COMP2026 Problem Solving Using Object Oriented Programming

Laboratory 3

Part A Discovery Exercises

*Type your answers in	XXXXXXXX	lab03.docx
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a project called Lab03 in IntelliJ. Put the given FileInputExample.java program src folder. Run the program and paste the output below.
ven FileInputExample.java program reads input from a file called input.txt. Put ven input.txt file into the project file Lab03. Run the program again and paste the output.
ile Output e given FileOutputExample.java program in to the src folder of the Lab03 projectogram writes output into a file called output.txt. Run the program. Where is the output.txt file?
Paste the content of output.txt below.
j

iii.	Run the program again. Paste the content of output.txt below.							
	Does the content of output.txt change?							
a) Put	File Append the given FileAppendExample.java program in to the src folder of the Lab03 project							
This	program writes output into a file called appendOutput.txt.							
i.	Run the program once. Paste the content of appendOutput.txt below.							
ii.	Run the program again. Paste the content of appendOutput.txt below.							
	Does the content of appendOutput.txt change? Why?							
Task 4:	Loop Conversion							
	the given loop into other types of loop. In some parts, you may need to add more statements rather writing a loop.							
a) Give	n:							
	<pre>for (int i = 0; i < n; i++){ //n is an integer System.out.println(i); }</pre>							
i.	Rewrite the above using a while loop.							
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ii.	Rewrite the above using a dowhile loop.
iii.	Suppose the following print statement is added after the above three loops to print the value, what will be printed? Is there any side-effect when converting a for loop to another type?
	<pre>System.out.println(i);</pre>
	System.out.printin(1),
iven:	
	<pre>while(in.hasNextLine()){</pre>
	<pre>System.out.println(in.nextLine());</pre>
	Rewrite the above using a for loop.
i.	Rewrite the above using a for loop.
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i.	Rewrite the above using a for loop.
i.	Rewrite the above using a for loop.
i.	Rewrite the above using a for loop. Rewrite the above using a dowhile loop.

c) Given:

	do {
	<pre>System.out.print("Enter an integer: ");</pre>
	<pre>n = in.nextInt(); //in is a scanner object</pre>
	$\{\text{while (n < 1 n > 10); //n is an integer}\}$
i.	Rewrite the above using a for loop.
ii.	Rewrite the above using a while loop.

Part B Programming Exercises

Task 1: Printing Odd Numbers

a) Write a program called **OddNumbers** that prints the first 50 odd positive integers with 10 numbers in a row.

Sample output:

```
1 3 5 7 9 11 13 15 17 19
21 23 25 27 29 31 33 35 37 39
41 43 45 47 49 51 53 55 57 59
61 63 65 67 69 71 73 75 77 79
81 83 85 87 89 91 93 95 97 99
```

b) Modify part (a) to write a program called **FormattedOddNumbers** that prints the first 50 odd positive integers as follows. Hint: use printf().

```
1 3 5 7 9 11 13 15 17 19
21 23 25 27 29 31 33 35 37 39
41 43 45 47 49 51 53 55 57 59
61 63 65 67 69 71 73 75 77 79
81 83 85 87 89 91 93 95 97 99
```

c) Write a program called **ReverseOddNumbers** that prints the first 50 odd positive integers with 10 numbers in a row, but in reverse order.

Sample output:

99	97	95	93	91	89	87	85	83	81
79	77	75	73	71	69	67	65	63	61
59	57	55	53	51	49	87 67 47 27	45	43	41
39	37	35	33	31	29	27	25	23	21
19	17	15	13	11	9	7	5	3	1

Task 2: Calendar Month

Write a program called **CalendarMonth** that prints a calendar month. The program should prompt user to input the start day of the month (Sunday is 0, Monday is 1, ...) and the number of days in the month.

Sample output 1:

Enter the start day: 3 Enter the number of days: 30 Sun Mon Tue Wed Thu Fri Sat								
			1	2	3	4		
5	6	7	8	9	10	11		
12	13	14	15	16	17	18		
19	20	21	22	23	24	25		
26	27	28	29	30				

Sample output 2:

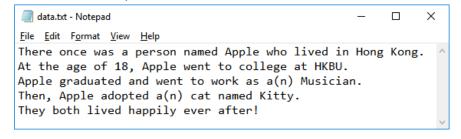
Enter the start day: 4 Enter the number of days: 31								
	Mon				-			
				1	2	3		
4	5	6	7	8	9	10		
11	12	13	14	15	16	17		
18	19	20	21	22	23	24		
25	26	27	28	29	30	31		

Task 3: Line Number

Write a program called **LineNumber** that asks the user for the name of a text file and reads strings from the text file, one string per line. Then the program displays the contents of the file with each line preceded with a line number followed by a colon. The line numbering should start at 1.

Note: Put the input file, e.g. data.txt, inside the **Project folder** of IntelliJ IDEA.

Content of the input file:



Sample output:

```
Enter the filename: data.txt

1: There once was a person named Apple who lived in Hong Kong.

2: At the age of 18, Apple went to college at HKBU.

3: Apple graduated and went to work as a(n) Musician.

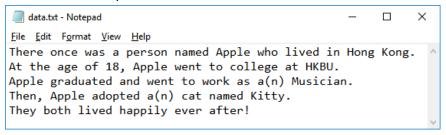
4: Then, Apple adopted a(n) cat named Kitty.

5: They both lived happily ever after!
```

Task 4: Line Number to File

Modify the program you have done in Task 3 that asks the user for both input filename and output filename. Then the program writes the contents of the file with each line preceded with a line number followed by a colon to the output file. Name your program **LineNumberToFile**.

Content of the input file:



Sample output:

```
Enter the input filename: data.txt
Enter the output filename: dataLineNumber.txt
```

Content of the output file:

Task 5: Printing Patterns

a) Write a program called **Rect** that reads in two numbers m and n and then prints n rows of m asterisks.

Sample output:



b) Modify the program in part (a) that reads in a number n and prints a triangle with n rows of asterisks. Name the program **RightTriangle**.

Sample output:

```
n: 5

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```

c) Modify the program in part (b) to prints a triangle with *n* rows of asterisks as follow. Name the program **InvertedTriangle**.

Sample output:

```
n: 5
****

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```

d) Write a program called **IsoscelesTriangle** that reads in a number *n* and prints a triangle with *n* rows of asterisks as follow.

Sample output:

```
n: 5

*

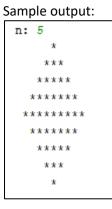
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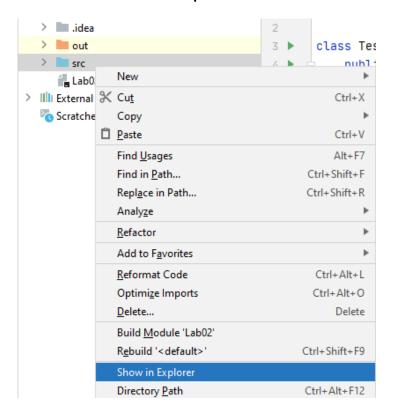
*******
```

e) Write a program that reads in a number n and prints a diamond shape with 2n-1 rows of asterisks as follow. Name the program **Diamond**.



Part C Submitting Exercises

Step 1: Right-click the src folder and select Show in Explorer



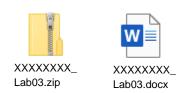
Step 2: Zip the src folder into src.zip



Step 3: Rename the src.zip file to XXXXXXXX_lab03.zip where XXXXXXXX is your student id



Step 4: Submit XXXXXXXX_lab03.zip and XXXXXXXX_lab03.docx to Moodle.



References

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- [2] Dean, J., & Dean, R. (2008). *Introduction to programming with Java: A problem solving approach*. Boston: McGraw-Hill.
- [3] Farrell, J. (2012). Java programming. Boston, MA: Course Technology Cengage Learning
- [4] Forouzan, B. A., & Gilberg, R. F. (2007). *Computer science: A structured programming approach using C (3rd ed.)*. Boston, MA: Thomson Course Technology.
- [5] Gaddis, T. (2016). Starting out with Java (6th ed.). Pearson.
- [6] Liang, Y. D. (2013). *Introduction to Java programming: Comprehensive version*. (8th ed.). Pearson.
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- [11] yet another insignificant Programming Notes. (n.d.). Retrieved from https://www3.ntu.edu.sg/home/ehchua/programming
- [12] Zakhour, S., Kannan, S., & Gallardo, R. (2013). *The Java tutorial: A short course on the basics* (5th ed.).