to spend the redeemScript

## Payment transaction

### Spending funding smart contract

We now need to spend the redeemScript

### Technically...

As we are spending a P2SH, then the input script must be: OP\_O <sig\_Alice> <sig\_Bob> OP\_O <redeemScript>

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- Graceful closure: the channel has been operated and the expiry time is close, so latest payment transaction is broadcasted, spending the funding transaction and closing the channel.
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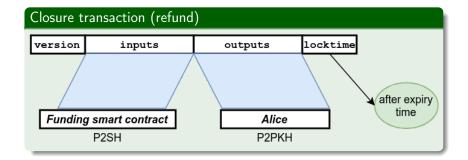
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Bob simply broadcasts the latest payment transaction once signed and before channel expiry time



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#### Technically...

As we are spending a P2SH, then the input script must be: <sig\_Alice> OP\_1 <redeemScript>

What if we want Bob to pay Alice too?

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# Bidirectional payment channel

#### What allows to do?

Incrementally pay amounts of funds from one party to another and viceversa

# Bidirectional payment channel

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Incrementally pay amounts of funds from one party to another and viceversa

#### For instance...

We will create a channel to allow **Alice** pay **Bob** incremental amounts of funds **and viceversa** 

#### Source

#### Obtained from

A Fast and Scalable Payment Network with Bitcoin Duplex Micropayment Channels - Christian Decker & Roger Wattenhofer

# Bidirectional payment channels' scheme

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A Fast and Scalable Payment Network with Bitcoin Duplex Micropayment Channels - Christian Decker & Roger Wattenhofer

#### Idea

Use two unidirectional channels, one in each way with an invalidation tree to perform resets

# Locking the funds

#### Ways to lock funds

In order to accomplish both properties to lock funds, we can:

- Create a funding transaction and a time-locked refund transaction
- 2 Create a *smart* funding transaction with the time-lock integrated in the *smart* contract

# Locking the funds

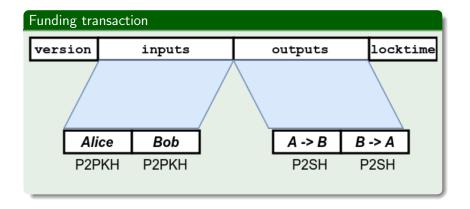
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#### The implementation

We can still use BIP-65 to create a time-locking smart contract



#### Funding smart contract

Same as unidirectional channel, but with two outputs

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### Alice to Bob output

```
OP_IF <time> OP_CHECKLOCKTIMEVERIFY OP_DROP <PubKeyAlice_1> OP_CHECKSIG OP_ELSE OP_2 <PubKeyAlice_2> <PubKeyBob_1> OP_2 OP_CHECKMULTISIG OP_ENDIF
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```
OP_IF <time> OP_CHECKLOCKTIMEVERIFY OP_DROP
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#### Technically...

As we are creating a P2SH, then the outputs' script must be: OP\_HASH160 <redeemScript\_hash> OP\_EQUAL

# Paying funds

#### What do we need to do?

In order to create a payment transaction, as both users must authorize payments:

- Alice creates and signs a transaction paying some of the locked funds to Bob (and the rest to Alice as return)
- 2 Bob stores the partially signed transaction that pays some amount of money to him
- If Alice wants to pay more, repeats the first step with more funds (spending the same funding transaction)

# Paying funds

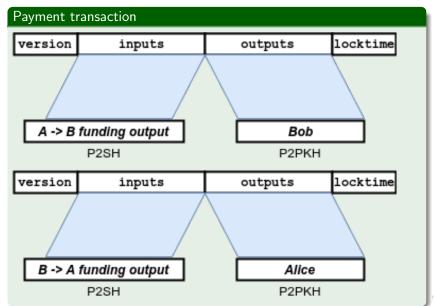
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#### The implementation

Same of a unidirectional payment channel, but Bob can pay Alice too using his channel



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• Alice to Bob output
 OP\_0 <sig\_Alice> <sig\_Bob> OP\_0

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As we are spending a P2SH, then the input script must be: OP\_O <sig\_Alice> <sig\_Bob> OP\_O <redeemScript>

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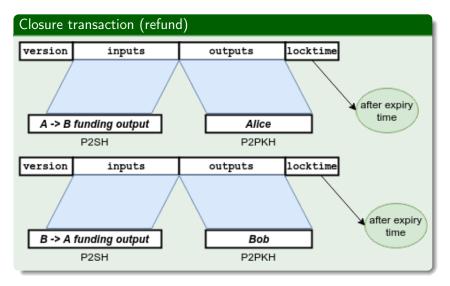
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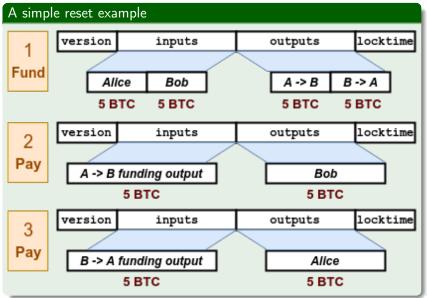
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What if one of the payment channels gets exhausted?

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# Channel resetting

### Channel resetting



# Channel resetting

#### В

oth parties own the same amount of funds as at the beginning of the channel but their respective payment channels have been exhausted. No more incremental payments can be performed

# Resetting by invalidation trees

#### Invalidation tree

Tree of transactions that use the timelock field to invalidate old branches of the tree and be able to create new ones with an updated status of the balances

## Resetting by invalidation trees

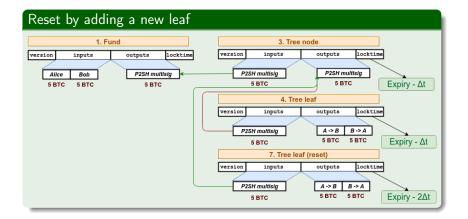
#### Invalidation tree

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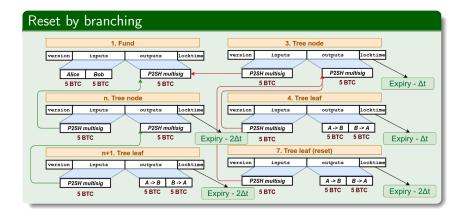
#### Replace by timelock

Create timelocked transactions so that when using timelocks nearer to the present invalidate transactions with later timelocks

## An invalidation tree reset example



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## Basic duplex channel vs Resetable duplex channel

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- More transactions needed: in order to create the tree (be careful with signing order of all parties to prevent attacks)
- Reduced expiry time: each tree branch reduces the channel's effective expiry time

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- Reducing expiry time: the more resets needed, the more the effective expiry time is reduced (more invalidating branches and leafs)
- Need to store more transactions: in other solutions for duplex payment channel, like the *Lightning Network*, just the latest payment transaction must be saved, and not an entire tree.

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- Lack of low-level, documented libraries: There are very few libraries that handle the Bitcoin protocol complexities (no library found to create raw transaction signatures with a customized transaction)

## Our Bitcoin framework

#### Solution: our own Bitcoin framework

All what we\* learned was implemented in our own Bitcoin framework that has:

- Designed for ease of use: Everything was first designed previous to its codification using software patterns to enhace developers' usability
- OOP and puzzle-friendliness principles: All data we have learned has been coded into serializable and deserializable classes that can be joined together making the framework a modulable puzzle of Bitcoin data pieces implemented as classes
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The channel was implemented forking the framework in a script so it can be operated from the CLI passing the required parameters (funds amount, public and private keys, previous inputs, ...)

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#### Channel lacks ease of use

Because focused on the **channel protocol's design to enhace security**, no time was missing to automate the operatibility of the channel:

- Bitcoin Core RPC: to automate transaction broadcasting, UTXO detection, balance detection, fee calculation, ...
- Channel state storage: automatically store in the user's computer the state of the channel (transactions' tree and refunds)
- **Graphical UI:** to enable every Bitcoin user enjoy the payment

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- Payment Channels are the future of Bitcoin: Maybe
   Lightning Network has a better structure and protocol
   implementation, but what is crystal clear is that multi-hop
   duplex payment channels are the Bitcoin's future after
   SegWit.co activates in the mainnet allowing a secure
   implementation of them.

## Thanks for your attention

# Thanks for your attention Q&A round