

Experiment 5.1

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Aim: Write a Java program to calculate the sum of a list of integers using autoboxing and unboxing. Include methods to parse strings into their respective wrapper classes (e.g., Integer.parseInt()).

Objective: Demonstrate **autoboxing** and **unboxing** in Java by converting string numbers into Integer objects, storing them in a list, and computing their sum.

Algorithm:

Step 1: Initialize the Program

- 1. Start the program.
- 2. Import ArrayList and List classes.
- 3. Define the AutoboxingExample class.

Step 2: Convert String Array to Integer List

- 1. Define the method parseStringArrayToIntegers(String[] strings).
- 2. Create an empty ArrayList<Integer>.
- 3. Iterate through the string array:
 - o Convert each string to an Integer using Integer.parseInt(str).
 - o Add the integer to the list (autoboxing happens here).
- 4. Return the list of integers.

Step 3: Calculate the Sum of Integers

- 1. Define the method calculateSum(List<Integer> numbers).
- 2. Initialize a variable sum to 0.
- 3. Iterate through the list:
 - o Extract each integer (unboxing happens here).
 - o Add it to sum.
- 4. Return the total sum.

Step 4: Execute Main Function

- 1. Define main(String[] args).
- 2. Create a string array with numeric values.
- 3. Call parseStringArrayToIntegers() to convert it into a list of integers.
- 4. Call calculateSum() to compute the sum.
- 5. Print the result.

Step 5: Terminate the Program

1. End the execution.

Code:

```
import java.util.ArrayList;
import java.util.List;
public class AutoboxingExample {
public static void main(String[] args) {
     String[] numberStrings = {"10", "20", "30", "40", "50"};
     List<Integer> numbers = parseStringArrayToIntegers(numberStrings);
     int sum = calculateSum(numbers);
     System.out.println("The sum of the numbers is: " + sum);
  }
  public static List<Integer> parseStringArrayToIntegers(String[] strings) {
     List<Integer> integerList = new ArrayList<>();
     for (String str : strings) {
       integerList.add(Integer.parseInt(str));
     return integerList;
  public static int calculateSum(List<Integer> numbers) {
int sum = 0;
     for (Integer num: numbers) {
sum += num;
     }
    return sum;
}
```

Output:

```
The sum of the numbers is: 150

...Program finished with exit code 0

Press ENTER to exit console.
```

Learning Outcomes:

- Understand the concept of **autoboxing and unboxing** in Java and how primitive types are automatically converted to their wrapper classes and vice versa.
- Learn how to **convert string values into Integer objects** using Integer.parseInt() and store them in a list.

- Gain experience in **working with ArrayLists** to store and manipulate a collection of numbers dynamically.
- Develop proficiency in **iterating through collections** and performing arithmetic operations like summation.

Experiment 5.2

- **1.Aim:** Create a Java program to serialize and deserialize a Student object. The program should:
- Serialize a Student object (containing id, name, and GPA) and save it to a file.
- Deserialize the object from the file and display the student details.
- Handle FileNotFoundException, IOException, and ClassNotFoundException using exception handling.
- **2.Objective:** The objective is to serialize and describlize a Student object, store and retrieve its id, name, and GPA from a file, and handle exceptions like FileNotFoundException, IOException, and ClassNotFoundException.

3. Algorithm:

Step 1: Initialize the Program

- 1. Start the program.
- 2. Import the necessary classes (java.io.*).
- 3. Define a Student class implementing Serializable.
- 4. Declare attributes:
 - o id (int) o name (String) o gpa (double)
- 5. Define a constructor to initialize Student objects.
- 6. Override toString() to display student details.
- Step 2: Define the Serialization Method
 - 2. Create serializeStudent(Student student).
 - 3. Use a try-with-resources block to create an ObjectOutputStream:
 - o Open a FileOutputStream to write to student.ser.
 - Write the Student object to the file using writeObject().
 - 4. Handle exceptions:
 - o FileNotFoundException → Print error message.
 - \circ IOException \rightarrow Print error message.
 - 5. Print a success message if serialization is successful.

Step 3: Define the Deserialization Method

- 1. Create deserializeStudent().
- 2. Use a try-with-resources block to create an ObjectInputStream:
 - o Open a FileInputStream to read student.ser.
 - o Read the Student object using readObject().
- 3. Handle exceptions:
 - $\circ \quad FileNotFoundException \rightarrow Print\ error\ message.$
 - \circ IOException \rightarrow Print error message.
 - o ClassNotFoundException → Print error message.

4. Print the deserialized student details.

Step 4: Execute Main Function

- 1. Define main(String[] args).
- 2. Create a Student object with sample data.
- 3. Call serializeStudent() to save the object.
- 4. Call deserializeStudent() to read and display the object.

Step 5: Terminate the Program

1. End execution.

4. Implementation Code:

```
import java.io.*;
class Student implements Serializable {
static final long serialVersionUID = 1L;
         private String name; private double
int id;
gpa;
  public Student(int id, String name, double gpa)
       this.id = id;
                       this.name = name;
this.gpa = gpa;
  @Override
  public String toString() {
    return "Student{id=" + id + ", name="" + name + "", gpa=" + gpa + "}";
  }
}
public class StudentSerialization {
  private static final String FILE NAME = "student.ser";
  public static void main(String[] args) {
     Student student = new Student(1, "Anwar", 7.8);
    serializeStudent(student);
    deserializeStudent();
  }
  public static void serializeStudent(Student student) {
    try (ObjectOutputStream oos = new ObjectOutputStream(new
FileOutputStream(FILE NAME))) {
       oos.writeObject(student);
       System.out.println("Student object serialized successfully.");
     } catch (FileNotFoundException e) {
       System.err.println("File not found: " + e.getMessage());
     } catch (IOException e) {
       System.err.println("IOException occurred: " + e.getMessage());
  }
```

```
public static void deserializeStudent() {
    try (ObjectInputStream ois = new ObjectInputStream(new FileInputStream(FILE_NAME))))
{
        Student student = (Student) ois.readObject();
        System.out.println("Deserialized Student: " + student);
        } catch (FileNotFoundException e) {
            System.err.println("File not found: " + e.getMessage());
        } catch (IOException e) {
            System.err.println("IOException occurred: " + e.getMessage());
        } catch (ClassNotFoundException e) {
            System.err.println("Class not found: " + e.getMessage());
        }
    }
}

5.Output

Student object serialized successfully.

Deserialized Student: Student{id=1, name='Anwar', gpa=7.8}
```

6.Learning Outcomes:

• Understand object serialization and deserialization in Java.

...Program finished with exit code 0

Press ENTER to exit console.

- Learn how to use ObjectOutputStream and ObjectInputStream for file operations.
- Implement exception handling for FileNotFoundException, IOException, and ClassNotFoundException.
- Gain hands-on experience in storing and retrieving objects from a file.
- Develop skills in data persistence and file management using Java.

Experiment 5.3

- 1. Aim: Create a menu-based Java application with the following options.
- 1.Add an Employee
- 2. Display All
- **3.** Exit If option 1 is selected, the application should gather details of the employee like employee name, employee id, designation and salary and store it in a file. If option 2 is selected, the application should display all the employee details. If option 3 is selected the application should exit.
- 2. Objective: The objective is to develop a menu-based Java application that allows users to add employee details, store them in a file, and display all stored employee records, with an option to exit the program.

3. Algorithm:

Step 1: Initialize the Program

- 1. Start the program.
- 2. Import java.util.* and java.util.concurrent.* for thread handling.
- 3. Define a class TicketBookingSystem with:
 - A List<Boolean> representing seat availability (true for available, false for booked).
 - A synchronized method bookSeat(int seatNumber, String passengerName) to ensure thread safety.

Step 2: Implement Seat Booking Logic

- 1. Define bookSeat(int seatNumber, String passengerName):
 - o If the seat is available (true), mark it as booked (false). o Print confirmation: "Seat X booked successfully by Y".
 - o If already booked, print: "Seat X is already booked."

Step 3: Define Booking Threads

- 1. Create a class PassengerThread extending Thread:
 - o Store passenger name, seat number, and booking system reference.
 - o Implement run() method to call bookSeat().

Step 4: Assign Thread Priorities

- 1. Create VIP and Regular passenger threads.
- 2. Set higher priority for VIP passengers using setPriority(Thread.MAX PRIORITY).
- 3. Set default priority for regular passengers.

Step 5: Handle User Input & Simulate Booking

- 1. In main(), create an instance of TicketBookingSystem.
- 2. Accept number of seats and bookings from the user.
- 3. Create multiple PassengerThread instances for VIP and regular passengers.
- 4. Start all threads using start().

Step 6: Synchronization & Preventing Double Booking

- 1. Use the synchronized keyword in bookSeat() to ensure only one thread accesses it at a time.
- 2. Ensure thread execution order by assigning higher priority to VIP threads.

Step 7: Display Final Booking Status

- 1. After all threads finish execution, display the list of booked seats.
- 2. End the program with a message: "All bookings completed successfully."

4.Implementation Code:

```
i import java.io.*; import
java.util.*;
class Employee implements Serializable {
   private static final long serialVersionUID = 1L;
   private int id; private
String name;
                 private
String designation;
   private double salary;
   public Employee(int id, String name, String designation, double salary) {
   this.id = id;
          this.name = name;
   this.designation = designation;
   this.salary = salary;
   }
   @Override
   public String toString() {
 return "Employee ID: " + id + ", Name: " + name + ", Designation: " + designation + ",
Salary: " + salary;
   }
}
public class EmployeeManagementSystem {
                                               private static final
String FILE NAME = "employees.ser";
                                               private static
List<Employee> employees = new ArrayList<>();
   public static void addEmployee() {
          Scanner scanner = new Scanner(System.in);
          System.out.print("Enter Employee ID: ");
          int id = scanner.nextInt();
   scanner.nextLine();
          System.out.print("Enter Employee Name: ");
          String name = scanner.nextLine();
          System.out.print("Enter Designation: ");
          String designation = scanner.nextLine();
   System.out.print("Enter Salary: ");
          double salary = scanner.nextDouble();
          Employee employee = new Employee(id, name, designation, salary);
          employees.add(employee);
          saveEmployees();
          System.out.println("Employee added successfully!");
   }
   public static void displayAllEmployees() {
```

```
loadEmployees();
  if (employees.isEmpty()) {
                 System.out.println("No employees found.");
          } else {
                 for (Employee employee : employees) {
                        System.out.println(employee);
  private static void saveEmployees() {
                 (ObjectOutputStream
                                                                  ObjectOutputStream(new
                                           oos
                                                         new
FileOutputStream(FILE NAME))) {
                 oos.writeObject(employees);
          } catch (IOException e) {
                 System.err.println("Error saving employees: " + e.getMessage());
          }
   }
  @SuppressWarnings("unchecked")
  private static void loadEmployees() {
                  (ObjectInputStream
                                                                    ObjectInputStream(new
                                           ois
                                                          new
FileInputStream(FILE NAME))) {
                 employees = (List<Employee>) ois.readObject();
          } catch (FileNotFoundException e) {
          employees = new ArrayList<>();
          } catch (IOException | ClassNotFoundException e) {
                 System.err.println("Error loading employees: " + e.getMessage());
          }
   }
  public static void main(String[] args) {
          Scanner scanner = new Scanner(System.in);
          while (true) {
                 System.out.println("\nEmployee Management System");
                 System.out.println("1. Add an Employee");
                 System.out.println("2. Display All Employees");
                 System.out.println("3. Exit");
   System.out.print("Enter your choice: ");
                 int choice = scanner.nextInt();
                 scanner.nextLine();
                 switch (choice) {
          case 1:
  addEmployee();
  break;
                        case 2:
```

5. Output:

```
Employee Management System
1. Add an Employee
2. Display All Employees
Exit
Enter your choice: 1
Enter Employee ID: 132
Enter Employee Name: Anwar
Enter Designation: HR
Enter Salary: 75000
Employee added successfully!
Employee Management System
1. Add an Employee
2. Display All Employees
Exit
Enter your choice: 1
Enter Employee ID: 125
Enter Employee Name: Vedant
Enter Designation: Director
Enter Salary: 100000
Employee added successfully!
Employee Management System
1. Add an Employee
2. Display All Employees
Exit
Enter your choice: 2
Employee ID: 132, Name: Anwar, Designation: HR, Salary: 75000.0
Employee ID: 125, Name: Vedant, Designation: Director, Salary: 100000.0
```

6. Learning Outcomes:

- Understand file handling and serialization in Java to store and retrieve objects persistently.
- Learn how to implement a menu-driven console application using loops and conditional statements.
- Gain experience in object-oriented programming (OOP) by defining and managing Employee objects.
- Practice exception handling to manage file-related errors like FileNotFoundException and IOException.



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