

# Standard Input & Decisions

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COMP2026

PROBLEM SOLVING USING OBJECT ORIENTED PROGRAMMING

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# Overview

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- ❖ Standard Input
- ❖ If statements
- ❖ Switch statements

# Reading input

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- ❖ A program has to **read keyboard input by** a class called **Scanner** inside the Java API (libraries)
- ❖ Classes in Java API are grouped in packages
- ❖ A package is a collection of classes with a related purpose
- ❖ Scanner class is inside a package called **java.util**
- ❖ <http://docs.oracle.com/javase/8/docs/api/java/util/Scanner.html>

# Reading input

❖ To use the Scanner class, we have to

1. Import the class from its package at the top of the program

```
import java.util.Scanner;
```

The screenshot shows the Java Platform Standard Ed. 8 documentation page for the `Scanner` class. The page has a dark blue header with navigation links: OVERVIEW, PACKAGE, CLASS (highlighted), USE, TREE, DEPRECATED, INDEX, and HELP. Below the header, there are links for PREV CLASS, NEXT CLASS, FRAMES, NO FRAMES, and ALL CLASSES. The main content area shows the package `compact1, compact2, compact3` and `java.util`. The class name **Class Scanner** is displayed. Below it, the inheritance hierarchy is shown: `java.lang.Object` and `java.util.Scanner` (circled in red). The section **All Implemented Interfaces:** lists `Closeable`, `AutoCloseable`, and `Iterator<String>`.

# Reading input

❖ To use the Scanner class, we have to

2. Obtain a Scanner **object** by

```
Scanner in = new Scanner(System.in);
```

**object name**

Similar to variable name, you could name it

**to create a new object**

**InputStream**

## Constructor Summary

### Constructors

#### Constructor and Description

**Scanner**(File source)

Constructs a new Scanner that produces values scanned from the specified file.

**Scanner**(File source, String charsetName)

Constructs a new Scanner that produces values scanned from the specified file.

**Scanner**(InputStream source)

Constructs a new Scanner that produces values scanned from the specified input stream.

**Scanner**(InputStream source, String charsetName)

# Reading input

- ❖ Once we have a scanner, we use its `nextInt()` method to read an integer value

a period (.)

```
int num1 = in.nextInt();
```

object name

method to read an integer

## Method Summary

All Methods

Instance Methods

Concrete Methods

Modifier and Type

Method and Description

void

`close()`

Closes this scanner.

int

`nextInt()`

Scans the next token of the input as an int.

int

`nextInt(int radix)`

Scans the next token of the input as an int.

String

`nextLine()`

Advances this scanner past the current line and returns the input that

# Reading input

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## ❖ Common input methods:

<b>int</b>	<b>nextInt()</b> Scans the next token of the input as an int.
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<b>double</b>	<b>nextDouble()</b> Scans the next token of the input as a double.
---------------	---

<b>String</b>	<b>next()</b> Finds and returns the next complete token from this scanner.
---------------	---

<b>String</b>	<b>nextLine()</b> Advances this scanner past the current line and returns the input that was skipped.
---------------	--

```
int n = in.nextInt();           // read input as integer
double d = in.nextDouble();    // read input as double
String str = in.next();         // read input as String
String line = in.nextLine();    // read whole line as String
```

# Reading input

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- ❖ When a program asks for user input, it should first **print a message that tells the user which input is expected**
- ❖ Such a message is called **prompt**
- ❖ Example:

```
System.out.print("Please input a number: ");
```

use the **print** method



# Standard Input Example

StandardInputExample.java × import the class

```
1 import java.util.Scanner;
2
3 public class StandardInputExample {
4     public static void main(String[] args) {
5         new StandardInputExample().runApp();
6     }
7
8     void runApp() {
9         Scanner in = new Scanner(System.in);
10
11         System.out.print("Enter an integer: ");
12         int intNum = in.nextInt();
13         System.out.print("Enter a double: ");
14         double doubleNum = in.nextDouble();
15         System.out.print("Enter a string: ");
16         String str = in.next();
17
18         System.out.println();
19         System.out.println("You have entered:");
20         System.out.println("An integer: " + intNum);
21         System.out.println("A double: " + doubleNum);
22         System.out.println("A string: " + str);
23
24         in.close();
25     }
26 }
27 }
```

Run: StandardInputExample ×

"C:\Program Files\Java\jdk1.8.0\_181\bin\java.exe" ...

Enter an integer: 45  
Enter a double: 15.4  
Enter a string: hello

You have entered:  
An integer: 45  
A double: 15.4  
A string: hello

Process finished with exit code 0

Create a Scanner object

Display prompts and read inputs

Print result

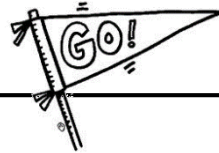
Close the Scanner

# If statements

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# Recap

## Writing conditions & doing selections



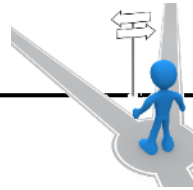
Relational / Equality Operators	Meaning
>	greater than
<	less than
>=	greater than or equal to
<=	less than or equal to
!=	not equals
==	equals

**if (condition)**

{

the **operations** that you want to do if **condition** is **TRUE**

}



**if (condition)**

{

the operations that you want to do if **condition** is **TRUE**

**}else**

{

the operations that you want to do if **condition** is **FALSE**

}



**if (condition 1)**

{

operations to do if **condition 1** is **TRUE**

**}else if (condition 2)**

{

operations to do if **condition 2** is **TRUE**

**}else if (condition 3)**

{

operations to do if **condition 3** is **TRUE**

**}else if (condition n)**

{

operations to do if **condition 4** is **TRUE**

**}else**

{

operations to do if **ALL** the above **conditions** are **FALSE**

}

# Recap on if

---

```
...
//read input number
Scanner in = new Scanner(System.in);
System.out.print("Enter 1, 2, or 3: ");
int input = in.nextInt();

if (input == 1) {
    System.out.println("You entered 1.");
} else if (input == 2) {
    System.out.println("You entered 2.");
} else if (input == 3) {
    System.out.println("You entered 3.");
} else {
    System.out.println("That's not 1, 2, or 3!");
}
...
```

# Switch statements

---

# Recap on switch

```
...
//read input integer
Scanner in = new Scanner(System.in);
System.out.print("Enter 1, 2, or 3: ");
int input = in.nextInt();

switch(input)
{
    case 1:
        System.out.println("You entered 1.");
        break;
    case 2:
        System.out.println("You entered 2.");
        break;
    case 3:
        System.out.println("You entered 3.");
        break;
    default:
        System.out.println("That's not 1, 2, or 3!");
}
...
```

# Recap on switch

```
...
//read input character
Scanner in = new Scanner(System.in);
System.out.print("Enter a letter: ");
char input = in.next().charAt(0);
```

0	1	2	3	4
h	e	l	l	o

```
switch(input)
{
    case 'a':
    case 'e':
    case 'i':
    case 'o':
    case 'u':
        System.out.println("Vowel!");
        break;
    default:
        System.out.println("Consonant!");
}
...
```

# Recap on switch

```
...
//read input String
Scanner in = new Scanner(System.in);
System.out.print("Enter a month: ");
String input = in.next();

switch(input)
{
    case "January":      case "March":      case "May":
    case "July":         case "August":     case "October":
    case "December":
        System.out.println("31 days");
        break;
    case "April":        case "June":
    case "Septemer":     case "November":
        System.out.println("30 days");
        break;
    case "February":
        System.out.println("28 or 29 days");
        break;
    default:
        System.out.println("Error!");
}
...
```



# Part A

## Discovery Exercises

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Type your answers in **XXXXXXXXX\_lab02.docx**

# Hints for Task 1

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# More about reading input

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```
Scanner in = new Scanner(System.in);
```

```
System.out.print("Enter your name: ");
```

```
String name = in.nextLine();
```

```
System.out.print("Enter your age: ");
```

```
int age = in.nextInt();
```

```
System.out.println();
```

```
System.out.println("Hello " + name + "!");
```

```
System.out.println("You are " + age + " years old.");
```

```
Enter your name: Chan Tai Man
```

```
Enter your age: 20
```

```
Hello Chan Tai Man!
```

```
You are 20 years old.
```

Let's see how the input was read by the computer...

# More about reading input

## ❖ Understanding how input was read

```
System.out.print("Enter your name: ");
```

`nextLine()` reads input up to the `\n`

```
String name = in.nextLine();
```

name stores "Chan Tai Man"

Scanner advances to next line (after `\n`)

```
System.out.print("Enter your age: ");
```

```
int age = in.nextInt();
```

`nextInt()` takes 20

`\n` is left in the input buffer

Input buffer

Chan Tai Man\n

scanner

Chan Tai Man\n

scanner

Chan Tai Man\n20\n

scanner

Chan Tai Man\n20\n

scanner

# More about reading input

```
Scanner in = new Scanner(System.in);  
  
System.out.print("Enter your age: ");  
int age = in.nextInt();  
System.out.print("Enter your name: ");  
String name = in.nextLine();
```

How about changing the order of inputs ?

```
System.out.println();  
System.out.println("Hello " + name + "!");  
System.out.println("You are " + age + " years old.");
```

```
Enter your age: 20  
Enter your name:  
Hello !  
You are 20 years old.
```

What's wrong?  
After typing 20, the program prints the output directly!!

# More about reading input

## ❖ Understanding how input was read

```
System.out.print("Enter your age: ");
```

```
int age = in.nextInt();
```

nextInt() takes 20  
\n is left in the input buffer

```
System.out.print("Enter your name: ");
```

nextLine() reads input up to the \n

```
String name = in.nextLine();
```

name stores ""  
Scanner advances to next line (after \n)

Input buffer

20\n

scanner

20\n

scanner

20\n

scanner

# Solution

❖ Add a `nextLine()` method to solve the problem

```
System.out.print("Enter your age: ");
```

```
int age = in.nextInt();
```

```
String dummy = in.nextLine();
```

dummy store ""

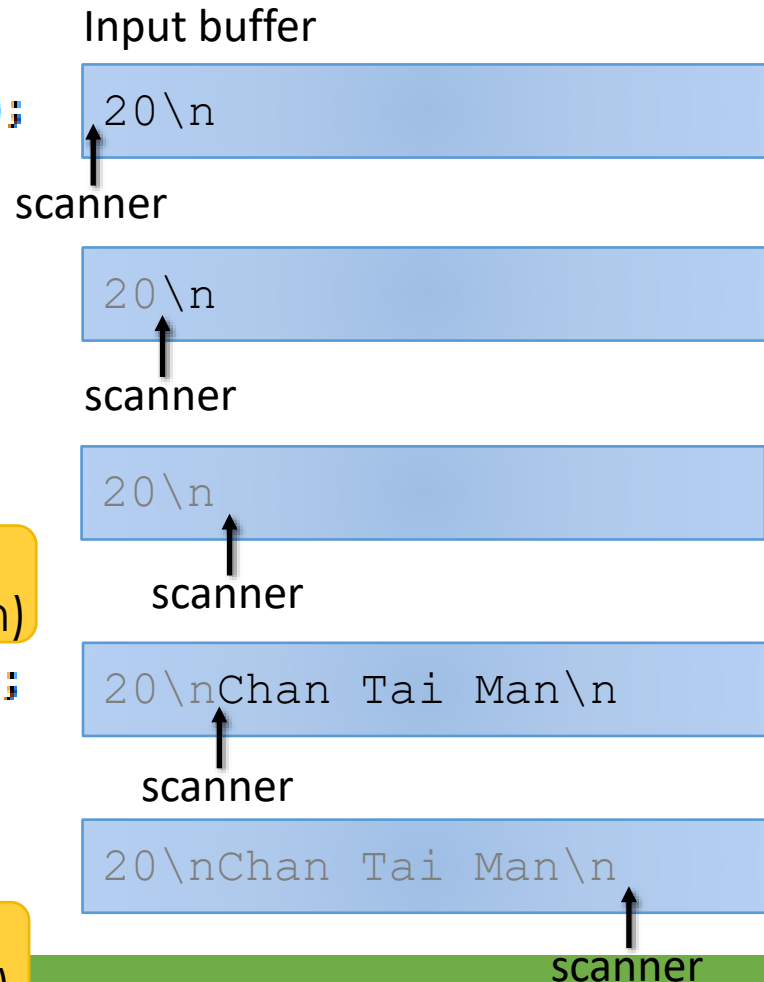
Scanner advances to next line (after \n)

```
System.out.print("Enter your name: ");
```

```
String name = in.nextLine();
```

name stores "Chan Tai Man"

Scanner advances to next line (after \n)



# Solution

---

```
Scanner in = new Scanner(System.in);

System.out.print("Enter your age: ");
int age = in.nextInt();
String dummy = in.nextLine(); //to consume the \n
System.out.print("Enter your name: ");
String name = in.nextLine();

System.out.println();
System.out.println("Hello " + name + "!");
System.out.println("You are " + age + " years old.");
```

Add a dummy nextLine() to consume the \n before using the nextLine to read input

---

```
Enter your age: 20
Enter your name: Chan Tai Man

Hello Chan Tai Man!
You are 20 years old.
```



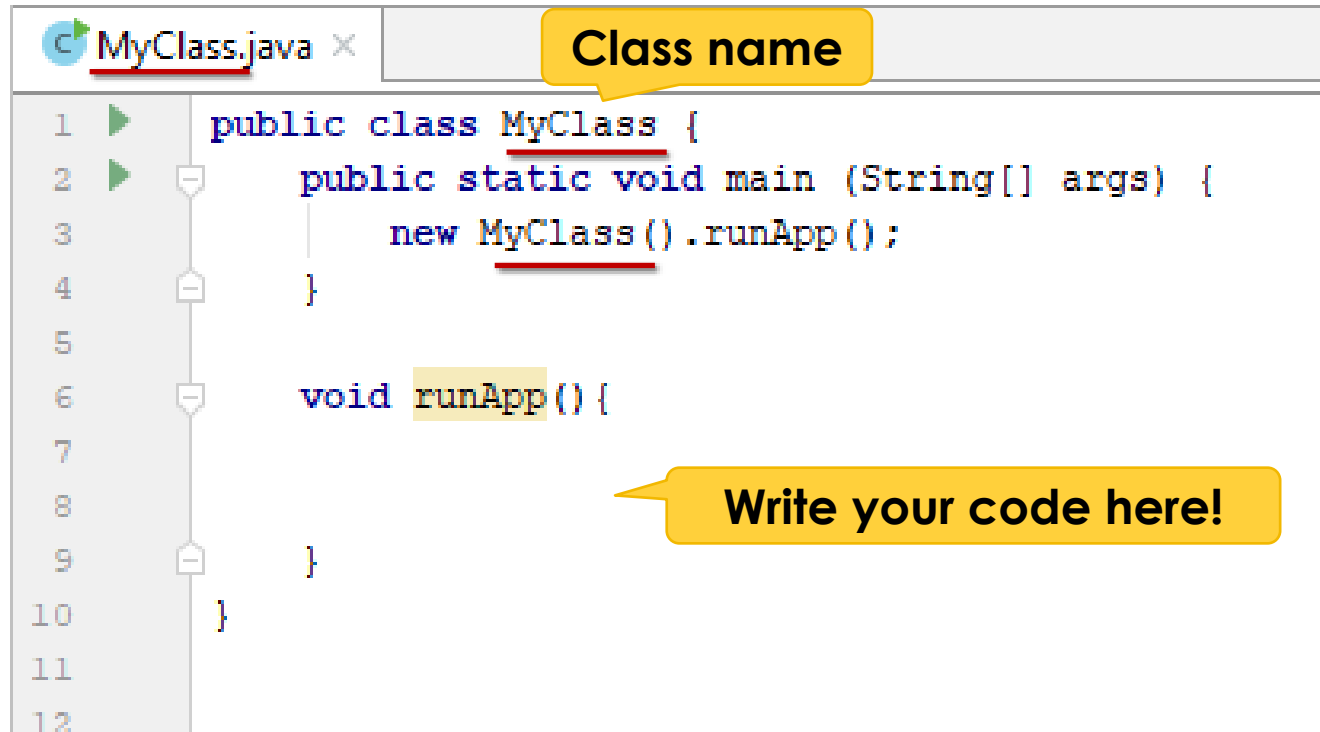
# Part B

# Programming Exercises

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# How to start?

- ❖ Suppose you are told to write a Java program called MyClass



```
1  public class MyClass {  
2      public static void main (String[] args) {  
3          new MyClass() .runApp() ;  
4      }  
5  
6      void runApp() {  
7  
8  
9      }  
10 }  
11  
12
```

**Class name**

**Write your code here!**

# Hints for Task 3

## How to read a character:

0	1	2	3	4
H	E	L	L	O

❖ String library:

<https://docs.oracle.com/javase/8/docs/api/java/lang/String.html>

<code>char</code>	<code>charAt(int index)</code> Returns the char value at the specified index.
-------------------	--

```
Scanner in = new Scanner(System.in);  
String input = in.next();  
char type = input.charAt(0);  
           //get the first character  
           //from input
```

# Lab Exercise Submission

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❖ Submit the following to Moodle

❖ XXXXXXXX\_lab02.docx

❖ XXXXXXXX\_lab02.zip

\*Replace “XXXXXXX” with your student ID

**Deadline: Next Monday 11:59 am**

# References

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- ❖ Dean, J., & Dean, R. (2008). *Introduction to programming with Java: A problem solving approach*. Boston: McGraw-Hill.
- ❖ Forouzan, B. A., & Gilberg, R. F. (2007). *Computer science: A structured programming approach using C* (3rd ed.). Boston, MA: Thomson Course Technology.
- ❖ Gaddis, T. (2016). *Starting out with Java* (6th ed.). Pearson.
- ❖ Liang, Y. D. (2013). *Introduction to Java programming: Comprehensive version*. (8<sup>th</sup> ed.). Pearson.
- ❖ Schildt, H. (2006). *Java a beginner's guide*. New York: McGraw Hill.
- ❖ Wu, C. T. (2010). *An introduction to object-oriented programming with Java*. Boston: McGraw Hill Higher Education
- ❖ Xavier, C. (2011). *Java programming: A practical approach*. New Delhi: Tata McGraw Hill.
- ❖ Zakhour, S., Kannan, S., & Gallardo, R. (2013). *The Java tutorial: A short course on the basics* (5th ed.).
- ❖ yet another insignificant Programming Notes. (n.d.). Retrieved from <https://www3.ntu.edu.sg/home/ehchua/programming>