# 2022-2026-CSE-AIML

## Aim:

Write a Java program with a class name Addition with the methods add(int, int), add(int, float), add(float, float) and add(float, double, double) to add values of different argument types.

Write the **main(String[])** method within the class and assume that it will always receive a total of **6** command line arguments at least, such that the first **2** are **int**, next **2** are **float** and the last **2** are of type **double**.

If the main() is provided with arguments: 1, 2, 1.5f, 2.5f, 1.0, 2.0 then the program should print the output as:

```
Sum of 1 and 2 : 3
Sum of 1.5 and 2.5 : 4.0
Sum of 2 and 2.5 : 4.5
Sum of 1.5, 1.0 and 2.0 : 4.5
```

**Note:** Please don't change the package name.

### Source Code:

### q11266/Addition.java

```
package q11266;
class Addition
   void add(int a1,int a2)
   {
      System.out.println("Sum of "+a1+" and "+a2+" : "+(a1+a2));
   void add(int a1,float a2)
   {
      System.out.println("Sum of "+a1+" and "+a2+" : "+(a1+a2));
   void add(float a1,float a2)
      System.out.println("Sum of "+a1+" and "+a2+" : "+(a1+a2));
void add(float a1,double a2,double a3)
   System.out.println("Sum of "+a1+", "+a2+" and "+a3+" : "+(a1+a2+a3));
public static void main(String[] a)
{
   Addition b=new Addition();
   int a1,a2;
   float a3,a4;
   double a5,a6;
   a1=Integer.parseInt(a[0]);
   a2=Integer.parseInt(a[1]);
   a3=Float.parseFloat(a[2]);
   a4=Float.parseFloat(a[3]);
```

```
a6=Double.parseDouble(a[5]);
b.add(a1,a2);
b.add(a3,a4);
b.add(a2,a4);
b.add(a3,a5,a6);
}
```

# Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Sum of 2 and 1 : 3
Sum of 5.0 and 3.6 : 8.6
Sum of 1 and 3.6 : 4.6
Sum of 5.0, 9.2 and 5.26 : 19.46