

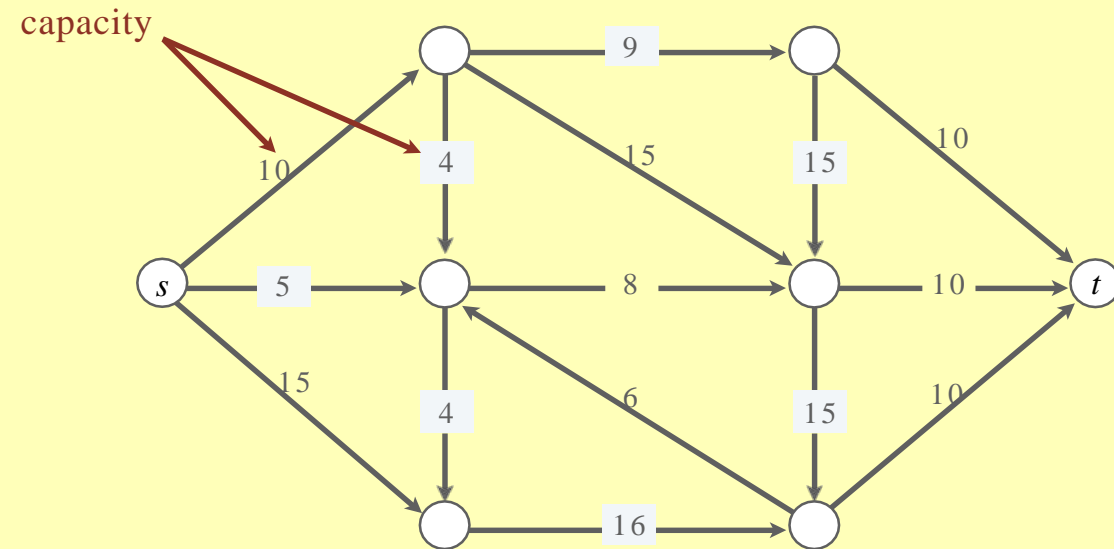
# Network Flows and Bipartite Matching

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# Flow Network

- A **Flow Network** is a special type of transportation network where some materials (traffic) flows across the nodes and through the edges.
- For example:
  - a road transportation system in which the edges are road segments and the nodes are junctions;
  - a computer network in which the edges are links that can carry data packets and the nodes are switches;
  - a fluid network in which edges are pipes that carry liquid, and the nodes are junctures where pipes are plugged together.

**Intuition.** Material flowing through a transportation network; material originates at source ( $s$ ) and is sent to sink ( $t$ ).

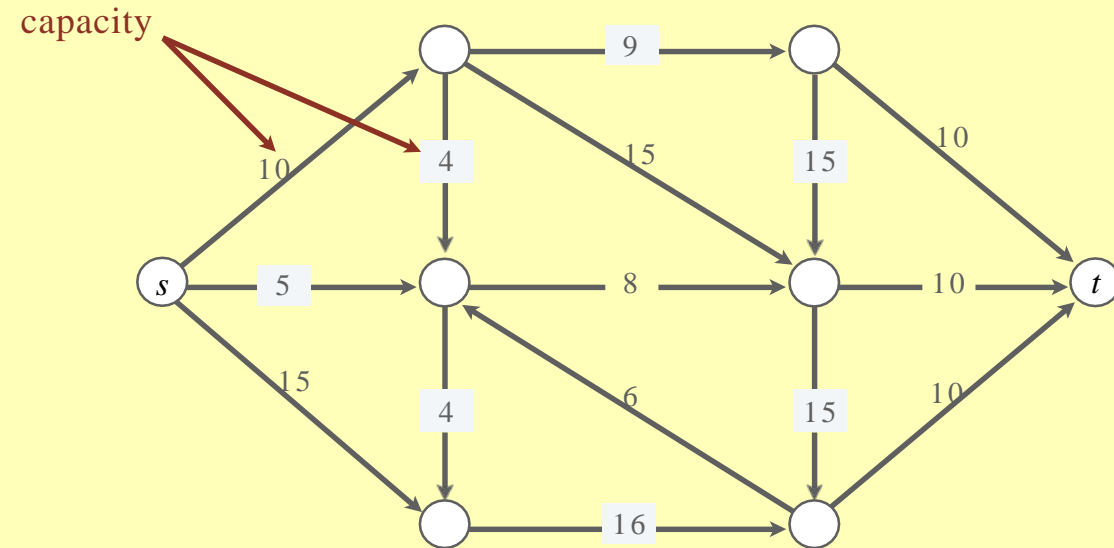


# Flow Network

- A **Flow Network** is a special type of transportation network where some materials (traffic) flows across the nodes and through the edges.
- A flow network is associated with several ingredients:
  - capacities on the edges, indicating how much they can carry;
  - source nodes in the graph, which generate traffic;
  - sink or destination nodes in the graph, which can “absorb” traffic as it arrives;
  - the traffic (flow) itself, which is transmitted across the edges.

## Assumptions.

- A single source node ( $s$ ) with no in-degree and single sink ( $t$ ) node with no out-degree.
- All nodes are reachable from source
- At least one edge incident to each node;
- All capacities are integers.

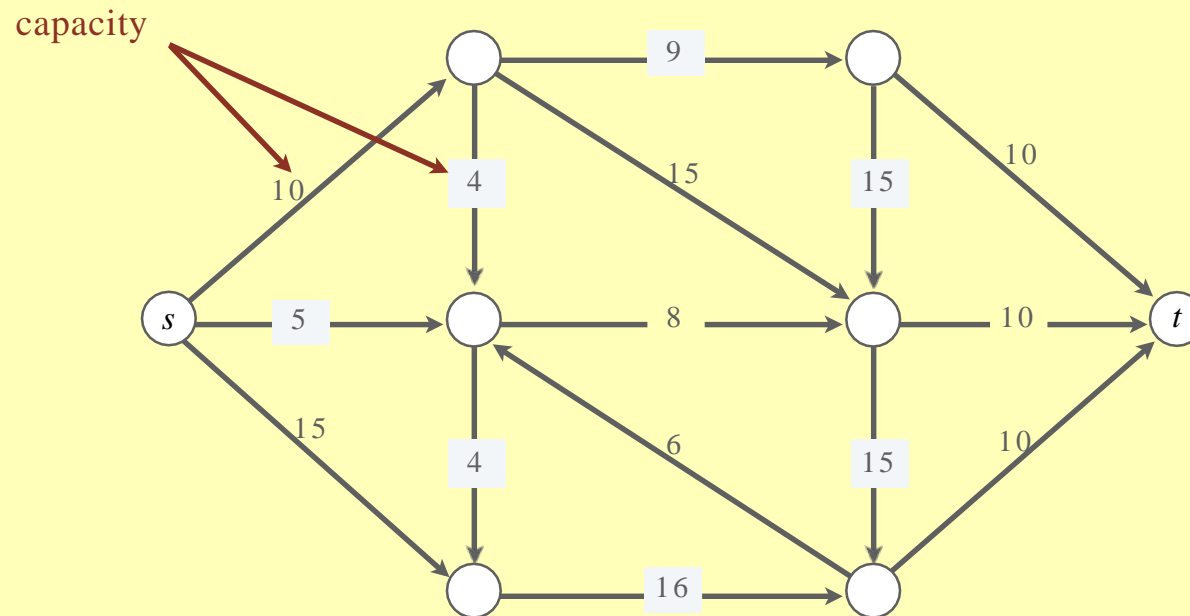


# Flow Network: Definition

A **Flow Network** is a tuple  $G = (V, E, s, t, c)$ .

- Digraph  $(V, E)$  with source  $s \in V$  and sink  $t \in V$ .
- Capacity  $c(e) \geq 0$  for each  $e \in E$ .

assume all nodes are reachable from  $s$



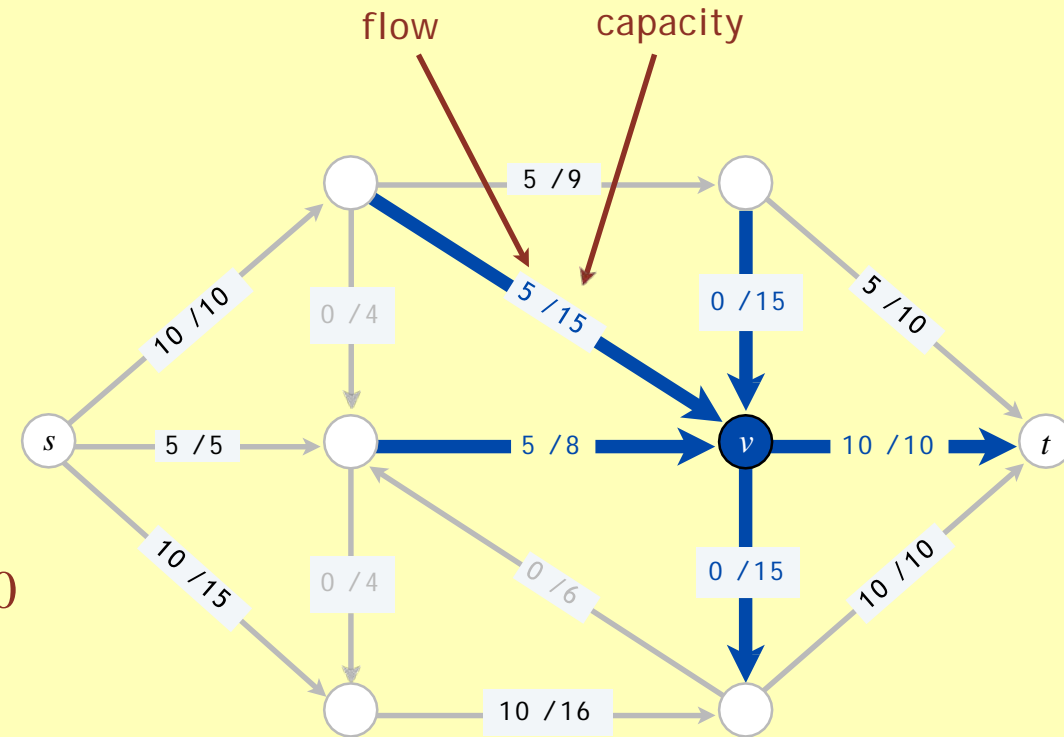
# Flow: Definition

Def. An  $s$ - $t$  flow (flow)  $f: E \rightarrow R$  is a function that satisfies:

- For each  $e \in E$ :  $0 \leq f(e) \leq c(e)$  [capacity constraint]
- For each  $v \in V - \{s, t\}$ :  $\sum_{e \text{ in to } v} f(e) = \sum_{e \text{ out of } v} f(e)$  [flow conservation constraint]  
Inflow ( $v$ )      Outflow ( $v$ )

- the value  $f(e)$  represents the amount of flow carried by edge  $e$ .
- Inflow ( $v$ ): the total flow value  $f(e)$  over all edges entering node  $v$ .
- Outflow ( $v$ ): the total flow value  $f(e)$  over all edges leaving node  $v$ .

inflow at  $v = 5 + 5 + 0 = 10$   
outflow at  $v = 10 + 0 = 10$

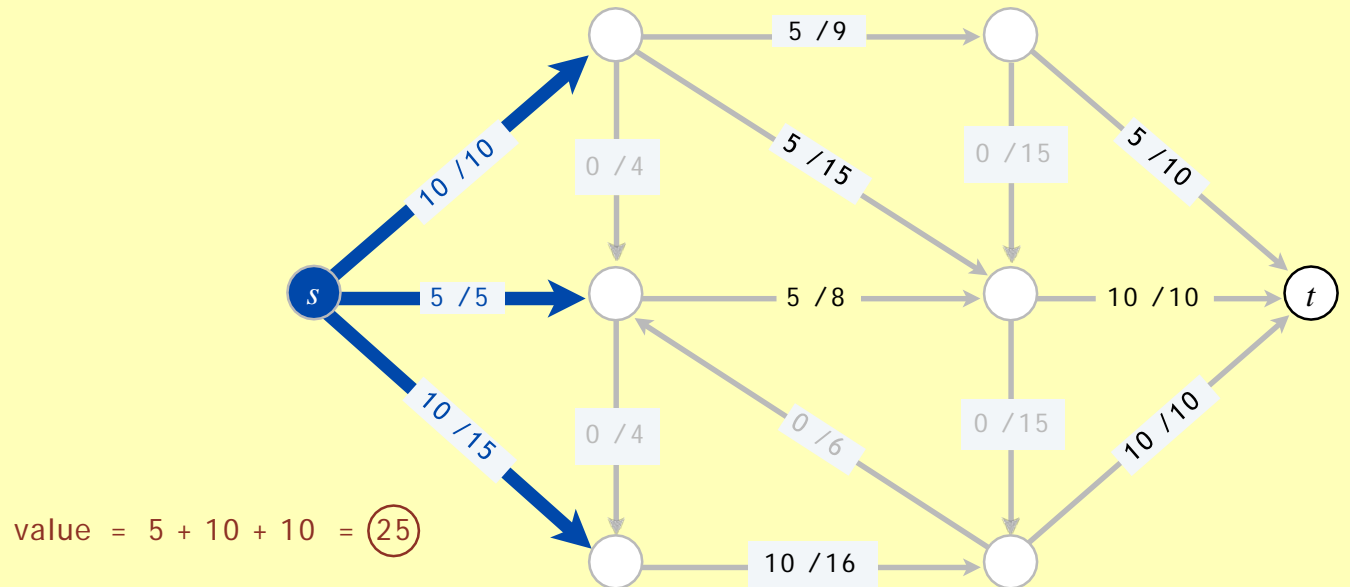


# Value of Flow

Def. An *st*-flow (flow)  $f$  is a function that satisfies:

- For each  $e \in E$ :  $0 \leq f(e) \leq c(e)$  [capacity]
- For each  $v \in V - \{s, t\}$ :  $\sum_{e \text{ in to } v} f(e) = \sum_{e \text{ out of } v} f(e)$  [flow conservation]

Def. The **value** of a flow  $f$  is:  $val(f) = \sum_{e \text{ out of } s} f(e) - \sum_{e \text{ in to } s} f(e)$



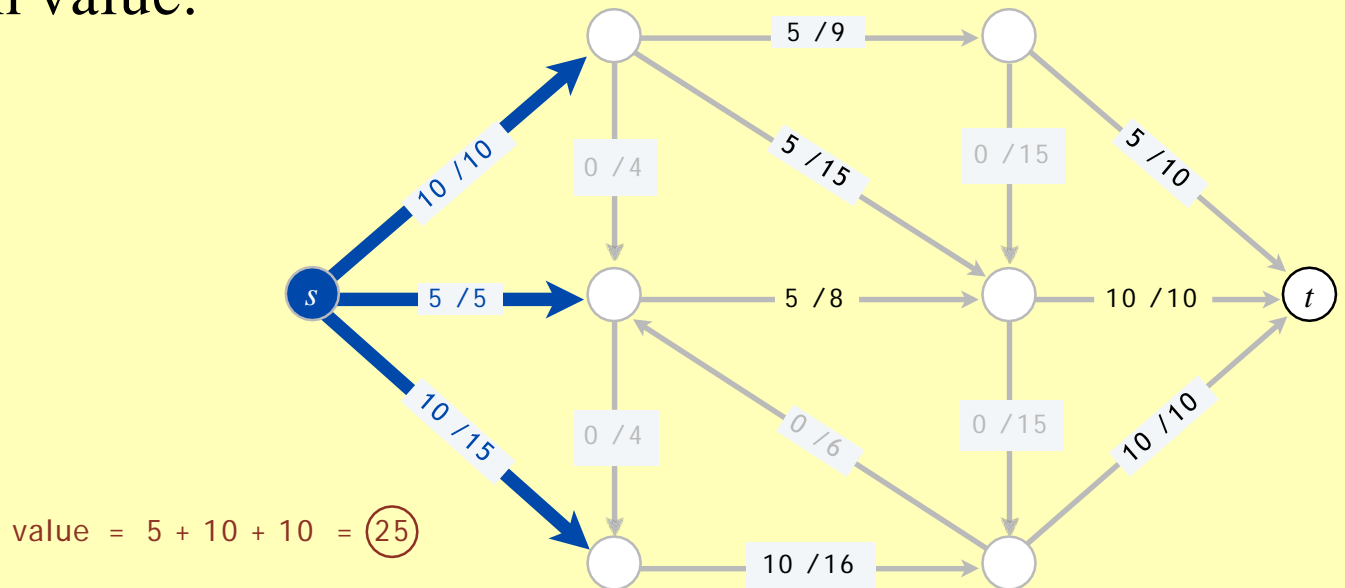
# Maximum-Flow Problem

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Def. The **value** of a flow  $f$  is:  $val(f) = \sum_{e \text{ out of } s} f(e) - \sum_{e \text{ in to } s} f(e)$

**Max-flow problem.** Given a Flow network  $G = (V, E, s, t, c)$ , Find a flow of maximum value.

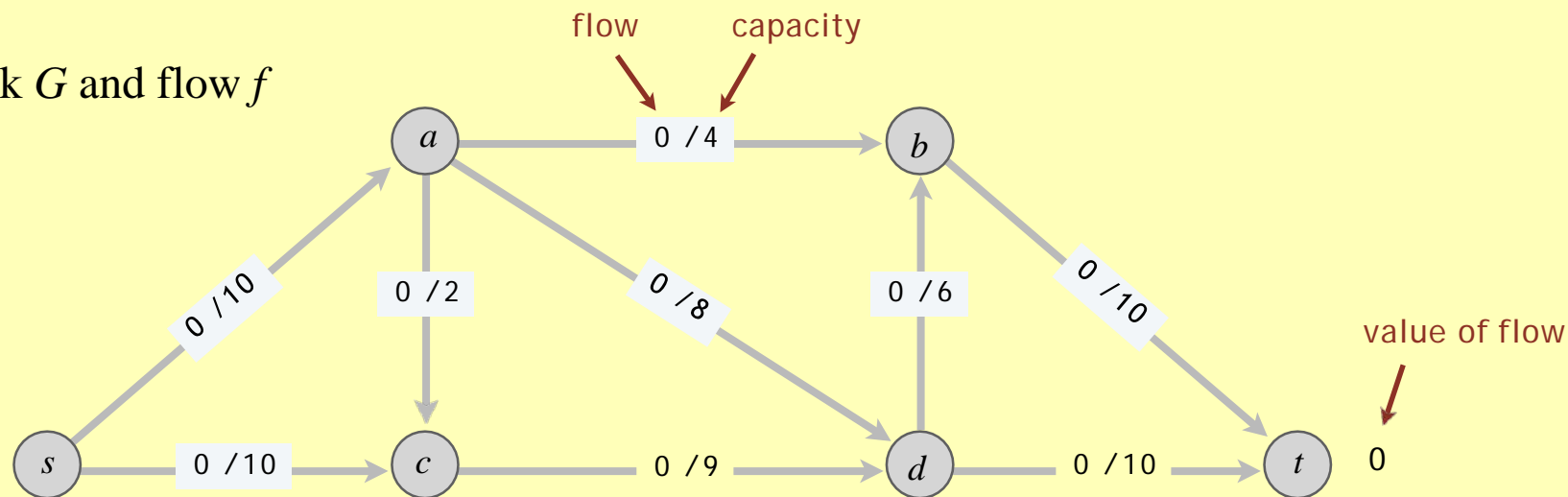


# Towards a max-flow algorithm

Greedy algorithm.

- Start with  $f(e) = 0$  for each edge  $e \in E$ .
- Find an  $s \rightsquigarrow t$  path  $P$  where each edge has  $f(e) < c(e)$ .
- Augment flow along path  $P$ .
- Repeat until you get stuck.

Flow Network  $G$  and flow  $f$



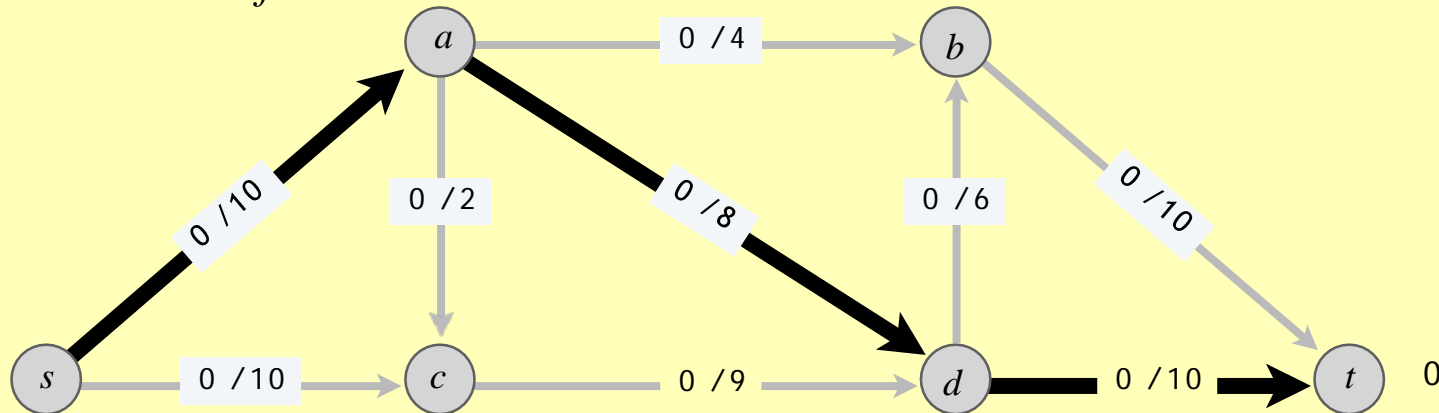


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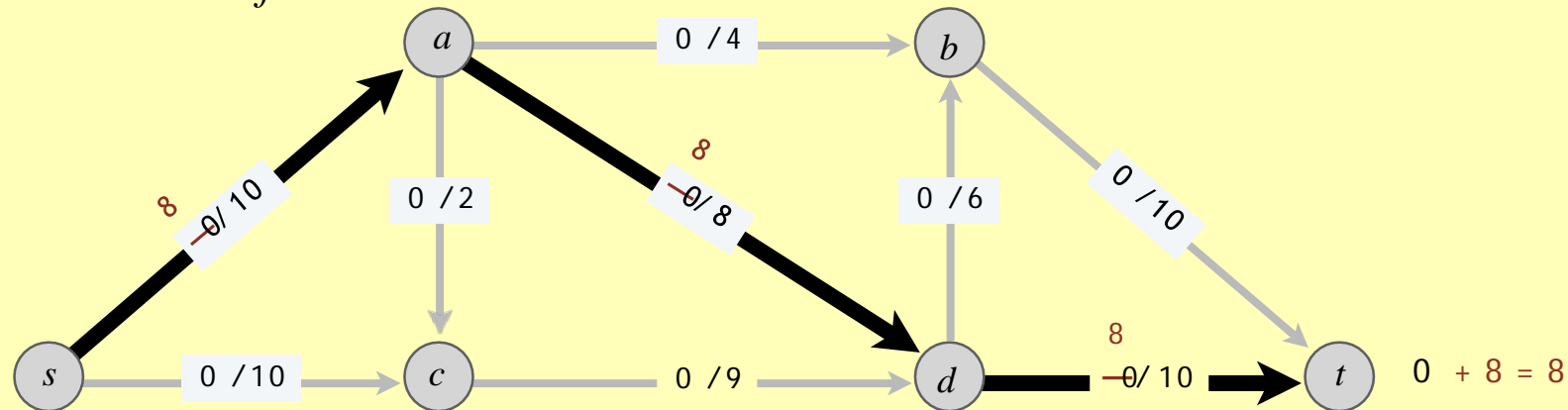


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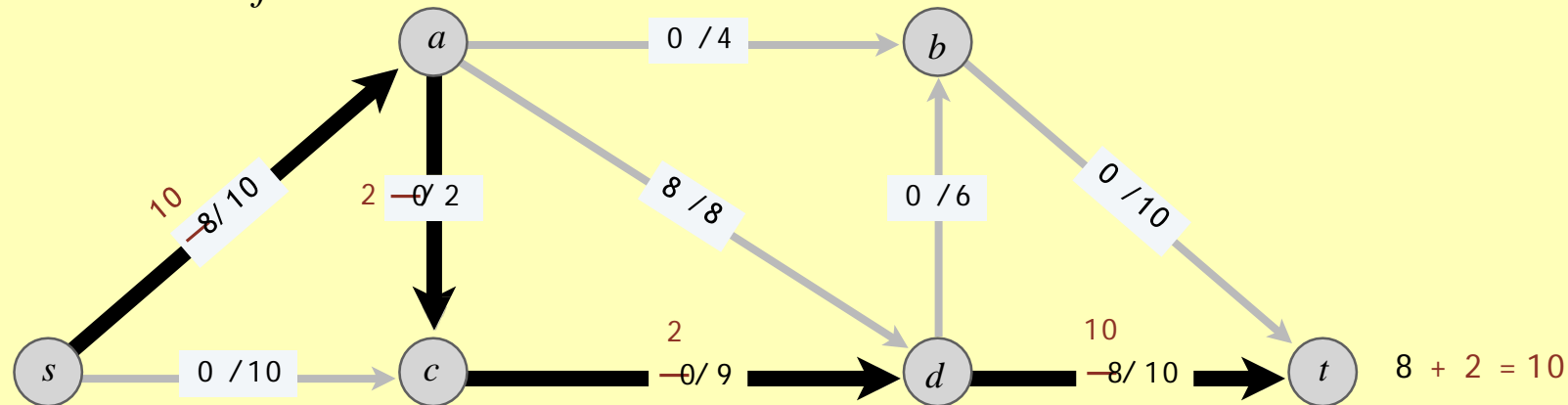


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Flow Network  $G$  and flow  $f$

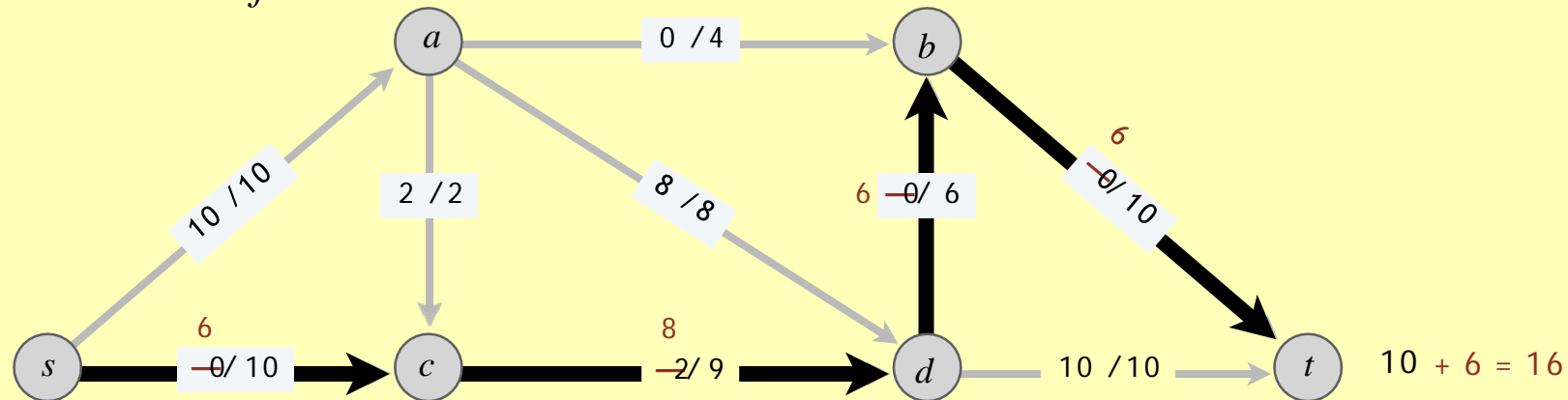


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Flow Network  $G$  and flow  $f$



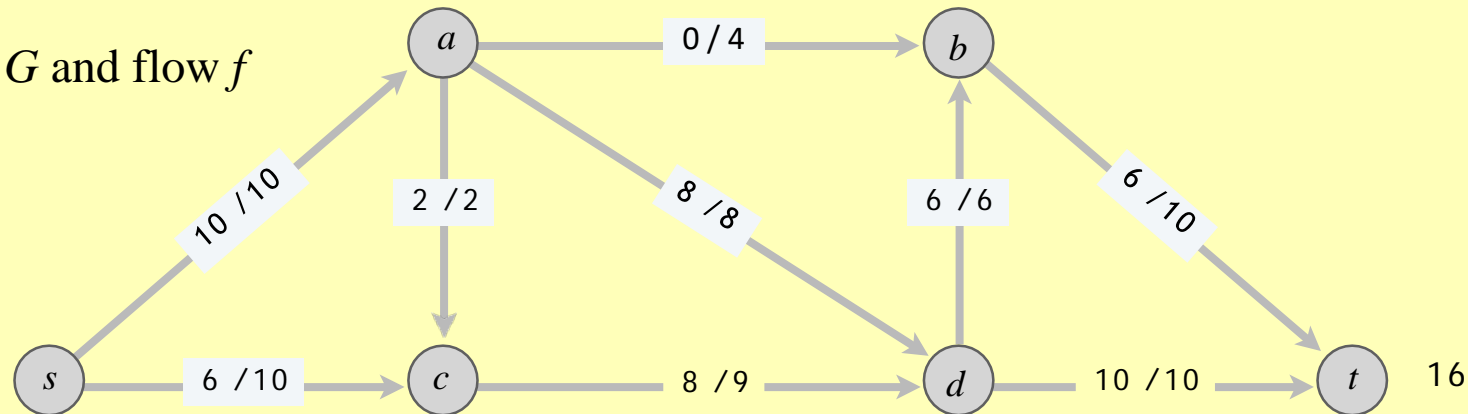
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- Repeat until you get stuck.

Ending Flow value = 16

Flow Network  $G$  and flow  $f$



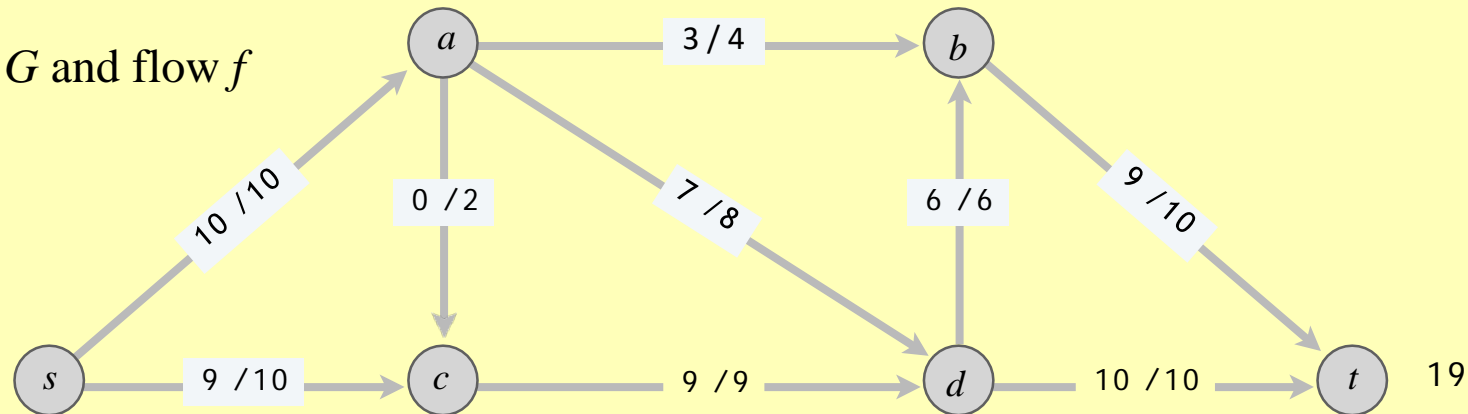
# Towards a max-flow algorithm

Greedy algorithm.

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- Augment flow along path  $P$ .
- Repeat until you get stuck.

But maximum flow value = 19

Flow Network  $G$  and flow  $f$



# Why the greedy algorithm fails?

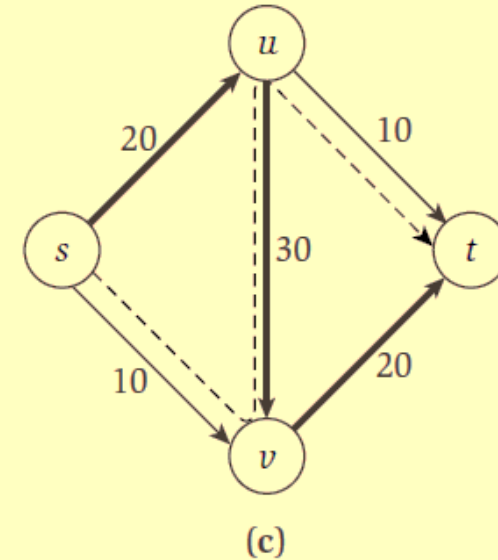
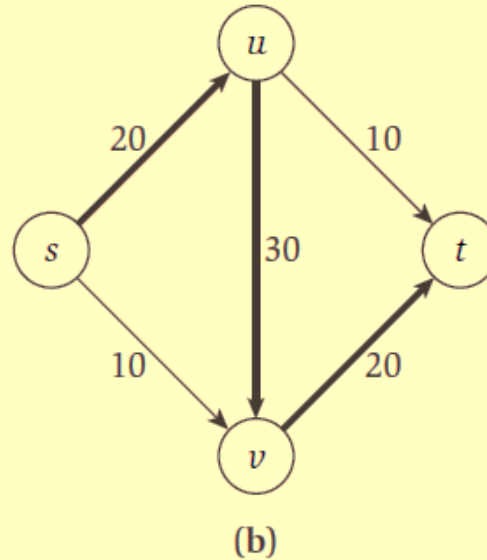
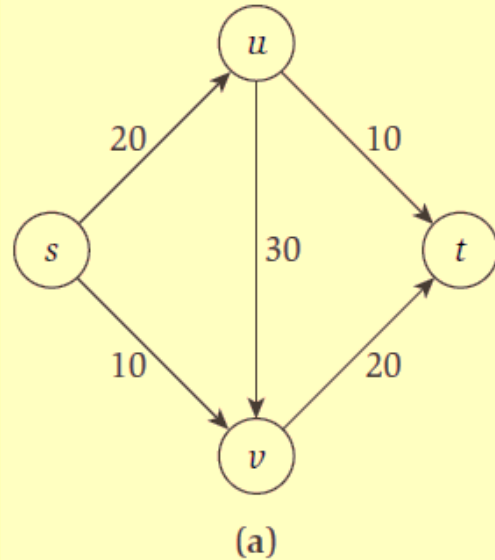
Q. Why does the greedy algorithm fail?

A. Once greedy algorithm increases flow on an edge, it never decreases it.

Ex. Consider flow network  $G$ .

- Greedy algorithm could choose  $s \rightarrow u \rightarrow v \rightarrow t$  as first path.

Flow Network  $G$



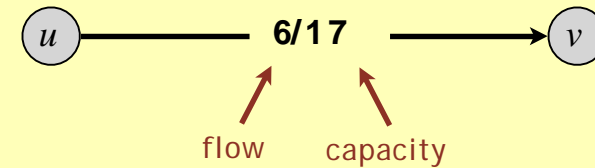
Bottom line. Need some mechanism to “undo” a bad decision.

# Residual network

**Original edge.**  $e = (u, v) \in E$ .

- Flow  $f(e)$ .
- Capacity  $c(e)$ .

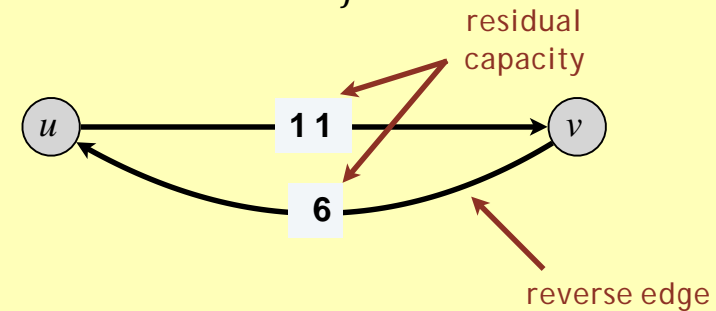
Original Flow Network  $G$



**Reverse edge.**  $e^{\text{reverse}} = (v, u)$ .

- “Undo” flow sent.

Residual Flow Network  $G_f$



**Residual capacity.**

$$c_f(e) = \begin{cases} c(e) - f(e) & \text{if } e \in E \\ f(e) & \text{if } e^{\text{reverse}} \in E \end{cases}$$

**Residual network.**  $G_f = (V, E_f, s, t, c_f)$ .

$$E_f = \{e : f(e) < c(e)\} \cup \{e^{\text{reverse}} : f(e) > 0\}.$$



# Augmenting path

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**Def.** An **augmenting path** is a simple  $s \rightsquigarrow t$  path in the residual network  $G_f$ .

**Def.** The **bottleneck capacity** of an augmenting path  $P$  is the minimum residual capacity of any edge in  $P$ .

**Key property.** Let  $f$  be a flow and let  $P$  be an augmenting path in  $G_f$ . Then, after calling  $f' \leftarrow \text{AUGMENT}(f, c, P)$ , the resulting  $f'$  is a flow and  $\text{val}(f') = \text{val}(f) + \text{bottleneck}(G_f, P)$ .

**AUGMENT**( $G_f, P, f$ )

Let  $b = \text{bottleneck}(P, f)$

For each edge  $e = (u, v) \in P$

    If  $e$  is a forward edge then

        increase  $f(e)$  in  $G$  by  $b$

    Else  $((u, v)$  is a backward edge, and let  $e = (v, u) \in E$ )

        decrease  $f(e)$  in  $G$  by  $b$

    Endif

Endfor

Return( $f$ )

# Ford–Fulkerson algorithm

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Ford–Fulkerson augmenting path algorithm.

- Start with  $f(e) = 0$  for each edge  $e \in E$ .
- Find a simple  $s \rightsquigarrow t$  path  $P$  in the residual network  $G_f$ .
- Augment flow along path  $P$ .
- Repeat until you get stuck.

FORD–FULKERSON( $G$ )

---

FOREACH edge  $e \in E$  :

$f(e) \leftarrow 0$ .

$G_f \leftarrow$  residual network of  $G$  with respect to flow  $f$ .


WHILE (there exists an  $s \rightsquigarrow t$  path  $P$  in  $G_f$ )

$f \leftarrow \text{AUGMENT}(f, c, P)$ .

Update  $G_f$ .

RETURN  $f$ .

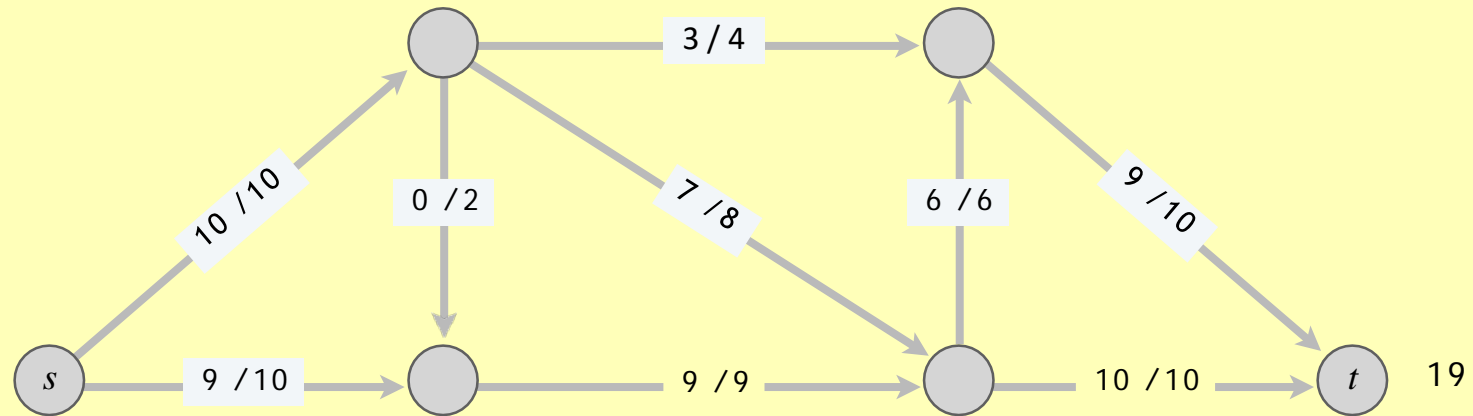
augmenting path



Time =  $O(E \cdot f)$

# Example

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# Ford–Fulkerson algorithm: Analysis

- Let  $m = |E|$  and  $n = |V|$
- The *for* loop runs for  $O(m)$  times.
- The algorithm terminates in at most  $C$  iterations of the While loop in the worst case, where  $C = \sum_{e \text{ out of } s} c(e)$ .
- The residual graph  $G_f$  has at most  $2m$  edges. Given the new flow  $f$ , we can build the new residual graph in  $O(m + n)$  time
- We can maintain  $G_f$  using an adjacency list representation in  $O(m + n)$  time.
- To find an s-t path in  $G_f$ , we can use BFS or DFS, which run in  $O(m + n)$  time;
- By our earlier assumption that each vertex is incident with at least one edge, i.e.,  $m \geq n/2$ . So,  $O(m + n)$  is the same as  $O(m)$ .
- The procedure  $\text{AUGMENT}(f, c, P)$  takes time  $O(n)$ , as the path  $P$  has at most  $n - 1$  edges.
- So, the total time complexity in worst case:  $O(E \cdot f)$  or  $O(m \cdot C)$

FORD–FULKERSON( $G$ )

FOREACH edge  $e \in E$  :

$f(e) \leftarrow 0$ .

$G_f \leftarrow$  residual network of  $G$  with respect to flow  $f$ .

WHILE (there exists an s-t path  $P$  in  $G_f$ )

$f \leftarrow \text{AUGMENT}(f, c, P)$ .

Update  $G_f$ .

RETURN  $f$ .

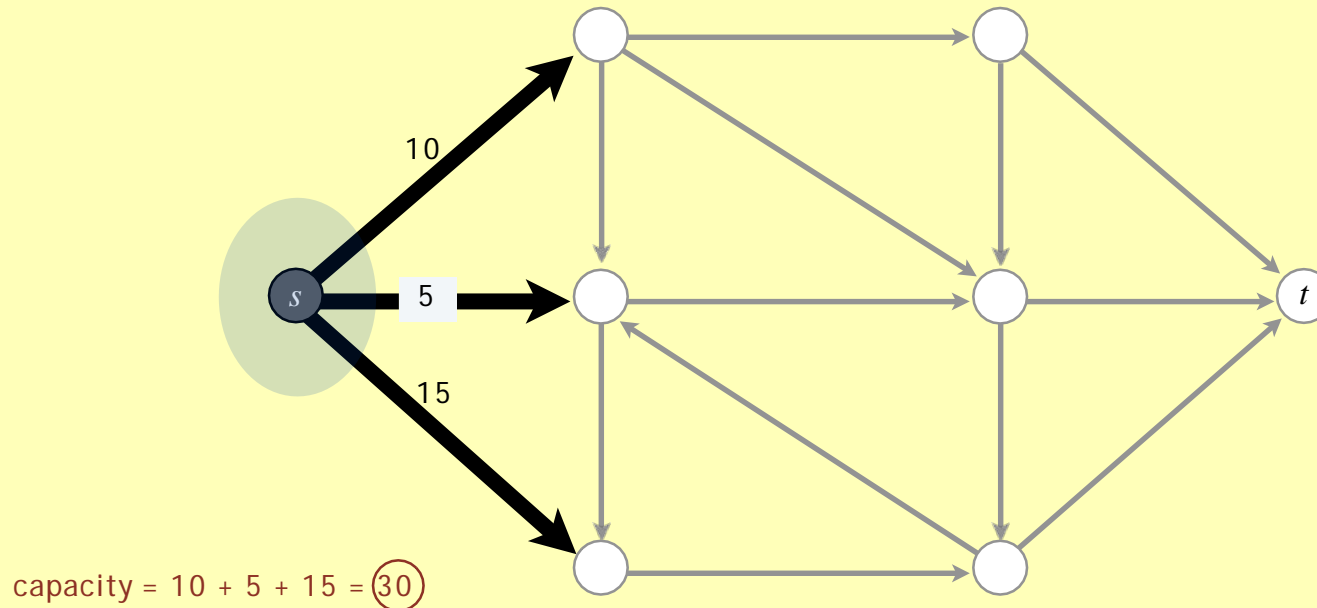
↑  
augmenting path

# Cut in a Flow Network

Def. An *st-cut (cut)* is a partition  $(A, B)$  of the nodes with  $s \in A$  and  $t \in B$ .

Def. Its *capacity* is the sum of the capacities of the edges from  $A$  to  $B$ .

$$cap(A, B) = \sum_{e \text{ out of } A} c(e)$$

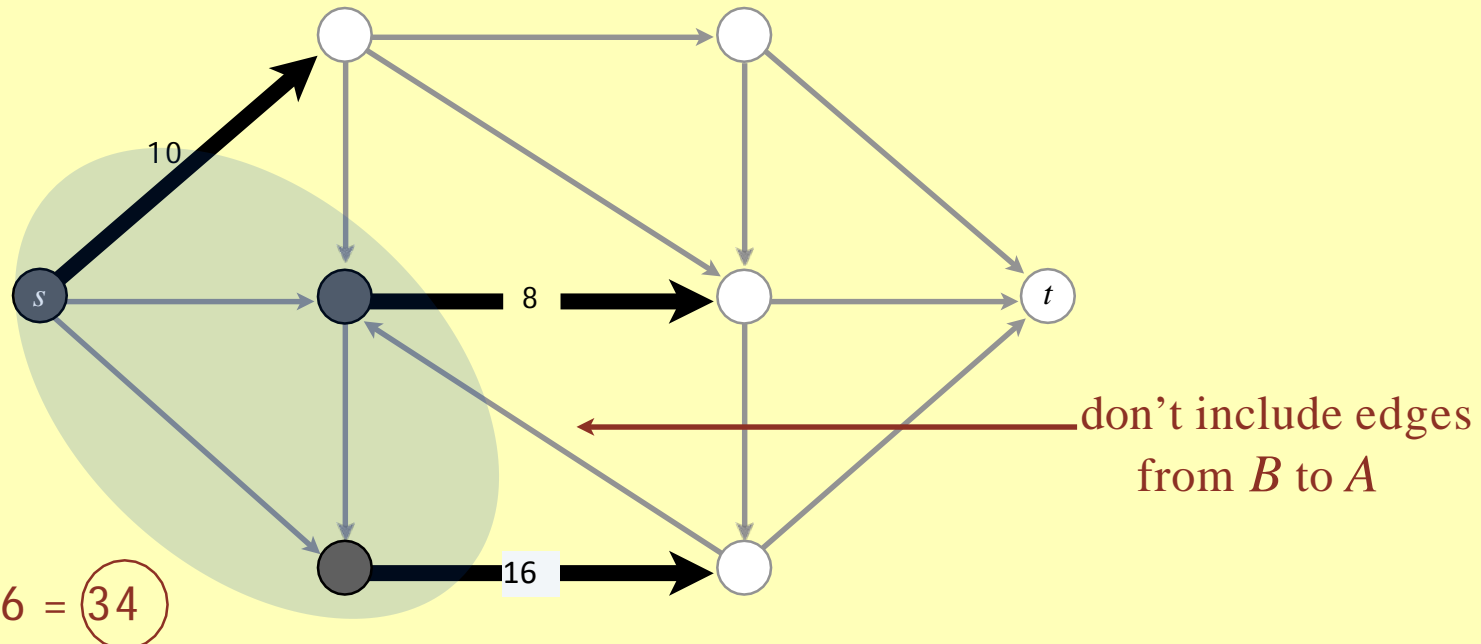


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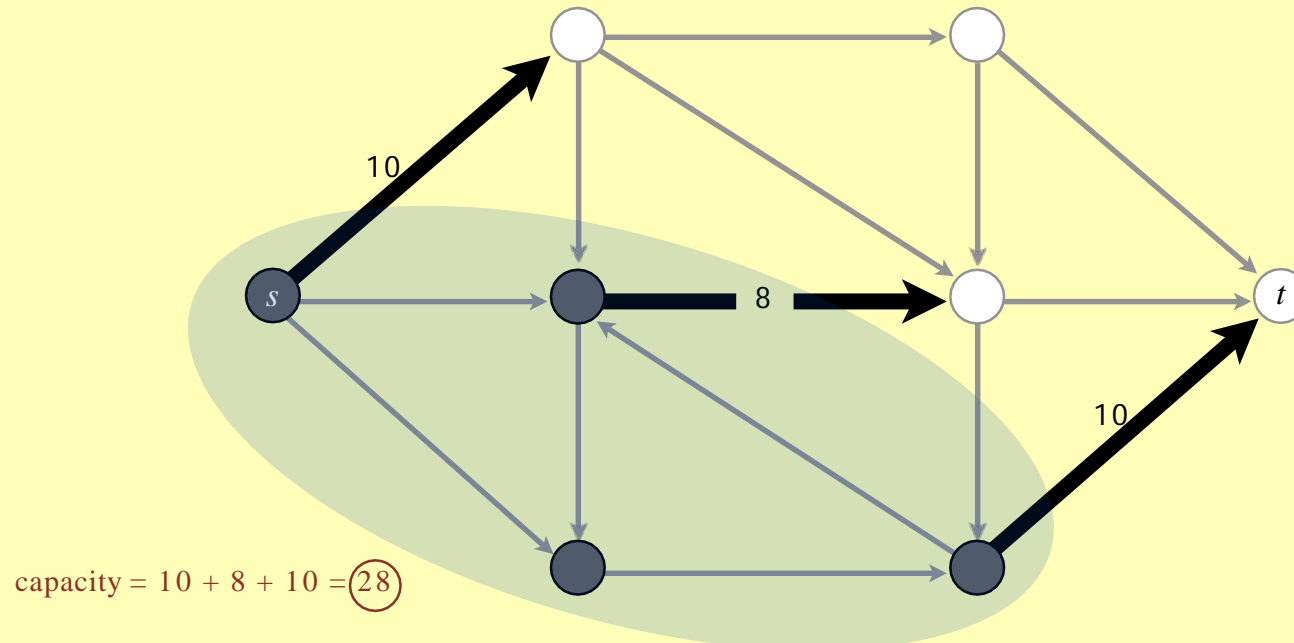
# Minimum-cut problem

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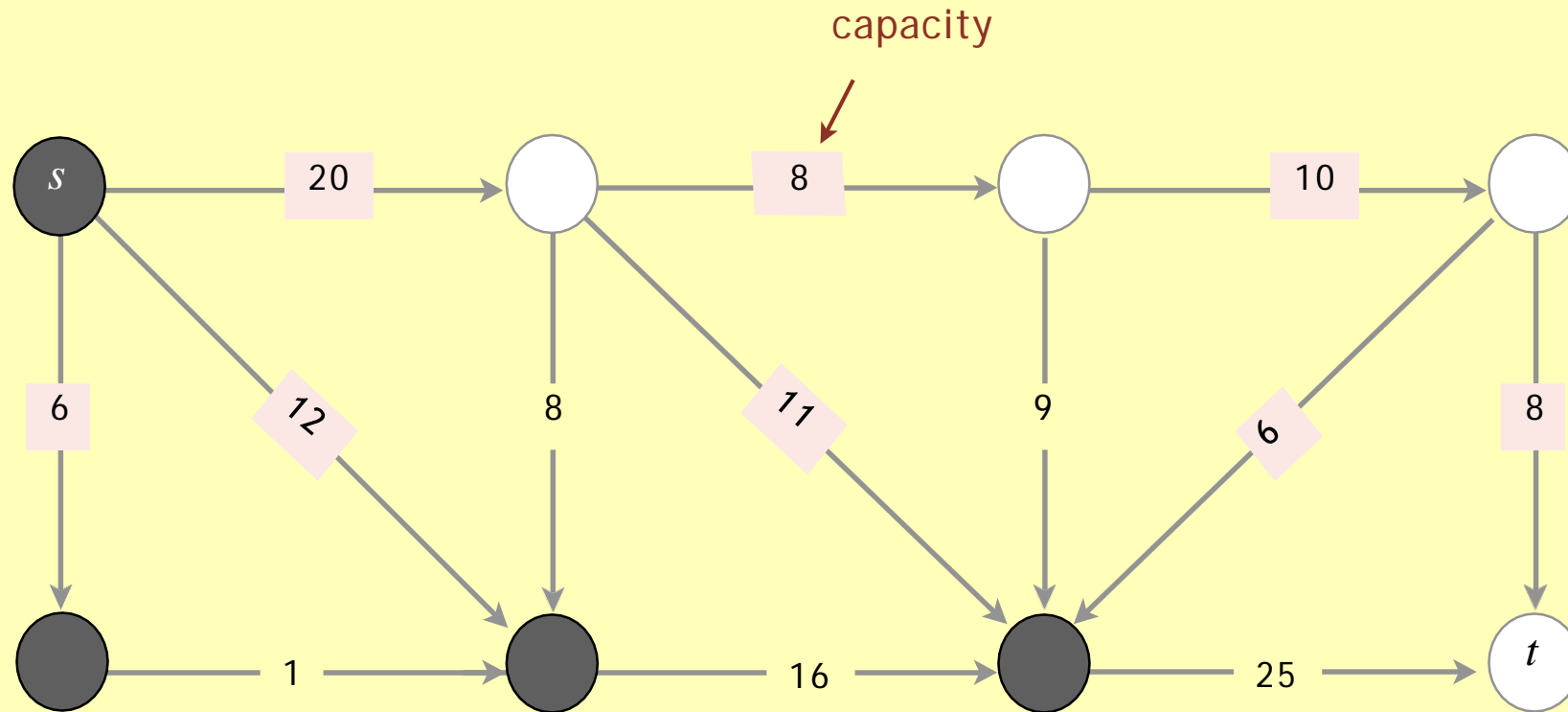
Def. Its *capacity* is the sum of the capacities of the edges from  $A$  to  $B$ .

$$cap(A, B) = \sum_{e \text{ out of } A} c(e)$$

Min-cut problem. Find a cut of minimum capacity.



# What is the capacity of the cut?





# Relationship between flows and cuts

**Flow value lemma.** Let  $f$  be any  $st$ -flow and let  $(A, B)$  be any  $st$ -cut. Then, the value of the  $st$ -flow  $f$  equals the net flow across the cut  $(A, B)$ .

$$val(f) = \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e)$$

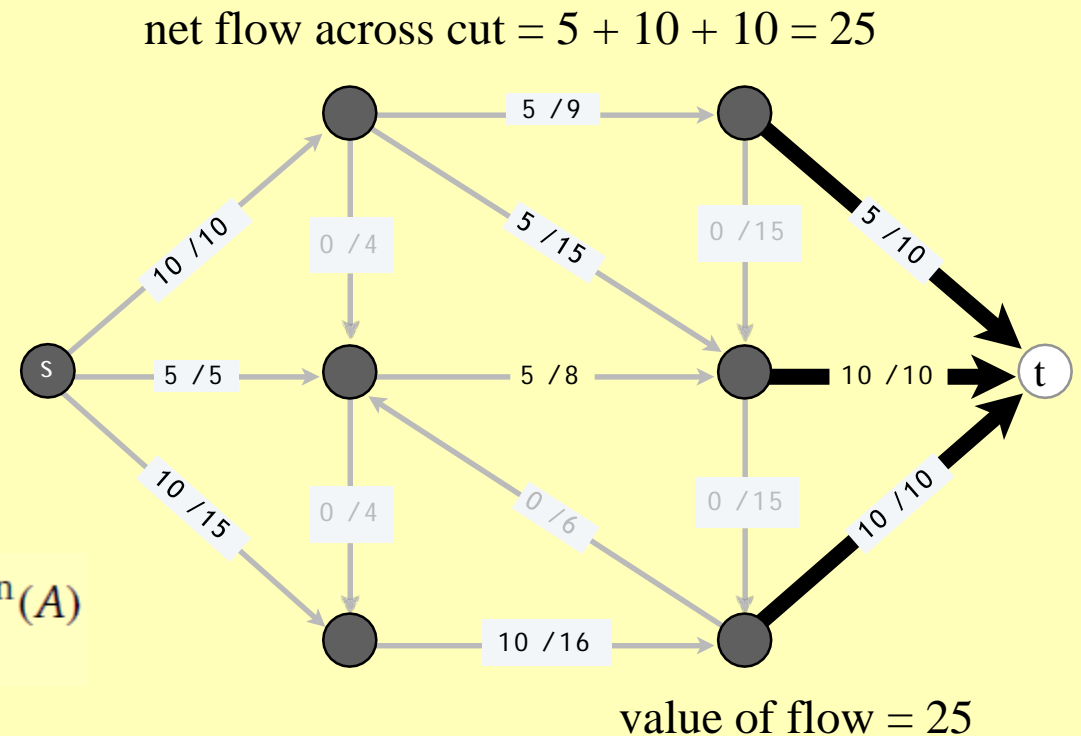
**Proof.** We know,  $val(f) = \sum_{e \text{ out of } s} f(e) - \sum_{e \text{ in to } s} f(e)$

Every node  $v$  in  $A$  is internal except  $s$ , and we know that for all such nodes,  $f^{out}(v) = f^{in}(v)$

So,

$$val(f) = \sum_{v \in A} (f^{out}(v) - f^{in}(v))$$

$$\sum_{v \in A} f^{out}(v) - f^{in}(v) = \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ into } A} f(e) = f^{out}(A) - f^{in}(A)$$

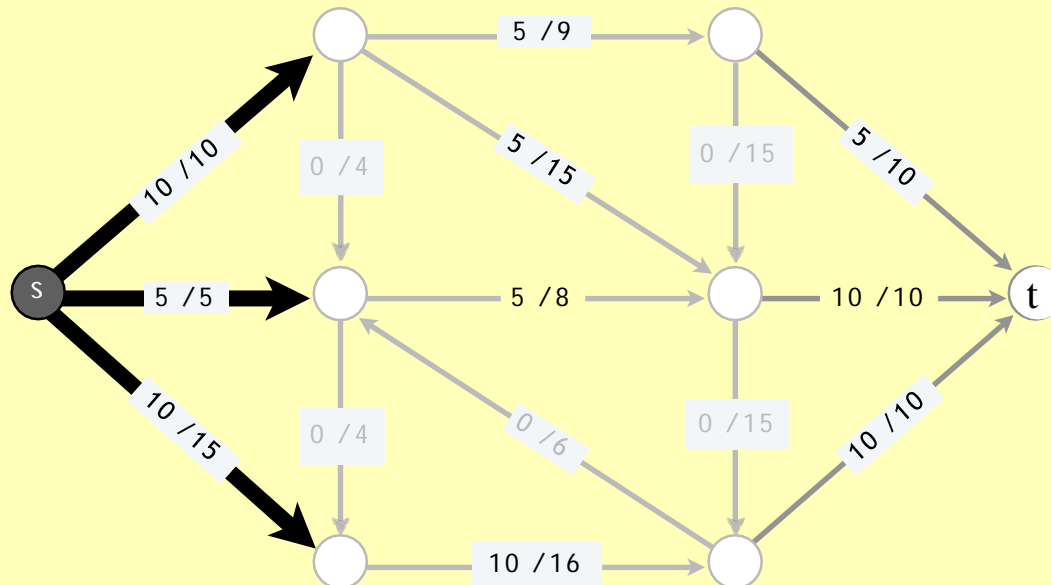


# Relationship between flows and cuts

**Flow value lemma.** Let  $f$  be any  $st$ -flow and let  $(A, B)$  be any  $st$ -cut. Then, the value of the flow  $f$  equals the net flow across the cut  $(A, B)$ .

$$\text{val}(f) = \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e)$$

net flow across cut =  $10 + 5 + 10 = 25$



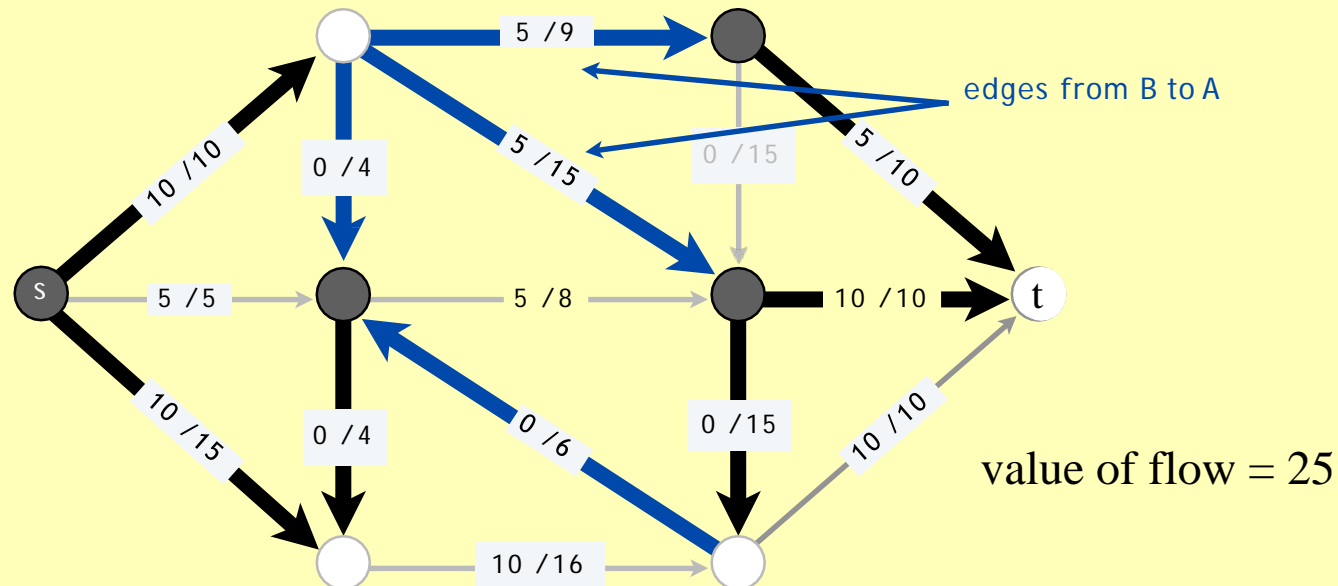
value of flow = 25

# Relationship between flows and cuts

**Flow value lemma.** Let  $f$  be any flow and let  $(A, B)$  be any cut. Then, the value of the flow  $f$  equals the net flow across the  $st$ -cut  $(A, B)$ .

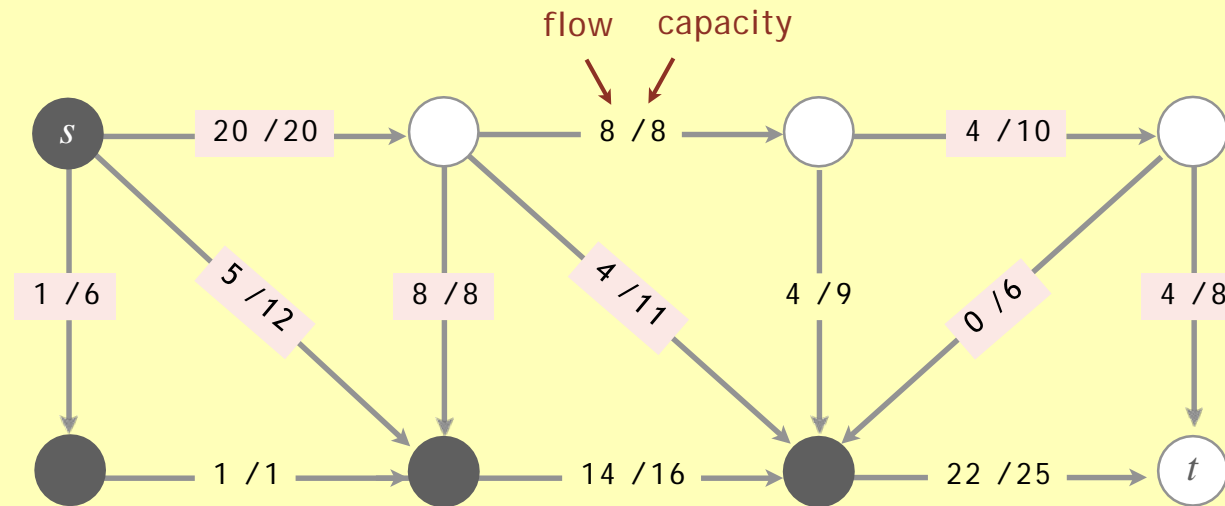
$$val(f) = \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e)$$

$$\text{net flow across cut} = (10 + 10 + 5 + 10 + 0 + 0) - (5 + 5 + 0 + 0) = 25$$



# Relationship between flows and cuts

**What is the net flow across the given cut?**



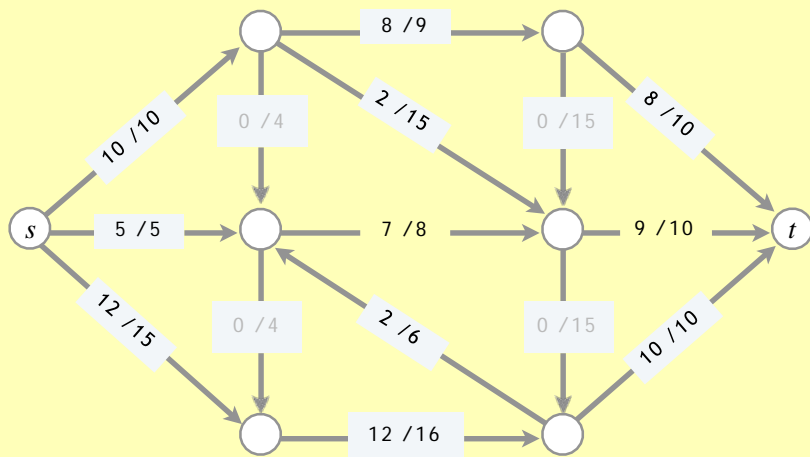
# Relationship between flows and cuts

**Weak duality.** Let  $f$  be any  $st$ -flow and  $(A, B)$  be any  $st$ -cut. Then,  $val(f) \leq cap(A, B)$ .

**Pf.**

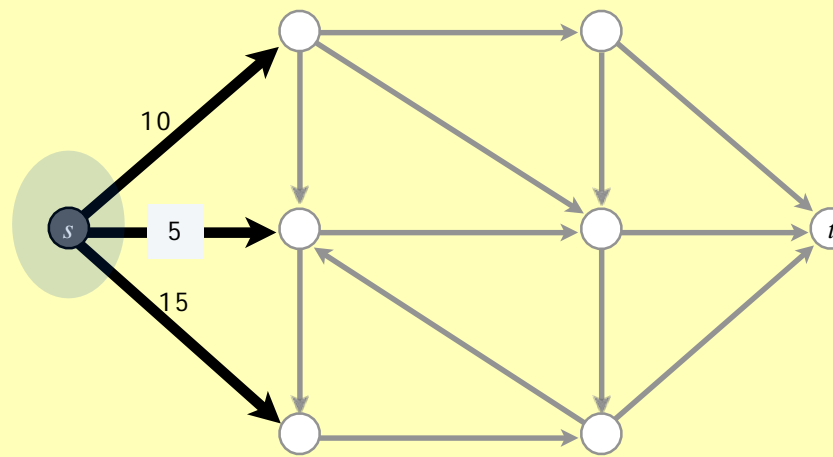
$$\begin{aligned}
 val(f) &= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) \\
 &\leq \sum_{e \text{ out of } A} f(e) \\
 &\leq \sum_{e \text{ out of } A} c(e) \\
 &= cap(A, B) \quad \blacksquare
 \end{aligned}$$

flow value lemma



value of flow = 27

$\leq$



capacity of cut = 30

# Relationship between flows and cuts

**Theorem 1.** If  $f$  is an  $st$ -flow such that there is no  $s$ - $t$  path in the residual graph  $G_f$ , then there is an  $st$ -cut  $(A^*, B^*)$  in  $G$  for which  $v(f) = c(A^*, B^*)$ . Consequently,  $f$  has the maximum value of any flow in  $G$ , and  $(A^*, B^*)$  has the minimum capacity of any  $st$ -cut in  $G$ .

**Pf.** The statement claims the existence of the cut  $(A^*, B^*)$  satisfying a certain desirable property;

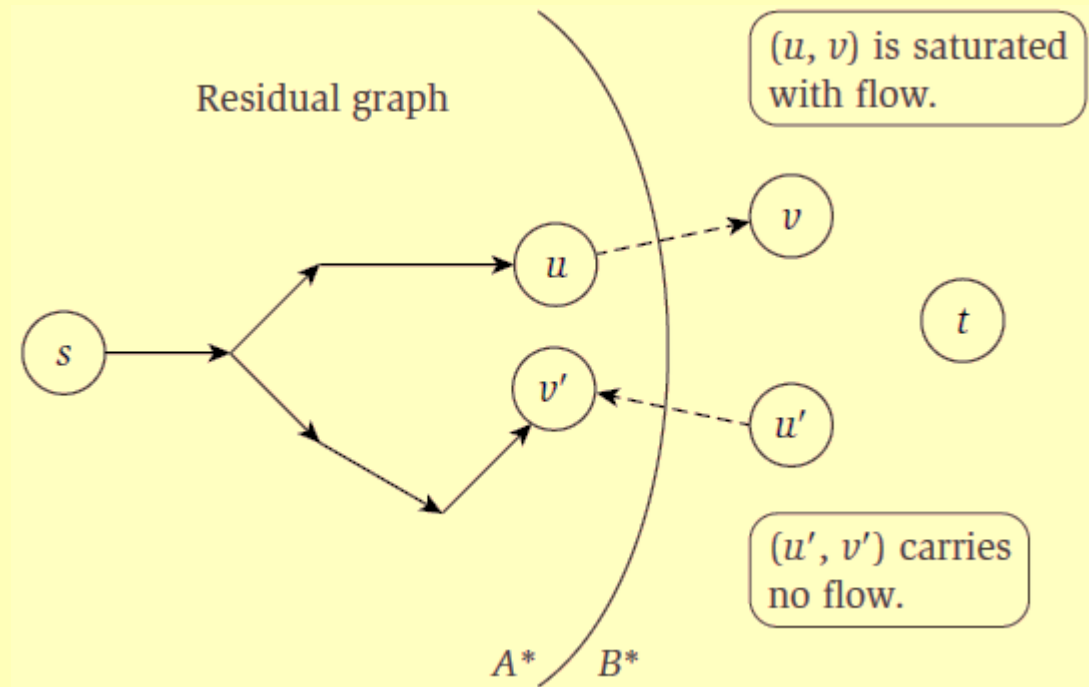
- To prove, we must identify such a cut.
- Let  $A^*$  denote the set of all nodes  $v$  in  $G$  for which there is an  $s$ - $v$  path in the final  $G_f$ . Let  $B^*$  denote the set of all other nodes:  $B^* = V - A^*$ .
- First we establish that  $(A^*, B^*)$  is an  $s$ - $t$  cut.
- It is clearly a partition of  $V$ . The source  $s$  belongs to  $A^*$  since there is always a path from  $s$  to  $s$ .
- Moreover,  $t \notin A^*$  by the assumption that there is no  $s$ - $t$  path in  $G_f$ ; hence  $t \in B^*$  as desired.

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**Pf.** Suppose that  $e = (u, v)$  is an edge in  $G$  for which  $u \in A^*$  and  $v \in B^*$ . We claim that  $f(e) = c(e)$ .

- For if not,  $e$  would be a forward edge in the residual graph  $G_f$ , and there will be a path  $s$ - $u$ - $v$  in  $G_f$  contradicting our assumption that  $v \in B^*$ .
- So all edges out of  $A^*$  are completely saturated with flow.

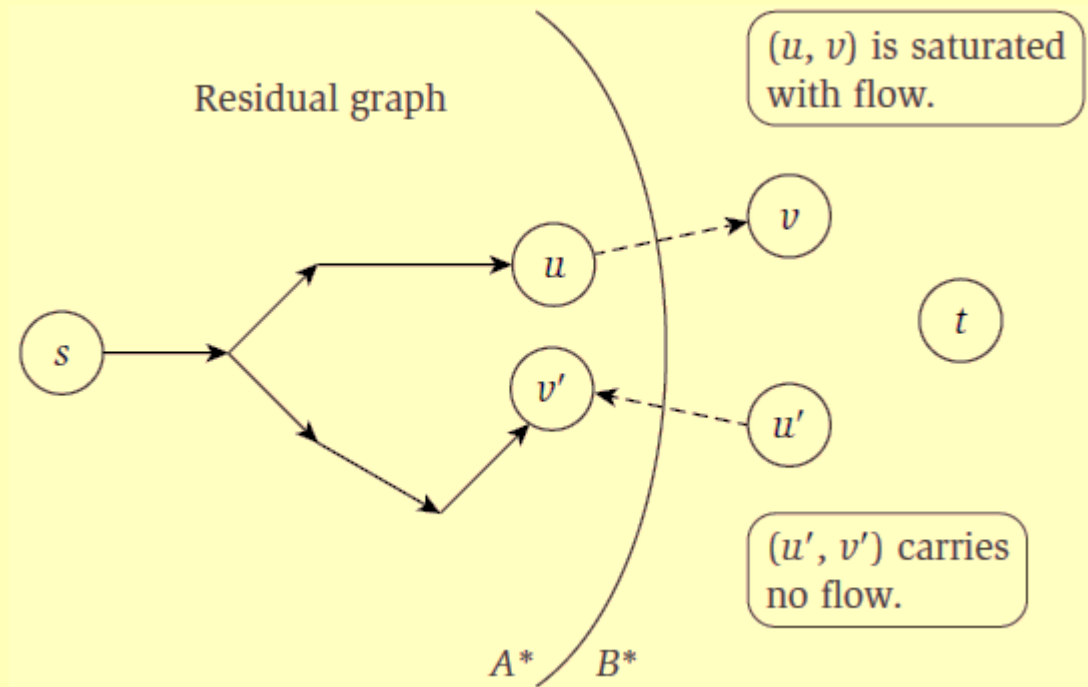


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**Pf.** Suppose that  $e' = (u', v')$  is an edge in  $G$  for which  $v' \in A^*$  and  $u' \in B^*$ . We claim that  $f(e') = 0$ .

- For if not,  $e'$  would produce a backward edge  $e'' = (v', u')$  in the residual graph  $G_f$ , and there will be a path  $s$ - $v'$ - $u'$  in  $G_f$  contradicting our assumption that  $u' \in B^*$ .
- All edges into  $A^*$  are completely unused.



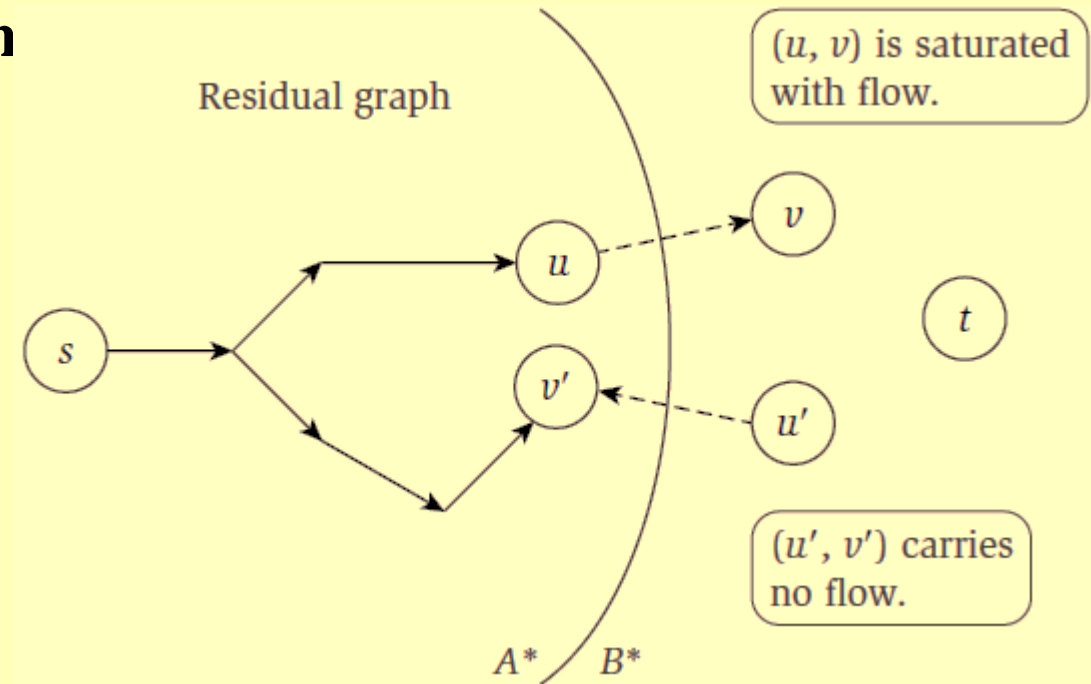


# Relationship between flows and cuts

**Theorem 1.** If  $f$  is an  $st$ -flow such that there is no  $s$ - $t$  path in the residual graph  $G_f$ , then there is an  $st$ -cut  $(A^*, B^*)$  in  $G$  for which  $v(f) = c(A^*, B^*)$ . Consequently,  $f$  has the maximum value of any flow in  $G$ , and  $(A^*, B^*)$  has the minimum capacity of any  $st$ -cut in

Pf.

$$\begin{aligned} v(f) &= f^{\text{out}}(A^*) - f^{\text{in}}(A^*) \\ &= \sum_{e \text{ out of } A^*} f(e) - \sum_{e \text{ into } A^*} f(e) \\ &= \sum_{e \text{ out of } A^*} c_e - 0 \\ &= c(A^*, B^*). \quad \blacksquare \end{aligned}$$



# Max-flow min-cut theorem

---

**Augmenting path theorem.** A flow  $f$  is a max flow iff. no augmenting paths.

**Max-flow min-cut theorem.** In every flow network, the maximum value of an  $st$ -flow is equal to the minimum capacity of an  $st$ -cut.

**Pf.** The point is that  $f$  in **Theorem 1** must be a maximum  $st$ -flow;

- If there were a flow  $f' > f$ , the value of  $f'$  would exceed the capacity of  $(A, B)$ , and this would contradict the **weak duality**.
- Similarly, it follows that  $(A, B)$  in **Theorem 1** is a minimum cut and no other cut can have smaller capacity.
- If there were a cut  $(A', B')$  of smaller capacity, it would be less than the value of  $f$ , and this again would contradict the **weak duality**.
- Due to these implications, the Max-Flow Min-Cut Theorem holds its claim.

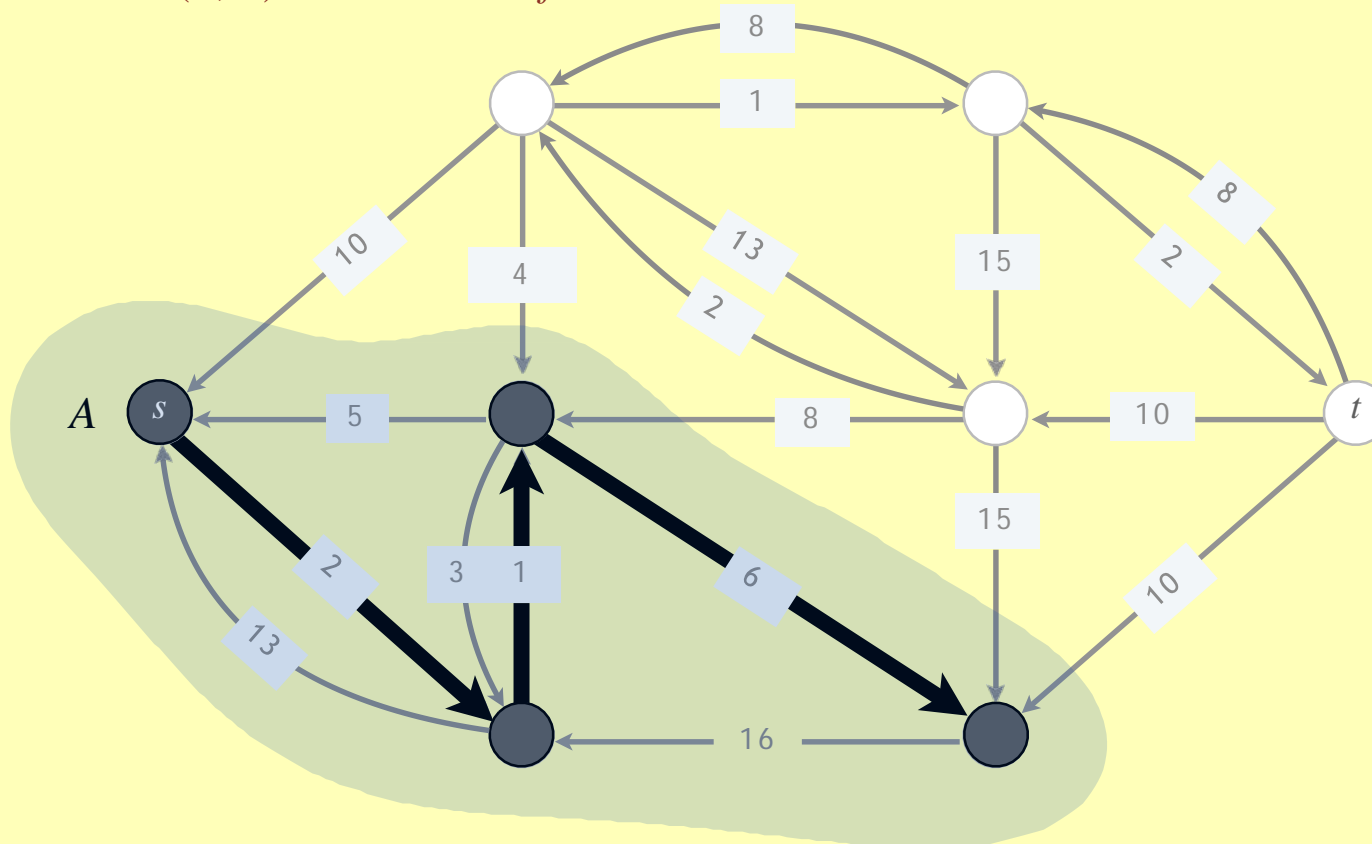
# Computing a minimum cut from a maximum flow

**Theorem.** Given any max flow  $f$ , can compute a min cut  $(A, B)$  in  $O(m)$  time ( $m$  = no. of edges in the residual graph).

**Pf.** Let  $A$  = set of nodes reachable from  $s$  in residual network  $G_f$  using BFS/DFS.

▪

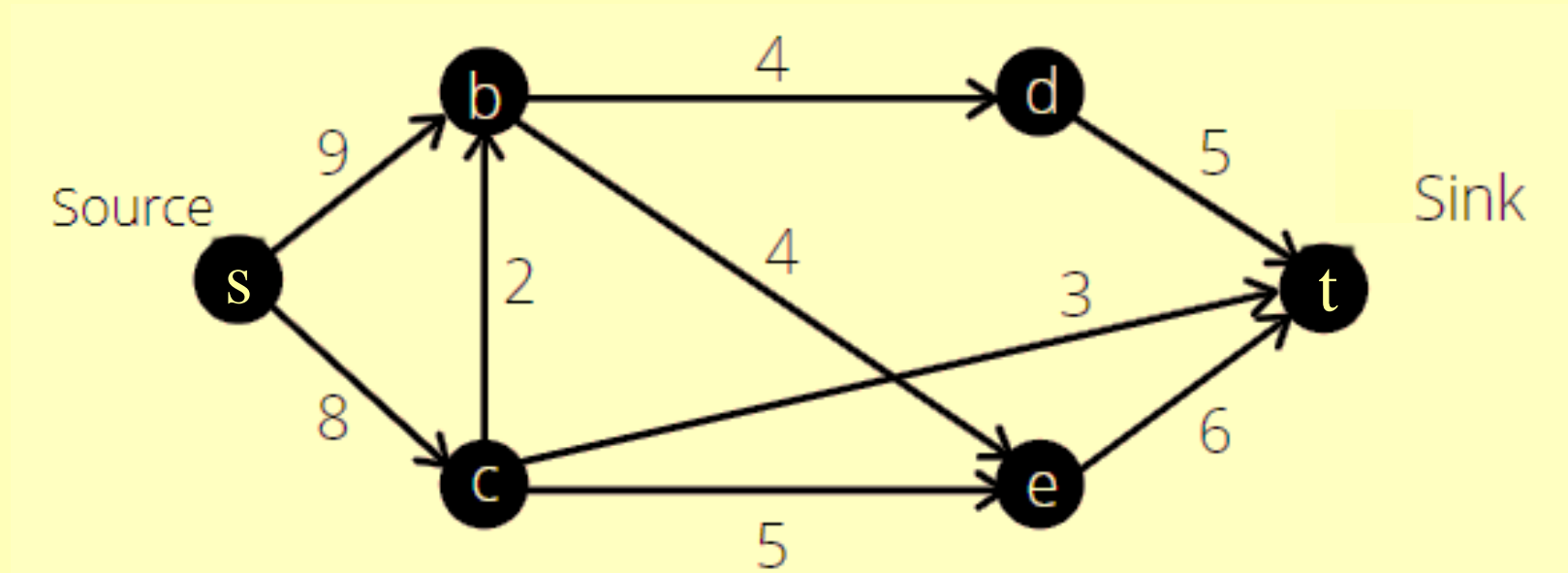
argument from previous slide implies that capacity of  $(A, B)$  = value of flow  $f$



# Example

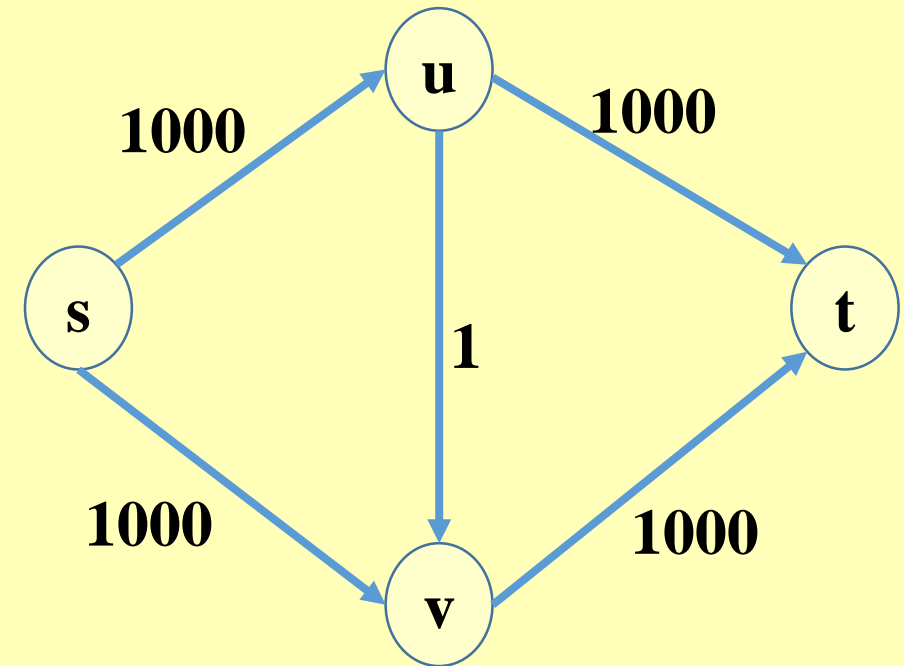
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Find the maximum flow and minimum cut capacity in the given graph, identify the cut.



# Choosing good augmenting path

- The worst case time complexity of Ford-Fulkerson:  $O(m \cdot C)$
- It is a reasonable bound for smaller  $C$  value;
- However, it is very weak when  $C$  is large.
- For example, if Ford-Fulkerson algorithm selects the augmenting paths in the following order:
  - $s-u-v-t$
  - $s-v-u-t$
  - $s-u-v-t$
  - $s-v-u-t$
  - .....
- The running time will be significantly high.



# Choosing good augmenting path: History

year	method	# augmentations	running time	
1955	augmenting path	$n C$	$O(m n C)$	fat paths
1972	fattest path	$m \log (mC)$	$O(m^2 \log n \log (mC))$	
1972	capacity scaling	$m \log C$	$O(m^2 \log C)$	
1985	improved capacity scaling	$m \log C$	$O(m n \log C)$	
1970	shortest augmenting path	$m n$	$O(m^2 n)$	shortest paths
1970	level graph	$m n$	$O(m n^2)$	
1983	dynamic trees	$m n$	$O(m n \log n)$	

# Max-flow algorithms: History

year	method	worst case	discovered by
1951	simplex	$O(m n^2 C)$	Dantzig
1955	augmenting paths	$O(m n C)$	Ford–Fulkerson
1970	shortest augmenting paths	$O(m n^2)$	Edmonds–Karp, Dinitz
1974	blocking flows	$O(n^3)$	Karzanov
1983	dynamic trees	$O(m n \log n)$	Sleator–Tarjan
1985	improved capacity scaling	$O(m n \log C)$	Gabow
1988	push-relabel	$O(m n \log (n^2 / m))$	Goldberg–Tarjan
1998	binary blocking flows	$O(m^{3/2} \log (n^2 / m) \log C)$	Goldberg–Rao
2013	compact networks	$O(m n)$	Orlin
2014	interior-point methods	$\tilde{O}(m n^{1/2} \log C)$	Lee–Sidford
2016	electrical flows	$\tilde{O}(m^{10/7} C^{1/7})$	Mądry
20xx		???	

max-flow algorithms with  $m$  edges,  $n$  nodes, and integer capacities between 1 and  $C$

# Choosing good augmenting path

- A natural idea is to select the path with largest bottleneck capacity.
- However, to find such paths can slow down each individual iteration by quite a bit.
- We will avoid this slowdown by not worrying about selecting the path that has exactly the largest bottleneck capacity. Instead, we will maintain a scaling parameter  $\Delta$ , and we will look for paths that have bottleneck capacity of at least  $\Delta$ .
- Let  $G_f(\Delta)$  be the subgraph of the residual graph  $G_f$  consisting only of edges with residual capacity of at least  $\Delta$ .
- We will work with values of  $\Delta$  that are powers of 2 and not greater than  $C$ .



# Scaling-Max-Flow Algorithm

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**Scaling-Max-Flow**( $G, s, t, c$ )

---

FOREACH edge  $e \in E : f(e) \leftarrow 0$ .

$\Delta \leftarrow$  largest power of 2  $\leq C$ .

WHILE ( $\Delta \geq 1$ )

$G_f(\Delta) \leftarrow \Delta$ -residual network of  $G$  with respect to flow  $f$ .

WHILE (there exists an  $s \rightsquigarrow t$  path  $P$  in  $G_f(\Delta)$ )

$f \leftarrow \text{AUGMENT}(f, c, P)$ .

Update  $G_f(\Delta)$ .

$\Delta \leftarrow \Delta / 2$ .

$\Delta$ -scaling phase

RETURN  $f$ .

---

# Scaling-Max-Flow Algorithm: Analysis

- **Assumption.** All edge capacities are integers between 1 and  $C$ .
- **Lemma 1.** There are  $1 + \lfloor \log C \rfloor$  scaling phases.
- **Pf.** Initially  $C / 2 < \Delta \leq C$ ;  $\Delta$  decreases by a factor of 2 in each iteration. So, total iterations will be  $1 + \lfloor \log C \rfloor$ .
- **Lemma 2.** Let  $f$  be the flow at the end of a  $\Delta$ -scaling phase. Then, the max-flow value  $\leq \text{val}(f) + m \Delta$ .

**Pf.** At the end of a  $\Delta$ -scaling phase, let's identify a cut  $(A, B)$  where  $A$  denotes the set of all nodes  $v$  in  $G$  for which there is an  $s$ - $v$  path in  $G_f(\Delta)$  and  $B$  denotes the set of all other nodes:  $B = V - A$ .

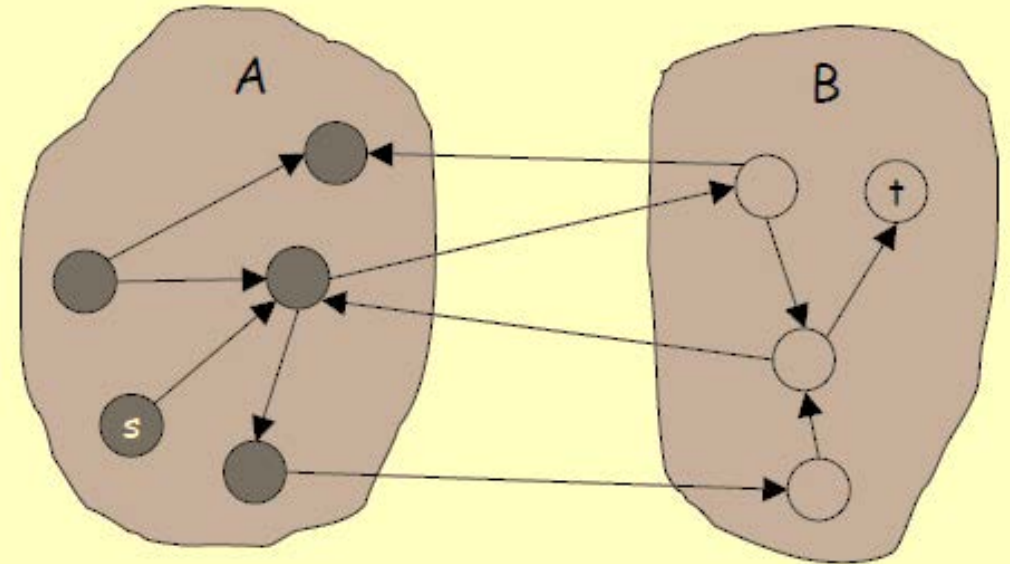
- We can observe that  $(A, B)$  is indeed an st-cut as otherwise the phase would not have ended.

# Scaling-Max-Flow Algorithm: Analysis

- **Lemma 2.** Let  $f$  be the flow at the end of a  $\Delta$ -scaling phase. Then, the max-flow value  $\leq \text{val}(f) + m \Delta$ .

**Pf.** We can easily realize that all edges  $e$  out of  $A$  are almost saturated and they satisfy  $c_e < f(e) + \Delta$  and all edges into  $A$  are almost empty and they satisfy  $f(e) < \Delta$ .

$$\begin{aligned} v(f) &= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ into } A} f(e) \\ &\geq \sum_{e \text{ out of } A} (c_e - \Delta) - \sum_{e \text{ into } A} \Delta \\ &= \sum_{e \text{ out of } A} c_e - \sum_{e \text{ out of } A} \Delta - \sum_{e \text{ into } A} \Delta \\ &\geq c(A, B) - m\Delta. \end{aligned}$$



So,  $c(A, B) \leq v(f) + m\Delta \Rightarrow \text{max-flow} \leq v(f) + m\Delta$

# Scaling-Max-Flow Algorithm: Analysis

- **Lemma 3.** The number of augmentations in a scaling phase is at most  $2m$ .

**Pf.** The statement is clearly true in the first scaling phase: we can use each of the edges out of  $s$  only for at most one augmentation in that phase.

- Now consider a later scaling phase  $\Delta$ , and let  $f_p$  be the flow at the end of the previous scaling phase. In that phase, we used  $\Delta' = 2\Delta$  as our scaling parameter.
- By **Lemma 2**, the maximum flow  $f^*$  is at most  $v(f^*) \leq v(f_p) + m \Delta' = v(f_p) + 2m\Delta$ .
- In the  $\Delta$ -scaling phase, each augmentation increases the flow by at least  $\Delta$ , and hence there can be at most  $2m$  augmentations..

# Scaling-Max-Flow Algorithm: Analysis

- **Lemma 4.** The Scaling Max-Flow Algorithm in a graph with  $m$  edges and integer capacities finds a maximum flow in at most  $2m(1 + \lceil \log C \rceil)$  augmentations. It can be implemented to run in at most  $O(m^2 \log C)$  time.

**Pf.** Lemma 1 + Lemma 3  $\Rightarrow O(m \log C)$  augmentations.

- Finding an augmenting path takes  $O(m)$  time.
- So, the running time of the Scaling Max-Flow Algorithm is  $O(m^2 \log C)$ .

## Scaling-Max-Flow( $G, s, t, c$ )

FOREACH edge  $e \in E : f(e) \leftarrow 0$ .

$\Delta \leftarrow$  largest power of 2  $\leq C$ .

WHILE ( $\Delta \geq 1$ )

$G_f(\Delta) \leftarrow \Delta$ -residual network of  $G$  with respect to flow  $f$ .

WHILE (there exists an  $s \rightsquigarrow t$  path  $P$  in  $G_f(\Delta)$ )

$f \leftarrow \text{AUGMENT}(f, c, P)$ .

Update  $G_f(\Delta)$ .

$\Delta \leftarrow \Delta / 2$ .

$\Delta$ -scaling phase

RETURN  $f$ .

# Max-flow and min-cut applications

Max-flow and min-cut problems are widely applicable model.

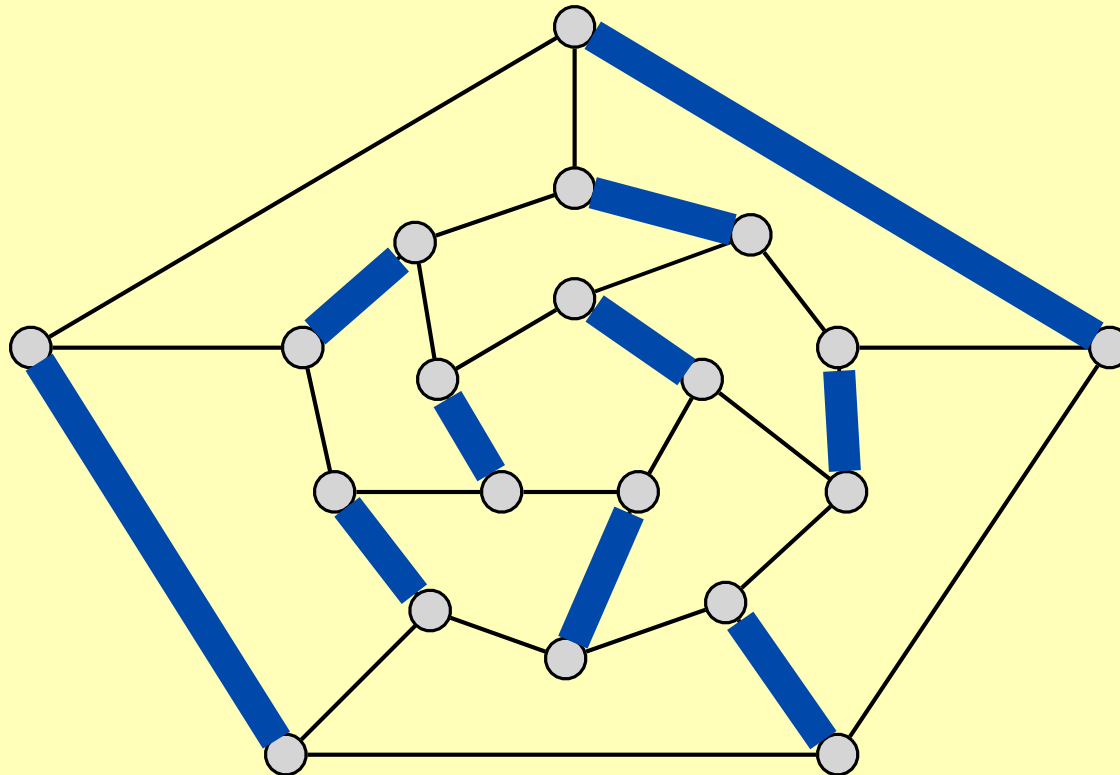
- Data mining.
- Open-pit mining.
- Bipartite matching.
- Network reliability.
- Baseball elimination.
- Image segmentation.
- Network connectivity.
- Markov random fields.
- Distributed computing.
- Security of statistical data.
- Egalitarian stable matching.
- Network intrusion detection.
- Multi-camera scene reconstruction.
- Sensor placement for homeland security.
- Many, many, more.

# Matching

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**Def.** Given an undirected graph  $G = (V, E)$ , subset of edges  $M \subseteq E$  is a **matching** if each node appears in at most one edge in  $M$ .

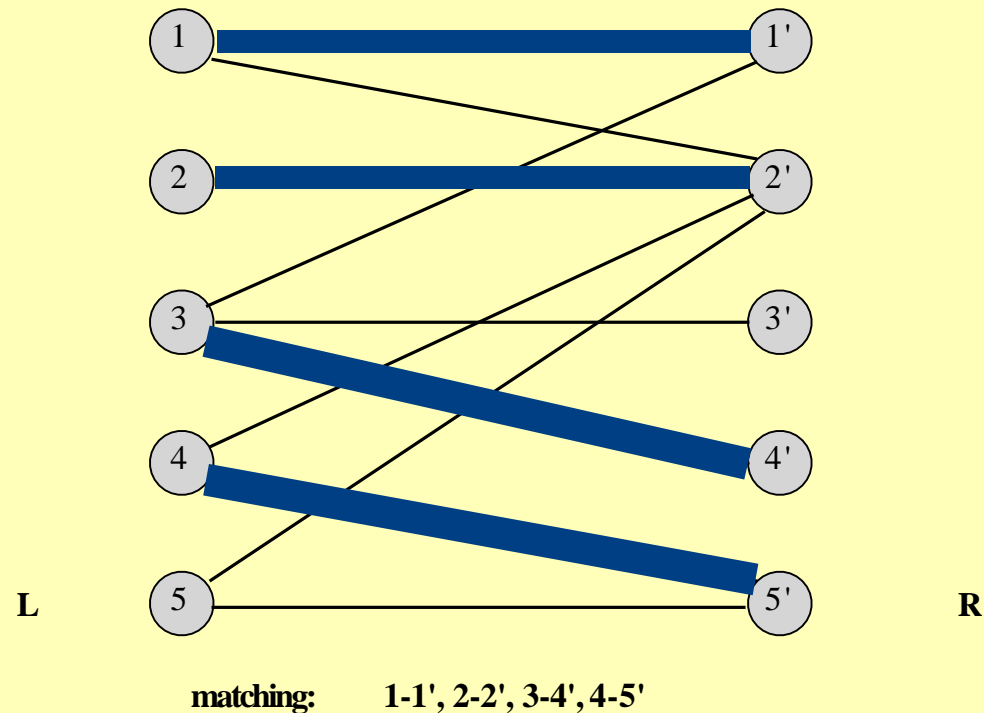
**Max matching.** Given a graph  $G$ , find a max-cardinality matching.



# Bipartite matching

**Def.** A graph  $G$  is **bipartite** if the nodes can be partitioned into two subsets  $L$  and  $R$  such that every edge connects a node in  $L$  with a node in  $R$ .

**Bipartite matching.** Given a bipartite graph  $G = (L \cup R, E)$ , find a max-cardinality matching.

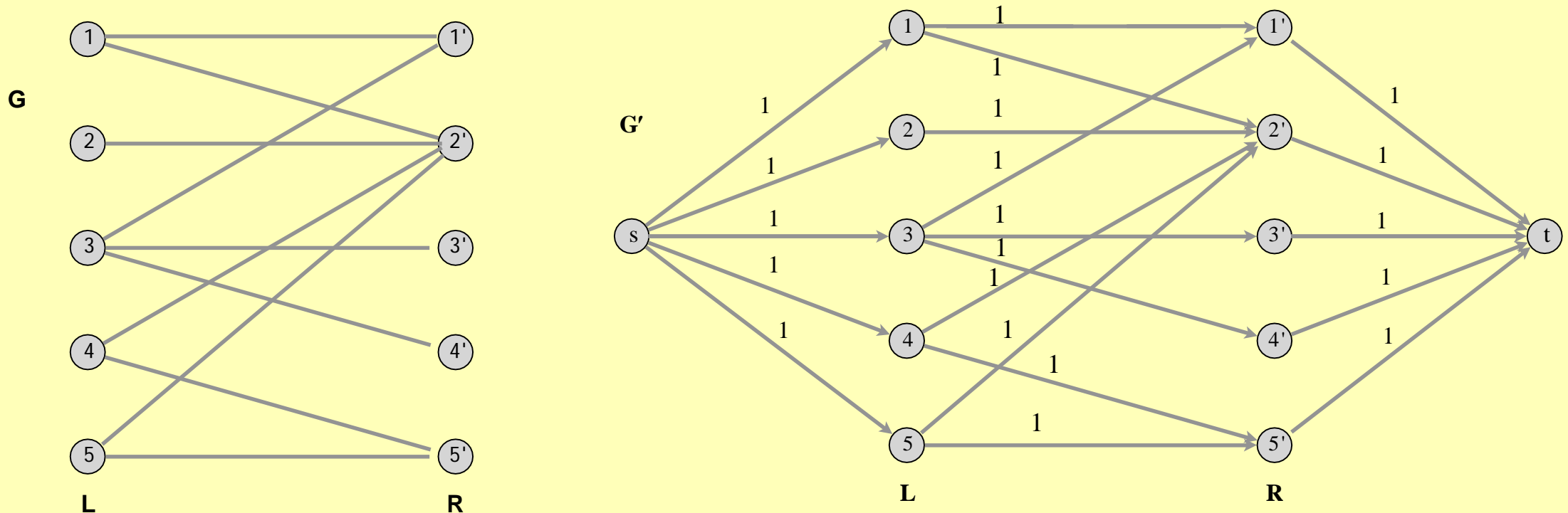




# Bipartite matching: max-flow formulation

## Formulation.

- Create digraph  $G' = (L \cup R \cup \{s, t\}, E')$  from the given bipartite graph  $G = (L \cup R, E)$ .
- Direct all edges from  $L$  to  $R$ , and assign the capacity as 1 for each.
- Add unit-capacity edges from  $s$  to each node in  $L$ .
- Add unit-capacity edges from each node in  $R$  to  $t$ .
- Now, run the Ford-Fulkerson Algorithm and find the max flow value which gives the maximum cardinality of bipartite matching.



## Max-flow formulation: proof of correctness

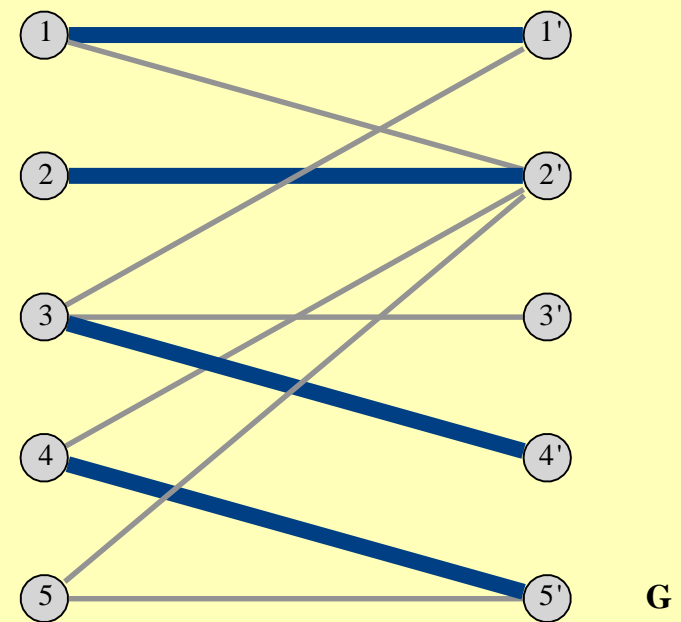
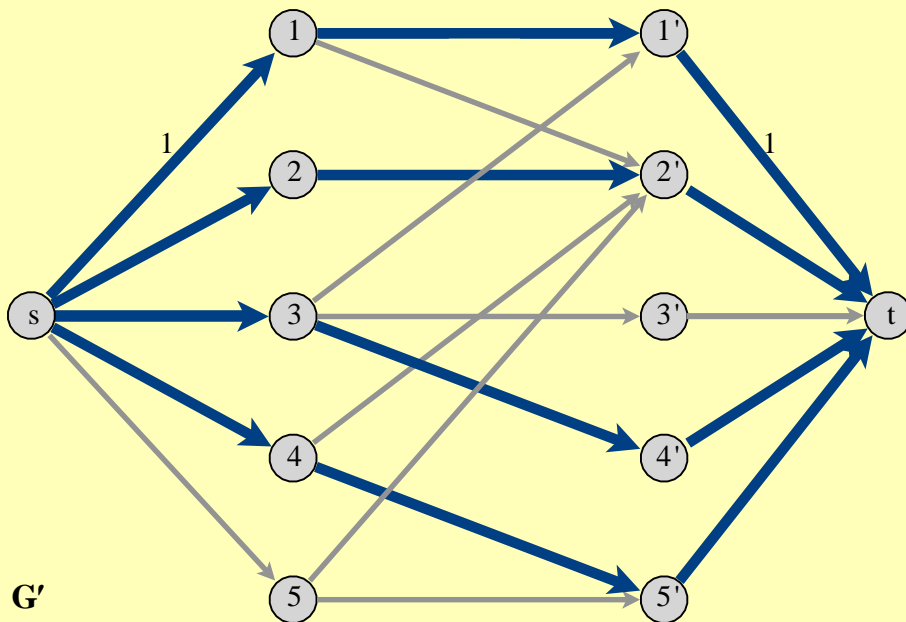
- Suppose there is a matching in  $G$  consisting of  $k$  edges of the form  $(x, y)$  where  $x \in L$  and  $y \in R$ .
- Consider the flow  $f$  that sends one unit along each path of the form  $s-x-y-t$ , i.e.,  $f(e) = 1$  for each edge on these paths. We can verify easily that the capacity and conservation conditions are indeed met and that  $f$  is an  $s-t$  flow of value  $k$ .
- Conversely, suppose there is a flow  $f'$  in  $G'$  of value  $k$ . We know there is an integer-valued flow  $f$  of value  $k$ ; and since all capacities are 1, this means that  $f(e)$  is equal to either 0 or 1 for each edge  $e$ .
- Now, consider the set  $M'$  of edges of the form  $(x, y)$  on which the flow value is 1.

# Max-flow formulation: proof of correctness

**Observation 1.**  $M'$  contains  $k$  edges where  $k$  is the max flow.

**Pf.** To prove this, consider the cut  $(A, B)$  in  $G'$  with  $A = \{s\} \cup L$ .

- The value of the flow is the total flow leaving  $A$ , minus the total flow entering  $A$ .
- The first of these terms is simply the cardinality of  $M'$  since these are the edges leaving  $A$  that carry flow, and each carries exactly one unit of flow.
- The second of these terms is 0, since there are no edges entering  $A$ .
- Thus,  $M'$  contains  $k$  edges.

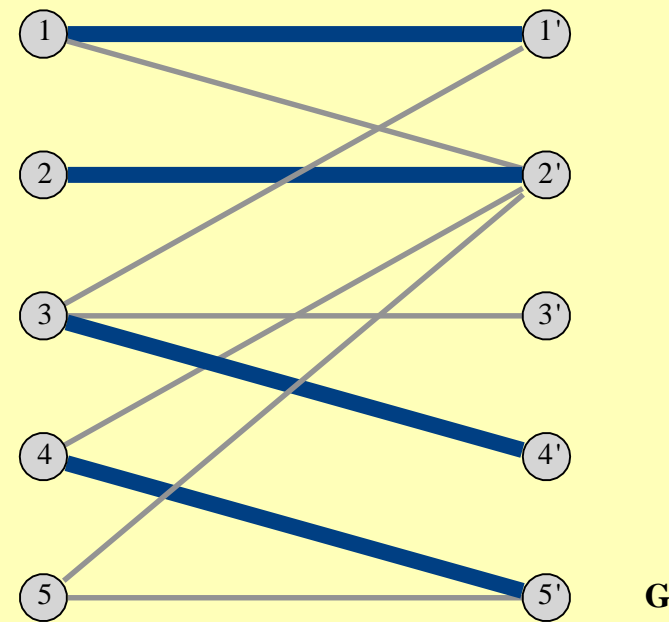
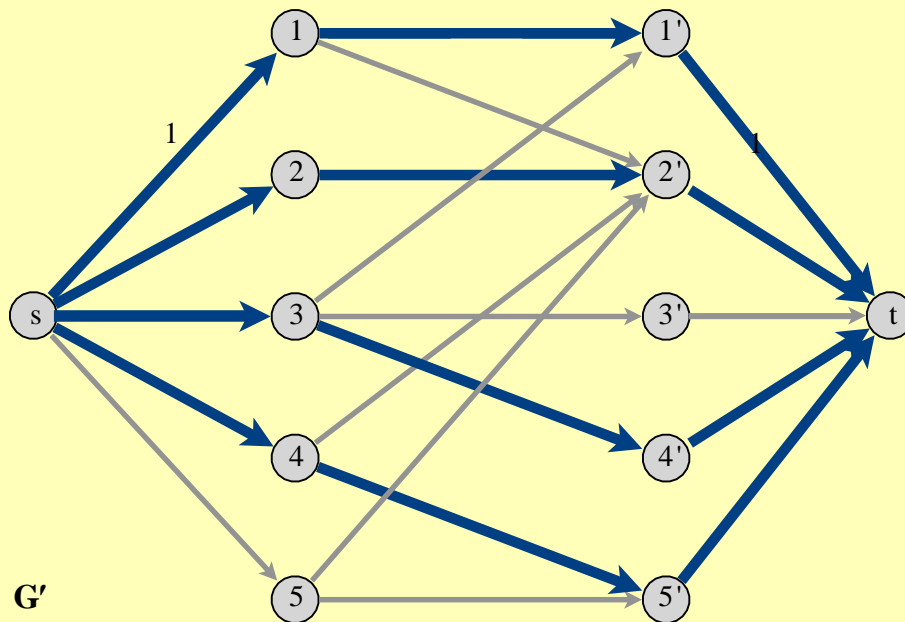


# Max-flow formulation: proof of correctness

**Observation 2.** Each node in  $L$  is the tail of at most one edge in  $M'$ .

**Pf.** To prove this, suppose  $x \in L$  were the tail of at least two edges in  $M'$ .

- Since our flow is integer-valued, this means that at least two units of flow leave from  $x$ .
- By conservation of flow, at least two units of flow would have to come into  $x$ —but this is not possible, since only a single edge of capacity 1 enters  $x$ .
- Thus  $x$  is the tail of at most one edge in  $M'$ .

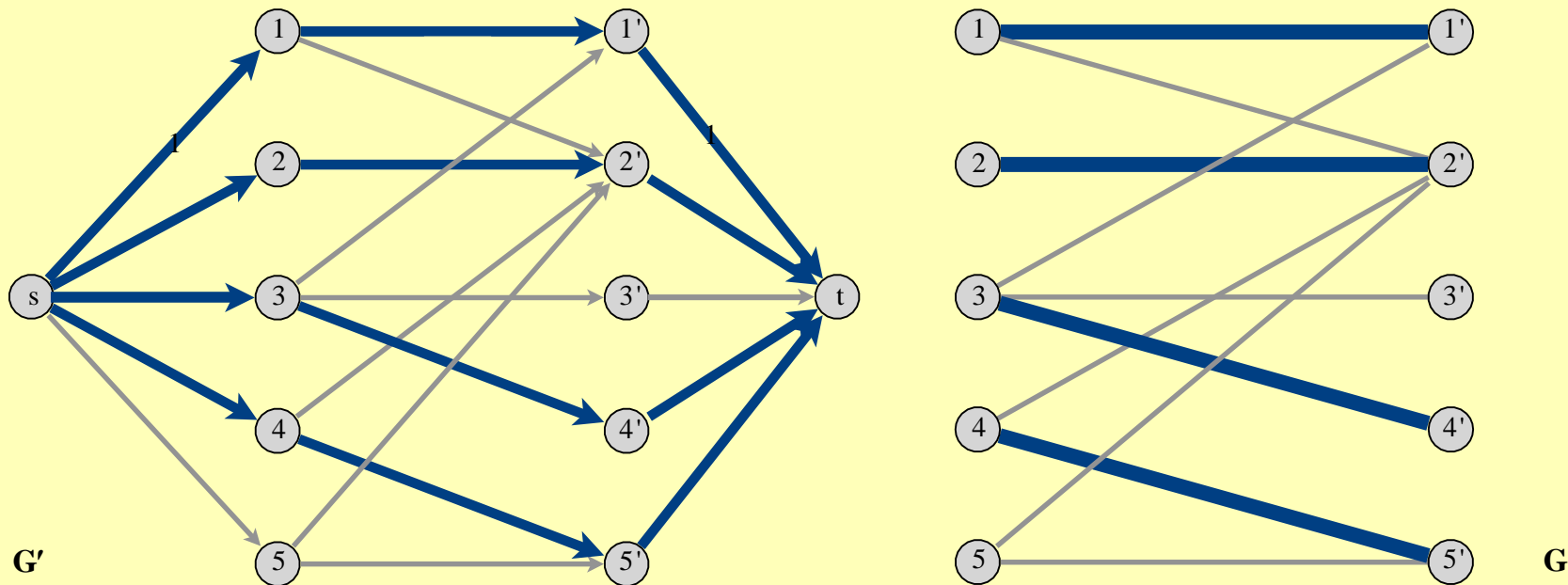


# Max-flow formulation: proof of correctness

**Observation 3.** Each node in  $R$  is the head of at most one edge in  $M'$ .

**Pf.** By the same reasoning as previous.

**Conclusion.** The size of the maximum matching in  $G$  is equal to the value of the maximum flow in  $G'$ . and the edges in such a matching in  $G$  are the edges that carry flow from  $L$  to  $R$  in  $G'$ .



# Network flow II: quiz

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What is running time of Ford–Fulkerson algorithms to find a max- cardinality matching in a bipartite graph with  $|L| = |R| = n$  ?

- A.  $O(m + n)$
- B.  $O(mn)$
- C.  $O(mn^2)$
- D.  $O(m^2n)$

# Perfect matchings in bipartite graphs

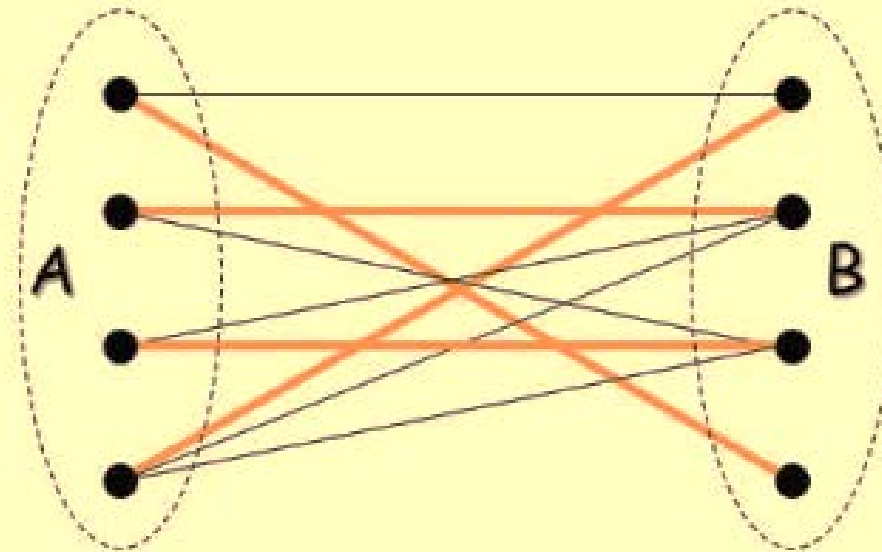
**Def.** Given a graph  $G = (V, E)$ , a subset of edges  $M \subseteq E$  is a **perfect matching** if each node of  $G$  appears in exactly one edge in  $M$ .

- Condition for perfect matching:  $|L| = |R| = |M|$

**Q.** When does a bipartite graph have a perfect matching?

**Structure of bipartite graphs with perfect matchings.**

- Clearly, we must have  $|L| = |R|$ .



# Perfect matchings in bipartite graphs

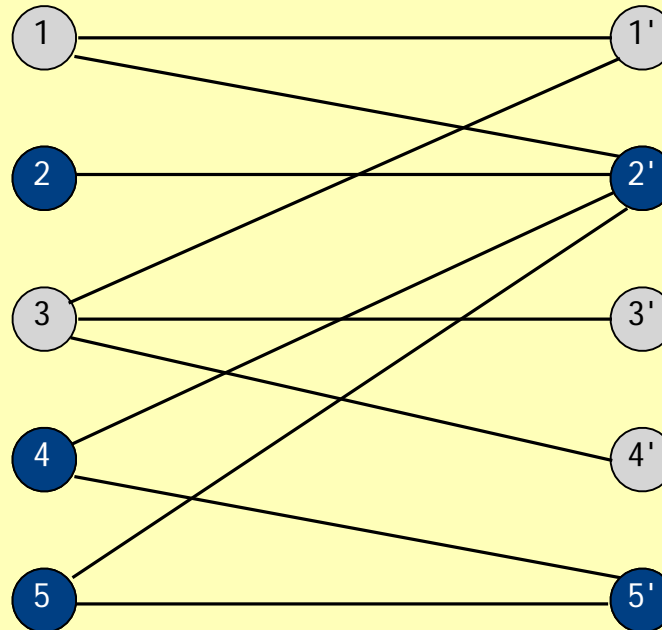
**Notation.** Let  $S$  be a subset of nodes, and let  $N(S)$  be the set of nodes adjacent to nodes in  $S$ .

**Observation.** If a bipartite graph  $G = (L \cup R, E)$  has a perfect matching, then  $|N(S)| \geq |S|$  for all subsets  $S \subseteq L$ .

**Pf.** Each node in  $S$  has to be matched to a different node in  $N(S)$ . ■

$$S = \{2, 4, 5\}$$

$$N(S) = \{2', 5'\}$$



no perfect matching