

Experiment 5.1

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Branch: BE-CSE
Semester: 6th
Subject Name: Project based learning in Java
Subject Code: 22CSH-359
Section/Group: IoT_641(A)
Date of Performance: 28/2/25
Subject Code: 22CSH-359

- **1. Aim:** Write a Java program to calculate the sum of a list of integers using autoboxing and unboxing. Include methods to parse strings into their respective wrapper classes (e.g., Integer.parseInt()).
- **2. Objective:** Demonstrate autoboxing and unboxing in Java by converting string numbers into Integer objects, storing them in a list, and computing their sum.

3. Algorithm:

Step 1: Initialize the Program

- 1. Start the program.
- 2. Import ArrayList and List classes.
- 3. Define the AutoboxingExample class.

Step 2: Convert String Array to Integer List

- 1. Define the method parseStringArrayToIntegers(String[] strings).
- 2. Create an empty ArrayList.
- 3. Iterate through the string array:
 - o Convert each string to an Integer using Integer.parseInt(str).
 - o Add the integer to the list (autoboxing happens here).
- 4. Return the list of integers.

Step 3: Calculate the Sum of Integers

- 1. Define the method calculateSum(List numbers).
- 2. Initialize a variable sum to 0.
- 3. Iterate through the list:
- o Extract each integer (unboxing happens here).
- o Add it to sum.
- 4. Return the total sum.

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Step 4: Execute Main Function

- 1. Define main(String[] args).
- 2. Create a string array with numeric values.
- 3. Call parseStringArrayToIntegers() to convert it into a list of integers.
- 4. Call calculateSum() to compute the sum.
- 5. Print the result.

Step 5: Terminate the Program

1. End the execution.

4. Implementation/Code:

```
import java.util.ArrayList;
import java.util.List;
public class AutoboxingExample {
public static void main(String[] args) {
String[] numberStrings = {"50", "40", "60", "20", "90"};
List<Integer> numbers = parseStringArrayToIntegers(numberStrings);
int sum = calculateSum(numbers);
System.out.println("The sum of the numbers is: " + sum);
}
public static List<Integer> parseStringArrayToIntegers(String[] strings) {
List<Integer> integerList = new ArrayList<>();
for (String str : strings) {
integerList.add(Integer.parseInt(str));
return integerList;
public static int calculateSum(List<Integer> numbers) {
int sum = 0;
for (Integer num: numbers) {
sum += num;
}
return sum;
```

5. Output

```
The sum of the numbers is: 260

=== Code Execution Successful ===
```

6. Learning Outcomes

- Understand the concept of autoboxing and unboxing in Java and how primitive types are automatically converted to their wrapper classes and vice versa.
- Learn how to convert string values into Integer objects using Integer.parseInt() and store them in a list.
- Gain experience in working with ArrayLists to store and manipulate a collection of numbers dynamically.
- Develop proficiency in iterating through collections and performing arithmetic operations like summation.

Experiment 5.2

- **1.** Aim: Create a Java program to serialize and deserialize a Student object. The program should:
 - Serialize a Student object (containing id, name, and GPA) and save it to a file.
 - Deserialize the object from the file and display the student details.
 - Handle FileNotFoundException, IOException, and ClassNotFoundException using exception handling.
- **2.** Objective: The objective is to serialize and deserialize a Student object, store and retrieve its id, name, and GPA from a file, and handle exceptions like FileNotFoundException, IOException, and ClassNotFoundException.

3. Code:

```
import java.io.*;
class Student implements Serializable {
private static final long serialVersionUID = 1L;
private int id;
private String name;
private double gpa;
public Student(int id, String name, double gpa) {
this.id = id;
this.name = name;
this.gpa = gpa;
public String toString() {
return "Student{id=" + id + ", name="" + name + "', gpa=" + gpa + "}";
}}
public class Main {
private static final String FILE_NAME = "student.ser";
public static void main(String[] args) {
Student student = new Student(1, "Vishal Bhatia", 7.8);
serializeStudent(student);
deserializeStudent();
public static void serializeStudent(Student student) {
try (ObjectOutputStream oos = new ObjectOutputStream(new
FileOutputStream(FILE_NAME))) {
oos.writeObject(student);
System.out.println("Student object serialized successfully.");
} catch (FileNotFoundException e) {
System.err.println("File not found: " + e.getMessage());
} catch (IOException e) {
System.err.println("IOException occurred: " + e.getMessage());
}}
public static void deserializeStudent() {
try (ObjectInputStream ois = new ObjectInputStream(new
FileInputStream(FILE_NAME))){
Student student = (Student) ois.readObject();
System.out.println("Deserialized Student: " + student);
} catch (FileNotFoundException e) {
```

```
System.err.println("File not found: " + e.getMessage());
} catch (IOException e) {
System.err.println("IOException occurred: " + e.getMessage());
} catch (ClassNotFoundException e) {
   System.err.println("Class not found: " + e.getMessage());
}
}
```

4. Output

```
Student object serialized successfully.

Deserialized Student: Student{id=1, name='Vishal Bhatia', gpa=7.8}

...Program finished with exit code 0

Press ENTER to exit console.
```

5. Learning Outcomes:

- Understand object serialization and deserialization in Java.
- Learn how to use ObjectOutputStream and ObjectInputStream for file operations.
- Implement exception handling for FileNotFoundException, IOException, and ClassNotFoundException.
- Gain hands-on experience in storing and retrieving objects from a file.
- Develop skills in data persistence and file management using Java.

Experiment 5.3

- 1. Aim: Create a menu-based Java application with the following options.
 - 1.Add an Employee
 - 2. Display All
 - 3. Exit If option 1 is selected, the application should gather details of the employee like employee name, employee id, designation and salary and store it in a file. If option 2 is selected, the application should display all the employee details. If option 3 is selected the application should exit.

2. Objective: The objective is to develop a menu-based Java application that allows users to add employee details, store them in a file, and display all stored employee records, with an option to exit the program.

3. Implementation / Code:

```
import java.io.*;
import java.util.*;
class Employee implements Serializable {
private static final long serialVersionUID = 1L;
private int id;
private String name;
private String designation;
private double salary;
public Employee(int id, String name, String designation, double salary) {
this.id = id;
this.name = name;
this.designation = designation;
this.salary = salary;
public String toString() {
return "Employee ID: " + id + ", Name: " + name + ", Designation: " +
designation + ", Salary: " + salary;
} }
public class EmployeeManagementSystem {
private static final String FILE_NAME = "employees.ser";
private static List employees = new ArrayList<>();
public static void addEmployee() {
Scanner scanner = new Scanner(System.in);
System.out.print("Enter Employee ID: ");
int id = scanner.nextInt();
scanner.nextLine();
System.out.print("Enter Employee Name: ");
String name = scanner.nextLine();
System.out.print("Enter Designation: ");
String designation = scanner.nextLine();
System.out.print("Enter Salary: ");
double salary = scanner.nextDouble();
Employee employee = new Employee(id, name, designation, salary);
employees.add(employee);
saveEmployees();
System.out.println("Employee added successfully!"); }
```

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```
public static void displayAllEmployees() {
loadEmployees();
if (employees.isEmpty()) {
System.out.println("No employees found.");
else {
for (Employee employee: employees) {
System.out.println(employee);
} } }
private static void saveEmployees() {
try (ObjectOutputStream oos = new ObjectOutputStream(new
FileOutputStream(FILE_NAME))) {
oos.writeObject(employees);
catch (IOException e) {
System.err.println("Error saving employees: " + e.getMessage());
private static void loadEmployees() {
try (ObjectInputStream ois = new ObjectInputStream(new
FileInputStream(FILE_NAME))) {
employees = (List) ois.readObject();
catch (FileNotFoundException e) {
employees = new ArrayList<>();
catch (IOException | ClassNotFoundException e) {
System.err.println("Error loading employees: " + e.getMessage());
} }
public static void main(String[] args) {
Scanner scanner = new Scanner(System.in);
while (true) {
System.out.println("\nEmployee Management System");
System.out.println("1. Add an Employee");
System.out.println("2. Display All Employees");
System.out.println("3. Exit");
System.out.print("Enter your choice: ");
int choice = scanner.nextInt();
scanner.nextLine();
switch (choice) {
case 1: addEmployee();
break;
case 2: displayAllEmployees();
```

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```
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break;
case 3: System.out.println("Exiting...");
return;
default: System.out.println("Invalid choice! Please try again.");
} } } }
```

4. Output:

```
Employee Management System

    Add an Employee

Display All Employees
3. Exit
Enter your choice: 1
Enter Employee ID: 132
Enter Employee Name: Anwar
Enter Designation: HR
Enter Salary: 75000
Employee added successfully!
Employee Management System

    Add an Employee

Display All Employees
Exit
Enter your choice: 1
Enter Employee ID: 125
Enter Employee Name: Vedant
Enter Designation: Director
Enter Salary: 100000
Employee added successfully!
Employee Management System

    Add an Employee

Display All Employees
Exit
Enter your choice: 2
Employee ID: 132, Name: Anwar, Designation: HR, Salary: 75000.0
Employee ID: 125, Name: Vedant, Designation: Director, Salary: 100000.0
```

5. Learning Outcomes:

- Understand file handling and serialization in Java to store and retrieve objects persistently.
- Learn how to implement a menu-driven console application using loops and conditional statements.
- Gain experience in object-oriented programming (OOP) by defining and managing Employee objects.
- Practice exception handling to manage file-related errors like FileNotFoundException and IOException.
- Develop skills in list manipulation and user input handling using ArrayList and Scanner.