

Universidad de Oviedo





Software Architecture

Lab. 11
Load testing
Other tests...

What are load tests?

Measure performance under normal or anticipated peak load conditions

Example: Several concurrent users

Goal: Anticipate possible failures

verify work load of some system



What can we test

Web applications (Http/https) SOAP/REST Web Services FTP Databases (JDBC) LDAP Mail (SMTP, POP3, IMAP) Java Objects Etc.

Why should we do load tests?

Anticipate performance problems
Detect bottlenecks
Prove quality attributes

Load testing tools

```
Gatling
```

Apache Jmeter ()

Locust.io (http://locust.io/)

Artillery.io ()

goReplay

Loader.io

BlazeMeter

Blitz ...

Step by step guide:

Gatling

Written in Scala JVM compatible Embedded DSL for testing Easy to use Light

Gatling

school of Committer Science. University of Ovie

Download & installation

http://gatling.io

It needs Java 8 installed

2 scripts:

Recorder.sh/Recorder.bat Gatling.sh/Gatling.bat

Gatling

Install

Scala (programming language)
Plugin for IntelliJ IDEA
Gatling

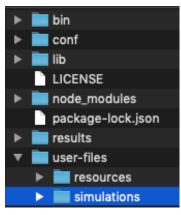
Download from https://gatling.io/download/

/usr/local/Cellar/gatling/gatling-charts-highcharts-bundle-X.X.X

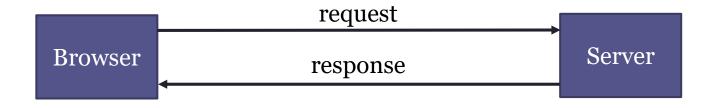
gatlingjs: npm library to run gatling from

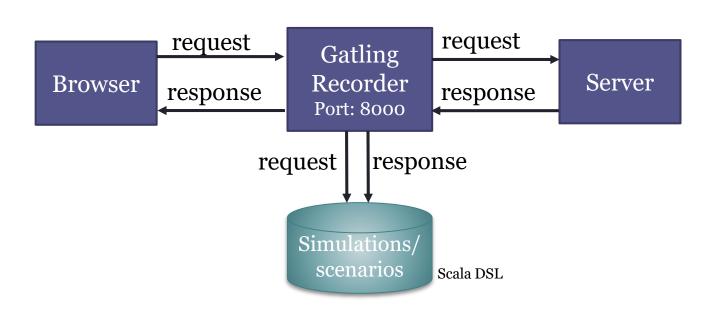
node.js

Directory Structure

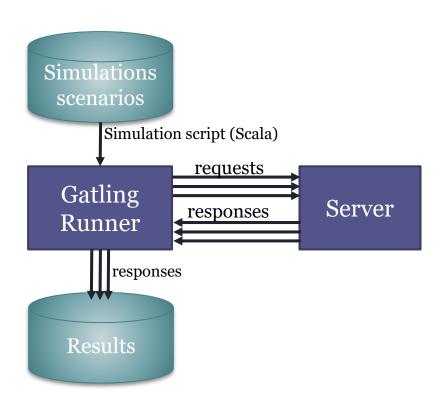


Gatling recorder

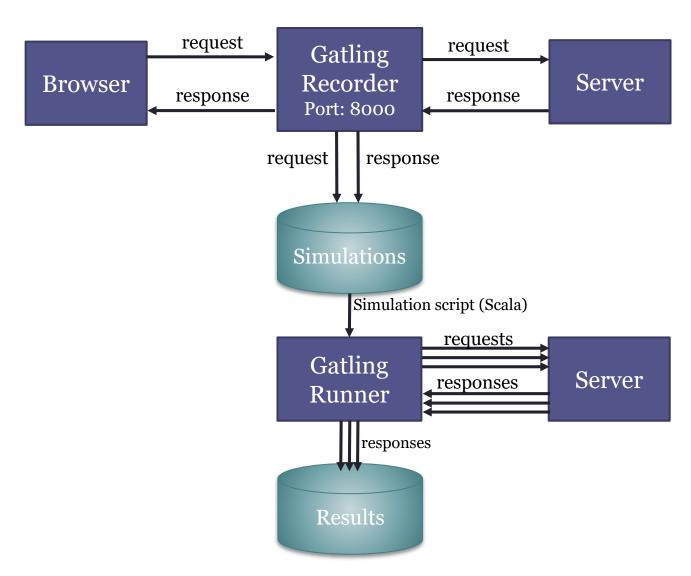




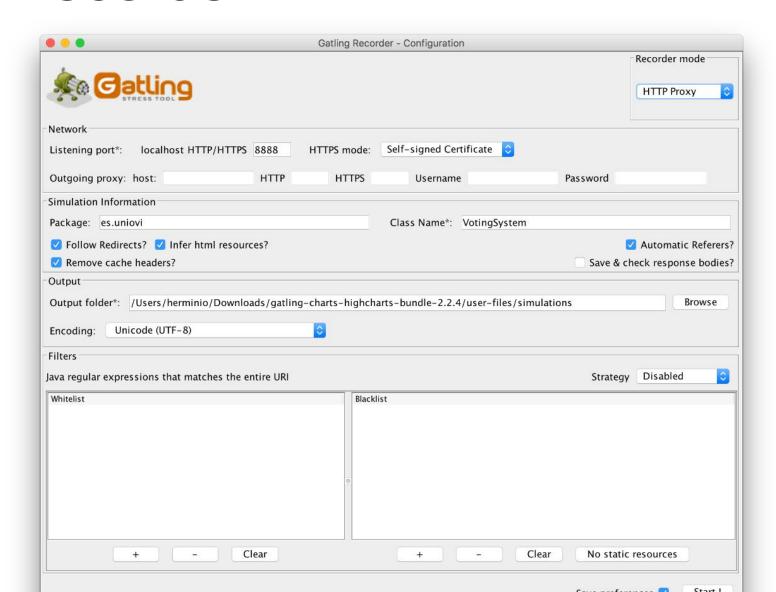
Gatling runner



Workflow



Recorder



Gatling: Recorder

Test case: http://computer-database.gatling.io/computers

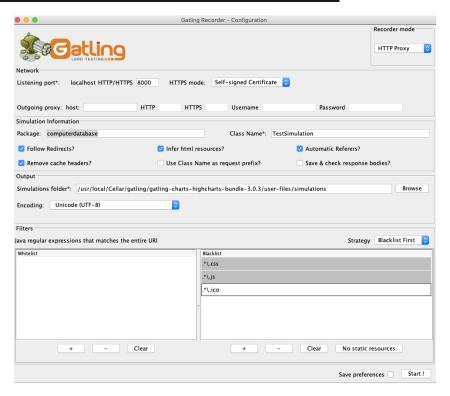
Launch recorder

```
[v /usr/local/Cellar/gatling/gatling-charts-highcharts-bundle-3.0.3/bin [master L|•1]
11:57 $ ./recorder.sh
GATLING_HOME is set to /usr/local/Cellar/gatling/gatling-charts-highcharts-bundle-3.0.3
```

Recorder setup

- 1. Package: computerdatabase
- 2. Name: TestSimulation
- 4. Automatic Referers

 ✓
- 5. Strategy: Black list first
- 6. Blacklist: .*\.css, .*\.js and .*\.ico



Configure Proxy

localhost:8000

For all addresses, inclluded localhost In case of HTTPS, the certificate must be configured Start the proxy

_	_	Configuración de conexión	×
	Avanza	Configurar proxies para el acceso a Internet	<u>^</u>
ш	General	Sin proxy Autodetectar configuración del proxy para esta red	corder to have internet access
nes	Conexión	Usar la configuración <u>d</u> el proxy del sistema Configuración <u>m</u> anual del proxy:	to have inter
	Configurar co	Proxy HTTP: localhost Puerto:	corder
	Contenido :	✓ Usar el mismo proxy para todo Proxy SSL: localhost	00 🚊
	Ignorar	Proxy ETP: localhost Puerto: 80	00 ¥
	Li <u>m</u> itar	Servidor SOCKS: localhost Puerto: 80	00 4
ш	Contenido	V Usar el mismo proxy para todo Proxy SSL: localhost Proxy ETP: localhost Puerto: 80 Servidor SOCKS: localhost No usar proxy para: Remember to restore proxy No usar proxy para:	
_	Las aplicacio	Rem	

For localhost in firefox, set: network.proxy.allow_hijacking_localhost to true in about:config

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Gatling: Recorder

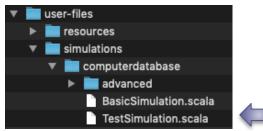
Browser > Web Proxy > localhost:8000

Recorder: Start

Sample scenario:

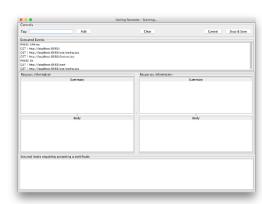
- The user arrives at the application. Opens http://computer-database.gatling.io/computers
- The user searches for 'macbook'.
- The user opens one of the related models.
- The user goes back to home page.
- The user browsers through pages.
- The user creates a new computer model.

Recorder: Stop





New Scala script



Escenario

Definition & headers:

- Package
- Imports
- Class [extends Simulation]
- HTTP & headers

Scenario:

- Definition
- Requests
- Pauses
- Inject

```
TestSimulation.scala
package computerdatabase
import scala.concurrent.duration.
import io.gatling.core.Predef.
import io.gatling.http.Predef.
import io.gatling.jdbc.Predef.
class TestSimulation extends Simulation {
        val httpProtocol = http
                .baseUrl("http://computer-database.gatling.io")
                .inferHtmlResources(BlackList(""".*\.css""", """.*\.js""", """.*\.ico"""), WhiteList())
                .acceptHeader("text/html,application/xhtml+xml.application/xml:q=0.9,image/webp,image/apng,*/*;q=0.8")
                .acceptEncodingHeader("gzip, deflate")
                .acceptLanguageHeader("en.en-US;q=0.9.es;q=0.8.pt;q=0.7.de;q=0.6")
                .upgradeInsecureRequestsHeader("1")
                .userAgentHeader("Mozilla/5.0 (Macintosh; Intel Mac OS X 10_14_3) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/
        val headers_0 = Map("Proxy-Connection" -> "keep-alive")
        val headers_7 = Map(
                "Origin" -> "http://computer-database.gatling.io",
                "Proxy-Connection" -> "keep-alive")
```

val scn = scenario("TestSimulation")

```
.exec(http("request_0")
                .get("/computers")
                .headers(headers_0))
        .pause(35)
        .exec(http("request_1")
                .get("/computers?f=macbook")
                .headers(headers_0))
        .pause(15)
        .exec(http("request_2")
                .get("/computers/517")
                .headers(headers_0))
        .pause(18)
        .exec(http("request_3")
                .get("/")
                .headers(headers_0))
        .pause(6)
        .exec(http("request_4")
                .get("/computers?p=1")
                .headers(headers_0))
        .pause(2)
        .exec(http("request_5")
                .get("/computers?p=2")
                .headers(headers_0))
        .pause(4)
        .exec(http("request_6")
                .get("/computers/new")
                .headers(headers_0))
        .pause(40)
        .exec(http("request_7")
                .post("/computers")
                .headers(headers_7)
                .formParam("name", "Atari (test)")
                .formParam("introduced", "2002-05-28")
                .formParam("discontinued", "2004-08-13")
                .formParam("company", "2"))
setUp(scn.inject(atOnceUsers(1))).protocols(httpProtocol)
```

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How-to configure the number of users...

Injection profile

Control how users are injected in your scenario

Injection steps

nothingFor
atOnceUsers
rampUsers

constantUsersPerSec

rampUsersPerSec

splitUsers

heavisideUsers

50 users during 60 seconds

50 simultaneous users
A new user enters every 1.2 seconds
They execute a given script

```
...
setUp(scn.inject(rampUsers(50) during(60 seconds))).
    protocols(httpProtocol)
}
```

Triggering Gatling

Run script: gatling.sh/.bat choose the class with the previous script Configure ID and description

In the execution we can see the textual progress

At the end, an HTML file is generated It contains graphical load test analysis

Triggering Gatling

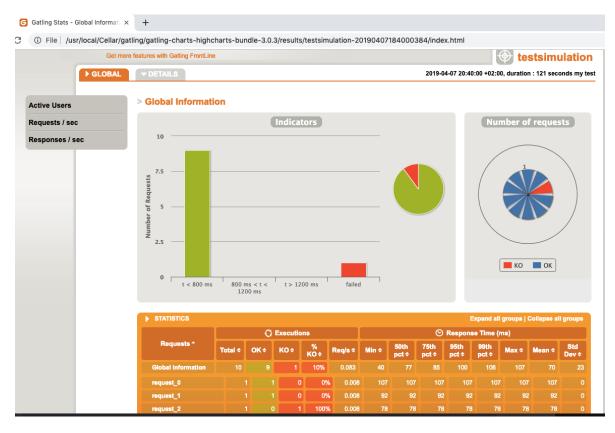
Run Gatling (/bin/gatling.sh) and choose the scenario

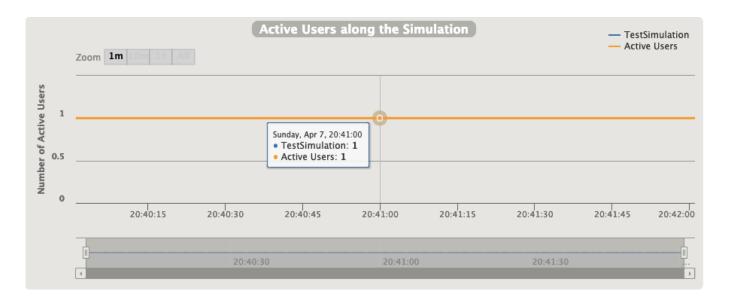
Simulation output

Result

```
Reports generated in 0s.
Please open the following file: /usr/local/Cellar/gatling/gatling-charts-highcharts-bundle-3.0.3/results/testsimulation-20190
407184000384/index.html
```

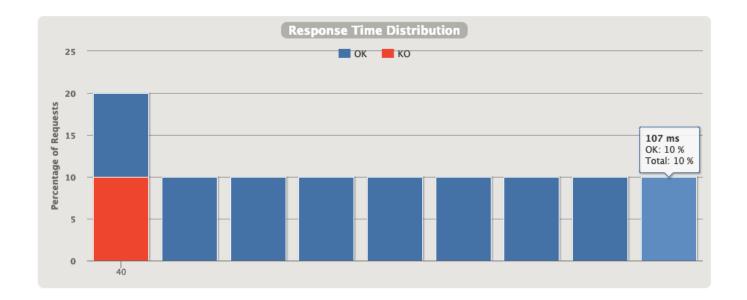
Gatling: HTML Report





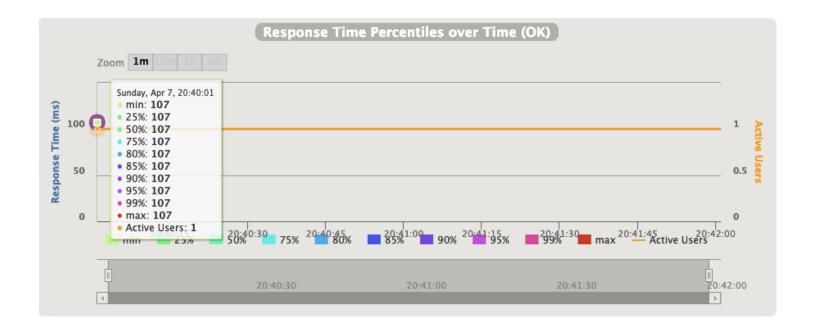
Active Users along the Simulation

It displays the number of active users (sending requests and receiving responses) along the simulation time. This measure can be related to others such as response times and number of requests-Se puede relaccionar con otras medidas como los tiempos de respuesta y el número de peticiones/respuestas por segundo.



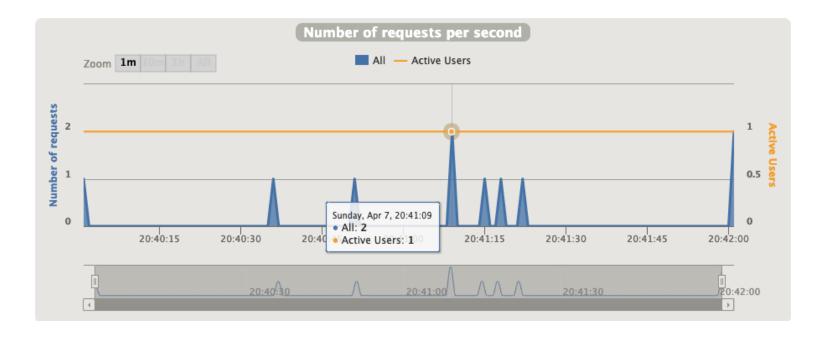
Response Time Distribution

This chart shows you the percentage of all requests made during your test run on the Y axis. It will include both successes and failures. All of the Y values should add up to 100%. The response time (the time it takes to request the page and send data back to the server to acknowledge you received it) is on the x axis. As you increase load on the server, you should see the data on this chart move farther to the right (response times will get slower).



Response Time Percentiles over Time

This is similar to Response Time Distribution, but it shows you the data over a longer period of time to assess how your system behaves when under a sustained load. For example, 200 users accessing various web pages over the course of 5 minutes.



Requests/responses per second

The number of times you make a request for a resource from the server per second. For example, if you simulate 200 users accessing one file on a server all at the same time once a second, you'll have 200 requests/responses per second.

Repository for tests

```
http://www.github.com/arquisoft/bddExample
Start application (mvn spring-boot:run)
Pages:
 Landing page
 Search a given name
   It executes some random computation for
   any name
   If name = "long" the computation is very
   long
   If name = "error" throws an exception
```

DSL

Gatling uses a script written in an Scala embedded DSL

The scripts are located at:

user-files/simulations/...

It is possible to edit it for configuration Documentation about DSL at:

http://gatling.io/docs/current/

Note.

It is possible to open it in IntelliJ/Scala IDE for code-completion BUT...it may require some Scala knowledge

Example

```
package es.uniovi.asw
import scala.concurrent.duration.
import io.gatling.core.Predef.
import io.gatling.http.Predef.
class Bddxample extends Simulation {
val httpConf = http.baseURL("http://localhost:8080")
val scn = scenario("BddExample").
     exec(http("Root").get("/")).
    pause (3).
     exec(http("Search pepe").get("/search?name=pepe")).
    pause (3).
     exec(http("Search long").get("/search?name=long")).
     pause (3).
     exec(http("Search error").get("/search?name=error"))
 setUp(scn.inject(rampUsers(50) over(60 seconds))).
protocols (httpConf)
```

Gatling concepts & DSL

Simulation: Description of a load test

Defines method setUp
Scenario: Represents users' behaviours
It is possible to inject users to scenarios
Several possibilities:
nothingFor
atOnceUsers
rampUsers

. . .

Protocols: set protocol definitions (usually http)
Assertions: Verify some statistics

Can be used for continuous integration

constantUsersPerSec

Other tests

Usability

Allow to determine if a given application is easy to use. They assess users' experience before (formative) and after (summative) the release of a given software.

Among the measures they can provide:

Ease of learning and memorising

Precision and completeness

Efficiency and productivity (time spent to perform a task)

Errors

Satisfation

Accesibility

Testing techniques include observation, benchmarking, surveys, interviews, questionnaires, eye-tracking..

Otras pruebas

Security

Allow measuring the level of security.
Ethical Hacking
Vulnerability reports and possible solutions

Open source: Wapiti, Zed Attack Proxy, Vega, W3af, Skipfish, Ratproxy, SQLMap, Wfuzz, Grendel-Scan, Arachni, Grabber.

Scalability, maintainability, portability...



Links Gatling https://gatling.io/

The Art of Destroying Your Web App With Gatling https://gatling.io/2018/03/07/the-art-of-destroying-your-web-app/

The Scala Programming Language https://www.scala-lang.org/

Refactoring (Advanced Gatling-Scala)
https://gatling.io/docs/2.3/advanced_tutorial#advanced-tutorial
https://github.com/gatling/gatling/tree/master/gatling-bundle/src/main/scala/computerdatabase

Testing Node. Js Application with Gatling

https://blog.knoldus.com/testing-node-js-application-with-gatling/

Other tests

Types of software testing

https://www.softwaretestinghelp.com/types-of-software-testing/

Qué son: Pruebas de usabilidad (Andrea Cantú)

https://blog.acantu.com/que-son-pruebas-usabilidad/

An overview on usability testing & 6 tools to automate it https://www.cubettech.com/blog/an-overview-on-usability-testing-6-tools-to-automate-it/

"Solución automatizada de pruebas de penetración y auditoría de seguridad para entornos de prestación de servicios empresariales en

Cloud David Lorenzo González, Trabajo fin de Grado (Universidad de Oviedo)