

# HIGH PERFORMANCE COMPUTING

## LAB ASSIGNMENT - 01

BATCH - 04

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JUST FOR THE REFERENCE PURPOSE IM KEEPING THE CODE BELOW

```
▶ #Save as io_to_scratch.py:  
# io_to_scratch.py  
import os, time, platform  
  
def compute(n=300_000):  
    s = 0.0  
    for i in range(n):  
        s += (i % 13) * 0.314159  
    return s  
  
if __name__ == "__main__":  
    scratch = os.getenv("SLURM_TMPDIR", os.getenv("TMPDIR", "/tmp"))  
    result = compute()  
    ts = time.strftime("%Y%m%d_%H%M%S")  
    out_path = os.path.join(scratch, f"result_{ts}.txt")  
    with open(out_path, "w") as f:  
        f.write(f"Host={platform.node()}\nResult={result:.6f}\n")  
    print("Wrote:", out_path)
```

```
import os, time, platform
```

```
def compute(n=300_000):  
    s = 0.0  
    for i in range(n):  
        s += (i % 13) * 0.314159  
    return s  
  
if __name__ == "__main__":  
    # Portable scratch directory (Windows / Linux / Colab safe)  
    scratch = os.getcwd()
```

```
result = compute()

ts = time.strftime("%Y%m%d_%H%M%S")
out_path = os.path.join(scratch, f"result_{ts}.txt")

with open(out_path, "w") as f:
    f.write(f"Host={platform.node()}\n")
    f.write(f"Result={result:.6f}\n")

print("Wrote:", out_path)
```

## CPU

```
# CPU

Wrote: /tmp/result_20260128_042249.txt
```

## GPU

```
# GPU

Wrote: /tmp/result_20260128_042630.txt
```

## TPU

```
# TPU
```

```
Wrote: /tmp/result_20260128_042709.txt
```

## LOCAL SERVER (VS CODE)

```
PS D:\3-2 SEM\HPC-1221> python -u "d:\3-2 SEM\HPC-1221\HPC.PY"
Wrote: D:\3-2 SEM\HPC-1221\result_20260128_100350.txt
```

```
● PS D:\3-2 SEM\HPC-1221>
```