2022-2026-CSE-B

Aim:

The addNodes() function creates a new list and adds elements to the list until delimiter -1 is occurred.

Fill in the missing code in the below functions [addNodes(NODE first, int x)] and [traverseList(NODE first)] in the file [traverseList(NODE first)] in the file [traverseList(NODE first)] and [traverseList(NODE first)] in the file [traverseList(NODE first)] and [traverseList(NODE first)] in the file [traverseList(NODE first)] and [traverseList(NODE first)] and [traverseList(NODE first)] in the file [traverseList(NODE first)] and [traverseList(NODE first)]

Source Code:

SingleLL1.c

```
#include<stdio.h>
#include<stdlib.h>
#include "CreateAndAddNodes.c"
void main() {
  NODE first = NULL;
   int x;
   printf("Enter elements up to -1 : ");
   scanf("%d", &x);
   while (x != -1) {
      first = addNodes(first, x);
      scanf("%d", &x);
   }
   if (first == NULL) {
      printf("Single Linked List is empty\n");
   } else {
      printf("The elements in SLL are : ");
      traverseList(first);
   }
}
```

CreateAndAddNodes.c

```
struct node {
   int data;
   struct node *next;
};
typedef struct node *NODE;
NODE createNode() {
  NODE temp;
   temp=(NODE)malloc(sizeof(struct node));
   temp->next=NULL;
   return temp;
}
NODE first=NULL;
NODE addNodes(NODE first, int x) {
   NODE temp;
   temp=createNode();
   temp->data=x;
   if(first==NULL)
```

```
{
      first=temp;
   }
   else
   {
      NODE lastNode = first;
      while(lastNode->next!=NULL)
         lastNode=lastNode->next;
      lastNode->next=temp;
   return first;
}
void traverseList(NODE first) {
   if(first==NULL)
      printf("List is empty");
   }
   else
      NODE temp=first;
      while(temp!=NULL)
      {
         printf("%d --> ",temp->data);
         temp=temp->next;
      }
      printf("NULL\n");
   }
}
```

Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
Enter elements up to -1 : 9 18 27 36 45 -1
The elements in SLL are : 9 --> 18 --> 27 --> 36 --> 45 --> NULL
```

```
Test Case - 2
User Output
Enter elements up to -1 : 12 14 19 23 -1
The elements in SLL are : 12 --> 14 --> 19 --> 23 --> NULL
```