ASSIGNMENT-3

ROLL-NO-2303A510H5

BATCH-30

PROBLEM: Develop a basic Solidity smart contract that allows users to:

• Store a message on the blockchain

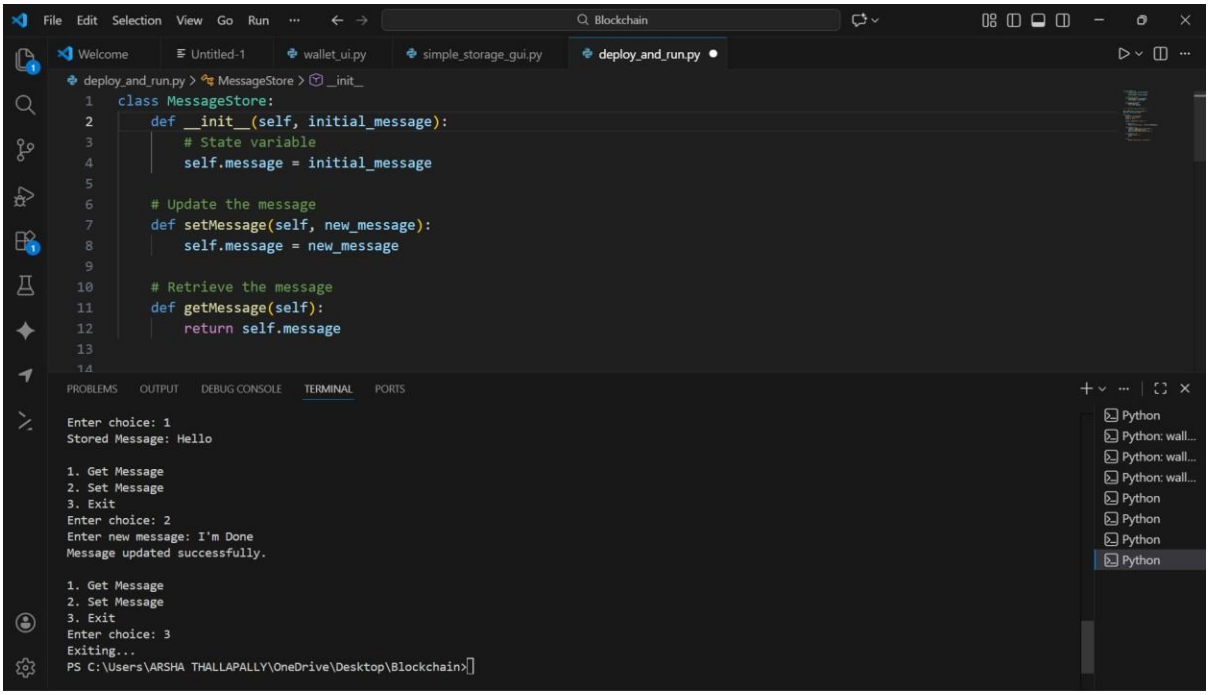
• Update the message

• Retrieve the stored message

This practical helps understand state variables, functions,

constructors, and data types in Solidity.

CODE:



Observation:

state variable =self.message

constructor **=init**

setMessage() =setMessage()

getMessage() =getMessage()