

DESIGN AND IMPLEMENT A DESK CALCULATOR USING THE LEX TOOL**Problem Statement**

Recognizes whether a given arithmetic expression is valid, using the operators +, -, *, and /. The program should ensure that the expression follows basic arithmetic syntax rules (e.g., proper placement of operators, operands, and parentheses).

AIM:

To design and implement a Desk Calculator using the LEX tool, which validates arithmetic expressions containing +, -, *, /, numbers, and parentheses. The program ensures that the expression follows correct arithmetic syntax rules.

ALGORITHM:

- ☐ **Start**
- ☐ Define token patterns in **LEX** for:
 - **Numbers** (integer and floating-point)
 - **Operators** (+, -, *, /)
 - **Parentheses** ((,))
 - **Whitespace** (to ignore spaces and tabs)
- ☐ Read an arithmetic expression as input.
- ☐ Use **LEX rules** to identify and validate tokens.
- ☐ If an **invalid token** is encountered, print an error message.
- ☐ If the expression is valid, print "Valid arithmetic expression."
- ☐ **End**

PROGRAM:

```
% {
#include <stdio.h>
int isValid = 1; // Flag to track if the expression is valid
% }
%option noyywrap
%%
// Numbers (integer and floating-point)
[0-9]+(\.[0-9]+)? {
    printf("Number: %s\n", yytext);
}
"+"|"-"|"*"|"/" {
    printf("Operator: %s\n", yytext);
}
"(" { printf("Left Parenthesis: %s\n", yytext); }
")" { printf("Right Parenthesis: %s\n", yytext); }
```

```

[ \t]+ ;
// Invalid tokens
. {
    printf("Error: Invalid token '%s'\n", yytext);
    isValid = 0;
}
%%
int main() {
    printf("Enter an arithmetic expression:\n");
    yylex();
    if (isValid)
        printf("Valid arithmetic expression.\n");
    else
        printf("Invalid arithmetic expression.\n");

    return 0;
}

```

OUTPUT :

```

lex calculator.l
cc lex.yy.c -o calculator
./a.out

```

```

3 + 5 * (2 - 8)
Number: 3
Operator: +
Number: 5
Operator: *
Left Parenthesis: (
Number: 2
Operator: -
Number: 8
Right Parenthesis: )
Valid arithmetic expression.

```

RESULT:

Thus the above program reads an arithmetic expression, tokenizes it using **LEX rules**, and validates the syntax by recognizing **numbers, operators (+, -, *, /), and parentheses**. If the expression is **valid**, it prints "Valid arithmetic expression." Otherwise, it detects and reports **invalid tokens**