

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Experiment 5

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Branch: BE-CSE

Section/Group: IOT-641/B

Semester: 6th

Date of Performance: 5/03/2025

Subject Name: Project Based Learning Subject
in Java with Lab

Code: 22CSH-359

1. **Aim:** Write a Java program to calculate the sum of a list of integers using autoboxing and unboxing. Include methods to parse strings into their respective wrapper classes (e.g., `Integer.parseInt()`).

2. Objective:

- a) Understand autoboxing and unboxing in Java.
- b) Utilize wrapper class methods like `Integer.parseInt()` to convert string values into integers.

3. Algorithm:

- a) Create a list of integers.
- b) Convert string inputs into integers using `Integer.parseInt()`.
- c) Use autoboxing to add integer values to the list.
- d) Use unboxing to compute the sum of integers.
- e) Display the result.

4. Implementation/Code:

```
import java.util.ArrayList;  
import java.util.List;
```

```
public class Main {  
    public static void main(String[] args) {  
        String[] numberStrings = {"5", "15", "25", "35", "45"}; // Updated values  
  
        List<Integer> numbers = parseStringArrayToIntegers(numberStrings);
```

```
int sum = calculateSum(numbers);

System.out.println("The sum of the numbers is: " + sum);
}

public static List<Integer> parseStringArrayToIntegers(String[] strings) {
    List<Integer> integerList = new ArrayList<>();

    for (String str : strings) {
        integerList.add(Integer.parseInt(str));
    }

    return integerList;
}

public static int calculateSum(List<Integer> numbers) {
    int sum = 0;

    for (Integer num : numbers) {
        sum += num;
    }

    return sum;
}
}
```

4. Output:

```
The sum of the numbers is: 125

...Program finished with exit code 0
Press ENTER to exit console.□
```

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5. Learning Outcomes:

- a) Understanding autoboxing and unboxing in Java.
- b) Using wrapper class methods like `Integer.parseInt()`.
- c) Handling lists of numeric values efficiently.

MEDIUM:

1. **Aim:** Create a Java program to serialize and deserialize a Student object. The program should:

Serialize a Student object (containing id, name, and GPA) and save it to a file.

Deserialize the object from the file and display the student details.

Handle `FileNotFoundException`, `IOException`, and `ClassNotFoundException` using exception handling.

2. Objective:

- a) Learn Java serialization and deserialization.
- b) Understand how to save and retrieve objects from files.
- c) Implement exception handling for file operations.

3. Algorithm:

1. Create a `Student` class implementing `Serializable`.
2. Define attributes like `id`, `name`, and `GPA`.
3. Write a method to serialize the object to a file.
4. Write a method to deserialize the object from a file.
5. Handle `FileNotFoundException`, `IOException`, and `ClassNotFoundException`.

4. Implementation/Code:

```
import java.io.*;

class Student implements Serializable {
    private static final long serialVersionUID = 1L;
    int id;
    String name;
    double gpa;

    public Student(int id, String name, double gpa) {
        this.id = id;
        this.name = name;
        this.gpa = gpa;
    }

    public void display() {
        System.out.println("Student ID: " + id);
        System.out.println("Name: " + name);
        System.out.println("GPA: " + gpa);
    }
}

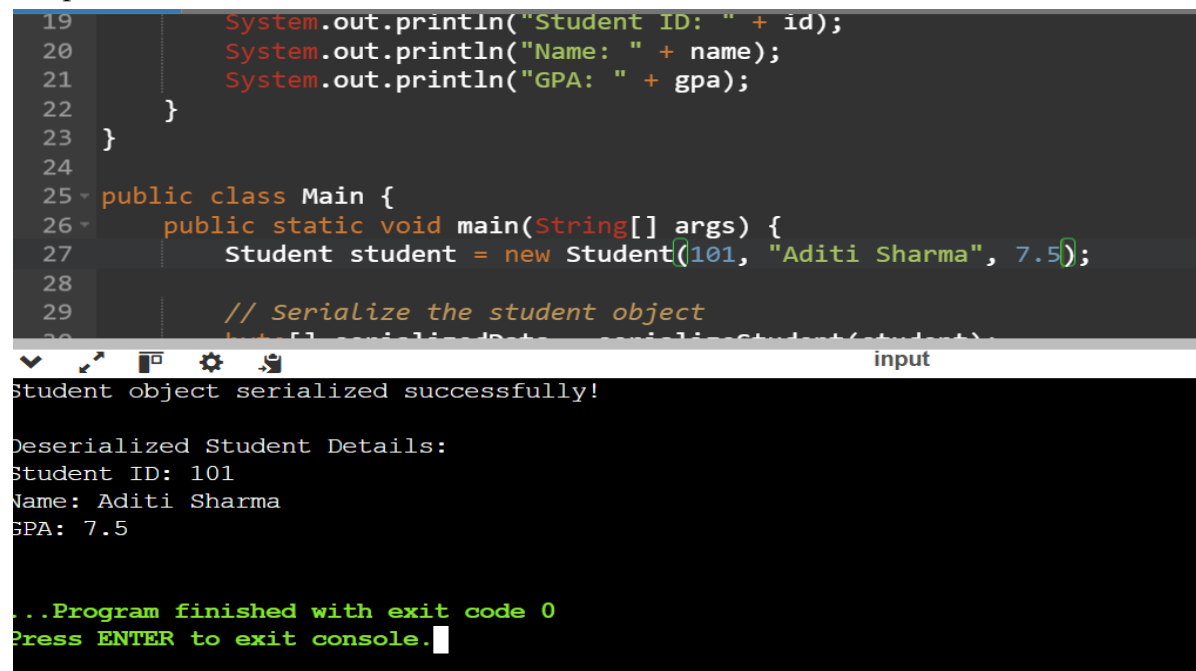
public class StudentSerialization {
    private static final String FILE_NAME = "student.ser";

    public static void serializeStudent(Student student) {
        try (ObjectOutputStream out = new ObjectOutputStream(new
        FileOutputStream(FILE_NAME))) {
            out.writeObject(student);
            System.out.println("Student object serialized.");
        } catch (IOException e) {
            System.out.println("IOException occurred: " + e.getMessage());
        }
    }
}
```

```
public static void deserializeStudent() {
    try (ObjectInputStream in = new ObjectInputStream(new
        FileInputStream(FILE_NAME))) {
        Student student = (Student) in.readObject();
        System.out.println("Deserialized Student:");
        student.display();
    } catch (FileNotFoundException e) {
        System.out.println("File not found: " + e.getMessage());
    } catch (IOException | ClassNotFoundException e) {
        System.out.println("Error during deserialization: " + e.getMessage());
    }
}

public static void main(String[] args) {
    Student student = new Student(101, "Aditi Sharma", 8.5);
    serializeStudent(student);
    deserializeStudent();
}
}
```

Output:



```
19      System.out.println("Student ID: " + id);
20      System.out.println("Name: " + name);
21      System.out.println("GPA: " + gpa);
22  }
23  }
24
25  public class Main {
26      public static void main(String[] args) {
27          Student student = new Student(101, "Aditi Sharma", 7.5);
28
29          // Serialize the student object
30          byte[] serializedData = serializeStudent(student);
31      }
32  }
```

Student object serialized successfully!

Deserialized Student Details:
Student ID: 101
Name: Aditi Sharma
GPA: 7.5

...Program finished with exit code 0
Press ENTER to exit console.

HARD:

1. **Aim:** Create a menu-based Java application with the following options. 1.Add an Employee 2. Display All 3. Exit If option 1 is selected, the application should gather details of the employee like employee name, employee id, designation and salary and store it in a file. If option 2 is selected, the application should display all the employee details. If option 3 is selected the application should exit.

2. Objective:

- a) Learn file handling in Java.
- b) Implement a menu-based system with user inputs.
- c) Store and retrieve structured data.

3. Algorithm:

1. Display menu options:
2. **Option 1:** Add an employee.
3. **Option 2:** Display all employees.
4. **Option 3:** Exit.
5. If the user selects **Option 1**, prompt for employee details and save them to a file.
6. If the user selects **Option 2**, read and display all employee records from the file.
7. If the user selects **Option 3**, exit the program.
8. Handle exceptions related to file operations.

4. Implementation/Code:

```
import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;

// Employee class to store details
class Employee {
    private int id;
    private String name;
```

```
private String designation;
private double salary;

public Employee(int id, String name, String designation, double salary) {
    this.id = id;
    this.name = name;
    this.designation = designation;
    this.salary = salary;
}

// Method to display employee details
public void display() {
    System.out.println("\nEmployee ID: " + id);
    System.out.println("Name: " + name);
    System.out.println("Designation: " + designation);
    System.out.println("Salary: " + salary);
}

}

public class Main {
    private static final List<Employee> employees = new ArrayList<>();
    private static final Scanner scanner = new Scanner(System.in);

    public static void main(String[] args) {
        while (true) {
            System.out.println("\nMenu:");
            System.out.println("1. Add an Employee");
            System.out.println("2. Display All Employees");
            System.out.println("3. Exit");
            System.out.print("Enter your choice: ");

            int choice = scanner.nextInt();
            scanner.nextLine(); // Consume newline

            switch (choice) {
                case 1:
                    addEmployee();
                    break;
                case 2:
                    displayEmployees();
                    break;
                case 3:
```

```
        System.out.println("Exiting program. Goodbye!");
        return;
    default:
        System.out.println("Invalid choice! Please enter 1, 2, or 3.");
    }
}

// Method to add an employee
private static void addEmployee() {
    System.out.print("\nEnter Employee ID: ");
    int id = scanner.nextInt();
    scanner.nextLine(); // Consume newline

    System.out.print("Enter Employee Name: ");
    String name = scanner.nextLine();

    System.out.print("Enter Designation: ");
    String designation = scanner.nextLine();

    System.out.print("Enter Salary: ");
    double salary = scanner.nextDouble();

    employees.add(new Employee(id, name, designation, salary));
    System.out.println("Employee added successfully!");
}

// Method to display all employees
private static void displayEmployees() {
    if (employees.isEmpty()) {
        System.out.println("\nNo employees found!");
    } else {
        System.out.println("\nEmployee Details:");
        for (Employee emp : employees) {
            emp.display();
        }
    }
}
}
```


Output:

```
input
Enter your choice: 1

Enter Employee ID: 10692
Enter Employee Name: Aditi Sharma
Enter Designation: engineer
Enter Salary: 150000
Employee added successfully!

Menu:
1. Add an Employee
2. Display All Employees
3. Exit
Enter your choice: 2

Employee Details:

Employee ID: 10692
Name: Aditi Sharma
Designation: engineer
Salary: 150000.0

Menu:
1. Add an Employee
2. Display All Employees
3. Exit
Enter your choice: 3
Exiting program. Goodbye!

...Program finished with exit code 0
Press ENTER to exit console.
```

Learning Outcomes

- Understanding file handling and object serialization.
- Implementing a menu-driven program.
- Managing structured data in a persistent way.