Range: finite field Fp

(Note: x: scalar; x: vector; X: matrix)

#case1 : Standard scalar

INPUT

 S_0 : Choose random numbers a_0 , b_0 , c_0 , and set a vector $X=(a_0b_0, a_0, b_0, 1, c_0)=(x_0,...,x_4)$

 S_1 : Choose random numbers a_1 , b_1 , and set a vector $Y=(1, b_1, a_1, a_1b_1, -1)=(y_0,...,y_4)$

COMPUTE

 $\boldsymbol{S}_{\scriptscriptstyle 1} :$ Choose a random vector $\boldsymbol{R} \!\! = \!\! (\boldsymbol{r}_{\scriptscriptstyle 0},\,...,\,\boldsymbol{r}_{\scriptscriptstyle 4}),$ and a random number $\boldsymbol{r};$

Compute $Z=Y-R=(z_0, ..., z_4)$, where $z_i=y_i-r_i$;

Compute W=rZ= $(w_0, ..., w_4)$, where w_i =r z_i

 S_0 : Compute $u=R.X=r_0x_0+...+r_4x_4$

Compute v=W.X= $w_0x_0+...+w_4x_4$

 S_1 : Compute $c_1=u+r^{-1}v$

OUTPUT

 $S_0: (a_0, b_0, c_0)$

 $S_1: (a_1, b_1, c_1)$

CORRECTNESS

$$c_1 = (a_0 + a_1)(b_0 + b_1) - c_0$$

$$=a_0b_0+a_0b_1+a_1b_0+a_1b_1-c_0$$

$$=(a_0b_0,a_0,b_0,1,c_0)\cdot(1,b_1,a_1,a_1,b_1,-1)$$

#case2: matrix for LSTM training

INPUT

```
S0: Choose random matrices mxd A0, dxn B0, mxn C0,
    and set an array X = (A0B0, A0, B0, I, C0) = (X0, ..., X4)
    where X0=A0B0 mxn, X1=A0 mxd, X2=B0 dxn, X3=I, X4=C0 mxn
S1: Choose random matrices mxd A1, dxn B1,
    and set an array Y=(I, B1, A1, A1B1, -I)=(Y0, ..., Y4)
    where Y_0=I nxn, Y_1=B_1 dxn, Y_2=A_1 mxd, Y_3=A_1B_1 mxn, Y_4=-I nxn
COMPUTE
S1: Choose a random array R=(R0, ..., R4), and a random number r;
   Where R0 nxn, R1 dxn, R2 mxd, R3 mxn, R4 nxn
   Compute Z=Y-R=(Z_0, ..., Z_4), where Z_i=Y_i-R_i;
   Compute W=rZ=(W0, ..., W4), where Wi=rZi;
S0: Compute
U mxn=X.R=X0mxnR0nxn+X1mxdR1dxn+R2mxdX2dxn+R3mxnX3nxn+X4mxnR4nxn
Compute
V mxn=X.W=X0mxnW0nxn +X1mxdW1dxn+W2mxdX2dxn+W3mxnX3nxn +X4mxnW4
nxn
S1: Compute C1=U+r^{(-1)}V mxn
OUTPUT
S0: (A0, B0, C0)
S1: (A1, B1, C1)
```

I is the identity matrix of order n

CORRECTNESS

$$C1 = (A0 + A1)(B0 + B1) - C0$$

$$=$$
A0**B**0+**A**0**B**1+**A**1**B**0+**A**1**B**1-**C**0

$$=$$
(A0B0, A0, B0, I, C0)·(I, B1, A1, A1B1, -I)