

Homework 3
Fundamental Algorithms, Fall 2020, Professor Yap

Due: Wed Oct 21, by 11pm in GradeScope.

INSTRUCTIONS:

- Remember that we have a “no late homework” policy. Special permission must be obtained in advance if you have a valid reason.
 - Only hand in answers to the questions with positive points attached to them. Do the others at your leisure.
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1. (6 Points) Recall that a rotation can be implemented with 6 pointer assignments. Suppose a BST maintains successor and predecessor links (denoted $u.succ$ and $u.pred$ in the ¶III.22, p.23). How many of pointer assignments does a rotation need in such a BST? *First specify an integer, then justify your answer.* (But be careful!)
2. (12 Points) Please do Exercise III.6.9 (p. 52) on AVL height.
3. (12 Points)
 - (a) Consider a linear recurrence of the form

$$T(n) = C + \sum_{i=1}^k a_i T(n-i)$$

where C, a_1, \dots, a_k are constants. We say the recurrence is **homogeneous** if $C = 0$, else **non-homogeneous**. If $T(n)$ is non-homogeneous, show how you can transform it into a homogeneous linear recurrence,

$$t(n) = \sum_{i=1}^k a_i t(n-i).$$

What is the connection between $T(n)$ and $t(n)$?

- (b) Recall that the min-size AVL tree of height h satisfies the non-homogeneous recurrence

$$\mu(h) = \begin{cases} 1 + h & \text{if } h = 0, 1, \\ 1 + \mu(h-1) + \mu(h-2) & \text{if } h \geq 2. \end{cases}$$

Give an exact solution for $\mu(h)$ of the form

$$\mu(h) = A\phi^h + B\hat{\phi}^h$$

for all $h \geq 0$. You must determine the constants A, B , using the initial conditions for $\mu(0)$ and $\mu(1)$. Recall that $\phi = \frac{1+\sqrt{5}}{2} = 1.6180\dots$ and $\hat{\phi} = 1 - \phi = -0.6180\dots$

4. (20 Points) (This is a essentially Ex.III.6.10, p. 52.)

We know that a single insertion can always be fixed by a single rebalancing act. By a **rebalancing act**, we mean either a single rotation or a double rotation as performed during our Rebalance Phase. But how many rebalancing acts can be caused by a deletion?

Let $m(k)$ be the minimum size AVL trees such that a single deletion will cause k rebalancing acts.

 - (a) Determine $m(1), m(2), m(3)$. You must draw the AVL tree for each $m(k)$, and mark a node whose deletion will cause k rebalancing acts.
 - (b) Prove that $m(k) = \mu(2k)$.
 - (c) Can you design the AVL tree for $m(k)$ in part(b) to be any combination of k single (S) or double (D) rotations? E.g., $k = 2$ has four combinations: SS, SD, DS, DD.
 - (d) In an AVL tree of size n , what is the most number of rebalancing acts you can get after a deletion. Note that $O(\log n)$ is a trivial answer, so we really want a non-asymptotic bound.
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5. (16 Points) (a) Give a non-recursive routine called *isBST*(*u*) which returns **true** if the node *u* represents (the root of) a BST; otherwise it returns **false**. Although *isBST*(*u*) is non-recursive, it calls a *recursive* routine which we denote by *R*(*u*). HINT: The subroutine *R*(*u*) returns a pair of values.
- (b) Please specify clearly what is returned by *R*(*u*), and give a brief proof that your routine for *R*(*u*) is correct.
- Notes.** Assume that a node *u* is either **nil**, or else it has three fields: *u*.key, *u*.left, *u*.right. The keys *k* in a BST are, by definition finite, i.e., $-\infty < k < +\infty$.
6. (16 Points) The ratio bound ρ in the ratio balanced class *RB*[ρ] is normally restricted to $(0, \frac{1}{2})$. Let us explore why we don't extend to $\rho \in [\frac{1}{2}, 1)$.
- (a) What is wrong with the class *RB*[\(\frac{2}{3}\)]?
- (b) Which other values of $\rho \in [\frac{1}{2}, 1)$ pose problem similar to part(a)?
- (c) Suppose we *really* want to allow values of ρ that lie in the range $(\frac{1}{2}, 1)$. How can we overcome the above objections?
7. (24 Points) Relaxed AVL Trees
- Let us define **AVL[2] balance condition** to mean that at each node *u* in the binary tree, $|balance(u)| \leq 2$.
- (a) Draw the smallest size AVL[2] trees of heights $h = 0, 1, 2, 3, 4, 5$.
- (b) Derive an upper bound on the height of a AVL[2] tree on *n* nodes of the form. You may imitate the arguments in our Lectures Notes for the usual AVL trees. Give the best bound you can.
- (c) Give an insertion algorithm that preserves AVL[2] trees. Try to follow the original AVL insertion as much as possible; but point out differences from the original insertion.
- (d) Give the deletion algorithm for AVL[2] trees.
8. (0 Points) This is for your own practice (don't submit). Insert into an initially empty AVL tree the following sequence of keys: 1, 2, 3, ..., 14, 15.
- (a) Draw the AVL after inserting the key 15.
- (b) Prove the following: if we continue in this manner, we will have a complete binary tree at the end of inserting key $2^n - 1$ for all $n \geq 1$.