Experiment-5

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Subject Name: Java Subject Code: 22CSP-351

PROBLEM – 1

- 1. **AIM:** Write a Java program to calculate the sum of a list of integers using autoboxing and unboxing. Include methods to parse strings into their respective wrapper classes (e.g., Integer.parseInt())
- 2. **Objective:** This program demonstrates autoboxing and unboxing by converting numeric strings into Integer objects and efficiently calculating their total sum.

3. Implementation:

```
import java.util.*;
public class AutoboxingSum {
  public static void main(String[] args) {
    List<Integer> numbers = new ArrayList<>();
    String[] strNumbers = {"10", "20", "30", "40", "50"};
    for (String str : strNumbers) {
       numbers.add(parseInteger(str)); // Autoboxing
    int sum = calculateSum(numbers);
     System.out.println("Sum of numbers: " + sum);
  }
  public static Integer parseInteger(String str) {
     return Integer.parseInt(str); // Autoboxing
  public static int calculateSum(List<Integer> numbers) {
     int sum = 0;
    for (Integer num: numbers) {
       sum += num; // Unboxing
```

```
return sum;
}
}
4. OUTPUT:
```

```
    PROBLEMS 8 OUTPUT DEBUG CONSOLE <u>TERMINAL</u> PORTS
    PS C:\Users\sarth\Desktop\CODES\java_6thsem> cd "c:\Users\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\unders\un
```

PROBLEM2:

- 1. **AIM:** Create a Java program to serialize and deserialize a Student object. The program should: Serialize a Student object (containing id, name, and GPA) and save it to a file.Deserialize the object from the file and display the student details.Handle FileNotFoundException, IOException, and ClassNotFoundException using exception handling.
- 2. **Objective:** The objective of this Java program is to implement serialize a Student object with details such as id, name, and GPA and handle exceptions like FileNotFoundException, IOException, and ClassNotFoundException.

3. Implementation/Code:

```
import java.io.*;

class Student implements Serializable {
    private static final long serialVersionUID = 1L;
    private int id;
    private String name;
    private double gpa;

public Student(int id, String name, double gpa) {
        this.id = id;
        this.name = name;
        this.gpa = gpa;
    }

@Override
public String toString() {
        return "Student{id=" + id + ", name="" + name + "", gpa=" + gpa + "}";
    }
}
```

```
public class StudentSerialization {
  private static final String FILE NAME = "student.ser";
  public static void main(String[] args) {
     Student student = new Student(13692, "Abhishek Th ", 7.8);
     serializeStudent(student);
     Student deserializedStudent = deserializeStudent();
     if (deserializedStudent != null) {
       System.out.println("Deserialized Student: " + deserializedStudent);
  public static void serializeStudent(Student student) {
     try (ObjectOutputStream oos = new ObjectOutputStream(new
FileOutputStream(FILE_NAME))) {
       oos.writeObject(student);
       System.out.println("Student serialized successfully.");
     } catch (IOException e) {
       System.err.println("Error during serialization: " + e.getMessage());
  }
  public static Student deserializeStudent() {
     try (ObjectInputStream ois = new ObjectInputStream(new FileInputStream(FILE_NAME))) {
       return (Student) ois.readObject();
     } catch (FileNotFoundException e) {
       System.err.println("File not found: " + e.getMessage());
     } catch (IOException e) {
       System.err.println("Error during deserialization: " + e.getMessage());
     } catch (ClassNotFoundException e) {
       System.err.println("Class not found: " + e.getMessage());
     return null;
```

4. OUTPUT:

```
PROBLEMS 8 OUTPUT DEBUG CONSOLE <u>TERMINAL</u> PORTS

PS C:\Users\sarth\Desktop\CODES\java_6thsem> cd "c:\Users\sarth\Desktop\CODES\java_entSerialization }

Student serialized successfully.

Deserialized Student: Student{id=13692, name='SARTHAK AG', gpa=7.8}

PS C:\Users\sarth\Desktop\CODES\java_6thsem>
```

5. Learning Outcomes:

- **a. Problem-Solving Skills:** Understanding and applying problem-solving strategies for different scenarios, such as finding sums, minimizing jumps, simplifying paths, and implementing data structures using constraints.
- b. Algorithm Design: Gained knowledge of:
 - Brute-force approach for finding pairs in an array.
 - Greedy algorithm for determining minimum jumps in an array.
 - Stack-based approach for resolving Unix-style paths.
 - Utilizing stacks to mimic the behavior of a queue.

c. Data Structure Usage:

- Learned how to use arrays, stacks, and deques effectively to solve specific tasks.
- Understood how two stacks can be combined to simulate a queue.

d. Java Proficiency:

• Gained hands-on experience implementing solutions using Java, including class structures, loops, and stack operations.

e. Complexity Analysis:

- Developed the ability to evaluate time and space complexity of algorithms.
- Recognized the trade-offs between brute-force solutions and optimized approaches)