



## SOFTWARE ARCHITECTURE

2023-24

Jose Emilio Labra Gayo

Pablo González

Cristian Augusto Alonso

Jorge Álvarez Fidalgo



Escuela de  
Ingeniería  
Informática



Universidad de Oviedo

## Lab 11

Load testing  
Other tests

# What are load tests?

Measure performance under normal or anticipated peak load conditions

Example: Several concurrent users

Goal: Anticipate possible failures  
verify work load of some system



# What can we test

- Web applications (Http/https)
- SOAP/REST Web Services
- FTP
- Databases (JDBC)
- LDAP
- Mail (SMTP, POP3, IMAP)
- Java Objects
- Etc.

# Why should we do load tests?

- Anticipate performance problems
- Detect bottlenecks
- Prove quality attributes

# Load testing tools

## **Gatling**

Apache Jmeter ()

Locust.io (<http://locust.io/>)

Artillery.io ()

goReplay

Loader.io

BlazeMeter

Blitz ...

Step by step guide:

[https://github.com/pglez82/asw2122\\_o/tree/master/webapp#load-testing-gatling](https://github.com/pglez82/asw2122_o/tree/master/webapp#load-testing-gatling)

# Gatling

Written in Scala

JVM compatible

Embedded DSL for testing

Easy to use

Light



# Download & installation

<http://gatling.io>

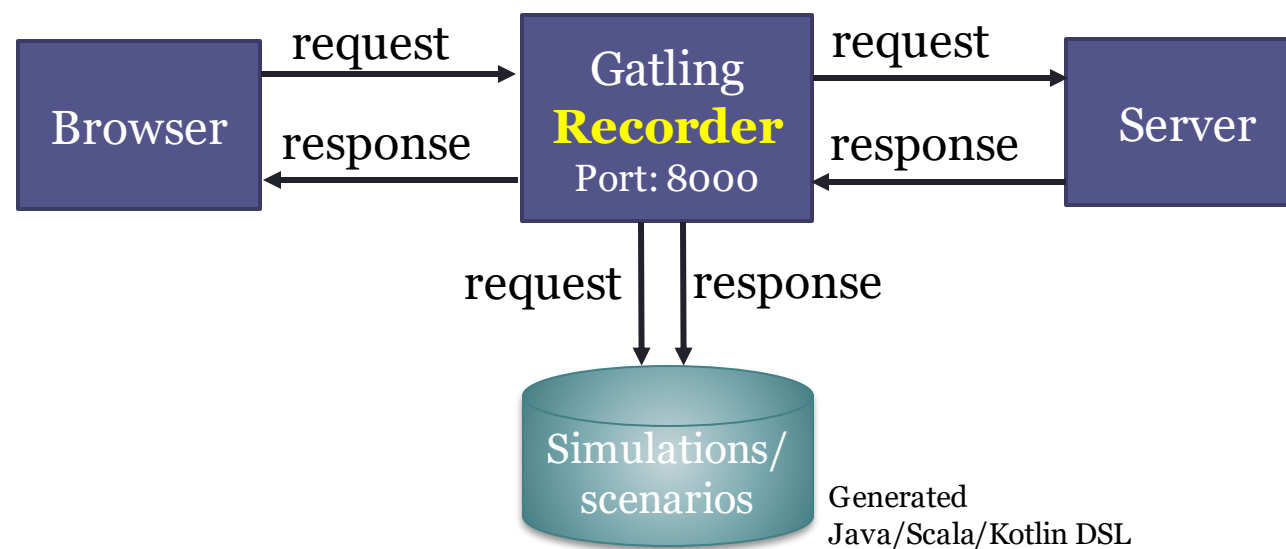
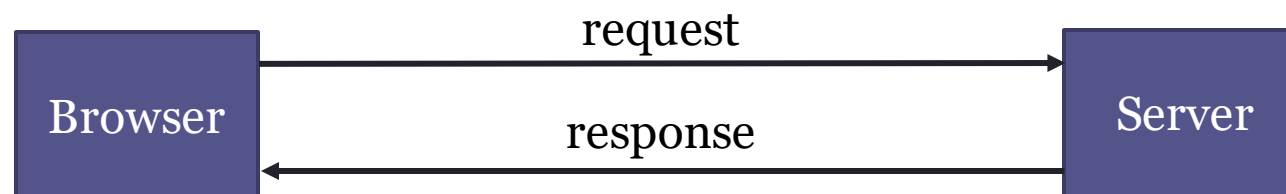
It needs Java 8 installed

**2 scripts:**

Recorder.sh/Recorder.bat

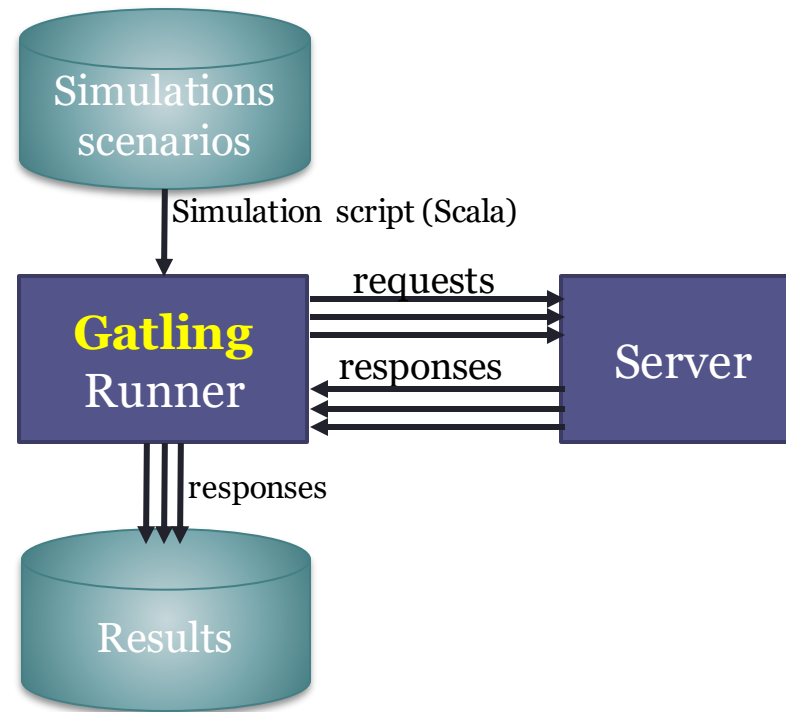
Gatling.sh/Gatling.bat

# Gatling recorder

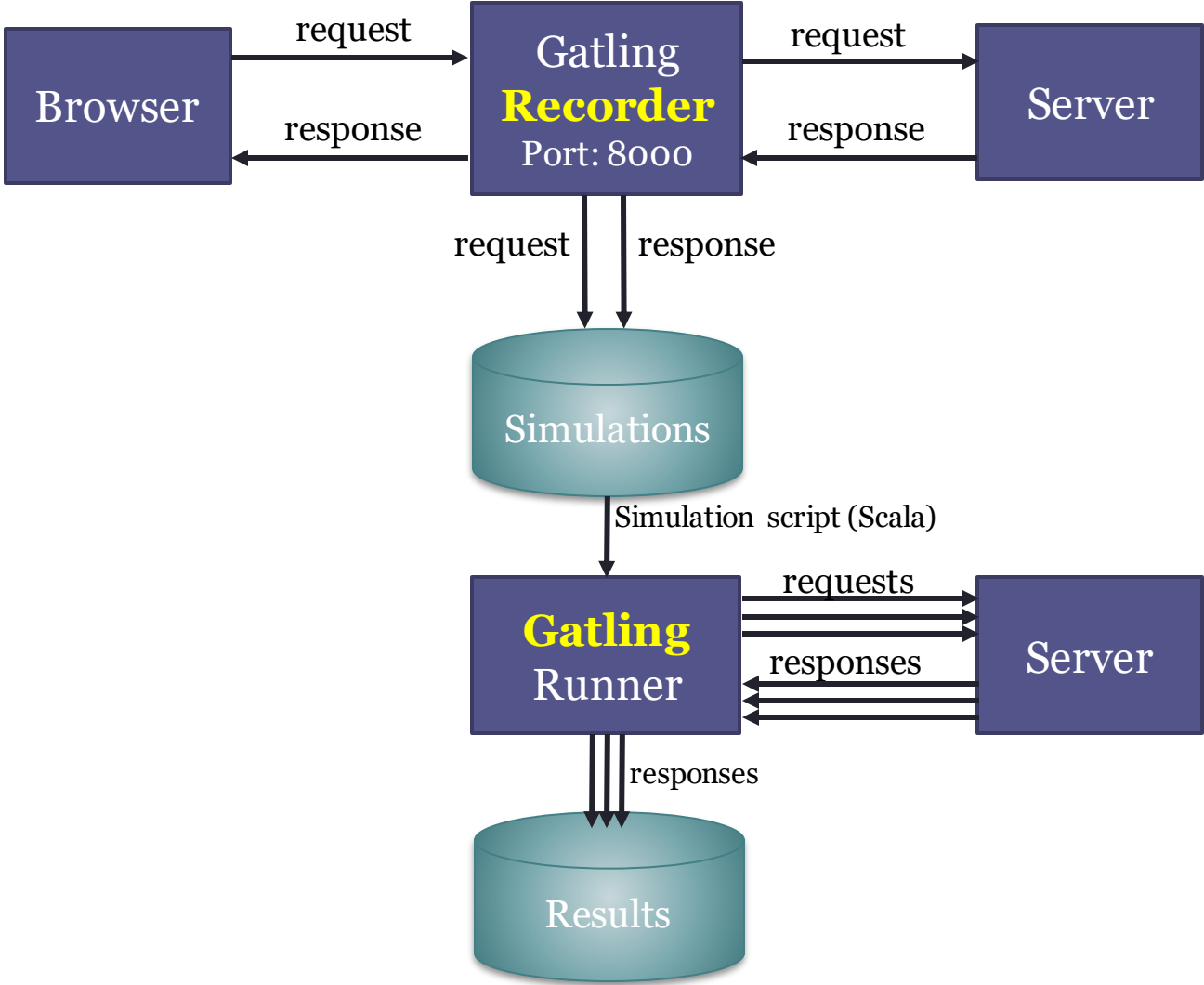




# Gatling runner



# Workflow



# Gatling: Recorder

## Test case: Wiq

Launch recorder

```
pablo@ZenBookUX431DA:~/Programas/gatling-charts-highcharts-bundle-3.9.3/bin$ ./recorder.sh
GATLING_HOME is set to /home/pablo/Programas/gatling-charts-highcharts-bundle-3.9.3
```

### Recorder setup

- Generate the certificates
- Import the certificate to Firefox
- Configure the port
- Other configuration:
  1. Package: packagename
  2. Name: SimulationName
  3. Follow Redirects ☒
  4. Automatic Referers ☒
  5. Strategy: Black list first
  6. Blacklist: \*.\*.css, \*.\*.js, etc

The screenshot shows the 'Gatling Recorder - Configuration' window. The interface includes the Gatling logo and a 'Recorder mode' dropdown set to 'HTTP Proxy'. The 'Network' section has fields for 'Listening port' (8000), 'HTTPS mode' (Certificate Authority), and 'Generate CA'. It also includes fields for 'CA Certificate' and 'CA Private Key' with 'Browse' buttons. The 'Outgoing proxy' section has fields for 'host', 'HTTP', 'HTTPS', 'Username', and 'Password'. The 'Simulation Information' section includes 'Package' (dede), 'Class Name' (UserList1), and 'Format' (Scala). There are several checkboxes for simulation options: 'Follow Redirects?' (checked), 'Infer HTML resources?' (checked), 'Automatic Referers?' (checked), 'Remove cache headers?' (checked), 'Use Class Name as request prefix?' (unchecked), 'Use HTTP method and URI as request postfix?' (unchecked), and 'Save & check response bodies?' (unchecked). The 'Output' section has a 'Simulations folder' field with a 'Browse' button and an 'Encoding' dropdown set to 'Unicode (UTF-8)'. The 'Filters' section has a text area for 'Java regular expressions that match the entire URI' and an 'Enable Filters' checkbox. Below this are two large text areas for 'AllowList' and 'DenyList'. At the bottom, there are buttons for '+', '-', 'Clear', and 'No static resources', along with 'Save preferences' and 'Start!' buttons.

# Configure Proxy

localhost:8000

For all addresses, included localhost

In case of HTTPS, the certificate must be configured



Remember to restore proxy after closing the recorder to have internet access

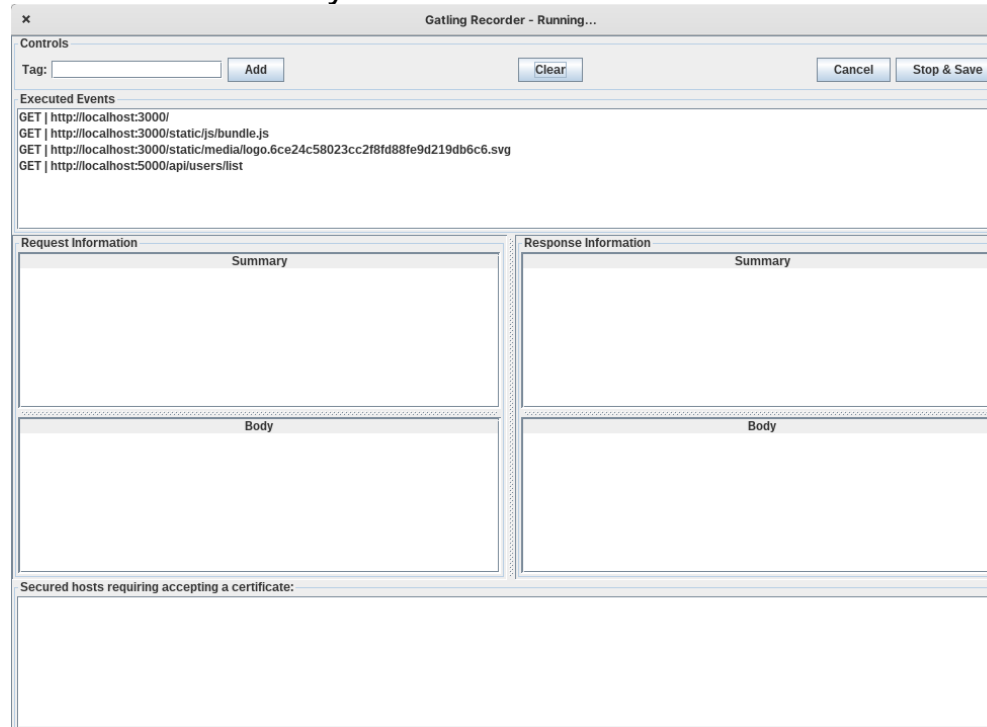
For localhost in Firefox, set:  
`network.proxy.allow_hijacking_localhost` to true in `about:config`

# Gatling: Recorder

Browser > Web Proxy > localhost:8000

Recorder: Start

- After starting, open the website and perform the actions that you want to be part of the test
- After finishing press Stop
- Actions will be recorded in **Scala** language
- The simulation will be saved under the directory *user-files/simulations*



# Simulation Example

- In this case we only have loaded the main page of the application and added one user
- Note the last line of the test, we can adjust the load here
- Obviously, tests can be much more complicated, performing multiple actions in the system

# How-to configure the number of users...

## Injection profile

Control how users are injected in your scenario

### Injection steps

nothingFor

atOnceUsers

rampUsers

constantUsersPerSec

rampUsersPerSec

splitUsers

heavisideUsers

<https://gatling.io/docs/gatling/reference/current/core/injection/>

# 2 users per second during 60 seconds

- 120 users arriving at the rate of 2 users/second
- They execute a given script

```
...  
setUp(  
    scn.injectOpen(constantUsersPerSec(2) during (60 seconds) randomized)  
).protocols(httpProtocol)
```



# Triggering Gatling

Run script: `gatling.sh/.bat`

choose the class with the previous script

Configure ID and description

In the execution we can see the textual progress

At the end, an HTML file is generated

It contains graphical load test analysis

# Triggering Gatling

Run Gatling (/bin/gatling.sh) and choose the scenario

```
pablo@ZenBookUX431DAUM431DAddc5ed2c:~/Programas/gatling-charts-highcharts-bundle-3.7.3/bin$ ./gatling.sh
GATLING_HOME is set to /home/pablo/Programas/gatling-charts-highcharts-bundle-3.7.3
Choose a simulation number:
[0] computerdatabase.BasicSimulation
[1] computerdatabase.advanced.AdvancedSimulationStep01
[2] computerdatabase.advanced.AdvancedSimulationStep02
[3] computerdatabase.advanced.AdvancedSimulationStep03
[4] computerdatabase.advanced.AdvancedSimulationStep04
[5] computerdatabase.advanced.AdvancedSimulationStep05
[6] dede.UserList1
```

## Simulation output

```
=====
2022-04-13 15:26:34                                19s elapsed
---- Requests -----
> Global                                (OK=315    KO=0    )
> request_0                            (OK=45     KO=0     )
> request_3                            (OK=45     KO=0     )
> request_1                            (OK=45     KO=0     )
> request_2                            (OK=45     KO=0     )
> request_4                            (OK=45     KO=0     )
> request_5                            (OK=45     KO=0     )
> request_6                            (OK=45     KO=0     )

---- UserList1 -----
[#####]100%
      waiting: 0      / active: 0      / done: 45
=====
```

# Gatling: Reports

Two types of reports are generated:

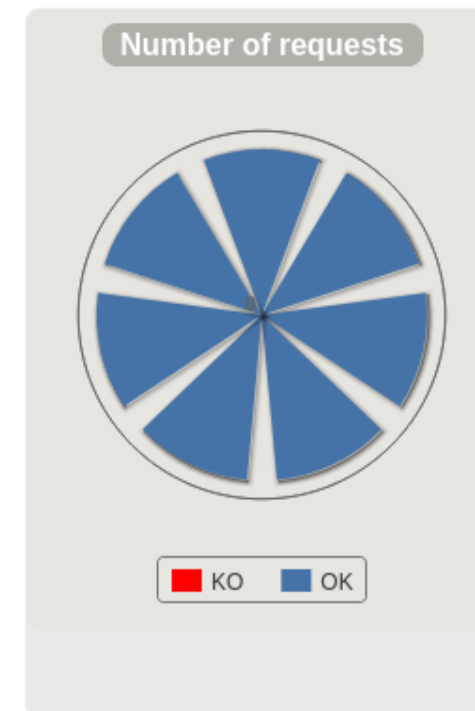
- A text report in the console

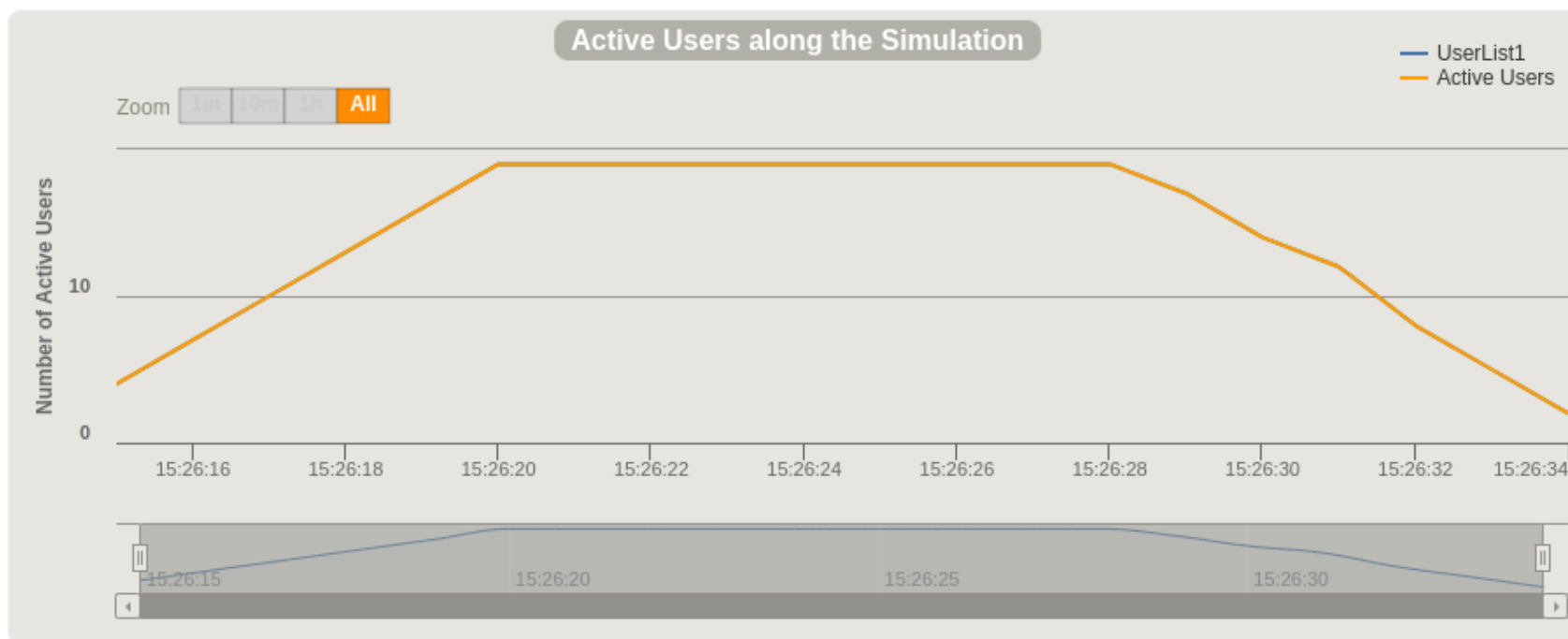
```
=====
---- Global Information -----
> request count                      315 (OK=315    KO=0    )
> min response time                  1 (OK=1     KO=-    )
> max response time                  20 (OK=20    KO=-    )
> mean response time                  4 (OK=4      KO=-    )
> std deviation                       2 (OK=2      KO=-    )
> response time 50th percentile       3 (OK=3      KO=-    )
> response time 75th percentile       5 (OK=5      KO=-    )
> response time 95th percentile       7 (OK=7      KO=-    )
> response time 99th percentile      10 (OK=10     KO=-    )
> mean requests/sec                  15.75 (OK=15.75 KO=-    )
---- Response Time Distribution -----
> t < 800 ms                         315 (100%)
> 800 ms < t < 1200 ms                0 (  0%)
> t > 1200 ms                        0 (  0%)
> failed                             0 (  0%)
=====
```

# Gatling: Reports

- HTML (and more detailed) report:

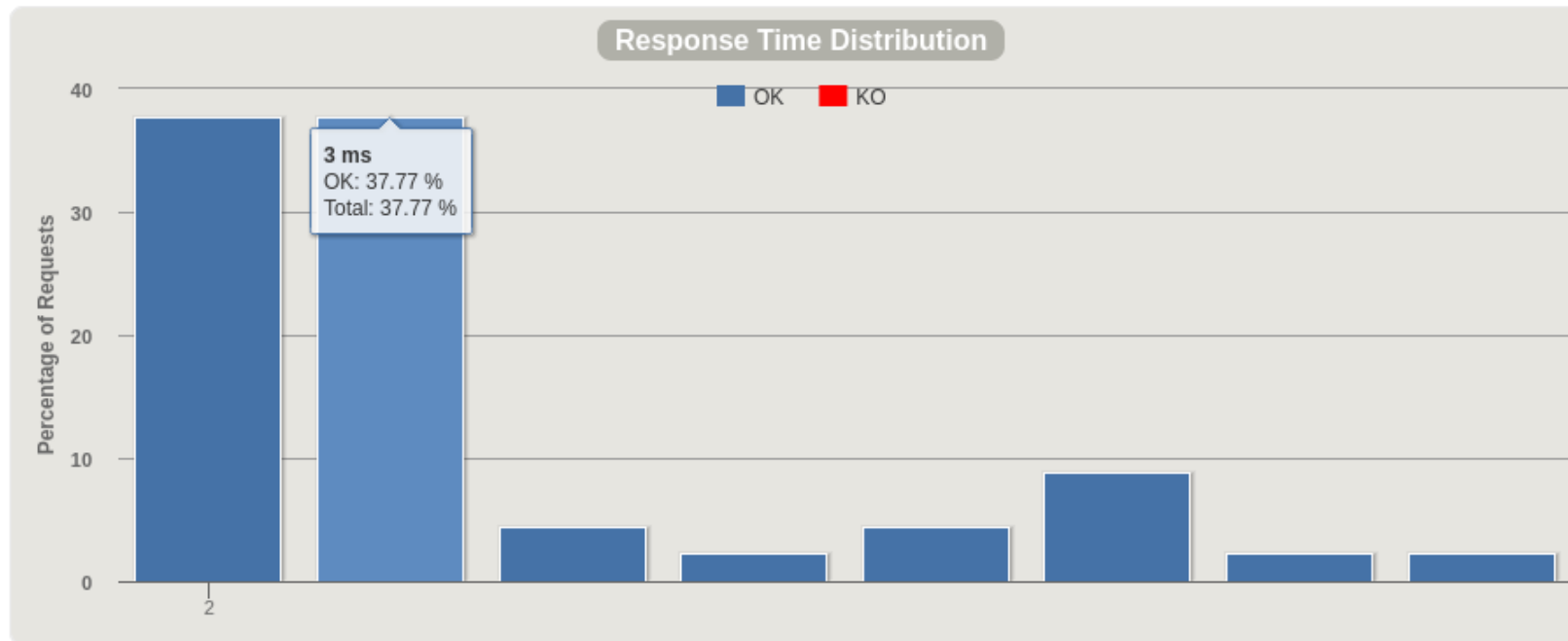
## > Global Information





## Active Users along the Simulation

It displays the number of active users (sending requests and receiving responses) along the simulation time. This measure can be related to others such as response times and number of requests.



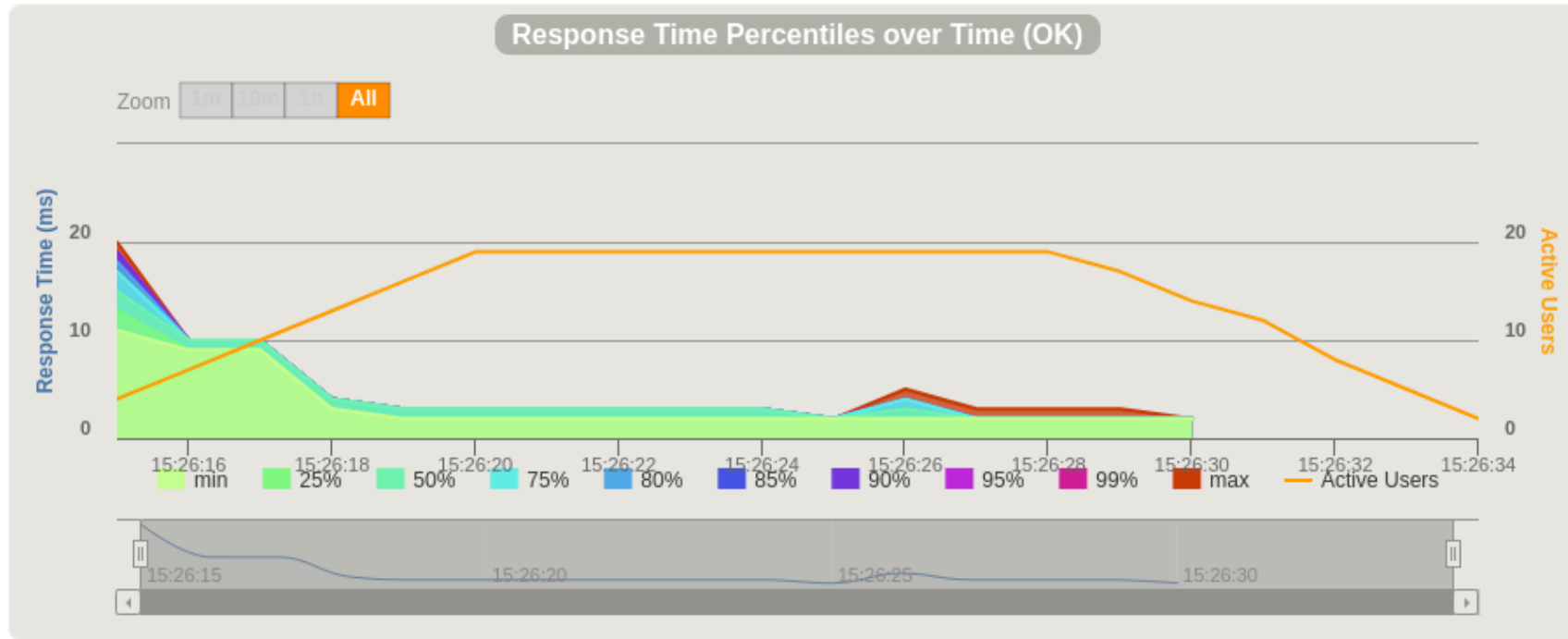
# Response Time Distribution

This chart shows you the percentage of all requests made during your test run on the Y axis. It will include both successes and failures.

All of the Y values should add up to 100%.

The response time (the time it takes to request the page and send data back to the server to acknowledge you received it) is on the x axis.

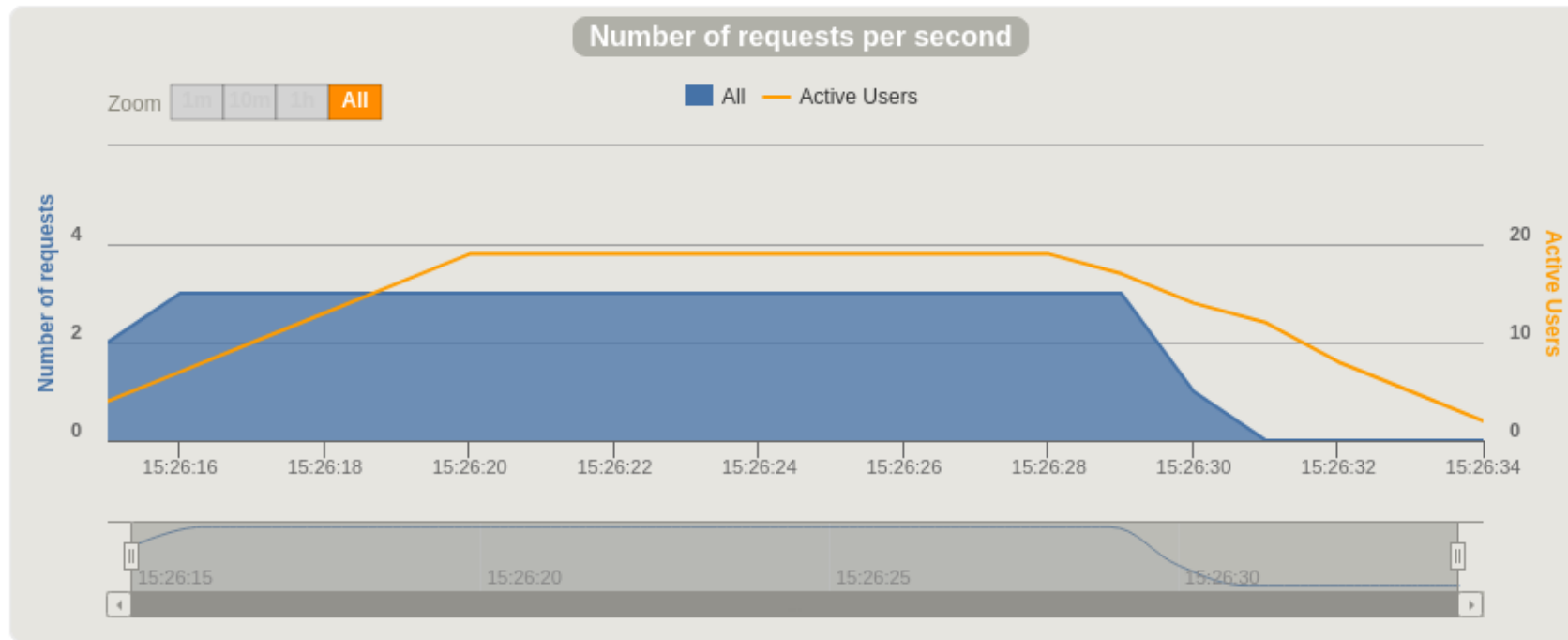
As you increase load on the server, you should see the data on this chart move farther to the right (response times will get slower).



## Response Time Percentiles over Time

This is similar to Response Time Distribution, but it shows you the data over a longer period of time to assess how your system behaves when under a sustained load.

For example, 200 users accessing various web pages over the course of 5 minutes.



# Requests/responses per second

The number of times you make a request for a resource from the server per second.

For example, if you simulate 200 users accessing one file on a server all at the same time once a second, you'll have 200 requests/responses per second.



# Gatling concepts & DSL

Simulation: Description of a load test

Defines method `setUp`

Scenario: Represents users' behaviours

It is possible to inject users to scenarios

Several possibilities:

`nothingFor`

`atOnceUsers`

`rampUsers`

`constantUsersPerSec`

...

Protocols: set protocol definitions (usually `http`)

Assertions: Verify some statistics

Can be used for continuous integration

# Other tests

## Usability

Allow to determine if a given application is easy to use. They assess users' experience before (formative) and after (summative) the release of a given software.

Among the measures they can provide:

- Ease of learning and memorising
- Precision and completeness
- Efficiency and productivity (time spent to perform a task)
- Errors
- Satisfaction
- Accessibility

Testing techniques include observation, benchmarking, surveys, interviews, questionnaires, eye-tracking..

# Other tests

## Security

Allow measuring the level of security.

Ethical Hacking

Vulnerability reports and possible solutions

Open source: Wapiti, Zed Attack Proxy, Vega, W3af, Skipfish, Ratproxy, SQLMap, Wfuzz, Grendel-Scan, Arachni, Grabber.

## Scalability, maintainability, portability..

# Links

## Gatling <https://gatling.io/>

The Art of Destroying Your Web App With Gatling

<https://gatling.io/2018/03/07/the-art-of-destroying-your-web-app/>

The Scala Programming Language

<https://www.scala-lang.org/>

Refactoring (Advanced Gatling-Scala)

[https://gatling.io/docs/2.3/advanced\\_tutorial#advanced-tutorial](https://gatling.io/docs/2.3/advanced_tutorial#advanced-tutorial)

<https://github.com/gatling/gatling/tree/master/gatling-bundle/src/main/scala/computerdatabase>

Testing Node.Js Application with Gatling

<https://blog.knoldus.com/testing-node-js-application-with-gatling/>

## Other tests

Types of software testing

<https://www.softwaretestinghelp.com/types-of-software-testing/>

Qué son: Pruebas de usabilidad (Andrea Cantú)

<https://blog.acantu.com/que-son-pruebas-usabilidad/>

An overview on usability testing & 6 tools to automate it

<https://www.cubettech.com/blog/an-overview-on-usability-testing-6-tools-to-automate-it/>

“Solución automatizada de pruebas de penetración y auditoría de seguridad para entornos de prestación de servicios empresariales en Cloud” David Lorenzo González, Trabajo fin de Grado (Universidad de Oviedo)