



Experiment- 04

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Aim: Write a Java program to implement an ArrayList that stores employee details (ID, Name, and Salary). Allow users to add, update, remove, and search employees.

(EASY LEVEL)

Objective: The objective of this program is to implement an ArrayList in
Java to manage employee records, allowing users to add, update, remove, and search employees
efficiently..

2. Implementation/Code:

```
import java.util.ArrayList; import
java.util.Scanner;
class Employee {
  int id:
  String name;
                  double salary;
  Employee(int id, String name, double salary) {
                                                      this.id =
id;
        this.name = name;
                                this.salary = salary;
                             return "ID: " + id + ", Name: " + name + ",
  public String toString() {
Salary: " + salary;
public class EmployeeManager {      private static ArrayList<Employee> employees = new
                 private static Scanner scanner = new Scanner(System.in);
ArrayList<>();
  public static void main(String[] args) {
                                              while (true) {
       System.out.println("\n1. Add Employee");
```





```
System.out.println("2. Update Employee");
              System.out.println("3. Remove Employee");
              System.out.println("4. Search Employee");
              System.out.println("5. Display All Employees");
             System.out.println("6. Exit");
                                                  System.out.print("Enter your
      choice: ");
                        int choice = scanner.nextInt();
                                                              switch (choice) {
      case 1: addEmployee(); break;
                                              case 2: updateEmployee(); break;
      case 3: removeEmployee(); break;
                                                  case 4: searchEmployee(); break;
      case 5: displayEmployees(); break;
                                                   case 6:
      System.out.println("Exiting..."); return;
                                                       default:
      System.out.println("Invalid choice! Try again.");
        private static void addEmployee() {
      System.out.print("Enter ID: ");
                                          int id =
      scanner.nextInt();
                             scanner.nextLine();
           System.out.print("Enter Name: ");
           String name = scanner.nextLine();
                                                  System.out.print("Enter
      Salary: ");
                      double salary = scanner.nextDouble();
      employees.add(new Employee(id, name, salary));
           System.out.println("Employee added successfully!");
        private static void updateEmployee() {
           System.out.print("Enter Employee ID to update: ");
                                                                   int id =
                             for (Employee emp : employees) {
                                                                       if
      scanner.nextInt();
      (emp.id == id) {
                                 scanner.nextLine();
                System.out.print("Enter New Name: ");
                                                                 emp.name =
                                   System.out.print("Enter New Salary: ");
      scanner.nextLine();
      emp.salary = scanner.nextDouble();
                System.out.println("Employee updated successfully!");
                                                                                 return:
           System.out.println("Employee not found!");
        private static void removeEmployee() {
           System.out.print("Enter Employee ID to remove: ");
                                                                    int id =
                             employees.removeIf(emp -> emp.id == id);
      scanner.nextInt();
           System.out.println("Employee removed successfully!");
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```



```
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DINGRISHY
DISCOVER. Leorn. Empower.
```

```
private static void searchEmployee() {
     System.out.print("Enter Employee ID to search: ");
                                                            int id =
                      for (Employee emp : employees) {
                                                                 if
scanner.nextInt();
(emp.id == id) {
                          System.out.println(emp);
                                                             return;
     System.out.println("Employee not found!");
  private static void displayEmployees() {
                                               if
(employees.isEmpty()) {
       System.out.println("No employees found.");
     } else {
       for (Employee emp : employees) {
          System.out.println(emp);
```

4. Output:

```
1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
5. Display All Employees
6. Exit
Enter your choice: 1
Enter ID: 80022
Enter Name: AVADHESH RAM TRIPATI
Enter Salary: 100000
Employee added successfully!
1. Add Employee
2. Update Employee
3. Remove Employee
4. Search Employee
5. Display All Employees
6. Exit
Enter your choice: 4
Enter Employee ID to search: 80022
ID: 80022, Name: AVADHESH RAM TRIPATI, Salary: 100000.0
```



(MEDIUM LEVEL)

1.Objective- Create a program to collect and store all the cards to assist the users in finding all the cards in a given symbol using Collection interface.

2.Implementation/Code:

```
import java.util.*;
class Card {
              String symbol;
  int number:
  Card(String symbol, int number) {
    this.symbol = symbol;
    this.number = number;
  public String toString() {
                               return "Symbol: " + symbol + ", Number:
" + number;
public class CardCollector {
                               private static Map<String, List<Card>> cardCollection = new
HashMap<>(); private static Scanner scanner = new Scanner(System.in);
  public static void main(String[] args) {
                                             while (true) {
       System.out.println("\n1. Add Card");
       System.out.println("2. Search Cards by Symbol");
       System.out.println("3. Display All Cards");
       System.out.println("4. Exit");
       System.out.print("Enter your choice: ");
                                                     int choice
= scanner.nextInt();
                            scanner.nextLine();
                                                        switch
(choice) {
                   case 1: addCard(); break;
                                                       case 2:
searchCardsBySymbol(); break;
                                                       case 3:
displayAllCards(); break;
         case 4: System.out.println("Exiting..."); return;
         default: System.out.println("Invalid choice! Try again.");
```



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```
private static void addCard() {
                                      System.out.print("Enter Symbol:
");
     String
                 symbol
                                       scanner.nextLine();
System.out.print("Enter Number: ");
                                            int number =
scanner.nextInt();
                      scanner.nextLine();
    cardCollection.putIfAbsent(symbol, new ArrayList<>());
    cardCollection.get(symbol).add(new Card(symbol, number));
     System.out.println("Card added successfully!");
  private static void searchCardsBySymbol() {
     System.out.print("Enter Symbol to search: ");
                                                             String
               scanner.nextLine();
symbol
                                                                 if
(cardCollection.containsKey(symbol)) {
                                                  for (Card card:
cardCollection.get(symbol)) {
         System.out.println(card);
       }
     } else {
       System.out.println("No cards found for this symbol.");
  private static void displayAllCards() {
                                                      if
(cardCollection.isEmpty()) {
       System.out.println("No cards in the collection.");
     } else {
       for (List<Card> cards : cardCollection.values()) {
         for (Card card : cards) {
            System.out.println(card);
```





3.Output:

(HARD LEVEL)

1.Objective: Develop a ticket booking system with synchronized threads to ensure no double booking of seats. Use thread priorities to simulate VIP bookings being processed first.

2.Implementation/Code:

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```
System.out.println(customer + " successfully booked seat " + seatNumber);
                                                                                     return true;
    } else {
       System.out.println(customer + " tried to book seat " + seatNumber + ", but it is already booked.");
       return false;
class Customer extends Thread { private final
TicketBookingSystem system; private final int
seatNumber; private final String customerName;
  public Customer(TicketBookingSystem system, int seatNumber, String customerName, int priority) {
this.system = system;
                           this.seatNumber = seatNumber;
                                                                 this.customerName = customerName;
setPriority(priority);
  @Override
               public void run() {
system.bookSeat(seatNumber, customerName);
public class TicketBookingApp {     public static void
main(String[] args) {
    TicketBookingSystem system = new TicketBookingSystem(5);
    Customer vip1 = new Customer(system, 2, "VIP John", Thread.MAX PRIORITY);
    Customer vip2 = new Customer(system, 1, "VIP Alice", Thread.MAX PRIORITY);
    Customer user1 = new Customer(system, 2, "User Mike", Thread.NORM PRIORITY);
    Customer user2 = new Customer(system, 3, "User Sarah", Thread.MIN PRIORITY);
     vip1.start();
vip2.start();
                user1.start();
user2.start();
```





3.Output:

```
(base) PS D:\React project> cd "d:\React project\ja
va\java4\" ; if ($?) { javac TicketBookingApp.java
} ; if ($?) { java TicketBookingApp }
VIP_John successfully booked seat 2
User_Mike tried to book seat 2, but it is already b
ooked.
User_Sarah successfully booked seat 3
VIP_Alice successfully booked seat 1
(base) PS D:\React project\java\java4>
```

4.Learning Outcomes:

- 1. Java Collections Practical use of ArrayList, HashMap, and List.
- 2. User Input Handling Using Scanner to interact with users dynamically.
- $3. \ \ Concurrency\ Control-Managing\ multiple\ threads\ safely\ using\ \verb|synchronized|.$
- 4. Real-World Applications Applying concepts to scenarios like employee records, card collections, and ticket bookings.