### 2021/06/02 Windows64位内核 第3课 强制结束进程

**笔记本:** Windows64位内核 **创建时间:** 2021/6/2 星期三 15:11

作者: ileemi

• 课前会议

• 驱动框架

• 进程隐藏

• 强制结束进程

代码示例

• 0603 课后会议

## 课前会议

Windbg高版本调试操作系统时不显示寄存器值解决办法:

- 将补丁文件 wingdbg. dll 拷贝到 wingdbg 对应的版本文件夹下
- 执行命令!wingdbg.regfix后重新打开寄存器窗口即可

### 驱动框架

磁盘驱动无法分辨对应的磁盘号(驱动名以HarddiskVolume1~4为例)。

#### 文件过滤驱动:

• sfilter驱动: **loRegisterFsRegistrationChange** -- 注册文件系统筛选器驱动程序的通知例程,以便在文件系统将自身注册或注销为活动文件系统时调用该例程。

调用API注册回调,当有新设备接入,会通过回调进行通知。

• 文件驱动框架: Mini-filter (VS框架工程)

#### 网络过滤驱动 (网络防火墙 HIPS):

- TDI层传输(可以判断进程): \device\tcp、\device\udp、\device\rawip
- NDIS层(无法判断进程):底层,微软有提供对应的驱动框架,可参考 WinDDK中的网络部分源码(src\network\ndis),微软官方示例: https://github.com/Microsoft/Windows-driver-samples
- 网卡驱动
- WFP: 简单的网络监控框架,微软官方示例: https://github.com/Microsoft/Windows-driver-samples/tree/master/network/trans

## 进程隐藏

方法: EPROCESS脱链

Process32Next

NtQuerySystemInformation

ExpGetProcessInformation

PsGetNextProcess -- 通过 EPROCESS 的 ActiveProcessLinks (类型

LIST ENTRY) 成员进行遍历。

```
PEPROCESS NewProcess = NULL;
PETHREAD CurrentThread;
    PLIST_ENTRY ListEntry;
    CurrentThread = PsGetCurrentThread ():
    PspLockProcessList (CurrentThread);
    for (ListEntry = (Process == NULL) ? PsActiveProcessHead.Flink : Process->ActiveProcessLinks.Flink;
    ListEntry != &PsActiveProcessHead;
        ListEntry = ListEntry->Flink) {
        NewProcess = CONTAINING_RECORD (ListEntry, EPROCESS, ActiveProcessLinks);
        ^{\prime\prime}/ Processes are removed from this list during process objected deletion (object reference count ^{\prime\prime}/ to zero). To prevent double deletion of the process we need to do a safe reference here.
       if (ObReferenceObjectSafe (NewProcess)) {
           break;
        NewProcess = NULL;
    PspUnlockProcessList (CurrentThread);
    if (Process != NULL) {
   ObDereferenceObject (Process);
                                       PsGetNextProcess
    return NewProcess;
0: kd> dt _eprocess
ntdll!_EPROCESS
    +0x000 Pcb
                                   : _KPROCESS
   +0x160 ProcessLock : _EX_PUSH_LOCK
   +0x168 CreateTime
+0x170 ExitTime
                                   : _LARGE_INTEGER
                                   : _LARGE_INTEGER
    +0x178 RundownProtect : _EX_RUNDOWN_REF
    +0x180 UniqueProcessId : Ptr64 Void
  +0x188 ActiveProcessLinks : _LIST_ENTRY
    +0x198 ProcessQuotaUsage : [2] Uint8B
    +0x1a8 ProcessQuotaPeak : [2] Uint8B
    +0x1b8 CommitCharge : Uint8B
                                  : Ptr64 _EPROCESS_QUOTA_BLOCK
   +0x1c0 QuotaBlock
    +0x1c8 CpuQuotaBlock : Ptr64 PS_CPU_QUOTA_BLOCK
    +0x1d0 PeakVirtualSize : Uint8B
定位目标进程的EPROCESS:
PROCESS fffffa803258b060
                                          Peb: 7fffffd9000 ParentCid: 06d0
     SessionId: 1 Cid: 068c
     DirBase: 8a561000 ObjectTable: fffff8a001d125c0 HandleCount: 75.
     Image: calc.exe
0: kd> dt _eprocess fffffa803258b060
nt! EPROCESS
                             : _KPROCESS
   +0x000 Pcb
   +0x170 ExitTime : LARGE_INTEGER 0x0
+0x178 RundownProtect : EX_RUNDOWN_REF
+0x180 UniqueProcessId : 0x00000000`0000068c Void
  +0x188 ActiveProcessLinks : _LIST_ENTRY [ 0xffffffa80`326f4cb8 - 0xffffffa80`31e96528 ]
+0x198 ProcessQuotaUsage : [2] 0x4998
   +0x1a8 ProcessQuotaPeak : [2] 0x4bf0
   +0x1b8 CommitCharge
                             : 0x890
```

```
0: kd> dq fffffa803258b060 + 188 即业
fffffa80`3258b1e8 fffffa80`326f4cb8 fffffa80`31e96528
fffffa80`3258b1f8 0000000`00004998 00000000`00029f98
fffffa80`3258b208 00000000 00004bf0 00000000`0002b5e8
fffffa80`3258b218 00000000`00000890 fffffa80`325bc400
fffffa80`3258b228 00000000`00000000 00000000`05dc3000
                                                              当前进程所
fffffa80`3258b238 00000000`05b45000 fffffa80`326f4d10
fffffa80`3258b248 fffffa80`32a6cd10 00000000`00000000
                                                              在链表位置
fffffa80`3258b258 ffffffa80`324c9c30 ffffff8a0`01d125c0
fffffa80`32a6cd80 00000000`00000000 fffff900`c3050a50
fffffa80`326f4cb8 fffff800`04040b90 fffffa80`3258b1e8
fffffa80`326f4cc8 00000000`00003088 00000000`0002ee00
fffffa80`326f4cd8 00000000`00003290 00000000`00031090
fffffa80`326f4ce8 00000000`000002ca fffffa80`325bc400
fffffa80`326f4cf8 00000000`00000000 00000000`062eb000
fffffa80`326f4d08 00000000`06017000 fffff880`05b1a010
fffffa80`326f4d18 fffffa80`3258b240 00000000`00000000
fffffa80`326f4d28 fffffa80`324c9c30 fffff8a0`019068e0
fffffa80`31e96528 fffffa80`3258b1e8 fffffa80`32da87b8
fffffa80`31e96538 00000000`000029e0 00000000`0000e538
fffffa80`31e96548 00000000`00003290 00000000`0000e540
fffffa80`31e96558 00000000`000001d6 fffff800`0401ec00
  prev
  0: kd> dq 0xfffffa80 326f4cb8
  fffffa80`326f4cb8 ffffff800`04040b90 ffffffa80`3258b1e8
  current
  0: kd> dq fffffa803258b060 + 188
  fffffa80`3258b1e8 ffffffa80`326f4cb8 ffffffa80`31e96528
  0: kd> dq 0xfffffa80~31e96528
  fffffa80`31e96528 ffffffa80`3258b1e8 ffffffa80`32da87b8
```

#### 隐藏当前进程:

```
prev
0: kd> dq 0xfffffa80`326f4cb8
ffffffa80`326f4cb8 ffffff800`04040b90 fffffa80`31e96528

next
0: kd> dq 0xfffffa80`31e96528
fffffa80`31e96528 ffffffa80`326f4cb8 fffffa80`32da87b8

// Windbg 执行以下命令
eq 0xfffffa80`326f4cc0 fffffa80`31e96528
eq 0xfffffa80`31e96528 fffffa80`326f4cb8
g
```



目标进程虽然被隐藏了,但是进程相关功能依然可以正常使用,也就是进程对象依然存在,进程相关线程还在运行,线程中保存了进程对象信息,通过遍历线程依然可以遍历出被隐藏的进程。

NtOpenProcess 函数内部 通过ID号遍历线程(PsLookupProcessThreadByCid)、通过id号遍历进程(PsLookupProcessByProcessId)。

PsLookupProcessByProcessId 函数内部通过PID查询进程对象。

```
CidEntry = ExMapHandleToPointer(PspCidTable, ProcessId);
if (CidEntry != NULL) {
    lProcess = (PEPROCESS)CidEntry->Object;
    if (lProcess->Pcb.Header.Type == ProcessObject &&
        lProcess->GrantedAccess != 0) {
        if (ObReferenceObjectSafe(lProcess)) {
            *Process = lProcess;
            Status = STATUS_SUCCESS;
        }
    }
    ExUnlockHandleTableEntry(PspCidTable, CidEntry);
}
```

### 42: PHANDLE\_TABLE PspCidTable; // nonpaged

暴力搜索内存:搜索整个内核内存,搜索KPROCESS、EPROCESS结构中固定的特征。

• 暴力结束隐藏的进程。

ExpFreeHandleTable

```
179: VOID
180: NTAPI
181: ExpFreeHandleTable(IN PHANDLE_TABLE HandleTable)
183:
          PEPROCESS Process = HandleTable->QuotaProcess;
          ULONG i, j;
184:
          ULONG_PTR TableCode = HandleTable->TableCode;
ULONG_PTR TableBase = TableCode & ~3;
185:
        ULONG TableLevel = (ULONG)(TableCode & 3);
PHANDLE_TABLE_ENTRY_Level1, *Level2, **Level3;
187:
188:
          PAGED_CODE();
190:
          /* Check which level we're at */
          if (TableLevel == 0)
194:
               /* Select the first level table base and just free it */
               Level1 = (PVOID) TableBase;
               ExpFreeLowLevelTable(Process, Level1);
197:
          else if (TableLevel == 1)
198:
```

## 强制结束进程

将目标进程的Ring3层内存置0(手动制造异常,时程序崩溃),这种做法一般不推 荐,存在隐患。

定位内核中结束进程的API: PsTerminateProcess --> PspTerminateProcess

NTSTATUS

```
NTAPI
```

```
PsTerminateProcess(IN PEPROCESS Process,

IN NTSTATUS ExitStatus)

{
    /* Call the internal API */
    return PspTerminateProcess(Process, ExitStatus);
}
```

PsTerminateSystemThread --> PspTerminateThreadByPointer (较为底层API, 用来结束主线程)。通过调用更底层的函数,搜索特征码:

```
Command - Kernel 'com:pipe,port=\\\pipe\com_1,baud=115200,pipe' - WinDbg:6.3.9600.16384 AMD64
0: kd> u PsTerminateSystemThread
                                                     特征码 偏移
nt!PsTerminateSystemThread:
fffff800`04115fe0 4883ec28
                                 sub
                                         rsp,28h
                                                    e8
                                                             00404416
ffffff800`04115fe4 8bd1
                                 mov
                                         edx,ecx
fffff800`04115fe6 65488b0c2588010000 mov
                                          rcx, qword ptr gs:[188h]
fffff800`04115fef 0fba614c0d
                                 bt
                                         dword ptr [rcx+4Ch], 0Dh
fffff800`04115ff4 0f83a99c0200
                                         nt! ?? ::NNGAKEGL::`string'+0x2a7b0 (fffff800`0413fca3)
                                 jae
fffff800`04115ffa 41b001
                                 mov
                                         r8b,1
fffff800`04115ffd e816440400
                                 call
                                         nt!PspTerminateThreadByPointer (fffff800`0415a418)
fffff800`04116002 90
                                 nop
0: kd> db fffff800`04115ffd + 00044416 + 5
fffff800`0415a418 48 89 5c 24 08 48 89 6c-24 10 48 89 74 24 18 57 H.\$.H.1$.H.t$.W
fffff800`0415a428 48 83 ec 40 f6 81 48 04-00 00 40 41 8a f0 8b ea H..@..H...@A....
fffff800`0415a438 48 8b d9 0f 85 3b 54 fe-ff 33 ff 40 3a f7 74 1e H....;T..3.@:.t.
fffff800`0415a448 65 48 8b 04 25 88 01 00-00 48 3b d8 75 10 f0 83 eH..%....H;.u...
fffff800`0415a458 8b 48 04 00 00 01 8b cd-e8 cb f6 ff ff cc 0f ba .H......
fffff800`0415a468 63 4c 0d 0f 82 49 54 fe-ff 8b 83 48 04 00 00 a8 cL...IT....H....
fffff800`0415a478 01 0f 85 7d 54 fe ff ba-58 00 00 00 33 c9 41 b8 ...}T...X...3.A.
ffffff800`0415a488 50 73 45 78 e8 4f 4c e5-ff 48 3b c7 0f 84 2a 54 PsEx.OL..H:...*T
```

PsLookupProcessByProcessId:通常进程ID,获取对应的 EPROCES 结构。 PsLookupThreadByThreadId:通过线程id返回到线程的 EPROCESS 结构。

NtQueryInformationProcess:查询进程的各种信息。 loThreadToProcess:通过线程信息获取主进程信息。

**PspCidTable** 

### 代码示例

```
#include <ntddk.h>
#define DEVICE_NAME L"\\Device\\MyKeyboard"
typedef NTSTATUS (*PSP TERMINATE THREAD BY POINTER) (
       IN PETHREAD Thread,
       IN NTSTATUS ExitStatus,
       IN BOOLEAN DirectTerminate);
NTSTATUS PsLookupProcessByProcessId(
       __in HANDLE ProcessId,
       deref out PEPROCESS* Process);
VOID Unload( in struct DRIVER OBJECT* DriverObject) {
       UNREFERENCED_PARAMETER(DriverObject);
       DbgPrint("[51asm] Unload\n");
// 结束进程
NTSTATUS PsTerminateProcess(
       PEPROCESS Process,
       NTSTATUS Status
// 通过线程id返回到线程的 EPROCESS 结构
NTSTATUS PsLookupThreadByThreadId(
      in HANDLE ThreadId,
       __deref_out PETHREAD* Thread
PEPROCESS IoThreadToProcess(IN PETHREAD Thread);
void MyTerminateProcess(HANDLE ProcessId) {
       PVOID pfnPsTerminateSystemThread = PsTerminateSystemThread;
       unsigned char* pCode = (unsigned char*)pfnPsTerminateSystemThr
       PSP_TERMINATE_THREAD_BY_POINTER PspTerminateThreadByPointer = NU
       while (TRUE) {
              if (*pCode == 0xE8) {
                     // 特征码匹配
                     PspTerminateThreadByPointer = (PSP TERMINATE THRE
(pCode + *(int*)(pCode + 1) + 5);
```

```
pCode++;
           (PspTerminateThreadByPointer != NULL) {
               DbgPrint("PspTerminateThreadByPointer:%p\n",
                       PspTerminateThreadByPointer);
               PEPROCESS Process = NULL;
               NTSTATUS Status;
               Status = PsLookupProcessByProcessId(ProcessId, &Process)
               DbgPrint("Process:%p\n", Process);
               if (NT SUCCESS(Status)) {
                       for (unsigned int i = 0; i < 0xfffffff; i
                               PETHREAD Thread; // 保存线程对象
                               Status = PsLookupThreadByThreadId((HANDLE
                               if (NT SUCCESS(Status)) {
                                       if (IoThreadToProcess(Thread) ==
                                              DbgPrint("Thread:%p\n", Th
                                               (*PspTerminateThreadByPoint
(Thread, 0, TRUE);
                                              DbgPrint("PspTerminateThrea
               DbgPrint("PspTerminateThreadByPointer == NULL\n");
NTSTATUS DriverEntry(
       __in PDRIVER_OBJECT DriverObject,
       in PUNICODE STRING RegistryPath)
       UNREFERENCED PARAMETER(RegistryPath);
       DriverObject->DriverUnload = Unload;
       MyTerminateProcess ((HANDLE) 3504);
```

```
// 隐藏进程
// NtQuerySystemInformation
return STATUS_SUCCESS;
}
```

# 0603 课后会议

OpenARK WKE工具

蓝色药丸(blue pill):病毒,利用VT技术