Week-8, Activity Questions

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Problem-0

Answer

Problem-1

Answer

Problem-2

Answer

Problem-3

Answer

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Problem-4

Answer

Problem-5

Answer

Problem-6 Answer

7 11.0110

Problem-7

Answer

Problem-8

Answer

Problem-9

Answer

Problem-10

Answer

Problem-11

Answer Problem-12

Answer

Problem-13 (Challenge)

Answer

Problem-14

Answer

Problem-15 (Challenge)

Answer

Problem-16

```
1 | _/\__/\__/\__/\__/\__/\__/\__
```

```
1    n = int(input())
2    print('_/\_' * n)
```

Consider the line y=x. Write a function named <code>placement</code> that accepts a point (p,q) in 2-D space as input and returns above if this point is above the line, on if this point is on the line, and <code>below</code> if this point is below the line.

```
1  def placement(p, q):
2    if p == q:
3        return 'on'
4    if p < q:
5        return 'above'
6    if p > q:
7        return 'below'
```

Find all integer Pythagorean triplets (x,y,z), with 0 < x < y < z < 1000. Store them as a list of tuples. How many such triplets are there? Are there any triplets that satisfy the following condition: z-y=1?

Answer

Basic, inefficient solution

This takes ages.

```
triplets = [ ]
    for x in range(1, 1000):
        for y in range(x + 1, 1000):
3
            for z in range(y + 1, 1000):
4
5
                if x ** 2 + y ** 2 == z ** 2:
6
                    triplets.append((x, y, z))
 7
8 | count = 0
   for x, y, z in triplets:
9
10
       if z - y == 1:
            count += 1
11
```

Alternate, efficient solution

This is super-fast. Check out the live session to know more. This is a student-driven solution. Special thanks to Kumar Chandan for this solution.

```
1  triplets = []
2  for x in range(1, 1000):
3    for y in range(x + 1, 1000):
4         z_ = (x ** 2 + y ** 2) ** 0.5
5         if z_.is_integer():
6         z = int(z_)
7         if y < z < 1000:
8         triplets.append((x, y, z))</pre>
```

Write a function that computes the sum of the first n terms of the series given below:

$$2^0 + 2^1 + 2^2 + \dots + 2^{n-1}$$

Give two different implementations of the same:

- iterative
- recursive

```
1 | # iterative
2 def geometric_i(n):
      S = 0
     for i in range(n):
4
     S = S + 2 ** i return S
6
7
8 # recursive
9 def geometric_r(n):
      if n == 1:
10
          return 1
11
   return geometric_r(n - 1) + 2 ** (n - 1)
12
```

Write a function named <code>is_undirected</code> that accepts an adjacency-matrix representation of a graph as input. It should return <code>True</code> if the underlying graph is undirected and <code>False</code> otherwise.

Answer

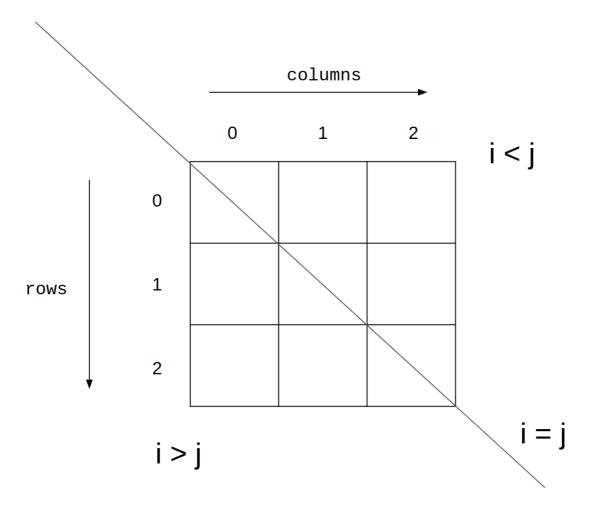
Let's assume that there are no edges from a node to itself. Also, we assume that the entries are going to be either 1 or 0.

Basic solution

Check for every cell in the matrix

```
def is_undirected(mat):
    dim = len(mat)
    for i in range(dim):
        for j in range(dim):
        if mat[i][j] == 1 and mat[j][i] != 1:
        return False
    return True
```

More efficient solution



Check only for cells above the main diagonal

```
def is_undirected(mat):
2
       dim = len(mat)
3
       for i in range(dim):
4
           for j in range(i + 1, dim):
5
               if mat[i][j] == 1 and mat[j][i] == 0:
6
                   return False
7
               if mat[i][j] == 0 and mat[j][i] == 1:
8
                   return False
       return True
9
```

We are essentially checking if the adjacency matrix A is symmetric: A[i][j] = A[j][i], as it should be for an undirected graph.

Write a recursive function to multiply two positive integers a and b. You can only use + and - operators. You are not allowed to use the * symbol anywhere in your code!

Credits: Cornell university

Answer

Multiplication is repeated addition.

Basic solution

```
# Process this as follows:
# the number a should be added b times

def multiply(a, b):
# base case is: number a is added one time

if b == 1:
    return a

# recursive case is: number a is added (b - 1) times

# to this, we add one more a

return multiply(a, b - 1) + a
```

An improvement

The improvement comes from the observation that, if the second argument is small, then we need to make fewer recursive calls. The following code enforces that.

```
def multiply(a, b):
    if a < b:
        return multiply(b, a)
    if b == 1:
        return a
    return multiply(a, b - 1) + a</pre>
```

There are n companies and n candidates. Each company has selected exactly one candidate to intern at its office during the summer of 2022. We call a selection perfect if no two companies have selected the same candidate. An example of a perfect selection for n = 3 is given below:

```
1 selection = {
2 'company-1': 'candidate-3',
3 'company-2': 'candidate-1',
4 'company-3': 'candidate-2'
5 }
```

An imperfect matching would be:

```
selection = {
company-1': 'candidate-2',
company-2': 'candidate-1',
company-3': 'candidate-2'
}
```

Write a function that accepts the dictionary selection as input. It should return True if the selection is perfect and False otherwise.

Answer

Basic solution

```
def is_perfect(selection):
    n = len(selection)
    the_set = set()
    for candidate in selection.values():
        the_set.add(candidate)
    uniq = len(the_set)
    return uniq == n
```

One-liner

```
def is_perfect(selection):
    return len(set(selection.values())) == len(selection)
```

A non-increasing sequence of integers is said to be *shrinking* if the difference of successive terms of the sequence is strictly decreasing. For example:

This is a shrinking sequence because the sequence of differences is a strictly decreasing sequence:

Write a function named <code>is_shrinking</code> that accepts a list (sequence) of integers as input. It should return <code>True</code> if it is a *shrinking* sequence and <code>False</code> otherwise.

Note

- Assume that the input sequence is non-empty and non-increasing.
- To get the difference, subtract the current element from the previous element.

```
1 # Get difference of successive elements
    # By difference, we mean previous element minus current element
 3 # Assume non-empty, decreasing sequence
  def get_diff(L):
       diff = [ ]
 5
       # prev element in the list
 6
 7
       prev = L[0]
8
       for elem in L[1:]:
            # (prev - elem) is the difference between successive elements
10
            diff.append(prev - elem)
            prev = elem
11
        return diff
12
13
14
    def is_shrinking(seq):
15
       L = get_diff(seq)
        if L == [ ]:
16
17
            # This happens if there is only one element in seq
            # In such a case, we return true as a default value
18
            return True
19
        prev = L[0]
20
21
        for elem in L[1:]:
22
            if elem >= prev:
23
                # >= is necessary because of the strictly decreasing condition
24
                return False
25
            prev = elem
26
        return True
```

Write a recursive function to find the remainder when a positive integer a is divided by a positive integer b. You can only use + and - operators. You are not allowed to use the /, // or % symbols!

Answer

Basic idea is that division is repeated subtraction.

```
def remainder(a, b):
    if a < b:
        return a
    return remainder(a - b, b)</pre>
```

 \square is a list that contains the scores of n students in a Mathematics test. Find the following information:

- class average
- median marks
- mode or the most frequently occurring mark; if there are multiple candidates for the mode, return the smallest among them

Use first principles. Try to avoid using built-in functions or list methods as much as possible.

Answer

Sample list of 25 marks to test the code:

```
import random
L = [ ]
for i in range(25):
L.append(random.randint(1, 100))
```

class average

• median marks; assume that the list has an odd number of elements

```
# insert an element into a sorted list
 2
    def insert(x, L):
 3
      out_L = [ ]
 4
       inserted = False
       for elem in L:
          if not inserted and x < elem:
 7
                out_L.append(x)
 8
                inserted = True
 9
           out_L.append(elem)
      if not inserted:
10
11
           out_L.append(x)
12
       return out_L
    # sort the list of elements recursively
13
14
    def sort(L):
15
       if len(L) <= 1:
16
            return L
       return insert(L[0], sort(L[1:]))
17
    # find the median
18
19
    def median(L):
20
       sorted_L = sort(L)
21
       # for odd number of elements
22
        mid = len(sorted_L) // 2
23
       return sorted_L[mid]
```

Note the use of functions here to break down a complex problem into simpler problems. Of course, we could have just used sort method to sort the list. But, we don't learn much that way, do we!

• mode

```
def mode(L):
1
 2
        # use this to find the frequency of elements in L
        # key is mark, value is freq of occurrence
 3
        P = dict()
 4
 5
       for mark in L:
           if mark not in P:
 6
 7
                P[mark] = 0
           P[mark] += 1
8
        # the mode is now just the key which has the greatest value
9
        # simple code to find the key with greatest value
10
11
        m, mode_value = -1, -1
12
        keys = sort(list(P.keys())) # we are using our own sort function
13
        for key in keys:
            value = P[key]
14
            if value > mode_value:
15
                mode_value = value
16
17
                m = key
18
        return m
```

Given a positive integer n, find the largest value of k such that the following inequality is satisfied:

$$2^k <= n$$

Input	Output
10	3
100	6
1000	9

Write two different implementations of the same function:

- iterative
- recursive

```
1 def greatest_i(n):
       k = 0
3
      while 2 ** k <= n:
          k += 1
4
5
      return k - 1
6
7 # start with greatest_r(n, 0)
8 def greatest_r(n, k):
      if 2 ** k == n:
9
10
          return k
      if 2 ** k < n:
11
          return greatest_r(n, k + 1)
12
      return k - 1
13
```

scores is a list that has the runs scored by a batsman in all cricket matches that he has played in his career. Answer the following questions:

- How many matches has he played?
- How many centuries (hundred runs or more) has he scored?
- When was the first time that he scored a century? When was the last time that he scored a century?
- What is the longest gap between successive centuries?
- What is the longest streak of centuries in his career? A streak is a sequence of consecutive hundreds.
- What is his career average? For this problem, assume that the average is the total number of runs scored across all matches divided by the number of matches that he has played.
- Divide his career into two halves. In which part of his career did he have a better average?
- Find the number of unique scores in his career. Is there any particular score that he has achieved multiple times in his career? What is the maximum among these scores?
- Find the number of matches that fall in each of these score ranges. How will you store this information in Python?

```
Score range 0 \leq s < 10 10 \leq s < 50 50 \leq s < 100 100 \leq s < 500
```

Assume that the actual list will have several hundred elements. Also, every element of the list will be an integer in the range [0, 500].

Answer

Number of matches played

```
1 | len(scores)
```

• Number of centuries scored

```
count = 0
for score in scores:
   if score >= 100:
      count += 1
```

• First time a century was scored

```
for match, score in enumerate(scores):
    if score >= 100:
        break
first_century_at = match + 1
```

• Last time a century was scored

```
1  for match, score in enumerate(scores):
2   if score >= 100:
3     last_century_at = match + 1
```

• Longest gap between successive centuries.

```
def longest_gap(scores):
 1
 2
        '''Accepts scores as input; returns longest gap
 3
        Returns -1 if batsman has scored less than two centuries'''
 4
        centuries = [ ]
 5
        for match, score in enumerate(scores):
             if score >= 100:
 6
                 centuries.append(match)
 7
 8
        if len(centuries) < 2:</pre>
 9
            return -1
        prev = centuries[0]
10
        long = -1
11
12
        for match in centuries[1: ]:
            if match - prev > long:
13
14
                 long = match - prev
            prev = match
15
16
        return long
```

Longest streak

```
def longest_streak(scores):
 2
         '''Accepts scores as input and returns longest streak'''
 3
        centuries = [ ]
        for match, score in enumerate(scores):
 4
            if score >= 100:
 5
 6
                centuries.append(match)
 7
        if len(centuries) == 0:
 8
            return 0
 9
        prev = centuries[0]
        streak, max_streak = 1, 1
10
11
        for match in centuries[1:]:
12
            if match - prev == 1:
13
                 streak += 1
                 if streak > max_streak:
14
15
                     max_streak = streak
16
            else:
                 streak = 1
17
18
            prev = match
19
        return max_streak
```

Average

```
def average(scores, first, last):
 2
        '''returns batsman's average in the duration [first, last]
           first: first match, last: last match
 3
 4
           both endpoints included; zero-indexing
           1.1.1
 5
       if last - first < 0:</pre>
 6
            return -1 # invalid inputs
        S = 0
8
9
        for i in range(first, last + 1):
            S += scores[i]
10
        return S / (last - first + 1)
11
```

• Average in different parts

```
first, last = 0, len(scores) - 1
mid = (first + last) // 2
first_half = average(scores, first, mid)
second_half = average(scores, mid + 1, last)
if first_half > second_half:
    print('first')
elif first_half == second_half:
    print('equal')
else:
    print('second')
```

Unique scores; mode among these scores

```
P = dict()
  for score in scores:
      if score not in P:
4
5
          P[score] = 0
6
      P[score] += 1
7
   unique_scores = list(P.keys())
  # score_max_freq is nothing but the mode of scores
10 | # mode is most frequently occuring value
11 | score_max_freq, freq_max = -1, -1
12
   for score, freq in P.items():
13
      if freq > freq_max:
          score_max_freq, freq_max = score, freq
15 | print(score_max_freq)
```

Score ranges

```
1  P = dict()
2  P[(0, 10)] = 0
3  P[(10, 50)] = 0
4  P[(50, 100)] = 0
5  P[(100, 500)] = 0
6  for score in scores:
7    if 0 <= score < 10:
8       P[(0, 10)] += 1
9    elif 10 <= score < 50:
10       P[(10, 50)] += 1</pre>
```

```
elif 50 <= score < 100:

P[(50, 100)] += 1

elif 100 <= score:

P[(100, 500)] += 1
```

Write a function called uniq that accepts a list L as input and returns a list after removing all duplicates from it.

Test Cases

L	uniq(L)
[1, 2, 3, 1, 1, 4]	[1, 2, 3, 4]
['a', 'b', 'c', 'b', 'a', 'd']	['a', 'b', 'c', 'd']

Write three different implementations of the same function:

- Using the right collection, it is a single line of code.
- From first principles, just using lists and loops.
- A recursive solution.

Answer

• Single line implementation

```
1 def uniq(L):
2 return list(set(L))
```

• From first principles

```
def uniq(L):
    out_L = [ ]
    for elem in L:
        if elem not in out_L:
            out_L.append(elem)
    return out_L
```

• Recursive implementation-1

```
def uniq(L):
1
2
       if len(L) <= 1:
3
          return L
     init = L[: -1]
4
5
       last = L[-1]
6
       if last in init:
7
           return uniq(init)
8
           return uniq(init) + [last]
9
```

• Recursive implementation-2

```
1 def uniq(L):
2
     if len(L) <= 1:
3
         return L
    rest = L[1: ]
4
5
     first = L[0]
6
     if first in rest:
7
         return uniq(rest)
8
     else:
9
      return [first] + uniq(rest)
```

Problem-13 (Challenge)

 $\it a$ and $\it b$ are two integers. The following statements are basic arithmetic facts:

- If d is a common divisor of a and b, then d is a divisor of a-b.
- If d is a common divisor of b and a-b, then d is a divisor of a.

Using these two facts, write a recursive function to compute the greatest common divisor (GCD) of a and b.

```
1  def gcd(a, b):
2    if a < b:
3        return gcd(b, a)
4    if a % b == 0:
5        return b
6    return gcd(a - b, b)</pre>
```

Consider a directed graph — G. G_r is the reverse graph of G obtained by reversing the edges in G. For example, if $u \to v$ is an edge in G, then $v \to u$ is an edge in G_r . Write a function reverse that accepts the adjacency matrix M of the graph G as input and returns the adjacency matrix M_r of the graph G_r .

```
def init_matrix(dim):
 2
        A = [ ]
        for i in range(dim):
 3
 4
            A.append([ ])
            for j in range(dim):
 5
                A[-1].append(0)
 6
 7
        return A
 8
9
    def reverse(mat):
10
        dim = len(mat)
        mat_rev = init_matrix(dim)
11
        for i in range(dim):
12
            for j in range(dim):
13
14
                if mat[i][j] == 1:
15
                    mat_rev[j][i] == 1
16
        return mat_rev
```

Problem-15 (Challenge)

Write a function binomial that accepts two integers n and k as input and returns the coefficient of x^k in the algebraic expression $(1+x)^n$. Do not use the binomial formula anywhere. Treat this as a computational problem.

$$(1+x)^n=(1+x)^{n-1}\cdot (1+x)$$
 If $(1+x)^{n-1}=a_0+a_1x+a_2x^2+\cdots +a_{n-1}x^{n-1}$, then using the above formula, we have:
$$(1+x)^n=(a_0+a_1x+a_2x^2+\cdots +a_{n-1}x^{n-1})(1+x)$$

$$=a_0+(a_0+a_1)x+(a_1+a_2)x^2+\cdots +(a_{n-2}+a_{n-1})x^{n-1}+a_{n-1}x^n$$

```
1 def expand(n):
       if n == 1:
 2
            return [1, 1] # (1 + x)^1 : [1, 1]
        old_coeff = expand(n - 1) # (1 + x)^n (n - 1), list of coeefs for this
        last = old_coeff[-1]
        size = len(old_coeff)
 6
        new_coeff = old_coeff.copy()
 7
        for i in range(1, size):
            new_coeff[i] += old_coeff[i - 1]
        new_coeff.append(last)
10
        return new_coeff
11
12
    def binomial(n, k):
13
        coeff = expand(n)
14
        if k < 0 or k > n:
15
           return 'Invalid'
16
       return coeff[k]
17
```

Consider the following polynomial:

$$f(x) = a_0 + a_1 x^1 + a_2 x^2 + \dots + a_n x^n$$

Write a recursive function named poly to evaluate the polynomial at any given input. The function will accept two arguments: coeff and x0. The coefficients will be a list:

```
1 | coeff = [a0, a1, a2, ..., an]
```

poly(coeff, x0) should evaluate $f(x_0)$.

$$f(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_n x^n$$

$$= a_0 + x(a_1 + a_2 x + \dots + a_n x^{n-1})$$

$$= a_0 + x(a_1 + x(a_2 + a_3 x + \dots + a_n x^{n-2}))$$

$$= \vdots$$

```
def poly(coeff, x0):
    if len(coeff) == 1:
        return coeff[0]
    return coeff[0] + x * poly(coeff[1: ], x0)
```