

# File I/O & Loops

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COMP2026

PROBLEM SOLVING USING OBJECT ORIENTED PROGRAMMING

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# Overview

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- ❖ File Input
- ❖ File Output
- ❖ File Append
- ❖ While loop
- ❖ Do... while loop
- ❖ For loop

# File I/O

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# Reading Text File

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- ❖ In Java, the most convenient way for reading text is to use `Scanner` class (`java.util.Scanner`)
- ❖ To read input from a file, the `Scanner` class relies on another class called `File` (`java.io.File`)
- ❖ The `File` class describes files and directories in disk

# Reading Text File

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- ❖ To create a File object with the filename input.txt:

```
File inputFile = new File("input.txt");
```

- ❖ Use the File object to create a Scanner object:

```
Scanner in = new Scanner(inputFile);
```

- ❖ This Scanner object reads text from the file input.txt instead of System.in

# Reading Text File

---

- ❖ We can use the **Scanner methods** to read data from the input file
- ❖ `nextInt()`, `nextDouble()`, `next()`, `nextLine()`, etc.
- ❖ <http://docs.oracle.com/javase/8/docs/api/java/util/Scanner.html>
- ❖ For example, you can use the following loop to process the input file line by line

```
while (in.hasNextLine())  
{  
    String line = in.nextLine();  
    ... //codes to process the line goes here  
}
```

Method **hasNextLine()**  
checks if there another  
line in the file for reading

# Reading Text File

---

- ❖ When you are done processing a file, be sure to close the Scanner

```
in.close();
```

# FileInputExample

FileInputExample.java

```
1 import java.util.Scanner;
2 import java.io.File;
3
4 public class FileInputExample {
5     public static void main(String[] args) throws Exception {
6         new FileInputExample().runApp();
7     }
8
9
10    void runApp() throws Exception {
11
12        String filename = "input.txt";
13        File inputFile = new File(filename);
14
15        if (!inputFile.exists()) {
16            System.out.println("The file " + filename + " is not found.");
17            System.exit(status: 0);
18        }
19
20        Scanner in = new Scanner(inputFile);
21
22        while (in.hasNextLine()) {
23            String line = in.nextLine();
24            System.out.println(line);
25        }
26        in.close();
27    }
28 }
```

import the classes

Terminate the method if exception occurs  
(If the input file for the Scanner doesn't exist, exception occurs when the Scanner object is creating.)

Create a File object

Check whether the file exists

Create a Scanner object

Read the file line by line and print the lines

Close the Scanner



# Write Data to a File

---

- ❖ Create a **PrintWriter** object to open a file for writing

```
PrintWriter out = new PrintWriter("output.txt");
```

- ❖ Write data to the file by **print** and **println** method

```
out.print("Java ");  
out.println("Programming");
```

- ❖ Use **close** method to close the file

```
out.close();
```

# FileOutputExample

```
FileOutputExample.java x
1  import java.io.*;
2
3  public class FileOutputExample {
4      public static void main(String[] args) throws Exception {
5          new FileOutputExample().runApp();
6      }
7
8
9      void runApp() throws Exception {
10
11          String filename = "output.txt";
12          PrintWriter out = new PrintWriter(filename);
13
14          out.print("This ");
15          out.print("is ");
16          out.println("line 1.");
17          out.println("This is line 2.");
18
19          out.close();
20      }
21  }
22
```

import the classes

Terminate the method if exception occurs  
(If the `PrintWriter` cannot open the file for writing, exception occurs when the `PrintWriter` object is creating.)

Create a `PrintWriter` object

Use **print()** to print sting  
Use **println()** to print the string and moves the cursor to a newline

Close the `PrintWriter`

# Appending Data to a File

---

- ❖ Create a **FileWriter** object with a filename and a true value for arguments
- ❖ Create a **PrintWriter** object so that you can use the **print** and **println** methods to write data to the file

```
FileWriter fwriter = new FileWriter("output.txt", true);  
PrintWriter out = new PrintWriter(fwriter);
```

```
out.print("Java ");  
out.println("Programming");
```

```
out.close();
```

- ❖ Any data written to the file will be appended to the file's existing content

# FileAppendExample

FileAppendExample.java ×

```
1 import java.io.
```

import the classes

```
3 public class FileAppendExample {
```

```
4     public static void main(String[] args) throws Exception {
```

```
5         new FileAppendExample().runApp();
```

```
6     }
```

```
8     void runApp() throws Exception {
```

```
10         String filename = "appendOutput.txt";
```

```
11         FileWriter fwriter = new FileWriter(filename, append: true);
```

```
12         PrintWriter out = new PrintWriter(fwriter);
```

```
14         out.println("This is a line.");
```

```
16         out.close();
```

```
17     }
```

```
18 }
```

Close the PrintWriter

Terminate the method if exception occurs  
(If the `PrintWriter` cannot open the file for writing, exception occurs when the `PrintWriter` object is creating.)

Create a `FileWriter` object with true append value

Create a `PrintWriter` object

Use **`println()`** to print the string and moves the cursor to a newline

# Loops

---

# Consider a problem...

---

- ❖ Write a program to prompt user to **enter an integer number in a range 1 to 100 (inclusive)**. If the input number is not in range, the program should allow the user to enter the number again **until a correct number is entered**.

# You may think about...

```
...
//read input number
Scanner in = new Scanner(System.in);
System.out.print("Please input an integer number (1-100): ");
int num = in.nextInt();
```

If the input is not correct...

```
if(num < 1 || num > 100 ){
    System.out.print("Please input an integer number (1-100): ");
    num = in.nextInt();
}
```

If the input is not correct again!!

```
if(num < 1 || num > 100 ){
    System.out.print("Please input an integer number (1-100): ");
    num = in.nextInt();
}
```

...

Again and again...  
We don't know how many  
times!!

# How to solve it?

---

❖ Tell the computer to **repeat the steps by while loop**

```
...  
//read input number  
Scanner in = new Scanner(System.in);  
System.out.print("Please input an integer number (1-100): ");  
int num = in.nextInt();  
  
while(num < 1 || num > 100 ){  
    System.out.print("Please input an integer number (1-100): ");  
    num = in.nextInt();  
}
```

Change **if** into **while**



# while loop

❖ A repetition structure which repeats some actions **while** the condition remains **TRUE**

```
while (condition testing)
```

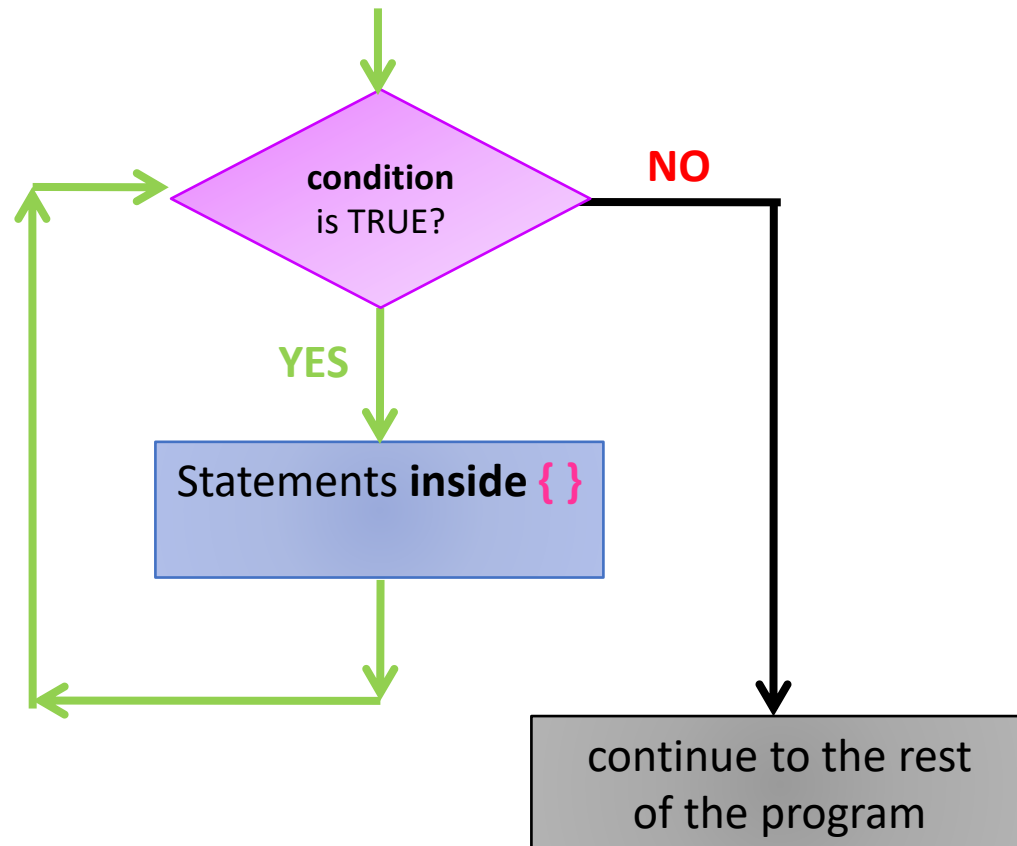
```
{
```

```
  // actions to repeat
```

```
  // while the condition is TRUE
```

```
  //
```

```
}
```



# while loop

---

```
int i = 0;
while (i < 3) {
    System.out.println(i);
    i++;
}
```

# Flow of Control

---

Let's trace an example:

```
int i = 0;
while (i < 3) {
    System.out.println(i);
    i++;
}
```

# Flow of Control

---

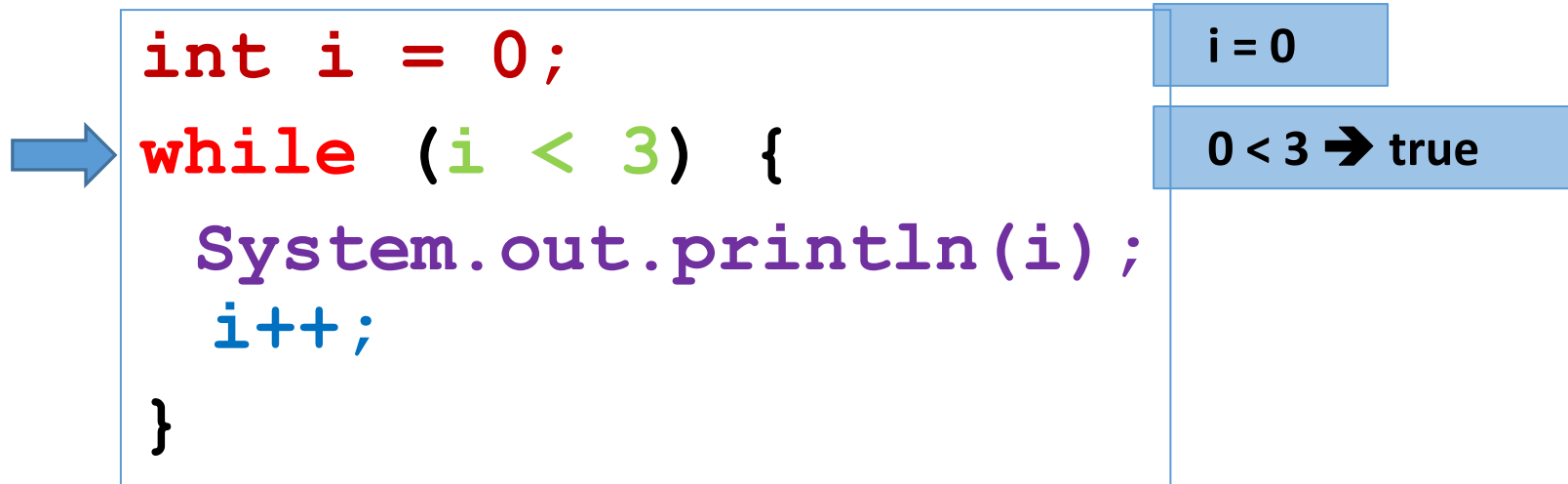


```
int i = 0;  
while (i < 3) {  
    System.out.println(i);  
    i++;  
}
```

i = 0


# Flow of Control

---



# Flow of Control

---



```
int i = 0;  
while (i < 3) {  
    System.out.println(i);  
    i++;  
}
```


i = 0

0 < 3 → true

print 0

# Flow of Control

---

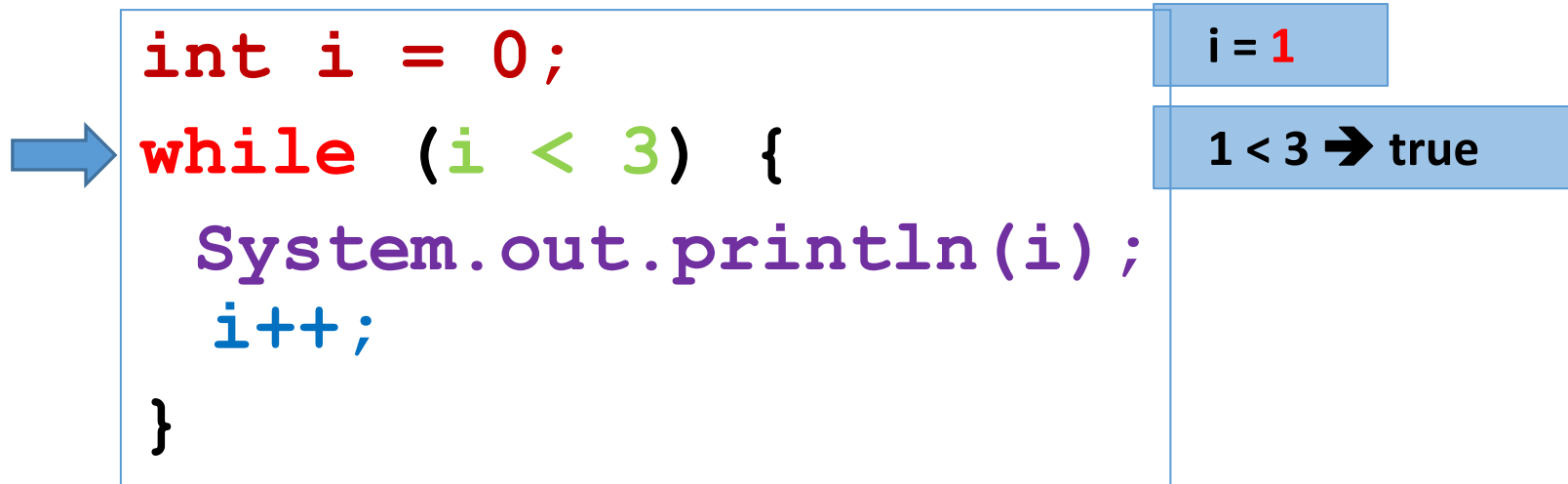


```
int i = 0;
while (i < 3) {
    System.out.println(i);
    i++;
}
```

i = 1

# Flow of Control

---





# Flow of Control

---

```
int i = 0;
```

```
while (i < 3) {
```



```
    System.out.println(i);
```

```
    i++;
```

```
}
```


**i = 1**

**1 < 3 → true**

**print 1**

# Flow of Control

---

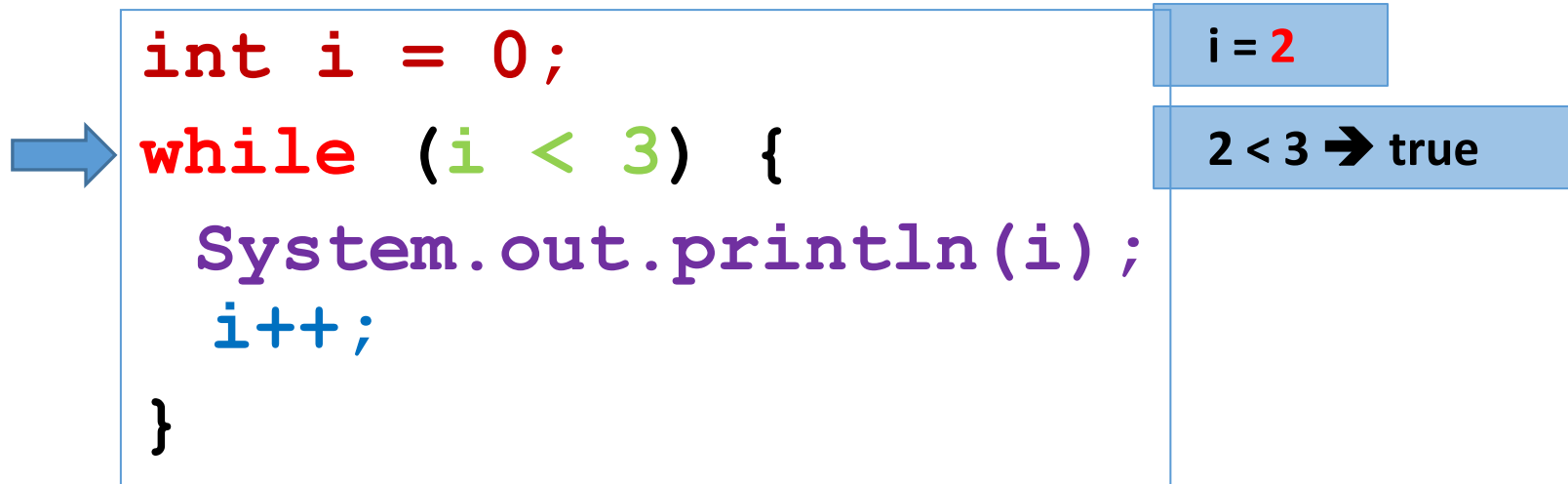


```
int i = 0;  
while (i < 3) {  
    System.out.println(i);  
    i++;  
}
```

i = 2

# Flow of Control

---



# Flow of Control

---

```
int i = 0;
```

```
while (i < 3) {
```



```
    System.out.println(i);
```

```
    i++;
```

```
}
```


i = 2

2 < 3 → true

print 2

# Flow of Control

---

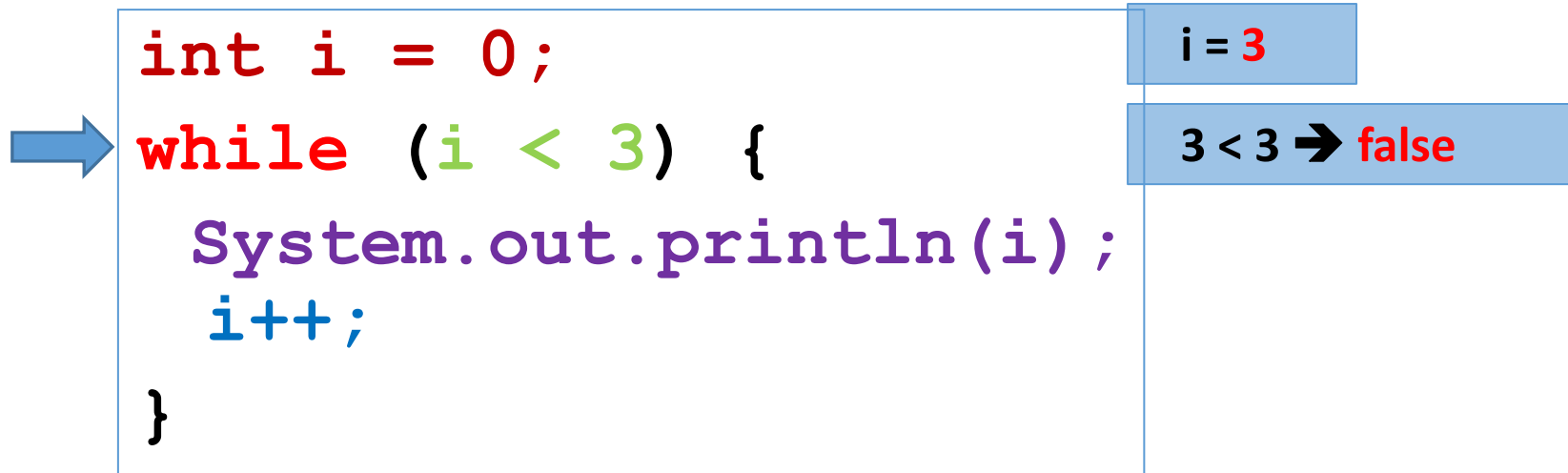


```
int i = 0;  
while (i < 3) {  
    System.out.println(i);  
    i++;  
}
```


i = 3

# Flow of Control

---



# Flow of Control



```
int i = 0;
while (i < 3) {
    System.out.println(i);
    i++;
}
```

**i = 3**

**3 < 3 → false**

**Stop and  
leave the loop**

So, the while loop **repeats 3 times and prints:**

**0  
1  
2**

# Problematic while loop

---

❖ What is the problem of the following while loop?

```
int i = 0;  
while (i < 3) {  
    System.out.println(i);  
}
```

Let's trace it!



# Problematic while loop

---

❖ What is the problem of the following while loop?




```
int i = 0;  
while (i < 3) {  
    System.out.println(i);  
}
```

i = 0

# Problematic while loop

---

❖ What is the problem of the following while loop?



```
int i = 0;
while (i < 3) {
    System.out.println(i);
}
```


`i = 0`

`0 < 3 → true`

# Problematic while loop

---

❖ What is the problem of the following while loop?



```
int i = 0;  
while (i < 3) {  
    System.out.println(i);  
}
```

i = 0


0 < 3 → true

print 0

# Problematic while loop

---

❖ What is the problem of the following while loop?



```
int i = 0;
while (i < 3) {
    System.out.println(i);
}
```


`i = 0`

`0 < 3 → true`

# Problematic while loop

---

❖ What is the problem of the following while loop?



```
int i = 0;
while (i < 3) {
    System.out.println(i);
}
```

i = 0


0 < 3 → true

print 0

# Problematic while loop

---

❖ What is the problem of the following while loop?




```
int i = 0;
while (i < 3) {
    System.out.println(i);
}
```

`i = 0`

`0 < 3 → true`

# Problematic while loop

❖ What is the problem of the following while loop?



```
int i = 0;
while (i < 3) {
    System.out.println(i);
}
```

i = 0

0 < 3 → true

print 0

**i** is not updated, the **condition is always true**.

The loop runs infinitely (never stop).  
**We called this infinite loop!**

# Think about...

---

```
...  
//read input number  
Scanner in = new Scanner(System.in);  
System.out.print("Please input an integer number (1-100): ");  
int num = in.nextInt();  
  
while(num < 1 || num > 100 ){  
    System.out.print("Please input an integer number (1-100): ");  
    num = in.nextInt();  
}
```

**Repeating statements**

**An integer must be read before checking the range**



# do...while loop

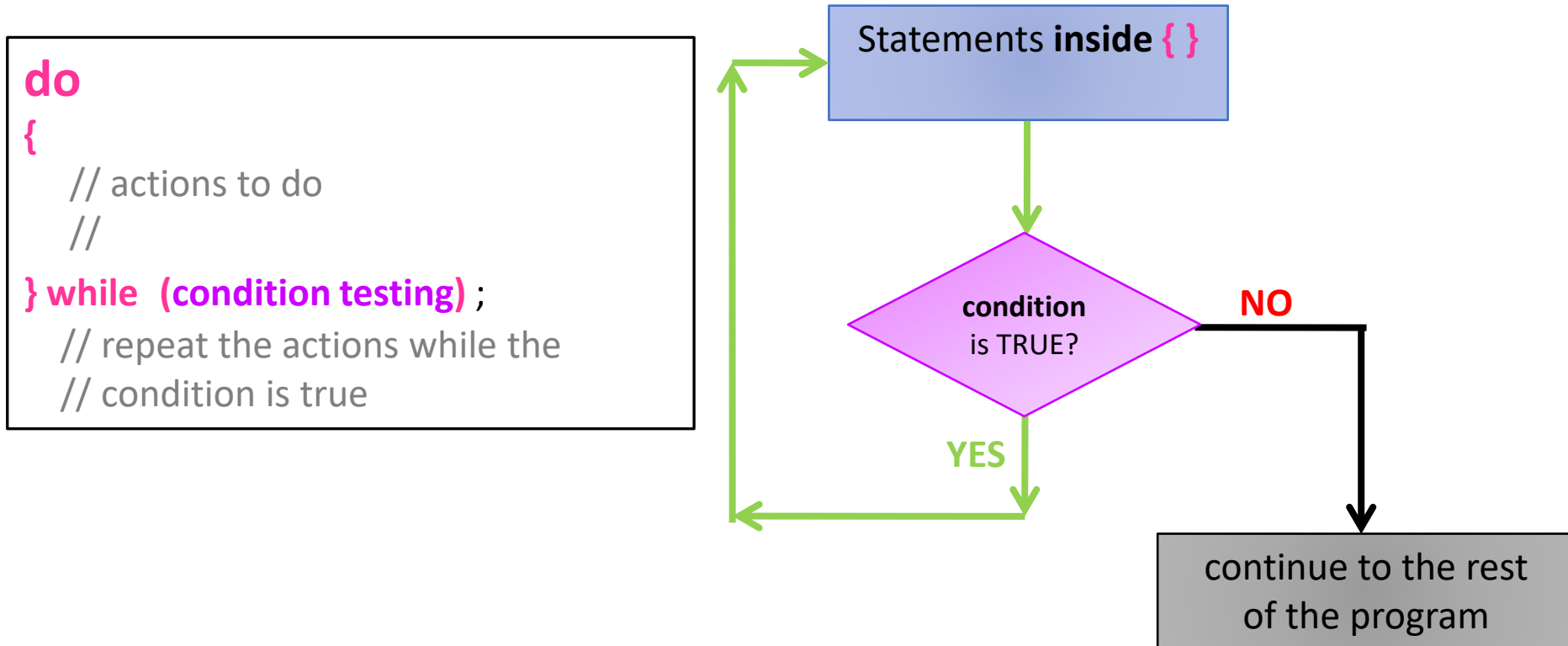
---

```
...  
//read input number  
Scanner in = new Scanner(System.in);  
  
do{  
    System.out.print("Please input an integer number (1-100): ");  
    num = in.nextInt();  
} while(num < 1 || num > 100 );
```

**Do the loop body once before checking the condition**

# do...while loop

- ❖ A repetition structure which loop body must be executed **at least once**



# do...while loop

---

```
int i = 0;  
do {  
    System.out.println(i) ;  
    i++;  
} while (i < 3) ;
```

# Flow of Control

---

Let's trace an example:

```
int i = 0;  
do {  
    System.out.println(i);  
    i++;  
} while (i < 3);
```

# Flow of Control

---



```
int i = 0;
```

```
do {
```

```
    System.out.println(i);
```

```
    i++;
```

```
} while (i < 3);
```

i = 0

# Flow of Control

---

```
int i = 0;
```

i = 0

```
do {
```



```
    System.out.println(i);
```


print 0

```
    i++;
```

```
} while (i < 3);
```

# Flow of Control

---



```
int i = 0;  
do {  
    System.out.println(i) ;  
    i++;  
} while (i < 3) ;
```

i = 1

# Flow of Control

---

```
int i = 0;
```

```
do {
```

```
    System.out.println(i);
```

```
    i++;
```

```
→ } while (i < 3);
```

i = 1

1 < 3 → true



# Flow of Control

---

```
int i = 0;
```

i = 1

```
do {
```



```
    System.out.println(i);
```


print 1

```
    i++;
```

```
} while (i < 3);
```

# Flow of Control

---



```
int i = 0;  
do {  
    System.out.println(i) ;  
    i++;  
} while (i < 3) ;
```

i = 2

# Flow of Control

---

```
int i = 0;
```

```
do {
```

```
    System.out.println(i);
```

```
    i++;
```



```
} while (i < 3);
```

i = 2

2 < 3 → true

# Flow of Control

---

```
int i = 0;
```

```
do {
```



```
    System.out.println(i);
```

```
    i++;
```


```
} while (i < 3);
```

i = 2

print 2

# Flow of Control

---



```
int i = 0;  
do {  
    System.out.println(i);  
    i++;  
} while (i < 3);
```

i = 3

# Flow of Control

---


```
int i = 0;  
do {  
    System.out.println(i);  
    i++;  
} while (i < 3);
```

i = 3

3 < 3 → false

# Flow of Control

---



```
int i = 0;
do {
    System.out.println(i);
    i++;
} while (i < 3);
```

**i = 3**

**Stop and  
leave the loop**

So, the do...while loop  
repeats 3 times and prints:

0  
1  
2

# do...while loop must execute at least once

---

```
int i = 10;  
do {  
    System.out.println(i);  
    i++;  
} while (i < 3);
```



# do...while loop must execute at least once

---



```
int i = 10;
```

i = 10

```
do {
```

```
    System.out.println(i);
```

```
    i++;
```

```
} while (i < 3);
```

# do...while loop must execute at least once

---

```
int i = 10;
```

i = 10

```
do {
```



```
    System.out.println(i);
```

print 10

```
    i++;
```

```
} while (i < 3);
```

# do...while loop must execute at least once

---

```
int i = 10;
```

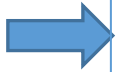
```
do {
```

```
    System.out.println(i);
```

```
    i++;
```

```
} while (i < 3);
```

i = 11



# do...while loop must execute at least once

---

```
int i = 10;
```

```
do {
```

```
    System.out.println(i);
```

```
    i++;
```


```
→ } while (i < 3);
```

i = 11

11 < 3 → false

# do...while loop must execute at least once

---



```
int i = 10;  
do {  
    System.out.println(i);  
    i++;  
} while (i < 3);
```

i = 11

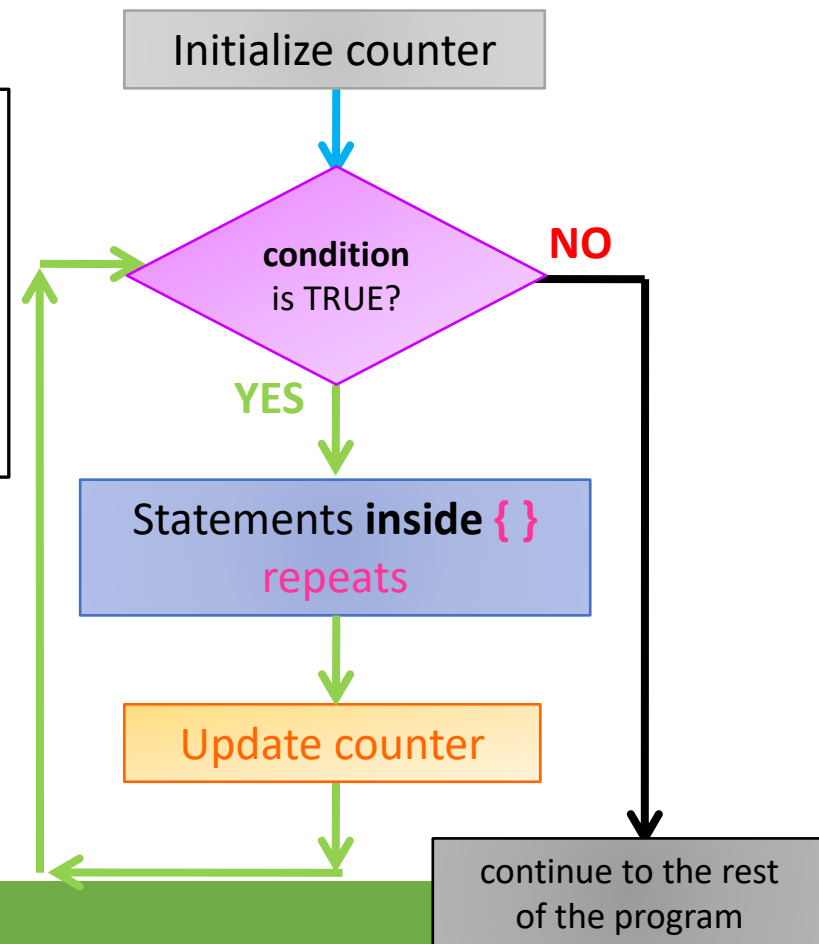
Stop and  
leave the loop

So, the do...while loop  
executes once and prints:  
10

# for loop

- ❖ Another **repetition structure** to **repeat** a block of code **for** a **specified number of times**

```
for(1. initialization; 2. condition; 4. update counter)
{
    // 3. actions to repeat
    // when the condition is TRUE
    //:
}
```



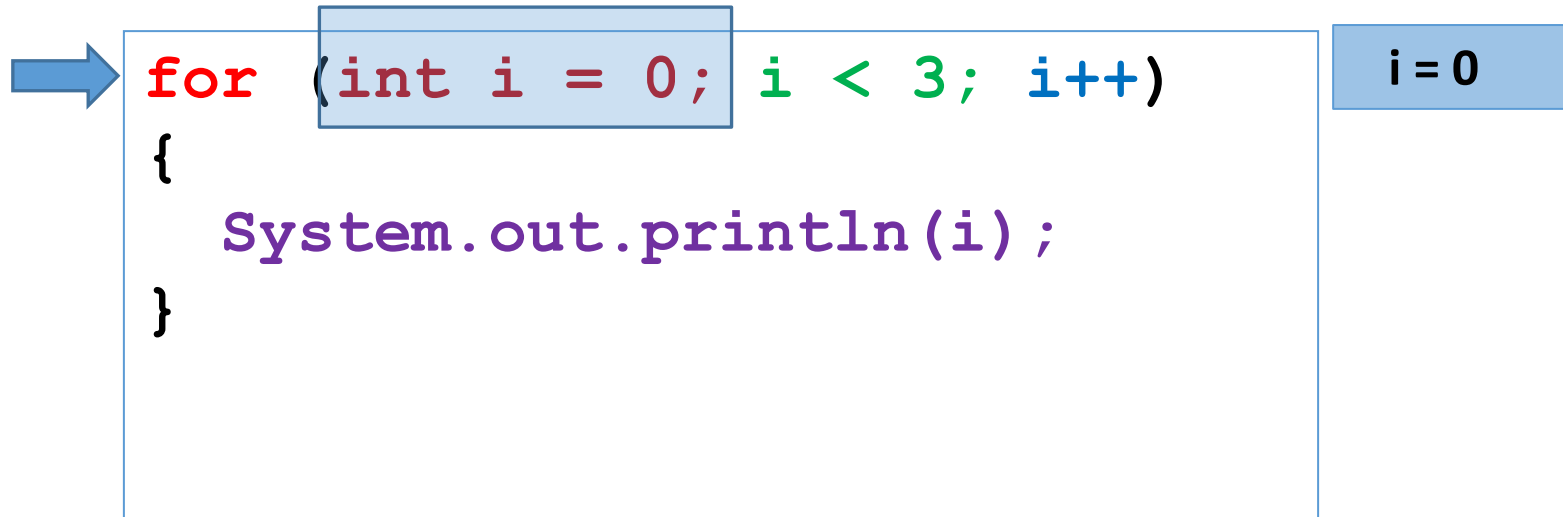
# for loop

---

```
for (int i = 0; i < 3; i++)  
{  
    System.out.println(i);  
}
```

# Flow of Control

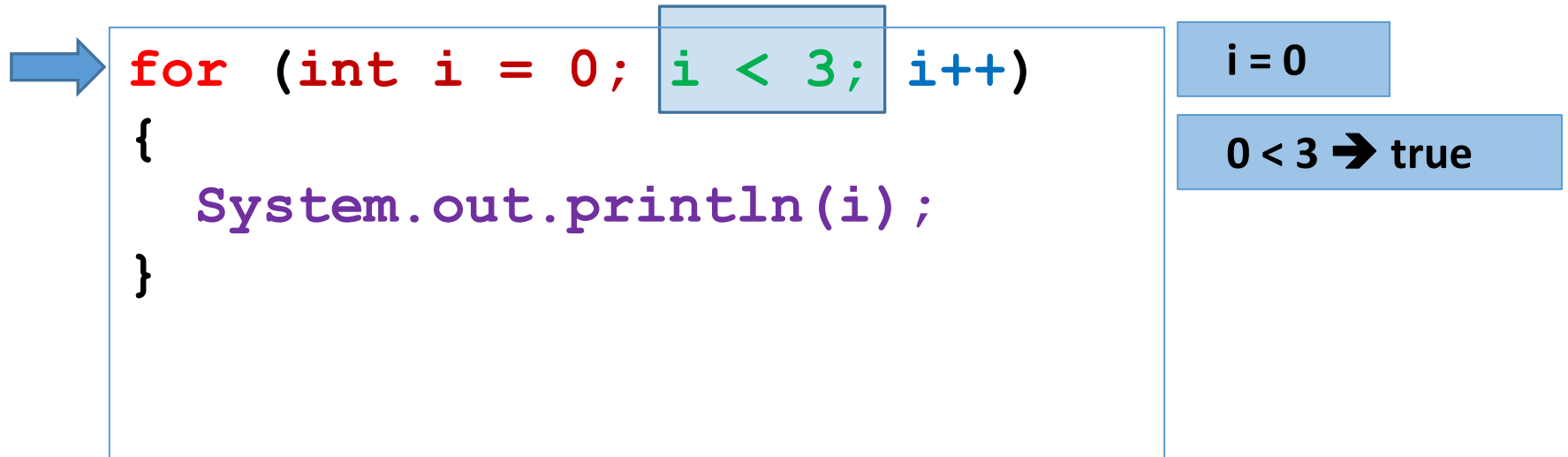
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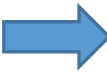
# Flow of Control

---



# Flow of Control

---



```
for (int i = 0; i < 3; i++)  
{  
    System.out.println(i);  
}
```

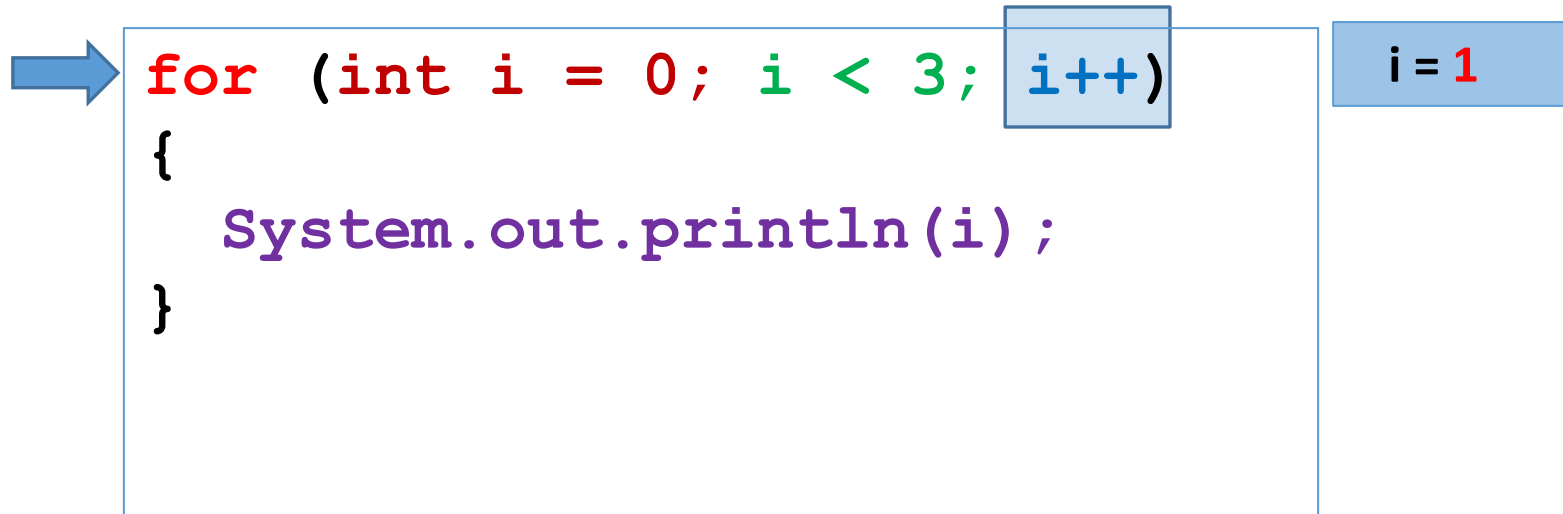
**i = 0**

**0 < 3 → true**

**print 0**

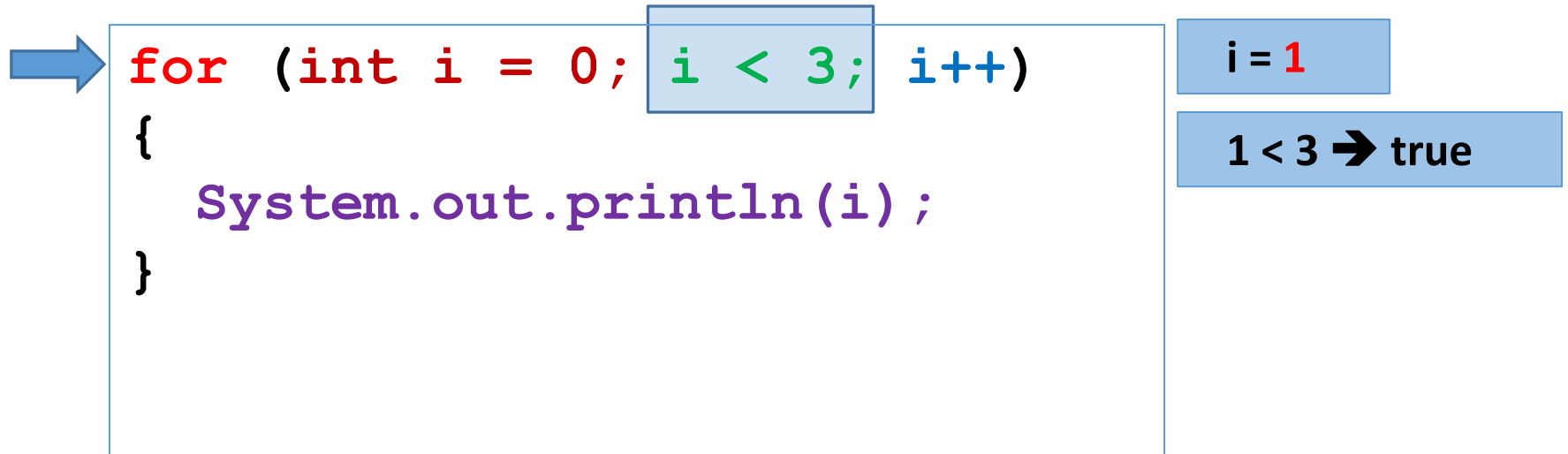
# Flow of Control

---




# Flow of Control

---



# Flow of Control

---



```
for (int i = 0; i < 3; i++)  
{  
    System.out.println(i);  
}
```

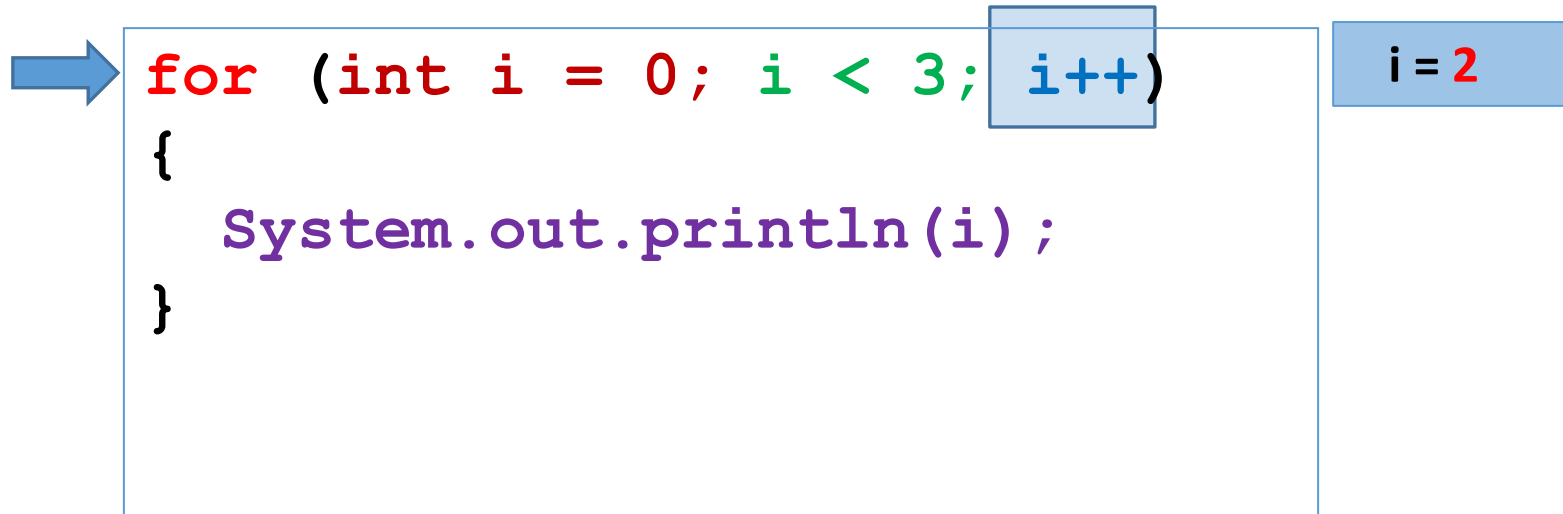
**i = 1**

**1 < 3 → true**

**print 1**

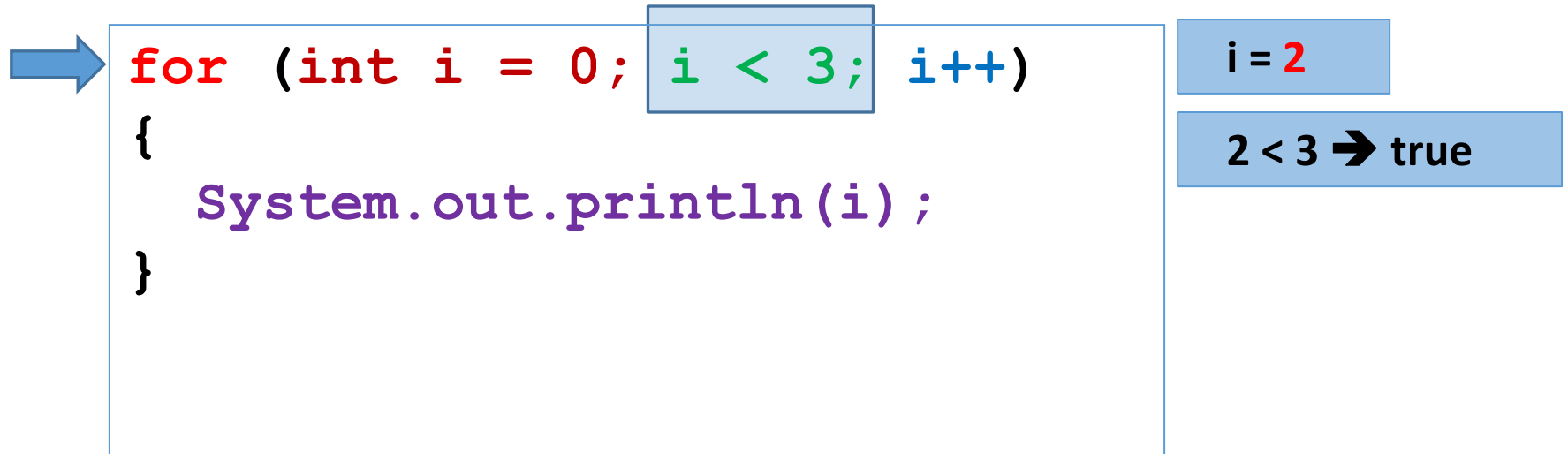
# Flow of Control

---




# Flow of Control

---



# Flow of Control

---



```
for (int i = 0; i < 3; i++)  
{  
    System.out.println(i);  
}
```

i = 2

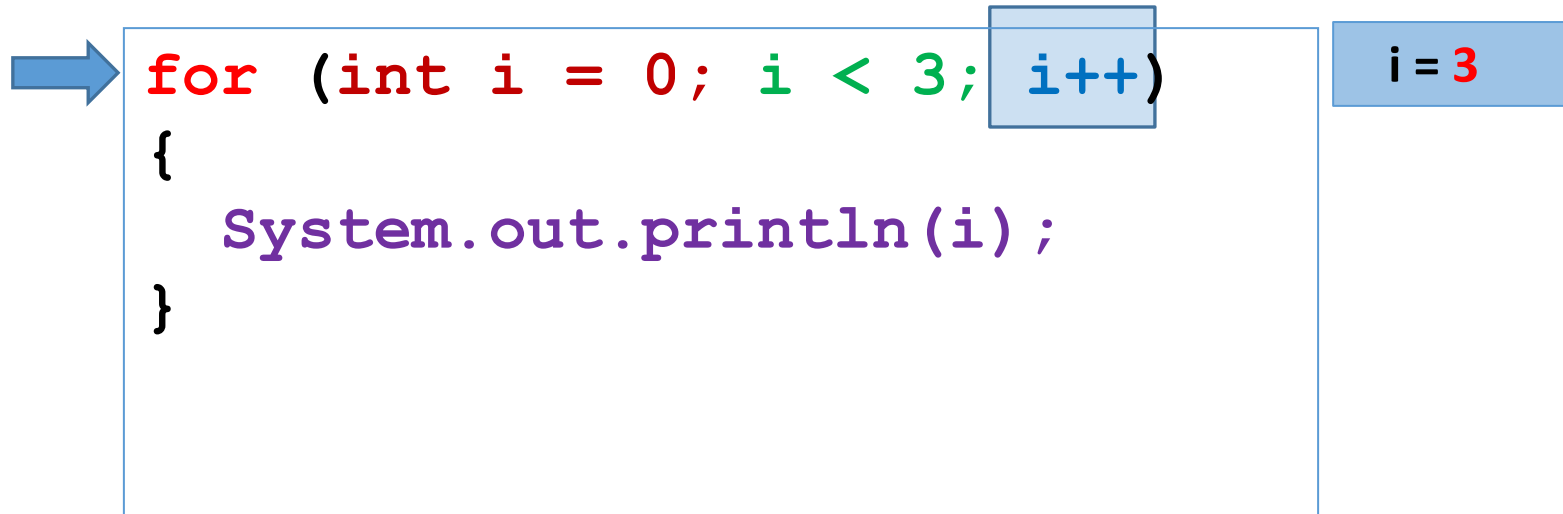
2 < 3 → true

print 2



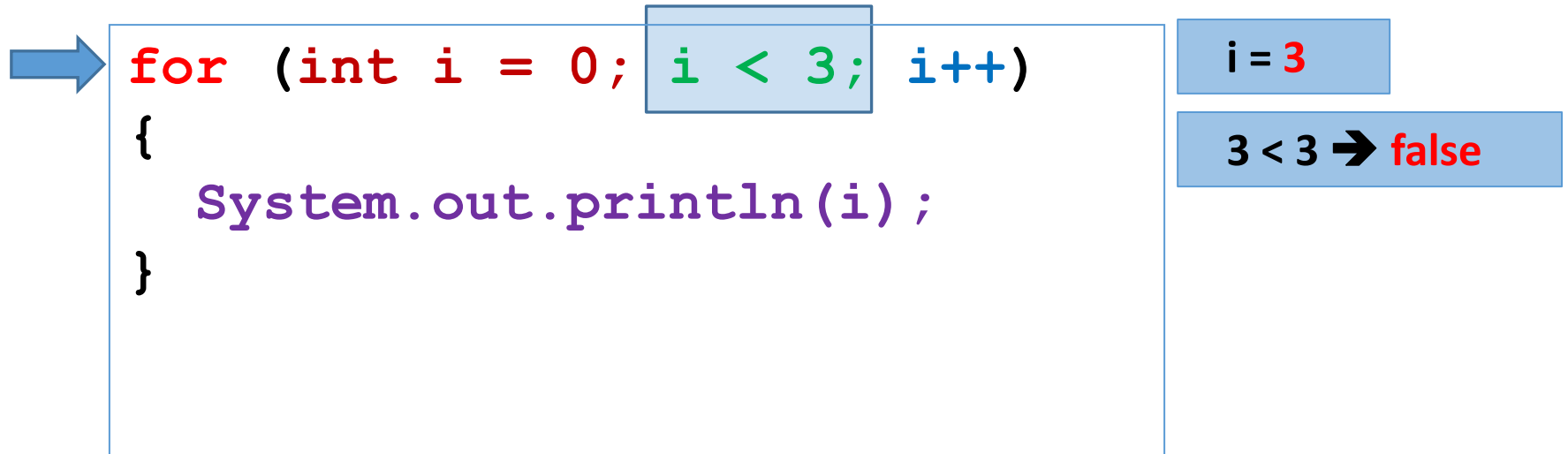
# Flow of Control

---




# Flow of Control

---



# Flow of Control



```
for (int i = 0; i < 3; i++)  
{  
    System.out.println(i);  
}
```

**i = 3**

**3 < 3 → false**

**Stop and  
leave the  
loop**

So, the for loop **repeats 3  
times and prints:**

**0  
1  
2**

# Part A

## Discovery Exercises

---

Type your answers in **XXXXXXXXX\_lab03.docx**

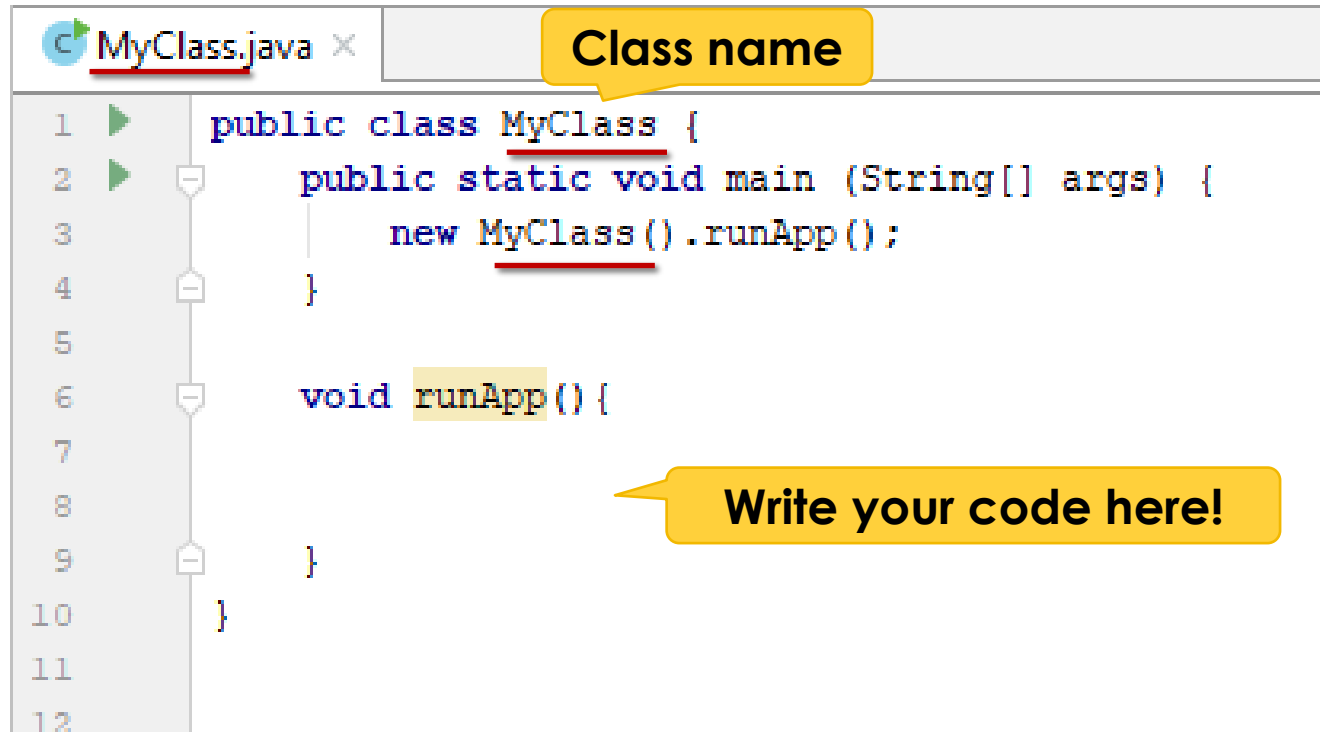
# Part B

# Programming Exercises

---

# How to start?

- ❖ Suppose you are told to write a Java program called MyClass



```
MyClass.java x Class name
1  ▶ public class MyClass {
2  ▶   public static void main (String[] args) {
3      |       new MyClass() .runApp() ;
4      |   }
5
6      ▶   void runApp() {
7
8
9      |   }
10 }
11
12
```

**Write your code here!**

# Hints for Task 2

Enter the start day: 3

Enter the number of days: 30

Sun Mon Tue Wed Thu Fri Sat

How many empty days?

|    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|
|    |    |    | 1  | 2  | 3  | 4  |
| 5  | 6  | 7  | 8  | 9  | 10 | 11 |
| 12 | 13 | 14 | 15 | 16 | 17 | 18 |
| 19 | 20 | 21 | 22 | 23 | 24 | 25 |
| 26 | 27 | 28 | 29 | 30 |    |    |

When to move to next line?

When to stop?

# Nested Loops

---

HINTS FOR TASK 5



# Suppose...

---

- ❖ Suppose you are told to write a program that reads in an integer  $n$  and horizontally prints  $n$  asterisks (\*)

```
n: 3
***
```

# The solution is...

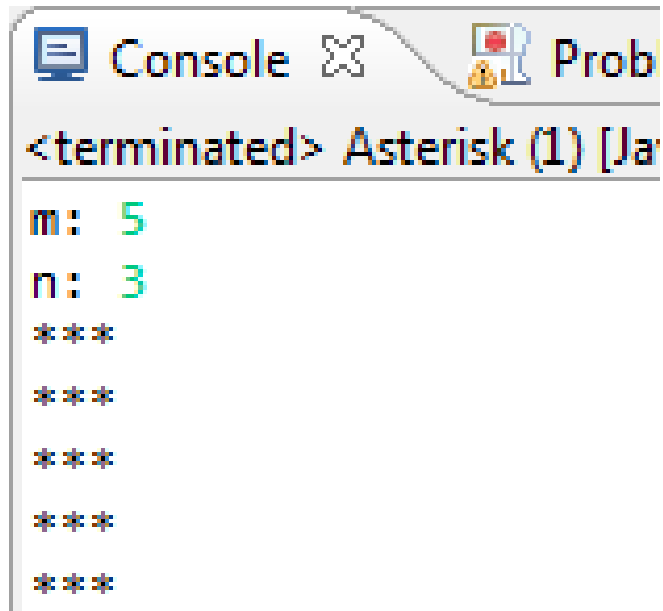
---

```
System.out.print("n: ");  
Scanner in = new Scanner(System.in);  
int n = in.nextInt();
```

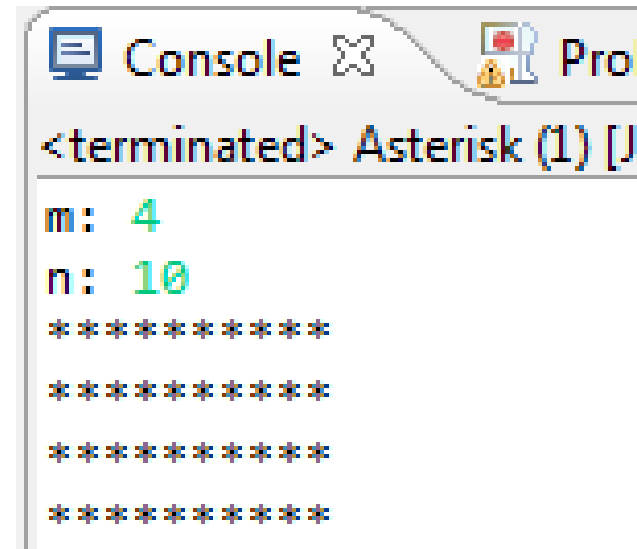
```
for (int i = 0; i < n; i++) {  
    System.out.print("*");  
}
```

# Let's change the problem to...

- ❖ Write a program that reads in two integers  $m$  and  $n$ , and prints  $m$  rows of  $n$  asterisks (\*)



```
Console [X] Prob  
<terminated> Asterisk (1) [Ja  
m: 5  
n: 3  
***  
***  
***  
***  
***
```



```
Console [X] Pro  
<terminated> Asterisk (1) [J  
m: 4  
n: 10  
*****  
*****  
*****  
*****
```

# How to solve it?

---

...

```
for (int i = 0; i < n; i++) {  
    System.out.print("*");  
}
```

Prints a line of  $n$  asterisks

...

Output:

\*\*\*\*\*

# How to solve it?

---

...

```
for (int i = 0; i < n; i++) {  
    System.out.print("*");  
}
```

```
System.out.println();
```

...

Prints a line of  $n$  asterisks

To **move to next line**  
after  $n$  asterisks is printed

Output:

```
*****
```

# How to solve it?

```
...  
for (int j = 0; j < m; j++) {  
    for (int i = 0; i < n; i++) {  
        System.out.print("*");  
    }  
    System.out.println();  
}  
...
```

Add an **outer loop**  
to repeat the line of  
 $n$  asterisks  $m$  times

Prints a line of  $n$  asterisks

To **move to next line**  
after  $n$  asterisks is printed

Output:

\*\*\*\*\*



```
*****  
*****  
*****  
*****
```

# How to solve it?

```
...  
for (int j = 0; j < m; j++) {  
    for (int i = 0; i < n; i++) {  
        System.out.print("*");  
    }  
    System.out.println();  
}  
...
```

Add an **outer loop**  
to repeat the line of  
 $n$  asterisks  $m$  times

Prints a line of  $n$  asterisks

To **move to next line**  
after  $n$  asterisks is printed

A loop inside another loop statement.  
This is what we called **nested loop**.

Output:

\*\*\*\*\*



```
*****  
*****  
*****  
*****
```

# Nested Loop

---

```
...  
for (int j = 0; j < m; j++) {  
    for (int i = 0; i < n; i++) {  
        System.out.print("*");  
    }  
    System.out.println();  
}  
...
```

**outer loop** iterates  
over rows

**inner loop** deals with  
the columns (asterisks)  
in the current row



# Lab Exercise Submission

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❖ Submit the following to Moodle

❖ XXXXXXXX\_lab03.docx

❖ XXXXXXXX\_lab03.zip

\*Replace “XXXXXXX” with your student ID

**Deadline: Next Monday 11:59 am**

# References

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- ❖ Forouzan, B. A., & Gilberg, R. F. (2007). *Computer science: A structured programming approach using C* (3rd ed.). Boston, MA: Thomson Course Technology.
- ❖ Gaddis, T. (2016). *Starting out with Java* (6th ed.). Pearson.
- ❖ Liang, Y. D. (2013). *Introduction to Java programming: Comprehensive version*. (8<sup>th</sup> ed.). Pearson.
- ❖ Schildt, H. (2006). *Java a beginner's guide*. New York: McGraw Hill.
- ❖ Wu, C. T. (2010). *An introduction to object-oriented programming with Java*. Boston: McGraw Hill Higher Education
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- ❖ Zakhour, S., Kannan, S., & Gallardo, R. (2013). *The Java tutorial: A short course on the basics* (5th ed.).
- ❖ yet another insignificant Programming Notes. (n.d.). Retrieved from <https://www3.ntu.edu.sg/home/ehchua/programming>