

```

#include <stdio.h>
#include <stdlib.h>
#include <windows.h>
#include <conio.h>
#include <time.h>
#include <stdint.h>
#define COM_PORT "COM5" // Change to your COM port
#define COM_PORT "COM17" // Change to your COM port
#define BAUD_RATE CBR_115200 // Baud rate
#define TOTAL_BYTES 1800 // Total bytes to transmit
#define TOTAL_Frame 1800 // Total bytes to transmit
#define ODP_BYTES 128
#define BYTE_DELAY_MS 0.7 // Increased delay between bytes
#define MAX_RETRIES 3 // Number of retries for failed writes
#define RECEIVE_BUFFER_SIZE TOTAL_BYTES+ODP_BYTES
#define frame_length 86400 // SIMULATED DATA FL BUT OLD IS 86400
#define uint8_t unsigned char
#define uint16_t unsigned short
#define int64_t long long
#define uint64_t unsigned long long
#define Num_chn 16
#define POS_STATE_VECTOR 3 /* Pos(3), Vel(3),RcvClk(1),RcvClkDrift(1) */
#define VEL_STATE_VECTOR 3 /* Pos(3), Vel(3),RcvClk(1),RcvClkDrift(1) */
#define MAX_ORBIT_CLKPAR 7 /* Pos(3), Vel(3),RcvClk(1),RcvClkDrift(1) */
#define Type22_data_length1 37
#define MAX_GPS_SAT1 16
#define MAX_NAV_SAT1 14
#define MAX_NAV_SAT2 4
double lstate[6]={0};
double lGPSstate[Num_chn][6]={0};

FILE *fp1,*fp2,*fp3,*ODPfile4;
unsigned int Frame_ctr =0;
long long temp_val1=0;
double ltemp_val1 =0;
unsigned char temp_arr[8];
typedef struct{

double lEstimate;

}stEpoch;
stEpoch lstEpoch;
void getenggfrombytes(char indx)
{
char indx1;
//temp_val1 = receiveBuffer[indx1]| (receiveBuffer[indx1];
}

#pragma pack(push,1)
typedef struct
{
uint16_t usUart_Hdr;
uint8_t ucMsmc_Ctr;
uint8_t ucNav_State;
uint8_t ucAnt_Sts;
uint8_t ucPVT_Ava_Sts;
uint8_t ucGPS_Sat;
uint8_t ucNAV_Sat;
uint16_t usGPS_WeekNo; /* GPS week number */
double lGPS_TimeOfWeek; /* Seconds of week */

```

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#define MAX_ORBIT_CLKPAR 7 /* Pos(3), Vel(3), RcvClk(1), RcvClkDrift(1) */
#define Type22_data_length1 37
#define MAX_GPS_SAT1 16
#define MAX_NAV_SAT1 14
#define MAX_NAV_SAT2 4
double lstate[6]={0};
double lGPSstate[Num_chn][6]={0};

FILE *fp1,*fp2,*fp3,*ODPfile4;
unsigned int Frame_ctr=0;
long long temp_val1=0;
double ltemp_val1=0;
unsigned char temp_arr[8];
typedef struct{

double lEstimate;

}stEpoch;
stEpoch lstEpoch;
void getengfrombytes(char indx)
{
char indx1;
//temp_val1 = receiveBuffer[indx1] (receiveBuffer[indx1];
}

#pragma pack(push,1)
typedef struct
{
uint16_t usUart_Hdr;
uint8_t ucMsmr_Ctr;
uint8_t ucNav_State;
uint8_t ucAnt_Sts;
uint8_t ucPVT_Ava_Sts;
uint8_t ucGPS_Sat;
uint8_t ucNAV_Sat;
uint16_t usGPS_WeekNo; /* GPS week number */
double lGPS_TimeOfWeek; /* Seconds of week */

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        //uint64_t ITOW_nanosec; /* Seconds of week */
double lLeoSvPos[POS_STATE_VECTOR];
float fLeoSvVel[VEL_STATE_VECTOR];
float fGdop;
float fPdop;
float fDelta_Time;
uint16_t usChksum;
uint16_t usNAV_WeekNo; /* GPS week number */
double INAV_TimeOfWeek; /* Seconds of week */
uint8_t ucType22_data[Type22_data_length1];
uint8_t ucGPS_SV_StsLB[MAX_GPS_SAT1]; /* Indexes of usable satellites for looping */
uint8_t ucGPS_SVID[MAX_GPS_SAT1]; /* sat lds trackedin channedls*/
uint8_t ucGPS_Cndr[MAX_GPS_SAT1]; /* CNDR trackedin channedls*/
double lGPS_MeasCode[MAX_GPS_SAT1]; /* ISmoothP1 code */
double lGPS_MeasDoppler[MAX_GPS_SAT1]; /* Doppler measurement */
double lGPS_MeasCarrier[MAX_GPS_SAT1]; /* ISmoothP1 carrier */
double lGPS_Rec_Clk_bias;
double lGPS_Rec_Clk_drift;
uint8_t ucEphemeris_SVID_Data[71]; //iDelta_Time; need to define structure
uint16_t usMSg_Rec_Ctr;
uint8_t ucAST_Debug_Info[22];
uint8_t ucNAV_SVID[MAX_NAV_SAT1]; /* sat lds trackedin channedls*/
uint8_t ucNAV_Cndr[MAX_NAV_SAT1]; /* CNDR trackedin channedls*/
double INAV_MeasCode[MAX_NAV_SAT2]; /* ISmoothP1 code */
double INAV_MeasDoppler[MAX_NAV_SAT2]; /* Doppler measurement */
double lGpsSv[MAX_GPS_SAT1][MAX_ORBIT_CLKPAR]; /* sat index wise GPS state vectors */
int8_t iGPS_Elevation[MAX_GPS_SAT1];
int16_t iGPS_Azimuth[MAX_GPS_SAT1];
uint16_t usUart_ASTTx_Ctr;
uint8_t ucAST_RST_Ctr;
uint8_t ucAST_RST_ID;
uint8_t ucGPS_SV_StsMB[MAX_GPS_SAT1]; /* Indexes of usable satellites for looping */
uint16_t usNAV_SV_Sts[MAX_NAV_SAT1];
double INAV_Rec_Clk_bias;
double INAV_Rec_Clk_drift;
uint8_t ucAST_Debug_Spare[40];
uint16_t usTotal_Chksum;

}StEpochData_UART1;

#pragma pack(pop)

StEpochData_UART1 SEpochData_UART_RX1;
double getdoublefrom8bytes(const uint8_t *temp_arr1)
{
    return ((int64_t)((uint64_t)temp_arr1[0] << 0) |
        (int64_t)((uint64_t)temp_arr1[1] << 8) |
        (int64_t)((uint64_t)temp_arr1[2] << 16) |
        (int64_t)((uint64_t)temp_arr1[3] << 24) |
        (int64_t)((uint64_t)temp_arr1[4] << 32) |
        (int64_t)((uint64_t)temp_arr1[5] << 40) |
        (int64_t)((uint64_t)temp_arr1[6] << 48) |
        (int64_t)((uint64_t)temp_arr1[7] << 56));
}

int main()
{
    HANDLE hSerial;
    DCB dcbSerialParams = {0};
    COMMTIMEOUTS timeouts = {0};
    DWORD bytesWritten,bytesRead;
    BOOL writeStatus,readStatus;
    unsigned int ui_frame_ctr =0;
    unsigned int i;
    unsigned char byteToSend,receiveBuffer[RECEIVE_BUFFER_SIZE] = {0};

```



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int retryCount;
fp1 = fopen("input.dat","wt+");
fp2 = fopen("newoutput.txt","rt+");
fp3 = fopen("outputodp.dat","wt+");
ODPfile4 = fopen("odpEngg.dat","wt+");
printf("UART Single Byte Transmission Program\n");
printf("-----\n");
printf("Sending %d bytes one at a time to %s at %d baud\n",
    TOTAL_BYTES, COM_PORT, BAUD_RATE);

// Open the serial port
hSerial = CreateFile(
    "\\.\COM6",
    GENERIC_READ | GENERIC_WRITE,
    0,
    NULL,
    OPEN_EXISTING,
    FILE_ATTRIBUTE_NORMAL,
    NULL);

if (hSerial == INVALID_HANDLE_VALUE)
{
    printf("Error opening serial port! Error code: %d\n", GetLastError());
    return 1;
}

// Set device parameters
dcbSerialParams.DCBlength = sizeof(dcbSerialParams);

if (!GetCommState(hSerial, &dcbSerialParams))
{
    printf("Error getting device state. Error code: %d\n", GetLastError());
    CloseHandle(hSerial);
    return 1;
}

dcbSerialParams.BaudRate = BAUD_RATE;
dcbSerialParams.ByteSize = 8;
dcbSerialParams.StopBits = ONESTOPBIT;
dcbSerialParams.Parity = NOPARITY;

// Disable flow control
dcbSerialParams.fOutxCtsFlow = FALSE;
dcbSerialParams.fRtsControl = RTS_CONTROL_DISABLE;
dcbSerialParams.fOutX = FALSE;
dcbSerialParams.fInX = FALSE;

if (!SetCommState(hSerial, &dcbSerialParams))
{
    printf("Error setting device parameters. Error code: %d\n", GetLastError());
    CloseHandle(hSerial);
    return 1;
}

// Set more generous communication timeouts
timeouts.ReadIntervalTimeout = MAXDWORD; // No interval timeout
timeouts.ReadTotalTimeoutConstant = 300; // 1 second
timeouts.ReadTotalTimeoutMultiplier = 0;
timeouts.WriteTotalTimeoutConstant = 300; // 1 second
timeouts.WriteTotalTimeoutMultiplier = 0;

if (!SetCommTimeouts(hSerial, &timeouts))
{
    printf("Error setting timeouts. Error code: %d\n", GetLastError());

```

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    CloseHandle(hSerial);
    return 1;
}

if (!PurgeComm(hSerial, PURGE_RXCLEAR | PURGE_TXCLEAR))
{
    printf("Error flushing port: %d\n", GetLastError());
}
else
{
    printf("Successfully flushed serial buffers\n");
}

printf("Beginning transmission...\n");
while(ui_frame_ctr < frame_length)
{
    ui_frame_ctr++;
    printf("\nInitiated TX");
    /* fprintf(fp1, "TX "); //uncomment
    // Send bytes one at a time
    for (i = 0; i < TOTAL_BYTES; i++)
    {
        // Create byte value (0-255 repeating pattern)
        // byteToSend = (char)(i % 256) + 0xaa + (0 & 0xff);
        fscanf(fp2, "%02x ", &byteToSend);

        retryCount = 0;
        do {
            // Send single byte
            writeStatus = WriteFile(
                hSerial,
                &byteToSend,
                1, // Send exactly 1 byte
                &bytesWritten,
                NULL);

            if (!writeStatus || bytesWritten != 1)
            {
                printf("Warning: Error writing byte %d. Error code: %d (Retry %d/%d)\n",
                    i, GetLastError(), retryCount + 1, MAX_RETRIES);
                Sleep(10 * (retryCount + 1)); // Increasing delay between retries
            }
            retryCount++;
            if(i < 4)
                printf("cntr: %0d : 0x%02X \t", i, (unsigned char)byteToSend);
            // while(!writeStatus){}
        } while (!writeStatus || bytesWritten != 1) && (retryCount < MAX_RETRIES));

        if (!writeStatus || bytesWritten != 1)
        {
            printf("Fatal error: Failed to write byte %d after %d retries\n", i, MAX_RETRIES);
            CloseHandle(hSerial);
            return 1;
        }
        //fprintf(fp1, "cntr: %0d : 0x%02X \t", i, (unsigned char)byteToSend);
        fprintf(fp1, " 0x%02X \t", (unsigned char)byteToSend); //uncomment
        // Small delay between bytes
        Sleep(BYTE_DELAY_MS);
    }
    for (i = 0; i < TOTAL_Frame-TOTAL_BYTES; i++)
    {
        // Create byte value (0-255 repeating pattern)
        // byteToSend = (char)(i % 256) + 0xaa + (0 & 0xff);
        fscanf(fp2, "%02x ", &byteToSend);
    }
}

```

```

printf("\nSuccessfully sent %d bytes one at a time\n", TOTAL_BYTES);

//printf("\nLast byte are %02x %02x %02x %02x\n", TOTAL_BYTES);
Sleep(400);

for (i = 0; i < 1*1000; i++)
{
    for (int j = 0; j < 1*1000; j++)
    {

    }

}

printf("%d",writeStatus);
fprintf(fp1,"\nRX:"); //uncomment
//for (i = 0; i < TOTAL_BYTES; i++)
//{
memset(receiveBuffer,0,sizeof(receiveBuffer));*/
writeStatus = 1;
if(writeStatus == 1)
{
    readStatus = ReadFile(
        hSerial,
        receiveBuffer,
        RECEIVE_BUFFER_SIZE,
        &bytesRead,
        NULL);

    //}
    while(!readStatus){};
    if(readStatus == 1)
    {
        Frame_ctr++;
    }
    printf("\nSuccessfully RECEIVED %d bytes one at a time\n %d", bytesRead,readStatus);

    for (DWORD j = 0; j < RECEIVE_BUFFER_SIZE; j++)
    {
        // fprintf(fp1,"cntr: %0d : 0x%02X \t", i,(unsigned char)byteToSend);
        if(j<10)
            printf(" %0d : 0x%02X \t",j,(unsigned char)receiveBuffer[j]);

        fprintf(fp1," 0x%02X \t",(unsigned char)receiveBuffer[j]);
        if(j>1797)
        {
            // printf("cntr: %0d : 0x%02X \t", j,(unsigned char)receiveBuffer[j]);
            fprintf(fp3," 0x%02X \t",(unsigned char)receiveBuffer[j]);
        }
    }

    printf("\n");
    fprintf(fp1,"\n");
    fprintf(fp3,"\n");
    for (int j = 0; j < 1*1000; j++)
    {

    }

    Sleep(350);

    memcpy(&SEpochData_UART_RX1,&receiveBuffer,sizeof(SEpochData_UART_RX1));

    printf("ODP Flag: %0d : \t ", (unsigned char)receiveBuffer[1798]);
    temp_val1 = ((unsigned short)receiveBuffer[1800]<<8 | receiveBuffer[1799];

```



```
printf("ODP WN: %02X %02X \t ",(unsigned char)receiveBuffer[1799],(unsigned char)receiveBuffer[1800]);
```

```
fprintf(ODPfile4," \n %d \t ",(unsigned short)temp_val1);
printf("Num sat: %0d : \t ", (unsigned char)receiveBuffer[1809]);
unsigned char ucindx=0,ucindx1=0;
for( ucindx=0; ucindx<8;ucindx++){
    temp_arr[ucindx] = receiveBuffer[1801+ucindx];
}
temp_val1 = 0;
memcpy(&temp_val1, &temp_arr,sizeof(temp_val1));
printf(" TOW: %lf",temp_val1/1e+6);
fprintf(ODPfile4," %lf",temp_val1/1e+6);
fprintf(ODPfile4," %0d : \t ", (unsigned char)receiveBuffer[1798]);
// fprintf(ODPfile4,"%0d : \t ", (unsigned char)receiveBuffer[1797]);
// fprintf(ODPfile4,"%0d : \t ", (unsigned char)receiveBuffer[1796]);
```

```
for( ucindx1 =0; ucindx1<7;ucindx1++)
{
    for( ucindx =0; ucindx<8;ucindx++)
    {
        temp_arr[ucindx] = receiveBuffer[1810+(ucindx1*8)+ucindx];
    }
    lstate[ucindx1] = (double) getdoublefrom8bytes(temp_arr)/1e+6;
}
```

```
//printf(" EST:%llx %lld %f",ltemp_val1,ltemp_val1,(double)ltemp_val1/1e+6);
// printf("%02x %02x %02x %02x %02x %02x %02x %02x",temp_arr[0],temp_arr[1],temp_arr[2],temp_arr[3],temp_arr[4],temp_arr[5],temp_arr[6],temp_arr[7]);
```

```
printf(" \n EST POS-X: %8.6lf %8.6lf %8.6lf",lstate[0],lstate[1],lstate[2]);
printf(" \n EST Vel-X: %8.6lf %8.6lf %8.6lf",lstate[3],lstate[4],lstate[5]);
fprintf(ODPfile4, " %8.6lf %8.6lf %8.6lf",lstate[0],lstate[1],lstate[2]);
fprintf(ODPfile4, " %8.6lf %8.6lf %8.6lf",lstate[3],lstate[4],lstate[5]);
unsigned char nSat_indx=0;
while(nSat_indx<8)
```

```
{
    for( ucindx1 =0; ucindx1<7;ucindx1++)
    {
        for( ucindx =0; ucindx<8;ucindx++)
        {
            temp_arr[ucindx] = receiveBuffer[1858+(ucindx1*8)+ucindx];
        }
        IGPSstate[nSat_indx][ucindx1] = (double) getdoublefrom8bytes(temp_arr)/1e+6;
    }
    nSat_indx++;
}
double IRef_State_Err[6]={0};
for( ucindx1 =0; ucindx1<3;ucindx1++)
{
    IRef_State_Err[ucindx1]= (double)SEPOCHData_UART_RX1.lLeoSvPos[ucindx1]-lstate[ucindx1];
    IRef_State_Err[ucindx1+3]= (double)SEPOCHData_UART_RX1.fLeoSvVel[ucindx1]-lstate[ucindx1+3];
}
```

```
}
printf(" \n LDZ: POS-X: %8.6lf %8.6lf %8.6lf",IRef_State_Err[0],IRef_State_Err[1],IRef_State_Err[2]);
printf(" \n LDZ: Vel-X: %8.6lf %8.6lf %8.6lf",IRef_State_Err[3],IRef_State_Err[4],IRef_State_Err[5]);
fprintf(ODPfile4," \t LDZ: POS-X: %8.6lf %8.6lf %8.6lf",IRef_State_Err[0],IRef_State_Err[1],IRef_State_Err[2]);
fprintf(ODPfile4," \t LDZ: Vel-X: %8.6lf %8.6lf %8.6lf",IRef_State_Err[3],IRef_State_Err[4],IRef_State_Err[5]);
```

```
}  
//else  
//Sleep(200);  
}  
if (!CloseHandle(hSerial))  
{  
    printf("Error closing port: %d\n", GetLastError());  
    return 1;  
}  
  
printf("Serial port successfully closed\n");  
fclose(fp1);  
fclose(fp2);  
fclose(fp3);  
  
// Close the serial port (only once)  
return 0;  
}
```