Introduction

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### Predicting student performance

#### Data

Introduction

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A population of students answering questions

#### Goal

- Measure their knowledge
- Potentially optimize their learning

#### Assumption

Good model for prediction  $\rightarrow$  Good adaptive policy for teaching

#### Learning outcomes of this tutorial

Introduction

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Logistic regression is amazing

Factorization machines are even more amazing

Recurrent neural networks are boring (but useful)

#### Families of models

- Factorization Machines (Rendle 2012)
  - Multidimensional Item Response Theory
  - Logistic Regression
    - Item Response Theory
    - Performance Factor Analysis
- Recurrent Neural Networks
  - Deep Knowledge Tracing (Piech et al. 2015)

Steffen Rendle (2012). "Factorization Machines with libFM". In: ACM Transactions on Intelligent Systems and Technology (TIST) 3.3, 57:1-57:22. DOI: 10.1145/2168752.2168771

Chris Piech et al. (2015). "Deep knowledge tracing". In: Advances in Neural Information Processing Systems (NIPS), pp. 505-513

#### **Problems**

#### Weak generalization

Filling the blanks: some students did not attempt all questions

#### Strong generalization

Cold-start: some new students are not in the train set

## Dummy dataset

- User 1 answered Item 1 correct
- User 1 answered Item 2 incorrect
- User 2 answered Item 1 incorrect
- User 2 answered Item 1 correct
- User 2 answered Item 2 ???

user	item	correct
1	1	1
1	2	0
2	1	0
2	1	1
2	2	0

## Task 1: Item Response Theory

Introduction

Learn abilities  $\theta_i$  for each user i Learn easiness  $e_i$  for each item j such that:

$$Pr(\mathsf{User}\ i\ \mathsf{Item}\ j\ \mathsf{OK}) = \sigma(\theta_i + e_j)$$
 logit  $Pr(\mathsf{User}\ i\ \mathsf{Item}\ j\ \mathsf{OK}) = \theta_i + e_j$ 

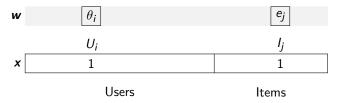
#### Logistic regression

Learn  $\mathbf{w}$  such that logit  $Pr(\mathbf{x}) = \langle \mathbf{w}, \mathbf{x} \rangle$ 

Introduction

### Graphically: IRT as logistic regression

Encoding of "User i answered Item j":



logit 
$$Pr(\text{User } i \text{ Item } j \text{ OK}) = \langle \mathbf{w}, \mathbf{x} \rangle = \theta_i + e_i$$

Deep Learning

### Time to experiment

Introduction

```
Cf. README.md @ https://github.com/jilljenn/ktm
```

git clone https://github.com/jilljenn/ktm

```
cd ktm
python3 -m venv venv  # Python 2 OK
. venv/bin/activate
pip install -r requirements.txt

git clone https://github.com/srendle/libfm
cd libfm
git reset --hard 91f8504a15120ef6815d6e10cc7dee42eebaab0f
make all
```

python encode.py --users --items
# Creates data/dummy/X-ui.npz

	Users	I	tems	5	
$U_0$	$U_1$	$U_2$	<i>I</i> <sub>0</sub>	$I_1$	<i>I</i> <sub>2</sub>
0	1	0	0	1	0
0	1	0	0	0	1
0	0	1	0	1	0
0	0	1	0	1	0
0	0	1	0	0	1

Then logistic regression can be run on the sparse features:

python lr.py data/dummy/X-ui.npz

python encode.py --users --items
python lr.py data/dummy/X-ui.npz

	Users			Items				
	$U_0$	$U_1$	$U_2$	<b>I</b> 0	$I_1$	<i>I</i> <sub>2</sub>	<b>y</b> pred	y
User 1 Item 1 OK	0	1	0	0	1	0	0.575135	1
User 1 Item 2 NOK	0	1	0	0	0	1	0.395036	0
User 2 Item 1 NOK	0	0	1	0	1	0	0.545417	0
User 2 Item 1 OK	0	0	1	0	1	0	0.545417	1
User 2 Item 2 NOK	0	0	1	0	0	1	0.366595	0

We predict the same thing when there are several attempts.

#### Count successes and failures

Keep track of what the student has done before:

user	item	skill	correct	wins	fails
1	1	1	1	0	0
1	2	2	0	0	0
2	1	1	0	0	0
2	1	1	1	0	1
2	2	2	0	0	0

Deep Learning

Introduction

Learn  $\beta_k$ ,  $\gamma_k$ ,  $\delta_k$  for each skill k such that:

$$logit Pr(User i Item j OK) = \sum_{Skill \ k \text{ of Item } j} \frac{\beta_k + W_{ik}\gamma_k + F_{ik}\delta_k}{\beta_k}$$

python encode.py --skills --wins --fails

	Skills	;		Wins		Fails			
$S_0$	$S_1$	$S_2$	$S_0$	$S_1$	$S_2$	$S_0$	$S_1$	$S_2$	
0	1	0	0	0	0	0	0	0	
0	0	1	0	0	0	0	0	0	
0	1	0	0	0	0	0	0	0	
0	1	0	0	0	0	0	1	0	
0	0	1	0	0	0	0	0	0	

#### Better!

python encode.py --skills --wins --fails python lr.py data/dummy/X-swf.npz

	Skills			Wins			Fails				
	<i>S</i> <sub>0</sub>	$S_1$	$S_2$	<i>S</i> <sub>0</sub>	$S_1$	<i>S</i> <sub>2</sub>	<i>S</i> <sub>0</sub>	$S_1$	$S_2$	<b>y</b> pred	y
User 1 Item 1 OK	0	1	0	0	0	0	0	0	0	0.544	1
User 1 Item 2 NOK	0	0	1	0	0	0	0	0	0	0.381	0
User 2 Item 1 NOK	0	1	0	0	0	0	0	0	0	0.544	0
User 2 Item 1 OK	0	1	0	0	0	0	0	1	0	0.633	1
User 2 Item 2 NOK	0	0	1	0	0	0	0	0	0	0.381	0

Factorization Machines

Introduction

#### Task 3: a new model (but still logistic regression)

python encode.py --items --skills --wins --fails python lr.py data/dummy/X-iswf.npz

## Here comes a new challenger

How to model side information in recommender systems?

#### Logistic Regression

Learn a bias for each feature (each user, item, etc.)

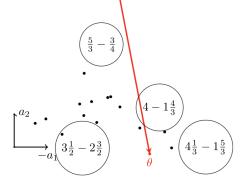
#### Factorization Machines

Learn a bias and an embedding for each feature

## The power of embeddings



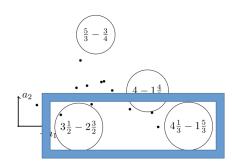
## You are here

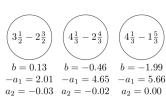


#### Interpreting the components



# Items that discriminate only over one dimension

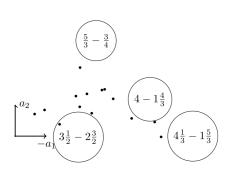


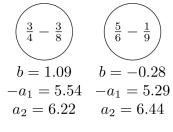


## Interpreting the components



## Items that highly discriminate over both dimensions

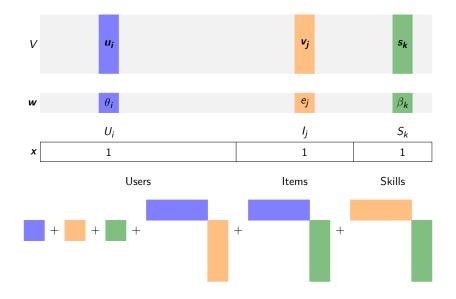




## Graphically: logistic regression

W	$\theta_i$	$e_j$
	$U_i$	$I_j$
x	1	1
	Users	Items

## Graphically: factorization machines



### Formally: factorization machines

Learn bias  $w_k$  and embedding  $v_k$  for each feature k such that:

$$\operatorname{logit} p(\mathbf{x}) = \mu + \sum_{k=1}^{N} \mathbf{w}_{k} x_{k} + \sum_{1 \leq k < l \leq N} x_{k} x_{l} \langle \mathbf{v}_{k}, \mathbf{v}_{l} \rangle$$

$$\operatorname{logistic regression}$$
pairwise interactions

#### Particular cases

- Multidimensional item response theory: logit  $p = \langle \pmb{u_i}, \pmb{v_j} \rangle + e_j$
- ullet SPARFA:  $oldsymbol{v_j} > oldsymbol{0}$  and  $oldsymbol{v_j}$  sparse
- ullet GenMA:  $oldsymbol{v_j}$  is constrained by the zeroes of a q-matrix

Andrew S Lan et al. (2014). "Sparse factor analysis for learning and content analytics". In: *The Journal of Machine Learning Research* 15.1, pp. 1959–2008

Jill-Jênn Vie et al. (2016). "Adaptive Testing Using a General Diagnostic Model". In: *European Conference on Technology Enhanced Learning*. Springer, pp. 331–339

#### Assistments 2009 dataset

Introduction

278608 attempts of 4163 students over 196457 items on 124 skills.

- Download http://jiji.cat/weasel2018/data.csv
- Put it in data/assistments09

python fm.py data/assistments09/X-ui.npz
etc. or make big

AUC	users + items	skills + w + f	items + skills + w + f
	` ,	0.651 (PFA) 9s 0.652 43s	

Results obtained with FM d = 20

## Deep Factorization Machines

Learn layers  $W^{(\ell)}$  and  $b^{(\ell)}$  such that:

$$egin{aligned} & oldsymbol{a}^0(oldsymbol{x}) = (oldsymbol{v}_{ ext{user}}, oldsymbol{v}_{ ext{skill}}, \ldots) \ & oldsymbol{a}^{(\ell+1)}(oldsymbol{x}) = ext{ReLU}(oldsymbol{W}^{(\ell)}oldsymbol{a}^{(\ell)}(oldsymbol{x}) + oldsymbol{b}^{(\ell)}) \ & \ell = 0, \ldots, L-1 \ & oldsymbol{y}_{DNN}(oldsymbol{x}) = ext{ReLU}(oldsymbol{W}^{(L)}oldsymbol{a}^{(L)}(oldsymbol{x}) + oldsymbol{b}^{(L)}) \end{aligned}$$

$$\operatorname{logit} p(\mathbf{x}) = y_{FM}(\mathbf{x}) + y_{DNN}(\mathbf{x})$$

When trained, performance was lower than Bayesian FMs.

Jill-Jênn Vie (2018). "Deep Factorization Machines for Knowledge Tracing". In: The 13th Workshop on Innovative Use of NLP for Building Educational Applications. URL: https://arxiv.org/abs/1805.00356

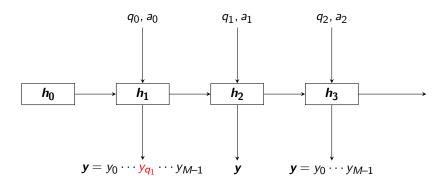
#### What 'bout recurrent neural networks?

Deep Knowledge Tracing: model the problem as sequence prediction

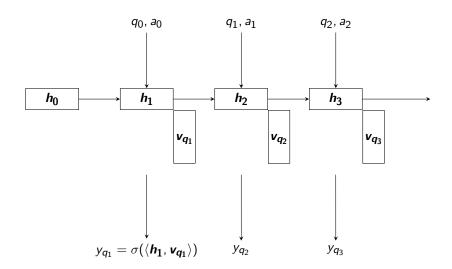
- Each student on skill  $q_t$  has performance  $a_t$
- How to predict outcomes y on every skill k?
- ullet Spoiler: by measuring the evolution of a latent state  $h_t$

Deep Learning

## Graphically: deep knowledge tracing



## Graphically: there is a MIRT in my DKT



#### Drawback

DKT does not model individual differences.

By estimating on-the-fly the student's learning ability, we managed to get a better model.

AUC	BKT	IRT	PFA	DKT	DKT-DSC
Cognitive Tutor	0.61	0.81	0.76	0.79	0.81
Assistments 2009	0.67	0.75	0.70	0.73	0.92
Assistments 2012	0.61	0.74	0.67	0.72	0.80
Assistments 2014	0.64	0.67	0.69	0.72	0.86

Sein Minn et al. (2018). "Deep Knowledge Tracing and Dynamic Student Classification for Knowledge Tracing". Submitted at IEEE International Conference on Data Mining.

## Take home message

Factorization machines are a strong baseline that take many models as special cases

Recurrent neural networks are powerful because they track the evolution of the latent state (try simpler dynamic models?)

Deep factorization machines may require more data/tuning, but neural collaborative filtering offer promising directions

Deep Learning

## Any suggestions are welcome!

```
vie@jill-jenn.net
github.com/jilljenn/ktm
Questions?
```



Introduction

Lan, Andrew S et al. (2014). "Sparse factor analysis for learning and content analytics". In: *The Journal of Machine Learning Research* 15.1, pp. 1959–2008.

Factorization Machines

- Minn, Sein et al. (2018). "Deep Knowledge Tracing and Dynamic Student Classification for Knowledge Tracing". Submitted at IEEE International Conference on Data Mining.
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