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- Multiplatform development environment
- Native development
- Released by Facebook in 2015

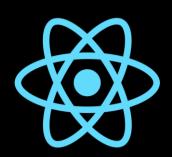
How does it work?

- React framework + Native development
- React primitives render to native platform UI
- Core components mapping to native UI building blocks:
 - View
 - ScrollView
 - ImageView
 - Text
 - •

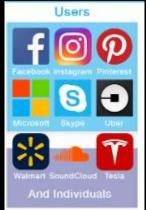




Stakeholders

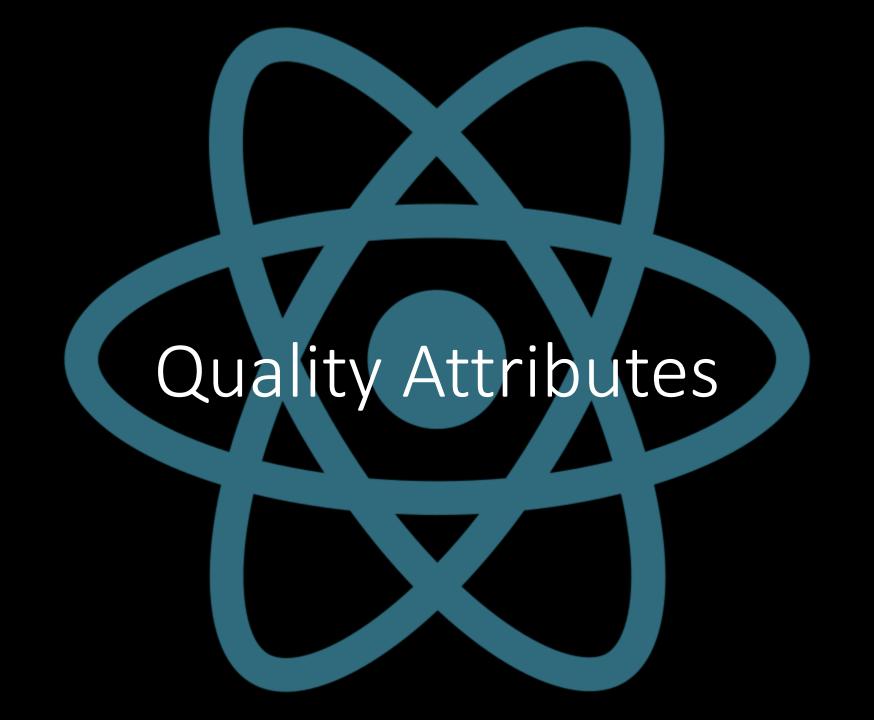










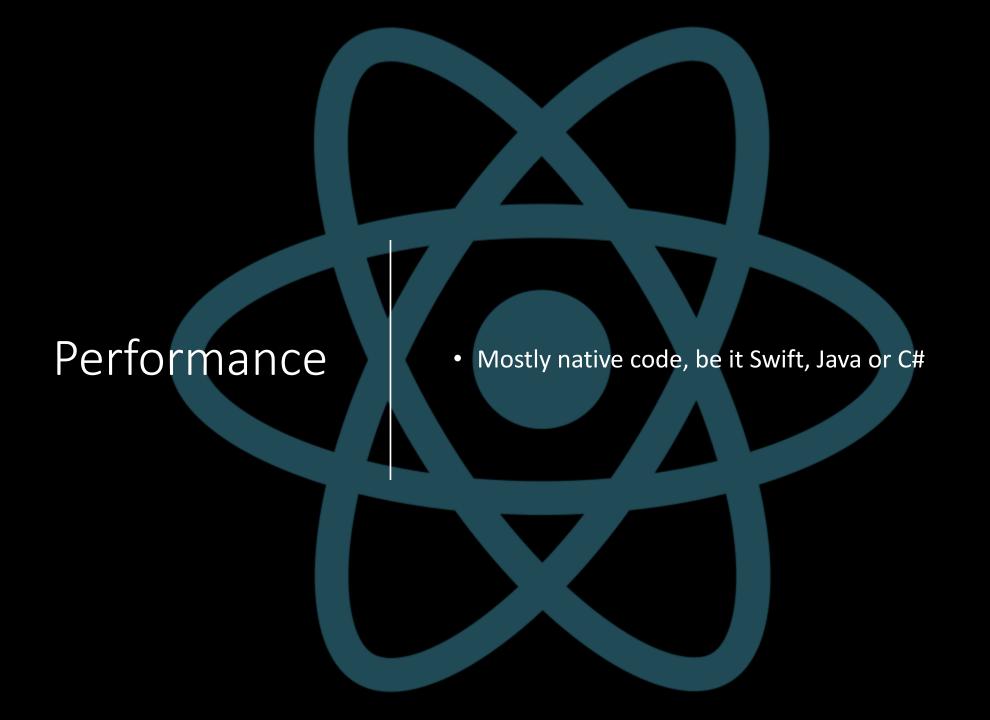


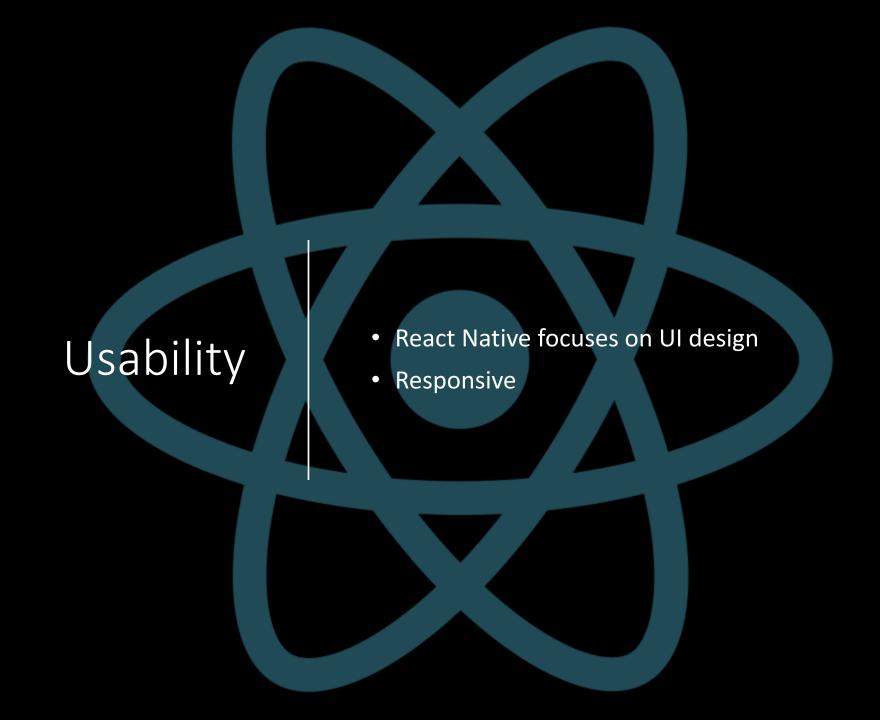


- One code base → multiple platforms (IOS, Android, UWP, ...)
- Written in JSX, syntax extension to JavaScript

Modularity and Community Support

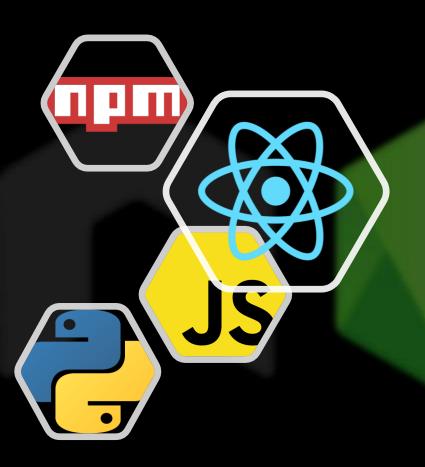
- Open Source
- Uses npm
- Components → great collection of third-party libraries





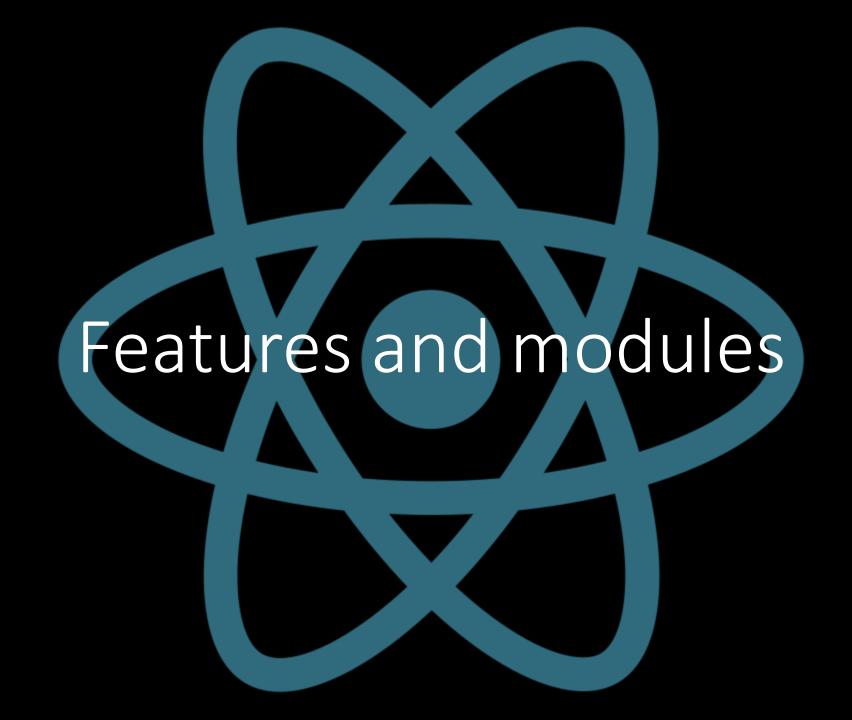


- Native code should be more stable and secure
- Maintained by Facebook



Constraints

- JavaScript
- NodeJs
- Package Manager (npm, yarn...)
- Python
- Reusability



How does it work?

- React + native capabilities
- Javascript -> access platform API's
- React Components



- <View>
- <Text>
- <Image>
- <ScrollView>
- <TextInput>

Native Modules

- Javascript functions
- Implemented natively for each platform
- When is it used?
 - Capabilities needed -> React Native does not include a module

Creating a Native Module

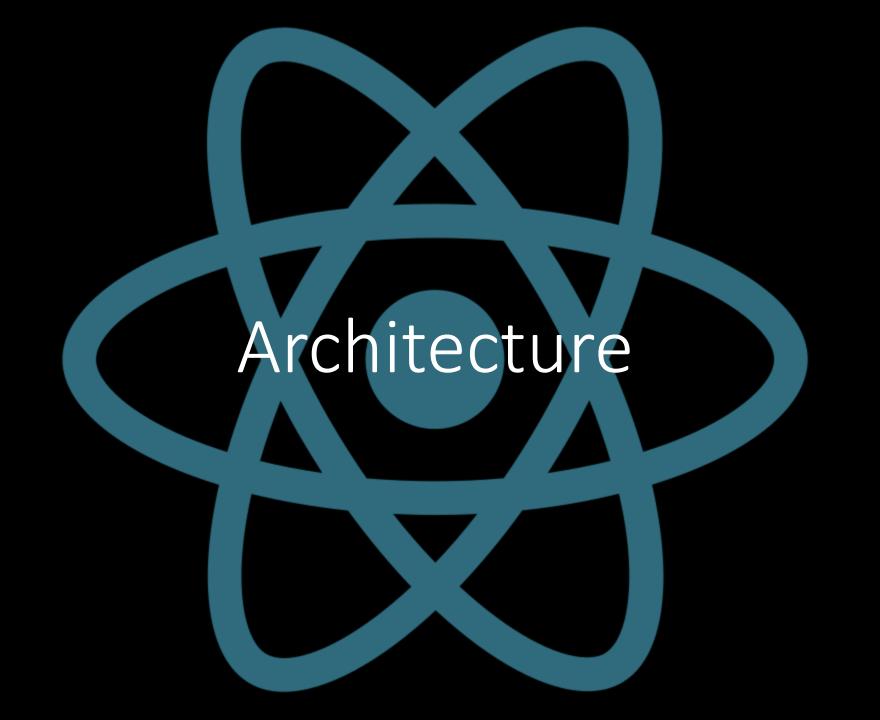
Create the application

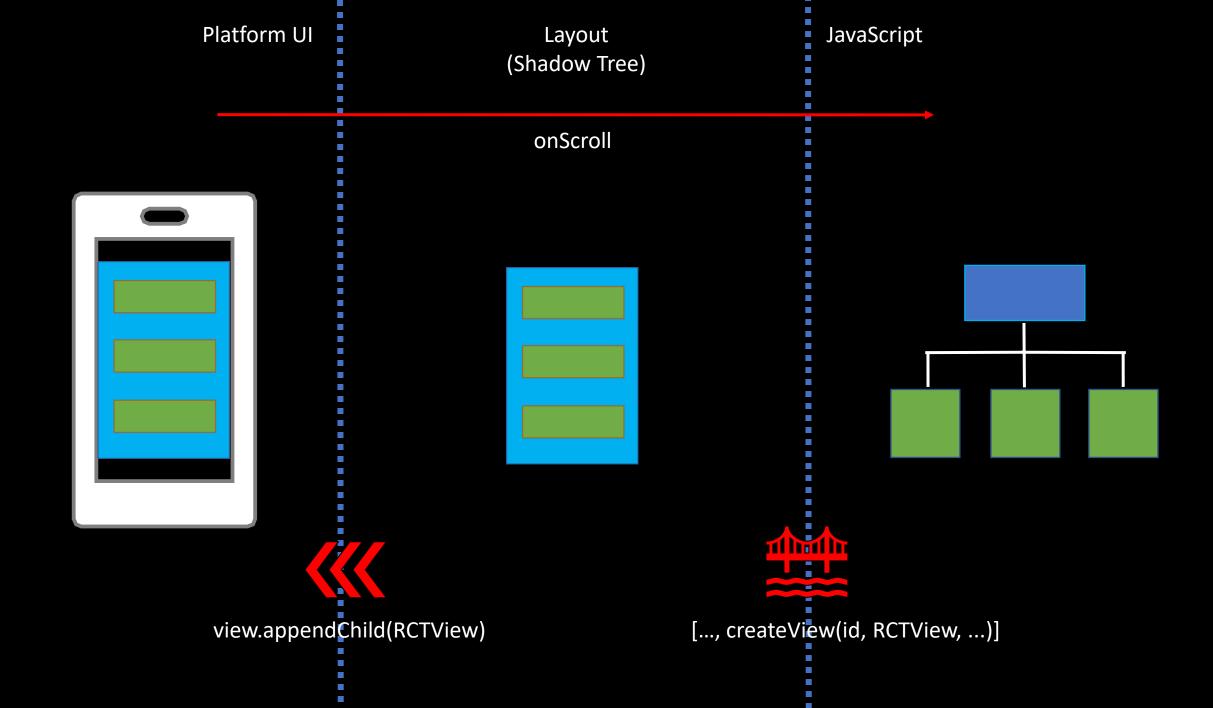
```
C: \react-native-example>npx react-native init MyApp
```

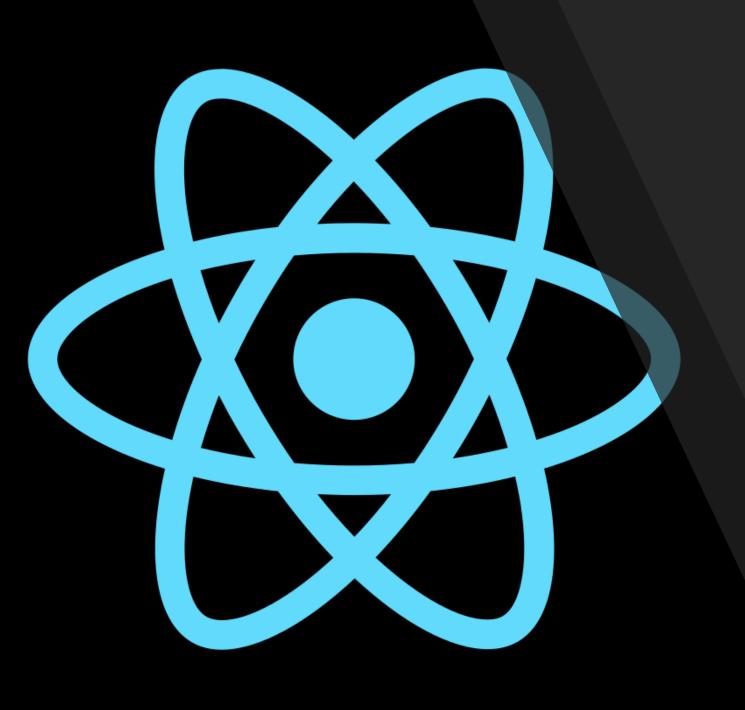
Create the module

```
C:\treact-native-example>yarn global add create-react-native-module
C:\treact-native-example>create-react-native-module MyModule
```

Add module in package.json







Fabric

Native Modules

getNativeModule('GPS').getCoordinates()



const coordinates

getNativeModule('Uploader').upload(coordinates)



Android JavaScript

Native Modules getNativeModule('GPS').getCoordinates() void* coordinates const coordinates coordinates .setAlpha(0) getNativeModule('Uploader').upload(coordinates)

Android JavaScript

Application

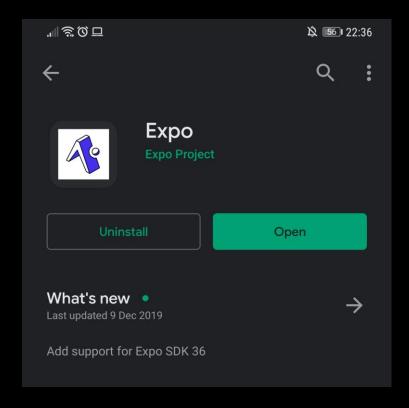
Expo CLI QuickStart – React Native CLI

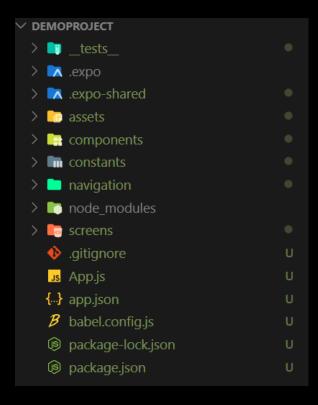
Expo CLI

C:\Users\AGM-PC\Desktop\AWSDEMO>npm install -g expo-cli

C:\Users\AGM-PC\Desktop\AWSDEMO>expo init demoProject







```
import * αs React from "react";
import -{
 Image,
 Platform,
 StyleSheet,
 Text,
 TouchableOpacity,
 View
 from "react-native";
import * as WebBrowser from "expo-web-browser";
export default function HomeScreen() {
 return (
  <View style={styles.container}>
    <ScrollView
      style={styles.container}
      contentContainerStyle={styles.contentContainer}
      <View style={styles.welcomeContainer}>
        <Image
         source={
           ___DEV___
             ? require("../assets/images/robot-dev.png")
             : require("../assets/images/robot-prod.png")
         style={styles.welcomeImage}
      </View>
      <View style={styles.getStartedContainer}>
        <DevelopmentModeNotice />
        <Text style={styles.getStartedText}>Hello Labra:</Text>
```

How to get started



Development mode is enabled: your app will be slower but you can use useful development tools. Learn more

Open up the code for this screen:

screens/HomeScreen.js

Change any of the text, save the file, and your app will automatically reload.

Help, it didn't automatically reload!

This is a tab bar. You can edit it in: navigation/BottomTabNavigator.js







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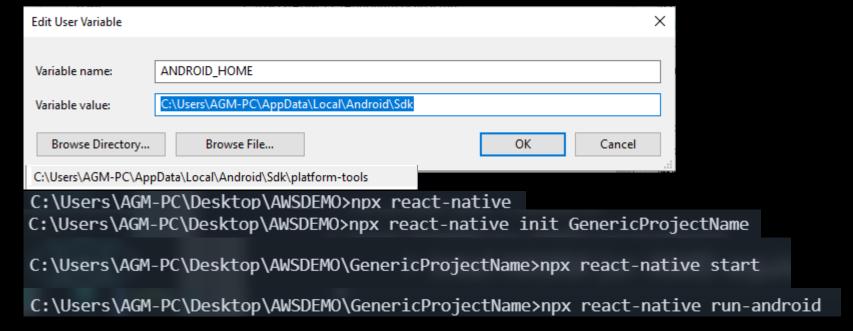
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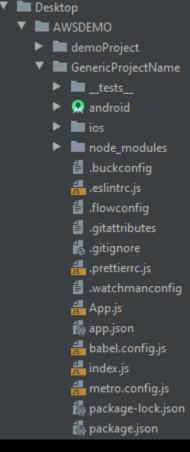




React CLI

- Requirements: Node, python2 and jdk
- Android Studio:
 - Android SDK
 - Android SDK Platform
 - Intel HAXM (or AMD equivalent)
 - Android Virtual Device







Step One

Edit **App.js** to change this screen and then come back to see your edits.

See Your Changes

Double tap **R** on your keyboard to reload your app's code.

Debug

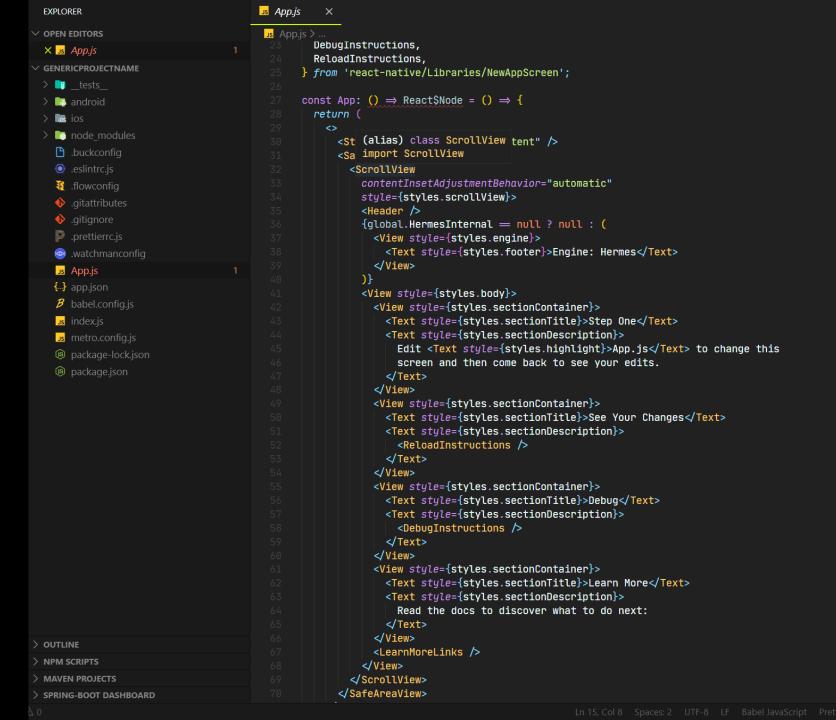
Press **Cmd or Ctrl + M** or **Shake** your device to open the React Native debug menu.

Learn More

Read the docs to discover what to do next:

The Basics

Explains a Hello World for React Native.



Ⅲ …

Thanks for your attention!