Experiment-4

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Java with Lab

Aim: Write a Program to perform the basic operations like insert, delete, display and search in list. List contains String object items where these operations are to be performed.

Objective: - To implement basic operations on a list that stores string objects.

- To develop a card collection system using the Collection framework.

- To implement a synchronized ticket booking system using multithreading.

Implementation/Code:

Easy Level: Employee Management System using `ArrayList`

```
import java.util.ArrayList;
import java.util.Scanner;
class Employee {
  int id;
  String name;
  double salary;
  public Employee(int id, String name, double salary) {
    this.id = id:
    this.name = name:
    this.salary = salary;
  }
  public String toString() {
    return "ID: " + id + ", Name: " + name + ", Salary: $" + salary;
}
public class EmployeeManagement {
  public static void main(String[] args) {
     ArrayList<Employee> employees = new ArrayList<>();
    Scanner scanner = new Scanner(System.in);
    int choice:
```

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Discover. Learn. Empower. do { System.out.println("\nMenu:"); System.out.println("1. Add Employee"); System.out.println("2. Update Employee"); System.out.println("3. Remove Employee"); System.out.println("4. Search Employee"); System.out.println("5. Display All Employees"); System.out.println("6. Exit"); System.out.print("Enter choice: "); choice = scanner.nextInt(); switch (choice) { case 1: System.out.print("Enter ID: "); int id = scanner.nextInt(); scanner.nextLine(); System.out.print("Enter Name: "); String name = scanner.nextLine(); System.out.print("Enter Salary: "); double salary = scanner.nextDouble(); employees.add(new Employee(id, name, salary)); System.out.println("Employee added successfully."); break: case 2: System.out.print("Enter Employee ID to update: "); int updateId = scanner.nextInt(); for (Employee emp : employees) { if (emp.id == updateId) { scanner.nextLine(); System.out.print("Enter New Name: "); emp.name = scanner.nextLine(); System.out.print("Enter New Salary: "); emp.salary = scanner.nextDouble(); System.out.println("Employee updated successfully."); } break; case 3: System.out.print("Enter Employee ID to remove: "); int removeId = scanner.nextInt(); employees.removeIf(emp -> emp.id == removeId); System.out.println("Employee removed successfully."); break: case 4: System.out.print("Enter Employee ID to search: "); int searchId = scanner.nextInt(): boolean found = false; for (Employee emp : employees) { if (emp.id == searchId) { System.out.println(emp);

```
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              found = true;
            }
          }
         if (!found) System.out.println("Employee not found.");
         break;
       case 5:
         System.out.println("\nEmployee List:");
         for (Employee emp : employees) {
            System.out.println(emp);
         break;
       case 6:
         System.out.println("Exiting...");
         break:
       default:
         System.out.println("Invalid choice. Try again.");
  \} while (choice != 6);
  scanner.close();
```

Medium Level: Card Collection System using `Collection` Interface

```
import java.util.*;

public class CardCollection {
    public static void main(String[] args) {
        Map<String, List<String>> cardDeck = new HashMap<>();
        Scanner scanner = new Scanner(System.in);

        cardDeck.put("Hearts", Arrays.asList("A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", "K"));
        cardDeck.put("Diamonds", Arrays.asList("A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", "K"));
        cardDeck.put("Clubs", Arrays.asList("A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", "K"));
        cardDeck.put("Spades", Arrays.asList("A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", "K"));

        System.out.println("Available symbols: " + cardDeck.keySet());
        System.out.print("Enter the card symbol (Hearts, Diamonds, Clubs, Spades) to find its cards: ");
        String symbol = scanner.nextLine();

    if (cardDeck.containsKey(symbol)) {
            System.out.println("Cards available in " + symbol + ": " + cardDeck.get(symbol));
        } else {
            System.out.println("Invalid symbol entered.");
        }
}
```

}

Hard Level: Ticket Booking System with Synchronized Threads

```
import java.util.concurrent.locks.ReentrantLock;
class TicketBookingSystem {
  private int availableSeats = 5;
  private final ReentrantLock lock = new ReentrantLock();
  public void bookTicket(String name) {
    lock.lock();
    try {
       if (availableSeats > 0) {
         System.out.println(name + " booked a seat. Seats left: " + (--availableSeats));
         Thread.sleep(100); // Simulating processing delay
       } else {
         System.out.println(name + " tried to book, but no seats left.");
     } catch (InterruptedException e) {
       System.out.println("Booking interrupted for " + name);
     } finally {
       lock.unlock();
}
class Passenger extends Thread {
  private final TicketBookingSystem bookingSystem;
  private final String passengerName;
  public Passenger(TicketBookingSystem system, String name) {
    this.bookingSystem = system;
    this.passengerName = name;
  }
  public void run() {
    bookingSystem.bookTicket(passengerName);
}
public class TicketBookingApp {
  public static void main(String[] args) {
    TicketBookingSystem bookingSystem = new TicketBookingSystem();
    Passenger p1 = new Passenger(bookingSystem, "VIP Passenger 1");
```



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Discover. Learn. Empower. Passenger p2 = new Passenger(bookingSystem, "VIP Passenger 2"); Passenger p3 = new Passenger(bookingSystem, "Regular Passenger 1"); Passenger p4 = new Passenger(bookingSystem, "Regular Passenger 2"); Passenger p5 = new Passenger(bookingSystem, "Regular Passenger 3"); Passenger p6 = new Passenger(bookingSystem, "Regular Passenger 4"); p1.setPriority(Thread.MAX PRIORITY); p2.setPriority(Thread.MAX_PRIORITY); p3.setPriority(Thread.NORM PRIORITY); p4.setPriority(Thread.NORM_PRIORITY); p5.setPriority(Thread.NORM_PRIORITY); p6.setPriority(Thread.NORM_PRIORITY); p1.start(); p2.start(); p3.start(); p4.start(); p5.start(); p6.start();

Outputs:

Easy-

}

```
Menu:

    Add Employee

Update Employee
3. Remove Employee
4. Search Employee
5. Display All Employees
6. Exit
Enter choice: 1
Enter ID: 11720
Enter Name: Kamalpreet Singh
Enter Salary: 80000
Employee added successfully.
Menu:
1. Add Employee
2. Update Employee
3. Remove Employee

    Search Employee
    Display All Employees

6. Exit
Enter choice: 2
Enter Employee ID to update: 11720
Enter New Name: Kamalpreet Singh
Enter New Salary: 100000
Employee updated successfully.
Menu:
1. Add Employee
2. Update Employee
Remove Employee
4. Search Employee
5. Display All Employees
Exit
Enter choice: 5
Employee List:
ID: 11720, Name: Kamalpreet Singh, Salary: $100000.0
```

Medium-

```
Available symbols: [Spades, Hearts, Diamonds, Clubs]
Enter the card symbol (Hearts, Diamonds, Clubs, Spades) to find its cards: Diamonds
Cards available in Diamonds: [A, 2, 3, 4, 5, 6, 7, 8, 9, 10, J, Q, K]
```

Hard-

```
VIP Passenger 1 booked a seat. Seats left: 4
VIP Passenger 2 booked a seat. Seats left: 3
Regular Passenger 1 booked a seat. Seats left: 2
Regular Passenger 2 booked a seat. Seats left: 1
Regular Passenger 3 booked a seat. Seats left: 0
Regular Passenger 4 tried to book, but no seats left.
```

Learning Outcomes:

- Understand and implement basic list operations.
- Learn to use Java's Collection framework for organizing data.
- Gain knowledge of thread synchronization in real-world applications.
- Develop a menu-driven Java application.