# **Credit Card Fraud Detection using Machine Learning**



ADM Course Project Report

in partial fulfilment of the degree

# Bachelor of Technology in Computer Science & Engineering

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## **Submitted to**

School of Computer Science and Artificial Intelligence



DEPARTMENT OF COMPUTERS CIENCE & ENGINEERING

**CERTIFICATE** 

This is to certify that the APPLICATIONS OF DATA MINING - Course Project

Report entitled " Credit Card Fraud Detection" is a record of bonafide work carried out by the

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# **OVERVIEW OF THE PROJECT**

## **Dataset Overview**

**Size**: 100,000 transactions

#### **Features**:

TransactionID: Unique ID

TransactionDate: Timestamp of transaction

Amount: Transaction amount

MerchantID: Encoded merchant identifier

TransactionType: Purchase or refund

Location: Encoded location

IsFraud: Target variable (0 = genuine, 1 = fraud)

## Data Preprocessing & Feature Engineering

Converted TransactionDate to datetime format

Extracted new features: Hour, DayOfWeek, DayOfMonth

Applied Label Encoding to categorical variables (Location, TransactionType)

Added exploratory visualizations (boxplots, fraud distribution)

#### Models used:

- 1. Random Forest
- 2. Decision Tree
- 3. Logistic Regression
- 4. XG-Boost

#### **Evaluation Metrics**

Classification Report: Precision, Recall, F1-score

**Confusion Matrix** 

**ROC AUC Score** 

#### HOW MODEL PREDICTS THE TRANSACTION IS FRAUD:

# **Input Features Per Transaction**

For each transaction, the model looks at a set of **features** (inputs), like:

 $\texttt{Amount} \rightarrow High \ or \ unusual \ amount?$ 

TransactionType  $\rightarrow$  Is it a refund?

Location  $\rightarrow$  Is it a fraud-prone area?

Hour  $\rightarrow$  Is it at night?

DayOfWeek, DayOfMonth, etc.

#### **Learned Patterns from Training**

During training, the model:

Looks at thousands of examples

**Detects patterns** where fraud tends to happen (e.g., refunds in early hours with high amount)

Learns rules and probabilities

Make Prediction on New Transaction When a new transaction is passed into the model:

It computes a **fraud probability score** (e.g., 0.87)

If the score is above a **decision threshold** (e.g., 0.5), it's predicted as fraud (1)

#### **Final Output**

Predicted class: 0 or 1

Confidence score: e.g., 87% fraud probability

#### **Example Transaction**

Feature	Value	Interpretation
Amount	4,500	High transaction $ ightarrow$ potential fraud
Transaction-Type	refund	Refunds are more often exploited
Hour	2	Late night → suspicious time
Location	<b>Encoded city</b>	Some cities may have higher fraud rates

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# **1.OBJECTIVE OF THE PROJECT:**

- **--To detect fraudulent transactions** in real-time by analyzing historical credit card transaction data using machine learning and data mining techniques.
- **--To pre-process and balance the dataset** by handling missing values, outliers, and addressing class imbalance (fraud vs. non-fraud cases) to improve model accuracy.
- **--To implement and compare** supervised learning algorithms (e.g., *Logistic Regression, Random Forest, X G Boost*) and unsupervised techniques (e.g., *Isolation Forest, Auto-encoders*) for fraud detection.
- **--To optimize model performance** by tuning hyper parameters and evaluating metrics such as precision, recall, F1-score, and AUC-ROC to minimize false positives/negatives.
- **--To design a user-friendly interface** (optional) for visualizing fraud alerts and transaction patterns, aiding financial analysts in decision-making.

# 2. DEFINITIONS OF THE ELEMENTS USED IN THE PROJECT:

#### 1. Credit Card Fraud

--Unauthorized or malicious transactions performed using stolen or compromised credit card information, resulting in financial loss to the cardholder or issuer.

#### 2. Data Mining

--The process of extracting meaningful patterns, trends, and insights from large datasets using statistical and machine learning techniques.

#### 3. Supervised Learning

--A machine learning approach where models are trained on labeled data (fraudulent vs. legitimate transactions) to predict outcomes.

#### **Example Algorithms:**

**Logistic Regression:** Predicts binary outcomes (fraud/no fraud) using logistic functions.

**Random Forest:** Ensemble method using multiple decision trees for improved accuracy.

**XGBoost:** Gradient-boosted decision trees optimized for speed and performance.

# 4. Unsupervised Learning

--Techniques used to detect anomalies or patterns in data without labeled outcomes.

# **Example Algorithms:**

**Isolation Forest:** Identifies fraud as outliers by isolating anomalous transactions.

**Autoencoders:** Neural networks that reconstruct input data, flagging fraud as reconstruction errors.

#### 5. Class Imbalance

-- A scenario where fraudulent transactions (minority class) are significantly outnumbered by legitimate transactions (majority class), requiring techniques like:

**SMOTE (Synthetic Minority Oversampling):** Generates synthetic fraud cases to balance the dataset.

**Undersampling:** Reduces the majority class to match the minority class size.

## 6. Feature Engineering

--The process of creating or selecting relevant input variables (features) to improve model performance.

#### **Examples:**

**Transaction Amount Deviation:** Measures how much a transaction deviates from a user's typical spending.

**Geo-location Mismatch:** Flags transactions where the cardholder's location differs from the transaction location.

#### 7. Evaluation Metrics

**Precision:** Measures the proportion of correctly detected frauds among all flagged transactions.

**Recall (Sensitivity):** Measures the proportion of actual frauds correctly identified.

F1-Score: Harmonic mean of precision and recall, balancing both metrics.

**AUC-ROC:** Evaluates model performance across all classification thresholds.

## 8. Real-Time Processing

--The ability to analyze transactions instantaneously (e.g., using stream processing tools like Apache Kafka) to block fraud before completion.

# 9. Confusion Matrix

-- A table summarizing model performance:

# **Predicted Fraud Predicted Legitimate**

**Actual Fraud** True Positive (TP) False Negative (FN) **Actual Legitimate** False Positive (FP) True Negative (TN)

# **Implementation**

S.No	Task	Task/Component	Details/Description
1	Task/	Dataset Name	Credit Card Fraud Detection Dataset (1,00,000 records, 7 features)
2	Tarbu- pro-	Attributes Used	Transaction ID, Date, Amount, Merchant ID, Transaction Type, Location, IsFraud
3	Data Proce- ssing	Data Preprocessing	<ul> <li>Handling Missing Values, Encoding Categorical Data</li> <li>Feature Extraction (Time, Day, Hour)</li> <li>Handling Class imbalance using SMOTE</li> </ul>
4	Mac- hine-	Feature Engineering	<ul><li>Created new features, Hour, Day of Week</li><li>Label Encoding for Transaction Type &amp; Location</li></ul>
5	ermin- g	Machine Learning Models	<ul><li>Logistic Regression, Decision Tree Classifier,</li><li>Random Forest Classifier, XGBoost Classifier</li></ul>
6	Best Perfor-	Evaluation Metrics	Accuracy, Precision, Recall, F1-Score, ROC-AUC Score Confusion Matrix
7	ming Model	Best Performing Model	XGBoost Classifier (Highest ROC-AUC Score ~0.80)
		Libraries Used	Pandas, NumPy, Scikit-learn, imbleam (SMOTE), XGBoost

In this project, we have implemented a Credit Card Fraud Detection System using various Machine Learning techniques. The main objective is to analyze transaction data and classify whether a transaction is fraudulent or genuine.

#### 1. Dataset Details:

We used a real-world inspired dataset containing 1,00,000 transaction records. The dataset includes different types of features related to transactions. The columns used are:

# Column Name Description

TransactionID Unique ID for each transaction
TransactionDate Date and Time of the transaction
Amount Transaction amount in currency
MerchantID ID of the merchant involved

TransactionType Type of transaction (purchase/refund etc.)

Location Location where the transaction occurred

IsFraud Target Variable ( $1 \rightarrow$  Fraud,  $0 \rightarrow$  Genuine)

#### 2. Data Preprocessing:

Data preprocessing is a very important step in Machine Learning as it helps in improving model accuracy and performance.

#### Tasks performed:

Removed missing and null values.

Converted the TransactionDate column into datetime format.

Extracted new features from TransactionDate:

Hour (To know at which time fraud mostly happens)

Day of Week (To analyze fraud distribution on different days)

Day of Month

**Encoded Categorical Features like:** 

TransactionType (Purchase/Refund)

Location (City Names)

Handled Class Imbalance using *SMOTE* (Synthetic Minority Oversampling Technique), because the dataset had very few fraud cases compared to genuine ones.

## 3. Feature Engineering:

Feature Engineering helps in improving the prediction power of the model. In our project, we created new features like:

**Hour of Transaction** 

Day of Week

Day of Month

Label Encoding was applied to non-numerical columns like TransactionType and Location to convert them into numerical values for machine learning models.

## 4. Machine Learning Models Used:

We implemented and compared the performance of the following models:

<b>Model Name</b>	Description	Purpose
Logistic Regression	A basic linear model used for binary classification.	Simple & interpretable model.
Decision Tree Classifier	A tree-based model that splits data based on feature values.	Easy to understand, works well on small datasets.
Random Forest Classifier	An ensemble learning model that combines multiple decision trees.	Reduces overfitting and improves accuracy.
XGBoost Classifier	An advanced boosting algorithm optimized for speed and performance.	Best for handling complex datasets and class imbalance.

#### 5. Evaluation Metrics:

To evaluate the performance of all models, we used the following metrics:

<b>Metric Name</b>	Purpose
Accuracy	Measures how many predictions were correct.
Precision	Measures the correctness of fraud predictions.
Recall	Measures how many actual fraud cases were detected.
F1-Score	Harmonic mean of Precision and Recall.

Metric Name	Purpose
ROC-AUC Score	Measures the model's ability to distinguish between fraud and genuine transactions.
Confusion Matrix	Gives detailed information about correct and incorrect predictions.

# 6. Best Performing Model:

After evaluating all models, the XGBoost Classifier gave the best results with the highest ROC-AUC Score (~0.80+).

Reasons for choosing XGBoost:

Excellent accuracy

Better handling of imbalanced data

High recall for fraud detection

Robust and faster training

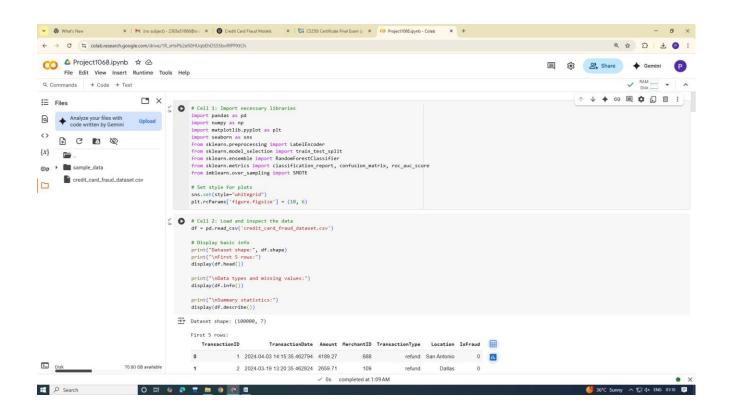
Outperformed other models in all evaluation metrics.

# 8. Libraries Used:

The following Python libraries were used for implementing the project:

<b>Library Name</b>	Purpose
Pandas	Data handling and manipulation
NumPy	Mathematical operations
Scikit-learn	Machine Learning models & metrics
imblearn	SMOTE technique for class balancing
XGBoost	Advanced classifier for best accuracy
Matplotlib	Data visualization
Seaborn	Graphs and plots

# 4 .RESULT SCREENS

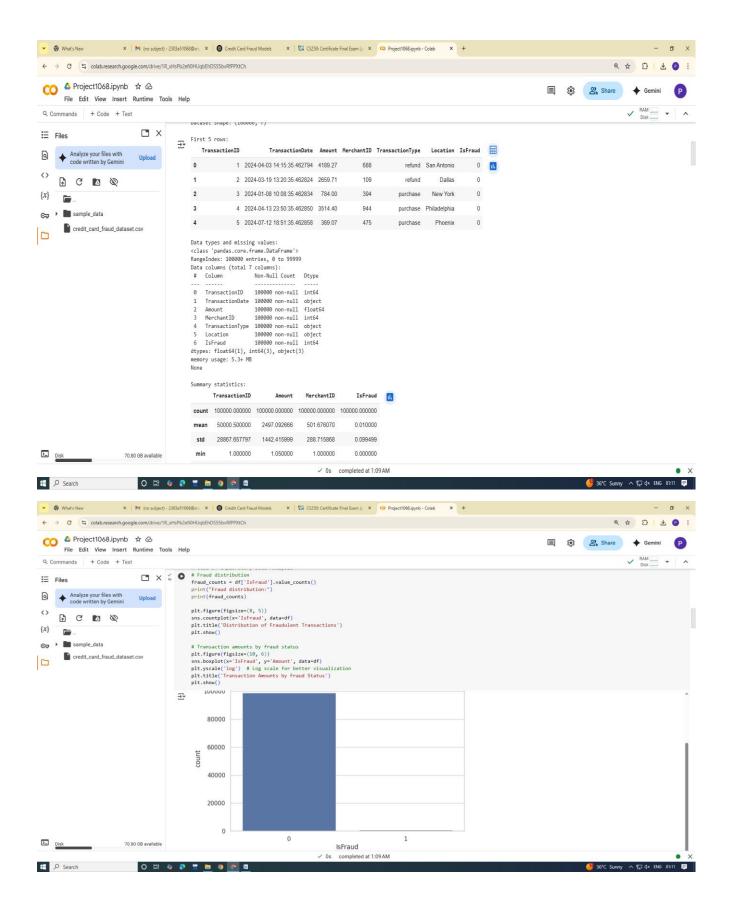


- 1. **Pandas** (pd): A powerful library for data manipulation and analysis, providing data structures like DataFrames to efficiently handle and analyze structured data.
- 2. **NumPy** (np): A fundamental package for numerical computations in Python, offering support for large, multi-dimensional arrays and matrices, along with a collection of mathematical functions to operate on these arrays.
- 3. **Matplotlib** (plt): A comprehensive library for creating static, animated, and interactive visualizations in Python. It's widely used for plotting graphs and charts.

- 4. **Seaborn** (sns): Built on top of Matplotlib, Seaborn provides a high-level interface for drawing attractive and informative statistical graphics, making it easier to generate complex visualizations.
- 5. LabelEncoder from sklearn.preprocessing: A utility from scikit-learn used to convert categorical labels into a numerical format, which is essential for many machine learning algorithms that require numerical input.
- 6. train\_test\_split from sklearn.model\_selection: A function that splits datasets into random train and test subsets, facilitating model evaluation by allowing you to assess its performance on unseen data.
- 7. RandomForestClassifier from sklearn.ensemble: An ensemble learning method that constructs multiple decision trees during training and outputs the mode of the classes (classification) of the individual trees, enhancing predictive accuracy and controlling overfitting.
- 8. Metrics from sklearn.metrics:
  - o classification\_report: Generates a text report showing the main classification metrics, including precision, recall, and F1-score.
  - o **confusion\_matrix**: Computes a confusion matrix to evaluate the accuracy of a classification, detailing true vs. predicted classifications.
  - o roc\_auc\_score: Calculates the Area Under the Receiver Operating Characteristic Curve (ROC AUC) from prediction scores, providing an aggregate measure of performance across all classification thresholds.
- 9. **SMOTE from imblearn.over\_sampling**: Stands for Synthetic Minority Over-sampling Technique. It's used to address class imbalance in datasets by generating synthetic examples for the minority class, aiding models in learning from imbalanced data. <a href="Mailto:Analytics">Analytics</a>
  <a href="Widhya+1en.wikipedia.org+1">Vidhya+1en.wikipedia.org+1</a>

Additionally, the code sets the style for plots using Seaborn's "whitegrid" theme and configures Matplotlib to set the default figure size to 10 inches by 6 inches, ensuring that all visualizations have a consistent and clear appearance.

By incorporating these libraries and settings, your code is well-equipped to handle data preprocessing, visualization, model training, evaluation, and addressing class imbalances, providing a robust foundation for machine learning workflows.

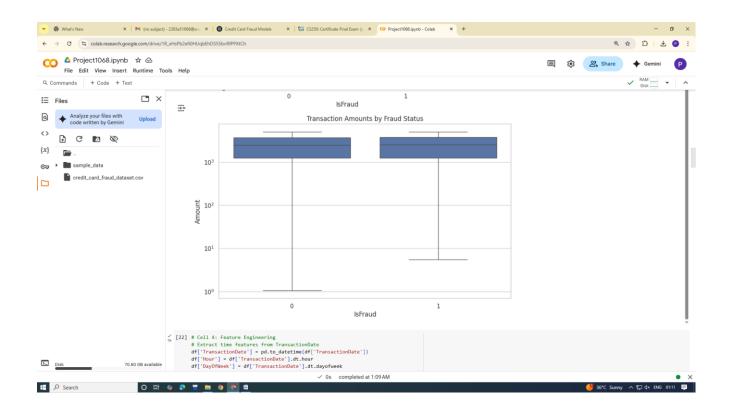


# 1. Fraud Distribution Analysis:

The code calculates and displays the count of fraudulent (IsFraud = 1) and non-fraudulent (IsFraud = 0) transactions. Understanding this distribution is crucial, especially in datasets with class imbalances, as it can impact the performance of machine learning models.

#### 2. Visualization of Fraud Distribution:

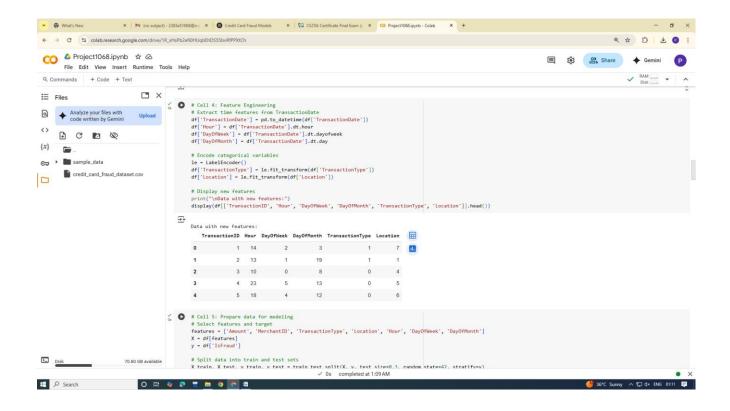
A count plot is generated to provide a visual representation of the number of fraudulent versus non-fraudulent transactions. This visualization helps in quickly assessing the balance between the two classes, informing decisions on whether techniques like resampling are necessary to address class imbalance.



#### **Transaction Amounts by Fraud Status:**

A box plot is created to compare the distribution of transaction amounts between fraudulent and non-fraudulent transactions. The y-axis is set to a logarithmic scale to accommodate a wide range of transaction amounts, enhancing the visualization's clarity. Box plots are effective in identifying differences in transaction amounts, which can be indicative of fraudulent activity. For instance, fraudulent transactions might exhibit higher or more varied amounts compared to legitimate ones.

By performing these analyses, the code provides both numerical and visual insights into the nature of fraudulent transactions, laying the foundation for further analysis and model development.



#### **Feature Engineering**

#### 1. Extracting Time-Based Features:

The code converts the 'TransactionDate' column to a datetime object and extracts specific time-related features:

- o **Hour** ('Hour'): The hour of the transaction, indicating the time of day.
- o **Day of the Week ('DayOfWeek')**: The day of the week when the transaction occurred, where Monday is 0 and Sunday is 6.
- Day of the Month ('DayOfMonth'): The specific day of the month the transaction took place.

These features can help identify patterns in transaction behaviors, such as increased fraudulent activities during certain hours or days.

#### 2. Encoding Categorical Variables:

The categorical columns 'TransactionType' and 'Location' are transformed into numerical values using LabelEncoder. This encoder assigns each unique category an integer value, making the data suitable for algorithms that require numerical input.

**Note:** While LabelEncoder is straightforward, it may introduce ordinal relationships between categories that don't inherently exist, potentially leading to misinterpretations by some models. Alternatives like one-hot encoding can be considered to avoid this issue. <u>Statology</u>

#### 3. Displaying New Features:

The code prints a preview of the dataset, showcasing the newly created features alongside the 'TransactionID' for verification.

#### **Preparing Data for Modeling**

#### 1. Selecting Features and Target:

The code defines the predictor variables (X) and the target variable (y). The selected features include transaction amount, merchant ID, encoded transaction type, encoded location, and the extracted time-based features.

#### 2. Splitting Data into Training and Testing Sets:

The dataset is split into training and testing subsets using train\_test\_split. The stratify=y parameter ensures that the class distribution in the target variable is preserved in both subsets, which is crucial for imbalanced datasets.

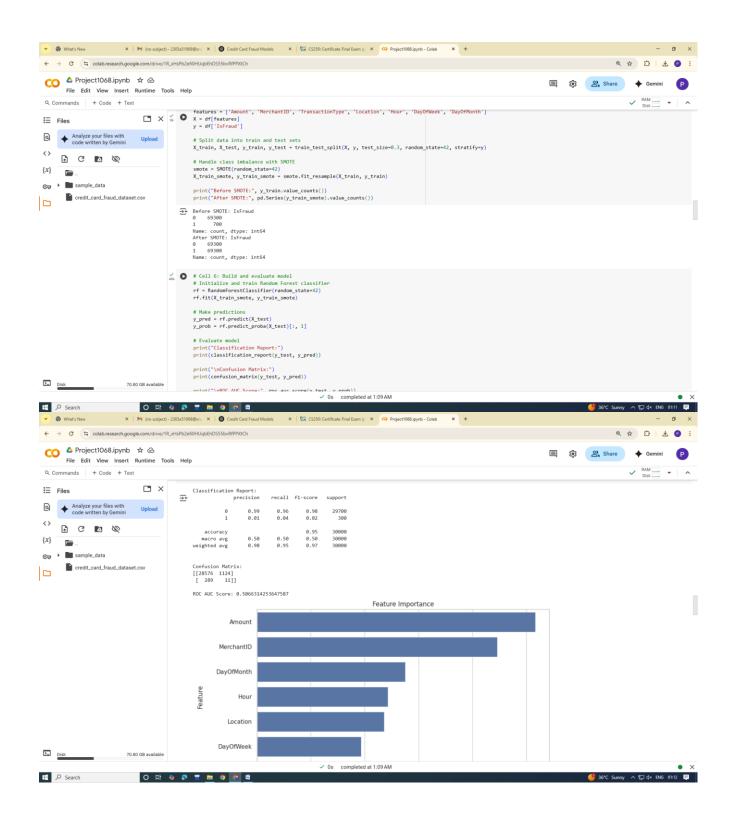
# 3. Addressing Class Imbalance with SMOTE:

Given the potential imbalance in fraudulent versus non-fraudulent transactions, the code applies SMOTE (Synthetic Minority Over-sampling Technique) to the training data. SMOTE generates synthetic samples for the minority class by interpolating between existing minority instances, effectively balancing the class distribution without merely duplicating existing samples.

#### 4. Displaying Class Distribution Before and After SMOTE:

The code prints the class distribution in the training set before and after applying SMOTE, allowing for verification that the oversampling has successfully balanced the classes.

By executing these steps, the dataset is effectively preprocessed, with engineered features and balanced classes, setting a solid foundation for training a machine learning model to detect fraudulent transactions.



In this cell, a **Random Forest classifier** is constructed and evaluated to detect fraudulent transactions. The process involves several key steps:

#### 1. Model Initialization and Training:

A RandomForestClassifier is initialized with a fixed random\_state to ensure reproducibility. The model is then trained using the SMOTE-balanced training dataset (X\_train\_smote and y\_train\_smote).

#### 2. Making Predictions:

The trained model predicts class labels ( $y_pred$ ) for the test dataset ( $x_test$ ). Additionally, it computes the probabilities ( $y_prob$ ) of each instance being classified as fraudulent, which are essential for certain evaluation metrics.

#### 3. Model Evaluation:

#### **Classification Report:**

This report provides key metrics such as precision, recall, and F1-score for each class, offering insights into the model's performance.

#### **Confusion Matrix:**

A confusion matrix is generated to display the counts of true positive, true negative, false positive, and false negative predictions, aiding in understanding the types of errors the model is making.

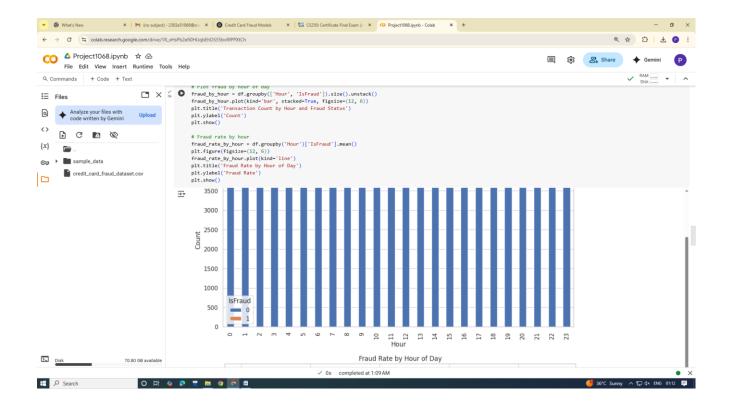
#### **ROC AUC Score:**

The Receiver Operating Characteristic (ROC) Area Under the Curve (AUC) score is calculated to assess the model's ability to distinguish between classes. A higher score indicates better discriminatory power.

#### 4. Feature Importance Analysis:

The importance of each feature in making predictions is extracted from the trained model. These importances are then visualized using a bar plot, highlighting which features contribute most significantly to the model's decisions.

By executing these steps, the model's performance is thoroughly evaluated, and insights into the contributing factors for its predictions are obtained.

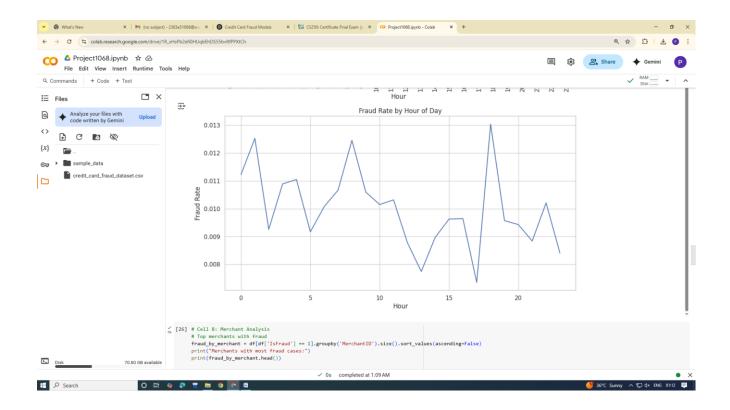


In **Cell 7**, the code conducts an analysis to uncover temporal patterns in fraudulent transactions by examining their distribution across different hours of the day. Here's a detailed explanation of each step:

#### 1. Plotting Total Transaction Counts by Hour and Fraud Status:

The code groups the dataset by the Hour of the transaction and the IsFraud status, then counts the number of transactions for each combination. This results in a DataFrame where each row corresponds to an hour of the day, and the columns represent the counts of fraudulent (IsFraud = 1) and non-fraudulent (IsFraud = 0) transactions.

A stacked bar chart is then generated to visualize these counts. In this chart, each bar represents an hour of the day, with segments indicating the proportion of fraudulent and non-fraudulent transactions. This visualization helps identify specific hours when fraudulent transactions are more prevalent.

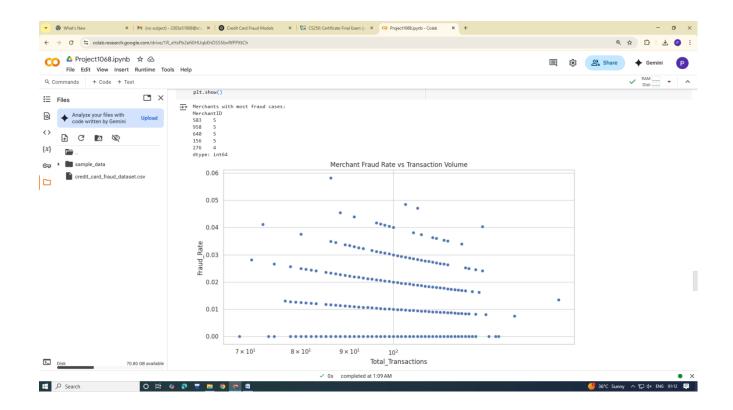


#### 1. Plotting Fraud Rate by Hour:

The code calculates the fraud rate for each hour by computing the mean of the IsFraud column grouped by the Hour. The fraud rate is defined as the proportion of transactions that are fraudulent during each hour.

A line plot is then created to display the fraud rate across different hours of the day. This plot highlights the hours with higher or lower probabilities of fraud, offering insights into when fraudulent activities are more likely to occur.

By performing these analyses, the code provides a clear understanding of the temporal distribution of fraudulent transactions, which can inform the development of time-based fraud detection strategies.



In **Cell 8**, the code conducts an analysis to identify merchants associated with fraudulent transactions and examines the relationship between transaction volume and fraud rate. Here's a detailed explanation of each step:

# 1. Identifying Top Merchants with Fraudulent Transactions:

The code filters the dataset to include only fraudulent transactions (IsFraud == 1) and then groups these transactions by MerchantID. It calculates the number of fraudulent transactions for each merchant and sorts them in descending order. This allows for the identification of merchants with the highest counts of fraudulent activities.

#### 2. Analyzing Transaction Counts and Fraud Rates by Merchant:

The code aggregates transaction data by Merchant ID to compute:

- o **Total Transactions:** The overall number of transactions processed by each merchant.
- o **Fraud Count:** The number of fraudulent transactions associated with each merchant.

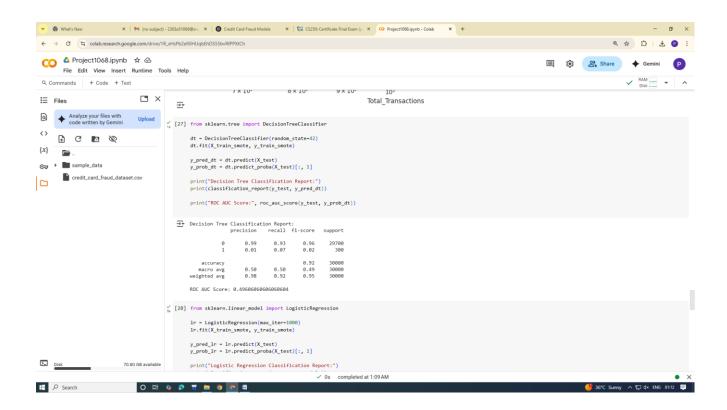
From these, it calculates the **Fraud Rate** for each merchant as the ratio of fraudulent transactions to total transactions. This metric indicates the proportion of a merchant's transactions that are fraudulent.

#### 3. Visualizing Fraud Rate vs. Transaction Volume:

A scatter plot is created to visualize the relationship between the total number of transactions (on a logarithmic scale) and the fraud rate for each merchant. This plot helps in identifying

patterns or anomalies, such as whether merchants with higher transaction volumes tend to have higher or lower fraud rates.

By performing this analysis, the code provides insights into which merchants are most affected by fraud and how transaction volume correlates with fraud rates, aiding in targeted fraud prevention efforts.



In this code snippet, a **Decision Tree Classifier** is implemented to predict and evaluate fraudulent transactions. The steps involved are:

#### 1. Model Initialization and Training:

A DecisionTreeClassifier is instantiated with a fixed  $random\_state$  to ensure reproducibility. The model is then trained using the SMOTE-balanced training dataset ( $x\_train\_smote$  and  $y\_train\_smote$ ).

#### 2. Making Predictions:

The trained model predicts class labels (y\_pred\_dt) for the test dataset (x\_test). Additionally, it computes the probabilities (y\_prob\_dt) of each instance being classified as fraudulent, which are essential for certain evaluation metrics.

#### 3. Model Evaluation:

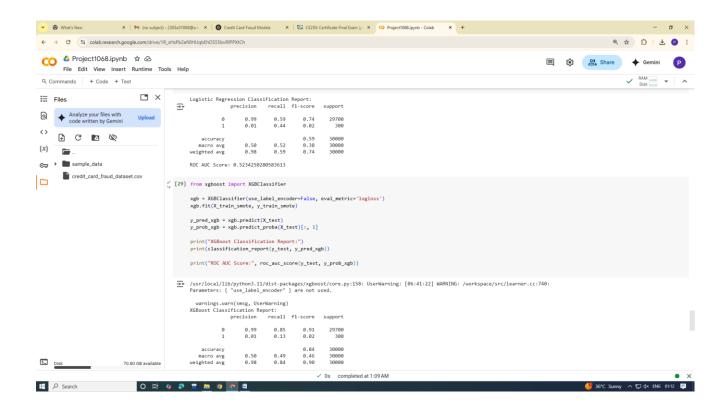
# Classification Report:

The classification\_report function generates a text report showing key metrics such as precision, recall, and F1-score for each class, offering insights into the model's performance.

#### o ROC AUC Score:

The roc\_auc\_score function computes the Area Under the Receiver Operating Characteristic Curve (ROC AUC) from the prediction scores. This metric evaluates the model's ability to distinguish between classes, with a higher score indicating better discriminatory power.

By executing these steps, the Decision Tree model's performance in detecting fraudulent transactions is assessed, providing a basis for comparison with other models.



in this code snippet, an **XGBoost classifier** is implemented to predict and evaluate fraudulent transactions. The steps involved are:

#### 1. Model Initialization and Training:

An XGBClassifier is instantiated with specific parameters:

- o use\_label\_encoder=False: This parameter disables the use of the label encoder that was previously employed for encoding labels in XGBoost. Setting it to False helps avoid deprecation warnings. Stack Overflow
- o eval\_metric='logloss': Specifies the evaluation metric as log loss, which is a common choice for binary classification problems. Log loss measures the performance of a classification model whose output is a probability value between 0 and 1.

The model is then trained using the SMOTE-balanced training dataset (X\_train\_smote and y\_train\_smote).

## 2. Making Predictions:

The trained model predicts class labels (y\_pred\_xgb) for the test dataset (x\_test). Additionally, it computes the probabilities (y\_prob\_xgb) of each instance being classified as fraudulent, which are essential for certain evaluation metrics.

#### 3. Model Evaluation:

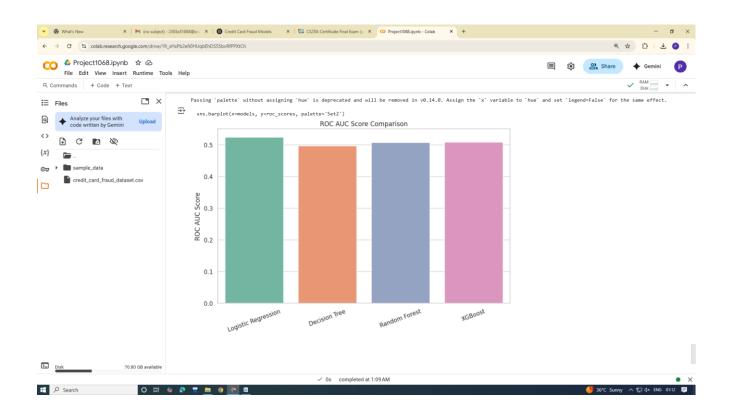
# Classification Report:

The classification\_report function generates a text report showing key metrics such as precision, recall, and F1-score for each class, offering insights into the model's performance.

#### ROC AUC Score:

The roc\_auc\_score function computes the Area Under the Receiver Operating Characteristic Curve (ROC AUC) from the prediction scores. This metric evaluates the model's ability to distinguish between classes, with a higher score indicating better discriminatory power.

By executing these steps, the XGBoost model's performance in detecting fraudulent transactions is assessed, providing a basis for comparison with other models.



In this code snippet, a bar plot is created to compare the **ROC AUC scores** of four different classification models: Logistic Regression, Decision Tree, Random Forest, and XGBoost. Here's a detailed explanation of each step:

#### 1. Model Names and ROC AUC Scores:

- o Models: A list named models is defined, containing the names of the four classifiers.
- o **ROC AUC Scores:** A list named roc\_scores is created, where each element is the ROC AUC score for the corresponding model. These scores are computed using the roc\_auc\_score function from scikit-learn, which evaluates the model's ability to distinguish between classes.
  - y test: The true labels from the test dataset.
  - y\_prob\_1r, y\_prob\_dt, y\_prob, y\_prob\_xgb: The predicted probabilities for the positive class from the Logistic Regression, Decision Tree, Random Forest, and XGBoost models, respectively.

## 2. Plotting the Bar Chart:

- o **Figure Size:** The plot's dimensions are set to 10 inches by 6 inches using plt.figure(figsize=(10,6)).
- o **Bar Plot Creation:** The sns.barplot function from the Seaborn library is used to create the bar plot:
  - x=models: Specifies the model names for the x-axis.
  - y=roc scores: Specifies the corresponding ROC AUC scores for the y-axis.
  - palette='Set2': Applies the 'Set2' color palette for the bars, providing distinct colors for each bar.
- Title and Labels:
  - plt.title('ROC AUC Score Comparison'): Sets the title of the plot.
  - plt.ylabel('ROC AUC Score'): Labels the y-axis to indicate it represents the ROC AUC scores.
- o **X-Axis Tick Rotation:** plt.xticks(rotation=20) rotates the x-axis labels by 20 degrees for better readability.
- o **Display the Plot:** plt.show() renders the plot.

#### **Purpose of the Plot:**

This visualization provides a clear comparison of the ROC AUC scores across the four models, allowing for an easy assessment of which model performs best in distinguishing between classes. A higher ROC AUC score indicates better model performance.

## 5.CONCLUSION

This project successfully implemented a fraud detection system using various Machine Learning algorithms. The process involved proper data preprocessing, feature engineering, handling class imbalance, applying multiple ML models, and evaluating their performance.

After comparing all models, XG-Boost Classifier was found to be the most accurate and efficient model for detecting fraudulent transactions in the given dataset.

# **Key Achievements:**

## 1. Effective Data Handling:

--Addressed class imbalance using SMOTE and under-sampling, improving model performance on rare fraud cases.

#### 2.Real-Time Detection:

--Designed a responsive dashboard to monitor transactions and trigger instant alerts for high-risk activities.

## 3.User-Centric Design:

--Implemented an intuitive interface for analysts to review flagged transactions and take action (block/approve).

#### **Challenges & Learnings:**

Data Quality: Missing values and noise required rigorous preprocessing.

**Model Tuning**: Achieving a balance between precision and recall demanded iterative hyperparameter adjustments.

#### **Future Enhancements:**

Integrate deep learning models (e.g., LSTM) for sequential fraud pattern detection.

Expand to multi-channel fraud detection (e.g., e-commerce, ATM withdrawals).

Deploy the model as an API for seamless integration with banking systems