

Experiment 5.1

Student Name: Aashna deep

Branch: CSE

Semester: 6th

Subject: PBLJ

Aim:

UID: 22BCS10833

Section:643-B

DOP: 24/2/25

Subject Code: 22CSH-359

Write a Java program to calculate the sum of a list of integers using autoboxing and unboxing. Include methods to parse strings into their respective wrapper classes (e.g., Integer.parseInt()).(Easy)

Objective: To develop a Java program that takes space-separated integers as input from the user, processes them into a list of integers, calculates their sum, and displays the result.

Algorithm:

1. Start
2. Create a Scanner object to read user input.
3. Prompt the user to enter numbers separated by spaces.
4. Read the input as a string.
5. Split the string into an array of number strings using `.split(" ")`.
6. Convert the array of strings into a `List<Integer>` using a helper method (`parseNumbers`).
7. Iterate through the string array.
8. Convert each string to an integer and store it in the list.
9. Calculate the sum of all integers in the list using the `calculateSum` method.
10. Iterate through the list.
11. Add each integer to a sum variable.
12. Print the calculated sum.
13. Close the scanner.
14. **End**

CODE:

```
import java.util.*; public class SumCalculator {    public

    static int calculateSum(List<Integer> numbers) {        int

sum = 0;

        for (Integer num : numbers) { // Auto-unboxing

sum += num;

        }

        return sum;

    }

    public static List<Integer> parseNumbers(String[] numberStrings) {

List<Integer> numbers = new ArrayList<>();        for (String str :

numberStrings) {            numbers.add(Integer.parseInt(str)); //

Autoboxing

        }

        return numbers;

    }

    public static void main(String[] args) {

        Scanner scanner = new Scanner(System.in);

        System.out.print("Enter numbers separated by space: ");

        String input = scanner.nextLine();

        String[] numberStrings = input.split(" ");

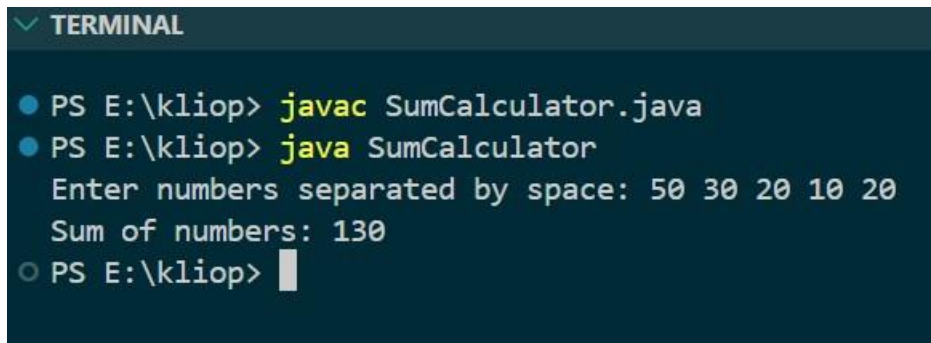
        List<Integer> numbers = parseNumbers(numberStrings);

int sum = calculateSum(numbers);

        System.out.println("Sum of numbers: " + sum);
```

```
        scanner.close();  
    }  
}
```

OUTPUT



```
✓ TERMINAL  
  
● PS E:\kliop> javac SumCalculator.java  
● PS E:\kliop> java SumCalculator  
Enter numbers separated by space: 50 30 20 10 20  
Sum of numbers: 130  
○ PS E:\kliop> █
```

Learning Outcomes:

1. **Understanding Autoboxing and Auto-unboxing** ○ Learn how Java automatically converts between primitive types (int) and wrapper classes (Integer).
2. **Working with Lists in Java** ○ Learn how to create and manipulate List<Integer> using ArrayList.
3. **String Handling and Parsing** ○ Gain experience in using split() to process user input.
○ Learn how to convert strings to integers using Integer.parseInt().
4. **Looping and Iteration** ○ Understand how to iterate over lists using enhanced for loops.
5. **Basic Input Handling** ○ Learn how to take user input using Scanner and process it efficiently.

Experiment 5.2

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Aim:

Create a Java program to serialize and deserialize a Student object. The program should: Serialize a Student object (containing id, name, and GPA) and save it to a file. Deserialize the object from the file and display the student details. Handle FileNotFoundException, IOException, and ClassNotFoundException using exception handling. (Medium)

CODE:

```
import java.io.*;

// Student class implementing Serializable class

Student implements Serializable {    private

static final long serialVersionUID = 1L;

    private int id;

    private String name;

    private double gpa;


    public Student(int id, String name, double gpa) {

        this.id = id;

        this.name = name;

        this.gpa = gpa;

    }

    @Override

    public String toString() {        return "Student ID: " + id + "\nName: "

+ name + "\nGPA: " + gpa;
```

```
    }  
}  
  
// Serialization and Deserialization class public class  
StudentSerialization {    private static final String  
FILE_NAME = "student.ser";  
  
// Method to serialize Student object    public static  
void serializeStudent(Student student) {  
    try (ObjectOutputStream oos = new ObjectOutputStream(new  
FileOutputStream(FILE_NAME))) {  
        oos.writeObject(student);  
        System.out.println("Student object serialized successfully.");  
    } catch (FileNotFoundException e) {  
        System.err.println("Error: File not found.");  
    } catch (IOException e) {  
        System.err.println("Error: Unable to write object to file.");  
    }  
}  
}  
  
// Method to deserialize Student object  
public static Student deserializeStudent() {  
    try (ObjectInputStream ois = new
```

```
ObjectInputStream(new
FileInputStream(FILE_NAME))) {

    return (Student) ois.readObject();
} catch (FileNotFoundException e) {

    System.err.println("Error: File not found.");
} catch (IOException e) {

    System.err.println("Error: Unable to read object from file.");
} catch (ClassNotFoundException e) {

    System.err.println("Error: Class not found.");
}

return null;
}

public static void main(String[] args) {

    // Creating a Student object

    Student student = new Student(403, "Hardik", 7.5);

    // Serializing the Student object

    serializeStudent(student);

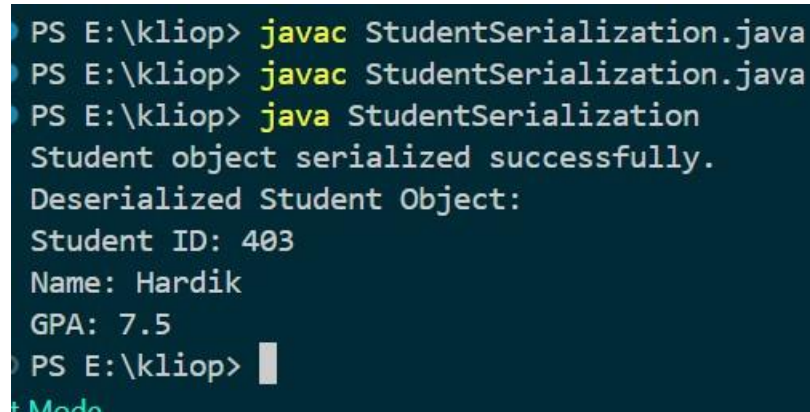
    // Deserializing the Student object

    Student deserializedStudent = deserializeStudent();

    if (deserializedStudent != null) {
```

```
        System.out.println("Deserialized Student Object:");  
  
        System.out.println(deserializedStudent);  
  
    }  
  
}  
  
}
```

OUTPUT



```
PS E:\kliop> javac StudentSerialization.java  
PS E:\kliop> javac StudentSerialization.java  
PS E:\kliop> java StudentSerialization  
Student object serialized successfully.  
Deserialized Student Object:  
Student ID: 403  
Name: Hardik  
GPA: 7.5  
PS E:\kliop> 
```

Learning Outcomes:

- 1. Understanding Serialization and Deserialization:**
 - Learn how to persist Java objects into files and retrieve them.
- 2. Working with Streams (ObjectOutputStream, ObjectInputStream):**
 - Understand how Java handles object writing and reading.
- 3. Exception Handling in File Operations:**
 - Learn to handle IOException, FileNotFoundException, and ClassNotFoundException.
- 4. Implementing the Serializable Interface:**
 - Understand why serialVersionUID is required for version compatibility.
- 5. Working with File Handling:**
 - Gain experience in handling file input/output operations.

Experiment 5.3

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Create a menu-based Java application with the following options. 1.Add an Employee
2. Display All 3. Exit If option 1 is selected, the application should gather details of the employee like employee name, employee id, designation and salary and store it in a file. If option 2 is selected, the application should display all the employee details. If option 3 is selected the application should exit.(Hard)

CODE:

```
import java.io.*; import
```

```
java.util.*;
```

```
// Employee class implementing Serializable class
```

```
Employee implements Serializable {    private
```

```
static final long serialVersionUID = 1L;    private
```

```
int empId;    private String name;    private
```

```
String designation;    private double salary;
```

```
    public Employee(int empId, String name, String designation, double salary) {
```

```
        this.empId = empId;        this.name = name;
```

```
        this.designation = designation;
```

```
        this.salary = salary;
```



```
}
```

```
@Override
```

```
public String toString() {
```

```
    return "Employee ID: " + empId + "\nName: " + name + "\nDesignation: " +  
    designation + "\nSalary: " + salary + "\n";
```

```
}
```

```
}
```

```
// Main Application Class public class EmployeeManagement
```

```
{    private static final String FILE_NAME =
```

```
"employees.ser";
```

```
    // Method to add an employee    public static void
```

```
addEmployee(Employee employee) {
```

```
    List<Employee> employees = getAllEmployees(); // Read existing employees  
    employees.add(employee); // Add new employee
```

```
    try (ObjectOutputStream oos = new ObjectOutputStream(new  
    FileOutputStream(FILE_NAME))) {
```

```
        oos.writeObject(employees);
```

```
        System.out.println("Employee added successfully.");
```

```
    } catch (IOException e) {
```

```
        System.err.println("Error: Unable to write employee data.");
```

```
    }  
}  
  
// Method to get all employees  
  
@SuppressWarnings("unchecked")  
public static List<Employee> getAllEmployees() {  
File file = new File(FILE_NAME);  
  
    if (!file.exists()) {  
        return new ArrayList<>(); // Return empty list if file does not exist  
    }  
  
    try (ObjectInputStream ois = new ObjectInputStream(new  
FileInputStream(FILE_NAME))) {  
        return (List<Employee>) ois.readObject();  
    } catch (IOException | ClassNotFoundException e) {  
        System.err.println("Error: Unable to read employee data.");  
    }  
    return new ArrayList<>();  
}  
  
// Main Menu    public static void  
main(String[] args) {  
    Scanner scanner = new Scanner(System.in);
```

```
while (true) {  
  
    System.out.println("\nEmployee Management System");  
  
    System.out.println("1. Add an Employee");  
  
    System.out.println("2. Display All Employees");  
  
    System.out.println("3. Exit");  
  
    System.out.print("Enter your choice: ");  
  
  
    int choice = scanner.nextInt();  
  
    scanner.nextLine(); // Consume newline  
  
  
    switch (choice) {  
  
        case 1:  
  
            System.out.print("Enter Employee ID: ");  
  
            int id = scanner.nextInt();  
  
            scanner.nextLine(); // Consume newline  
  
  
            System.out.print("Enter Name: ");  
  
            String name = scanner.nextLine();  
  
  
            System.out.print("Enter Designation: ");  
  
            String designation = scanner.nextLine();  
  
  
            System.out.print("Enter Salary: ");  
  
            double salary = scanner.nextDouble();
```

```
Employee employee = new Employee(id, name,  
designations, salary);  
addEmployee(employee);  
break;
```

case 2:

```
List<Employee> employees = getAllEmployees();  
if (employees.isEmpty()) {  
    System.out.println("No employee records found.");  
} else {  
    System.out.println("\nEmployee List:");  
    for (Employee emp : employees) {  
        System.out.println(emp);  
    }  
}  
break;
```

case 3:

```
System.out.println("Exiting program...");  
scanner.close();  
System.exit(0);
```

default:

```
System.out.println("Invalid choice. Please enter a valid option.");
```

```
    }  
    }  
    }  
}
```

OUTPUT

```
Employee Management System  
1. Add an Employee  
2. Display All Employees  
3. Exit  
Enter your choice: 1  
Enter Employee ID: 232  
Enter Name: hardik  
Enter Designation: manager  
Enter Salary: 70000  
Employee added successfully.
```

```
Employee Management System  
1. Add an Employee  
2. Display All Employees  
3. Exit  
Enter your choice: 2
```

```
Employee List:  
Employee ID: 232  
Name: hardik  
Designation: manager  
Salary: 70000.0
```

```
Employee Management System  
1. Add an Employee  
2. Display All Employees  
3. Exit  
Enter your choice: █
```



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Learning Outcomes:

1. Object-Oriented Programming (OOP)

- **Encapsulation:** Employee details are stored in a separate Employee class.
- **Serialization:** The Serializable interface is used to save objects to a file.
- **Abstraction:** The main logic is handled in separate methods (addEmployee, getAllEmployees), making the code modular.

2. File Handling in Java

- Using FileOutputStream and ObjectOutputStream to **write** objects to a file.
- Using FileInputStream and ObjectInputStream to **read** objects from a file.
- Handling file-related exceptions (IOException, FileNotFoundException).