

AI Assistant Coding

Assignment -1

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Batch:05

1. Lab 1: Environment Setup – GitHub Copilot and VS Code Integration + Understanding AI-assisted Coding Workflow.



Visual Studio Code interface showing the **Python** extension page in the Marketplace. The extension is by Microsoft, with 198,472,333 downloads and a 5-star rating (620 reviews). It provides Python language support, IntelliSense (Pylance), and debugging.

Python extension for Visual Studio Code

A Visual Studio Code extension with rich support for the Python language (for all actively supported Python versions), providing access points for extensions to seamlessly integrate and offer support for IntelliSense (Pylance), debugging (Python Debugger), formatting, linting, code navigation, refactoring, variable explorer, test explorer, environment management (NEW Python Environments Extension).

Support for vscod.dev

The Python extension does offer some support when running on vscod.dev (which

Installation

Property	Value
Identifier	ms-python.python
Version	2025.20.1
Last Updated	42 minutes ago
Size	29.61MB
Cache	651B

Marketplace

Property	Value
Published	9 years ago
Last Updated	17 hours ago

Visual Studio Code interface showing the **GitHub Copilot Chat** extension page in the Marketplace. The extension is by GitHub, with 55,381,456 downloads and a 5-star rating (1 review). It provides AI chat features powered by Copilot.

GitHub Copilot Chat

AI chat features powered by Copilot

GitHub Copilot - Your AI peer programmer

GitHub Copilot is an AI peer programming tool that helps you write code faster and smarter.

GitHub Copilot adapts to your unique needs allowing you to select the best model for your project, customize chat responses with custom instructions, and utilize agent mode for AI-powered, seamlessly integrated peer programming sessions.

Installation

Property	Value
Identifier	github.copilot-chat
Version	0.35.3
Last Updated	37 minutes ago
Size	59.22MB
Cache	32.97KB

Marketplace

Property	Value
Published	2 years ago

ADDING A SUBTRACTION FUNC...

for above program also include the subtraction function

Proceeding to open `chat.py` to inspect where to add the subtraction function; I'll check the current functions and behavior.

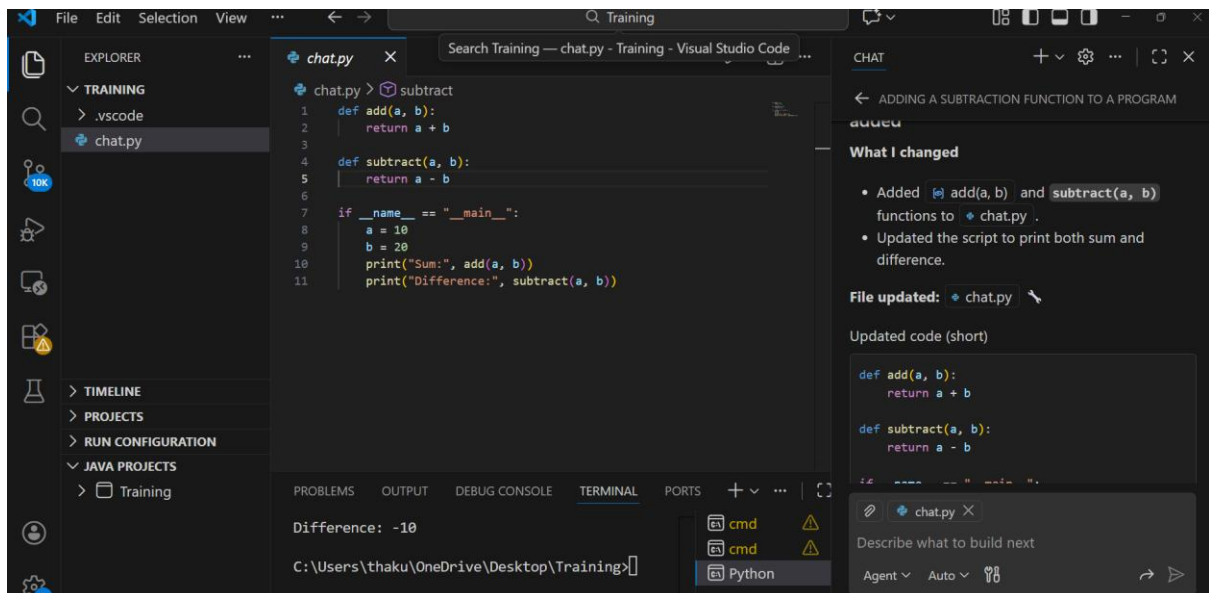
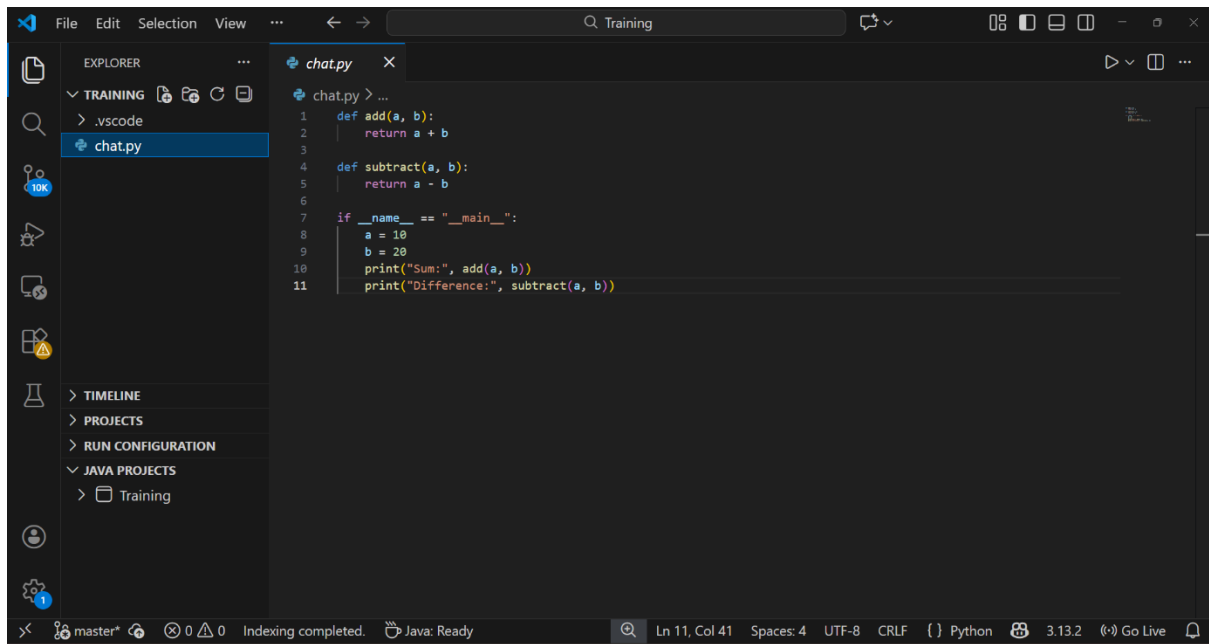
Modified code structure and implemented subtraction function

Great! I'll add `add` and `subtract` functions and update `chat.py`

Add Context...

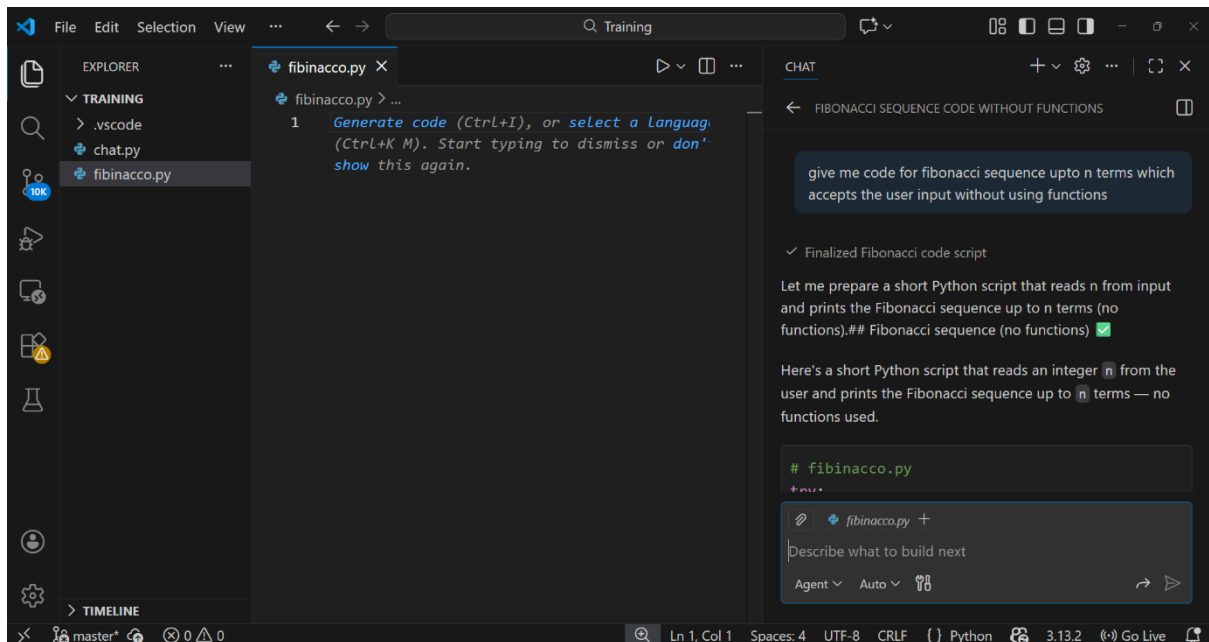
Describe what to build next

Agent Auto

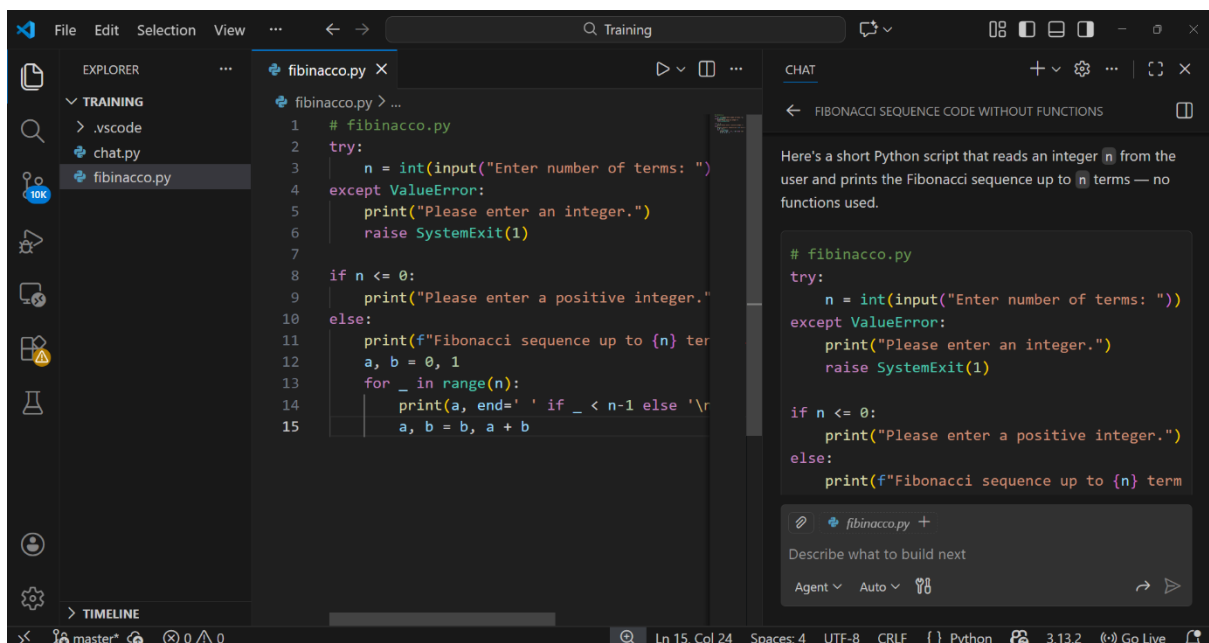


Task 1: AI-Generated Logic Without Modularization (Fibonacci Sequence Without Functions)

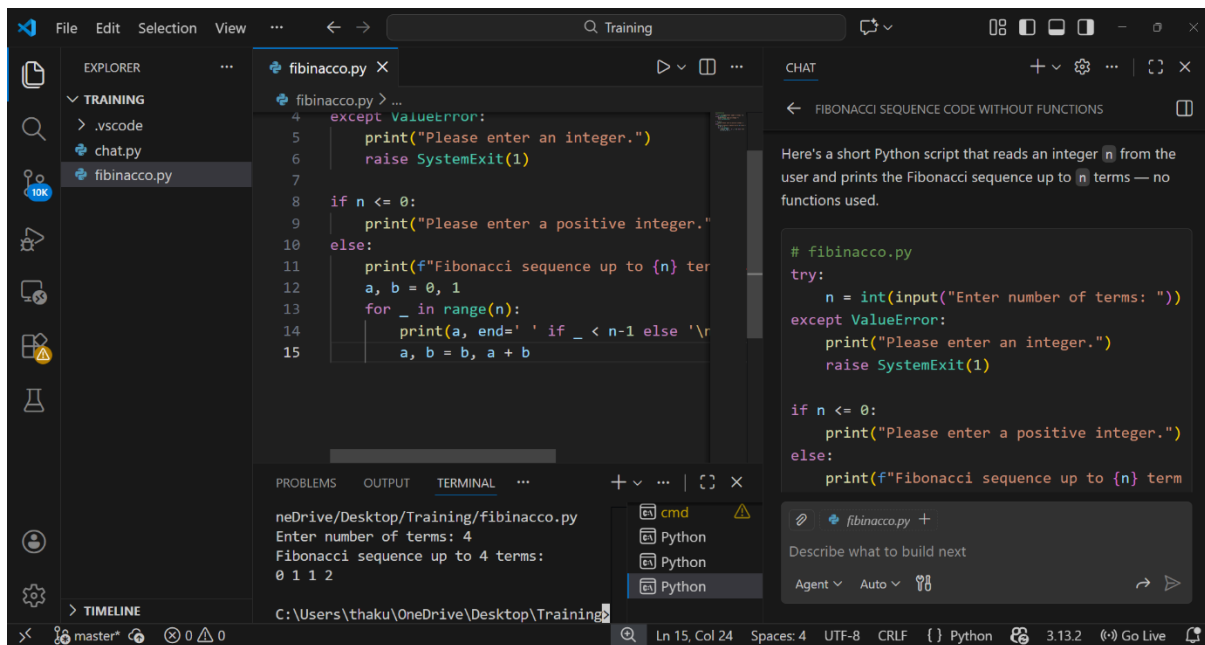
Step 1: Giving prompt: Give me code for fibonacci sequence up to n terms which accepts the user input without using functions



Step 2: Code



Step 3: Output



The screenshot shows the Visual Studio Code editor with a file named `fibonacci.py` open. The code is a Python script that prompts the user for the number of terms and prints the Fibonacci sequence. The terminal output shows the user entering '4' and the program printing 'Fibonacci sequence up to 4 terms: 0 1 1 2'. The chat window on the right provides a detailed explanation of the code, including the use of try-except for input validation and the range function for generating the sequence.

```
4 except ValueError:
5     print("Please enter an integer.")
6     raise SystemExit(1)
7
8 if n <= 0:
9     print("Please enter a positive integer.")
10 else:
11     print(f"Fibonacci sequence up to {n} terms")
12     a, b = 0, 1
13     for _ in range(n):
14         print(a, end=' ' if _ < n-1 else '\n')
15         a, b = b, a + b
```

neDrive/Desktop/Training/fibonacci.py
Enter number of terms: 4
Fibonacci sequence up to 4 terms:
0 1 1 2

Step 4: Explanation of Code

Input Handling:

- Uses try-except to ensure the user enters an integer.
- Exits gracefully if input is invalid.

Validation:

- Checks if $n \leq 0$.
- Prompts user to enter a positive integer if invalid.

Output Message:

- Prints a header with correct pluralization (term vs terms).

Initialization:

- Starts with $a = 0$, $b = 1$ (first two Fibonacci numbers).

Loop Logic:

- Runs for `_` in `range(n)` to generate n terms.
- Prints current value of a .
- Updates values with $a, b = b, a + b$.

Printing Style:

- Numbers are printed on the same line separated by spaces.
- Last number ends with a newline.

Result:

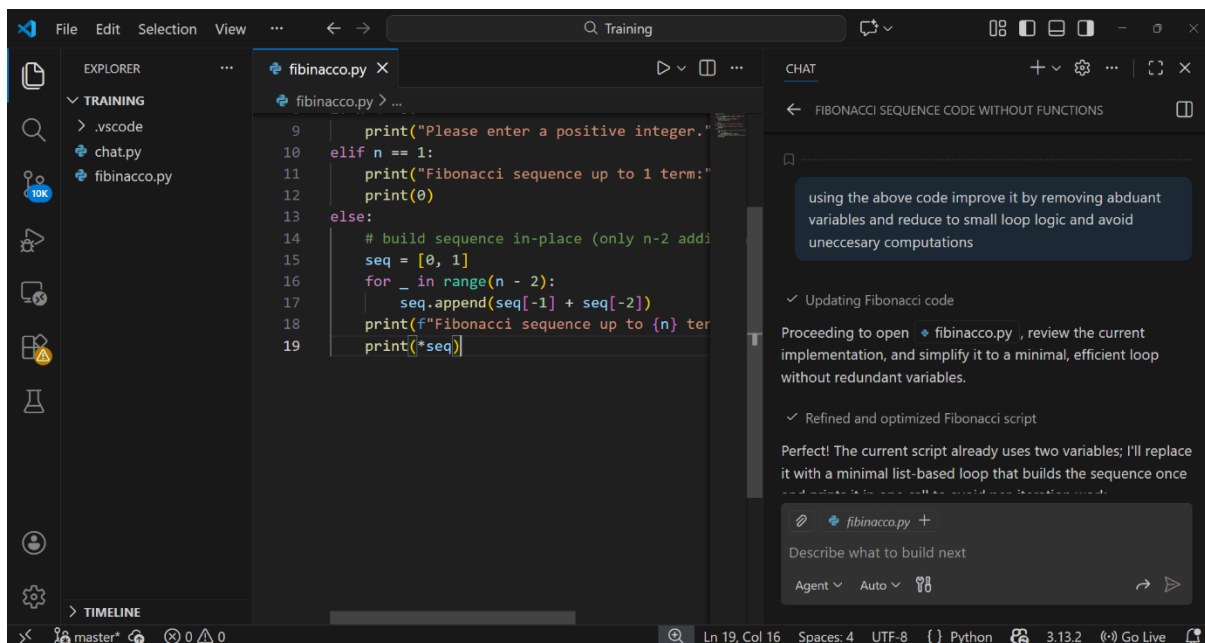
- Produces the Fibonacci sequence up to n terms.

Example:

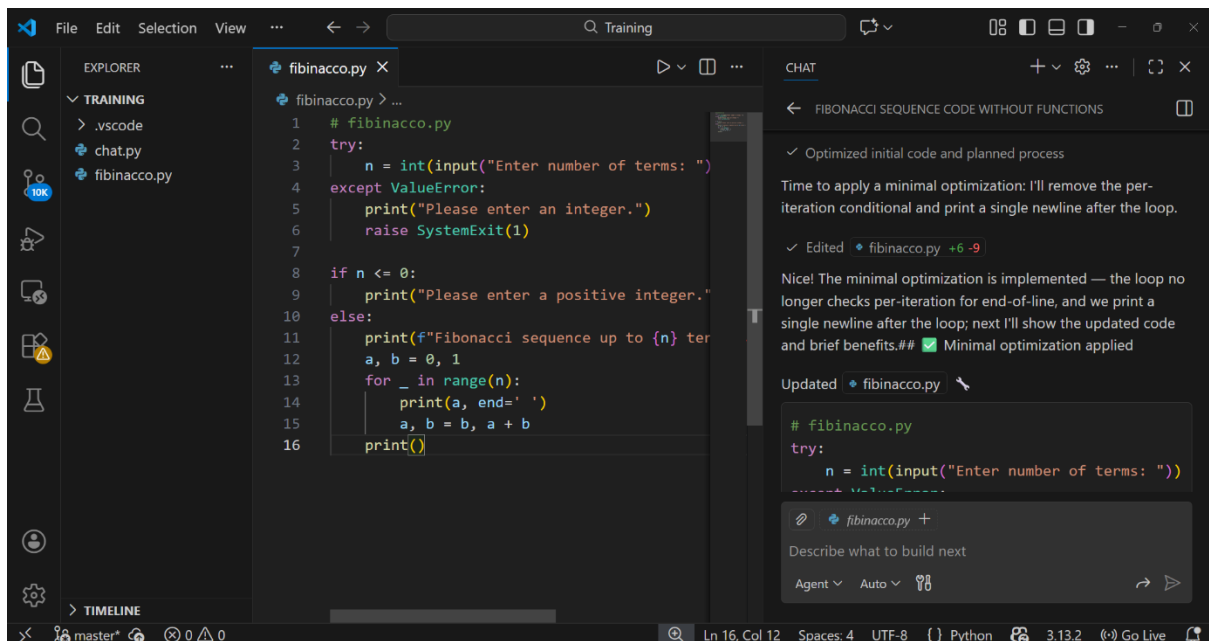
Input: 4 → Output: 0 1 1 2

Task 2: AI Code Optimization & Cleanup (Improving Efficiency)

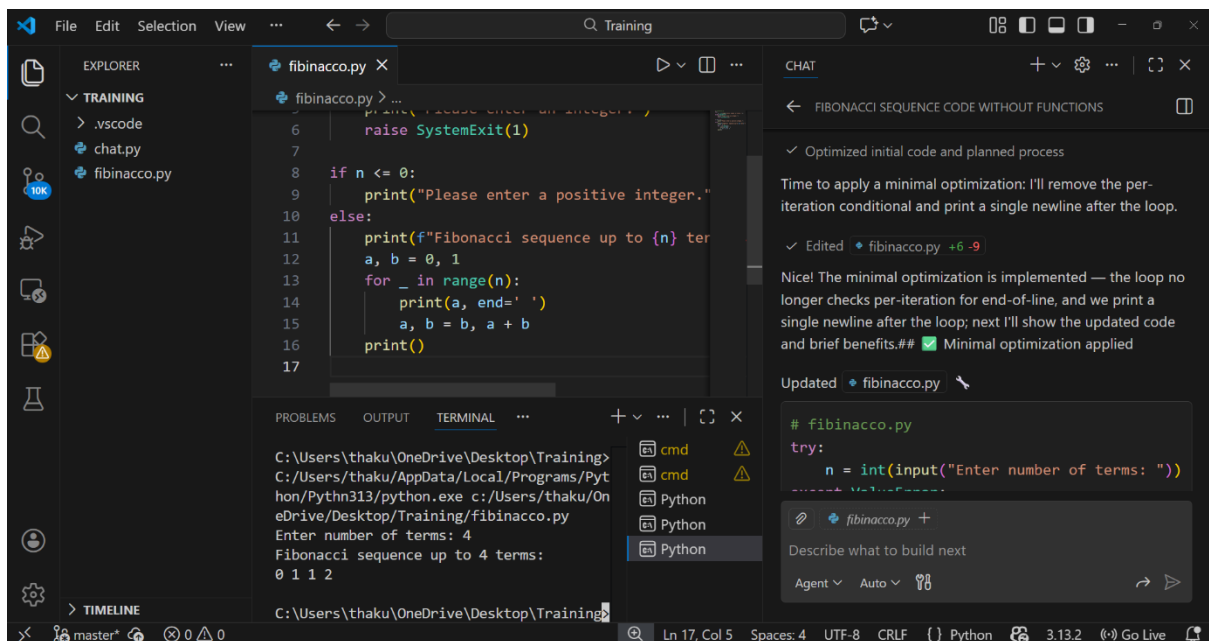
Step 1: Giving Prompt: Using the above code improve it by removing abundant variables and reduce to small loop logic and avoid unnecessary computations / optimize the code



Step 2: Code



Step 3: Output



Step 4: Code Explanation

Input Handling

- Uses try-except to ensure the user enters an integer.
- Exits safely if input is invalid.

Validation

- Checks if $n \leq 0$.
- Prompts user to enter a positive integer if invalid.

Output Message

- Prints a header with correct pluralization (term vs terms).

Initialization

- Starts with $a = 0$, $b = 1$ (first two Fibonacci numbers).

Loop Logic

- Runs for $_$ in $\text{range}(n)$ to generate n terms.
- Prints current value of a .
- Updates values with $a, b = b, a + b$.

What Was Inefficient in the Original Code

The original code had stuff that wasn't needed to generate the Fibonacci sequence.

A volatile memory variable was used to hold the sum and added extra length.

It's because you're putting the fibonacci sequence into a list as well a program like this will just output the result, but store it in memory somewhere.

The loop was constructed in more than one step, which made the code less readable

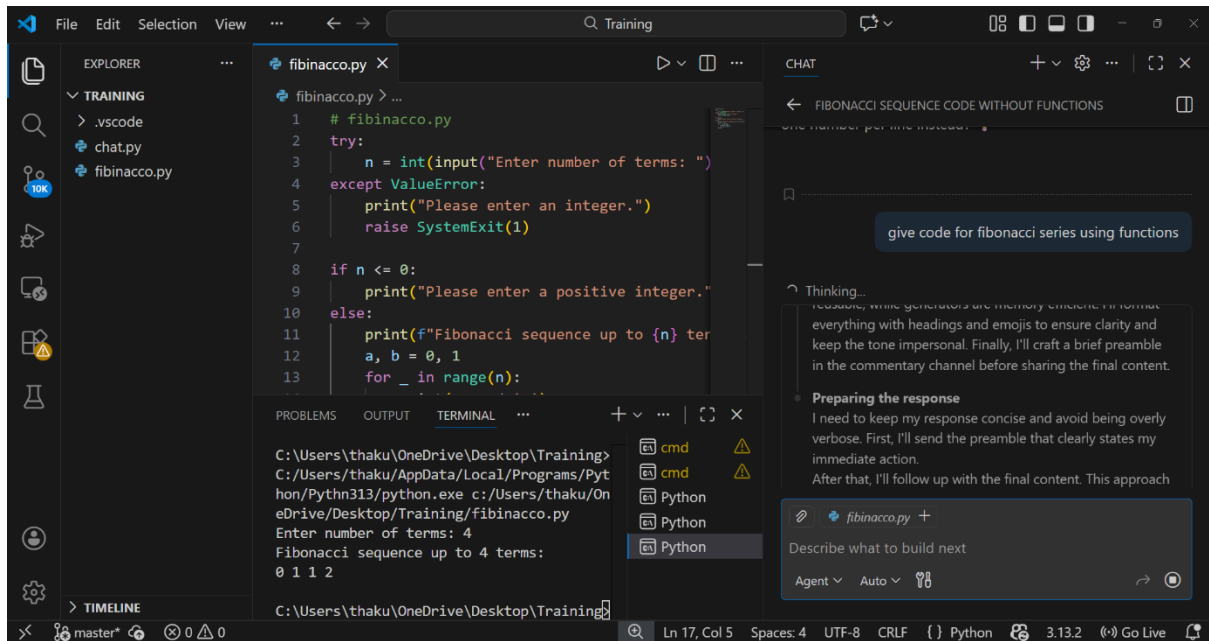
How the optimized/python version brings performance improvement and improved readability.

Unnecessary variables were discarded and the values were updated by tuple assignment in an efficient manner.

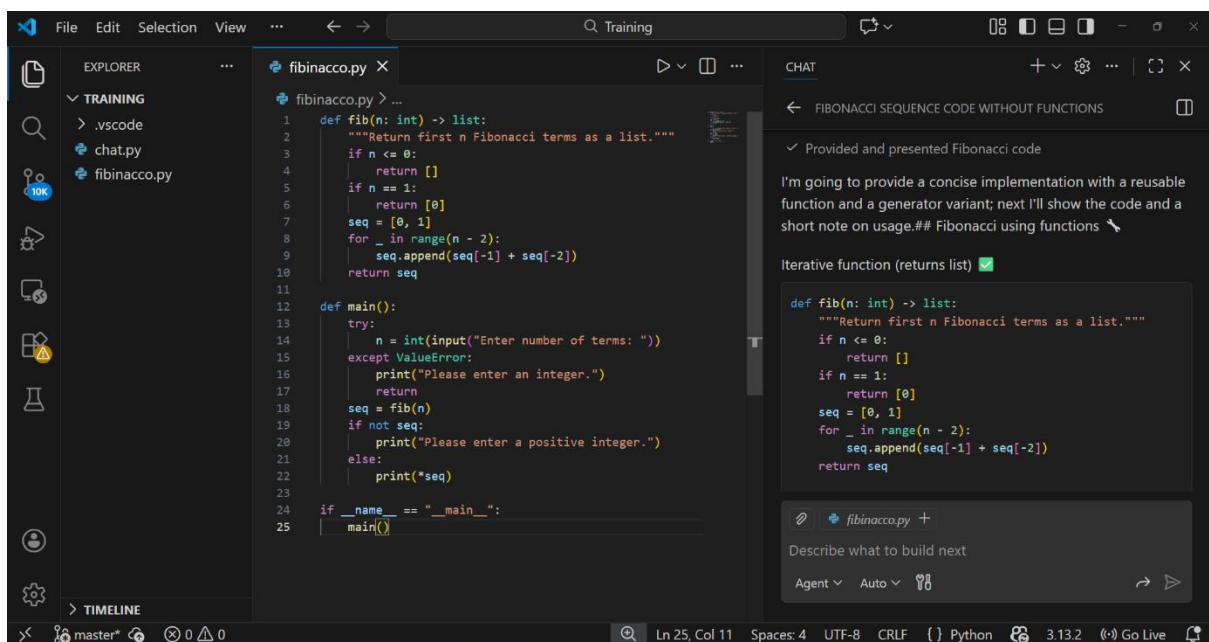
Your code also writes to disc, I assume you want to speed the codeup, so this is not good. Your optimized version that this saved memory.3) that it prints the number instead of storing a whole vector with all solutions.

Task 3: Modular Design Using AI Assistance (Fibonacci Using Functions)

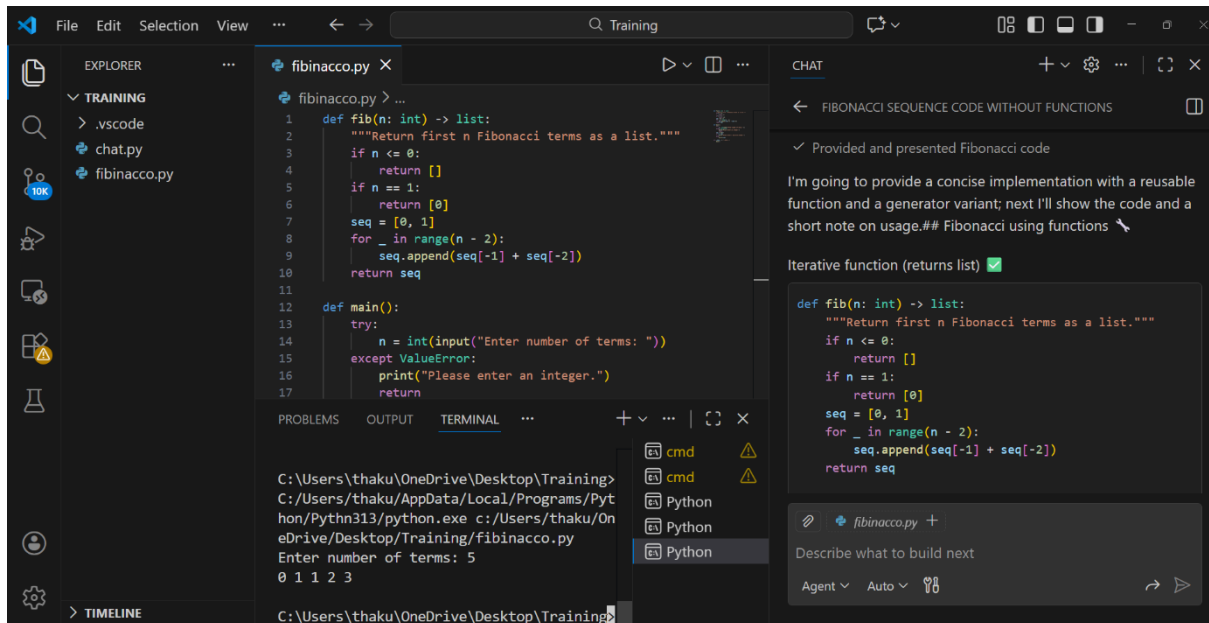
Step 1: Prompt: Give code for Fibonacci sequence using functions.



Step 2: Code:



Step 3: Output



```
def fib(n: int) -> list:
    """Return first n Fibonacci terms as a list."""
    if n <= 0:
        return []
    if n == 1:
        return [0]
    seq = [0, 1]
    for _ in range(n - 2):
        seq.append(seq[-1] + seq[-2])
    return seq

def main():
    try:
        n = int(input("Enter number of terms: "))
    except ValueError:
        print("Please enter an integer.")
    return
```

C:\Users\thaku\OneDrive\Desktop\Training>
C:\Users\thaku\AppData\Local\Programs\Python\Python313\python.exe c:/Users/thaku/OneDrive/Desktop/Training/fibinacco.py
Enter number of terms: 5
0 1 1 2 3

CHAT

FIBONACCI SEQUENCE CODE WITHOUT FUNCTIONS

✓ Provided and presented Fibonacci code

I'm going to provide a concise implementation with a reusable function and a generator variant; next I'll show the code and a short note on usage.## Fibonacci using functions

Iterative function (returns list) ✓

```
def fib(n: int) -> list:
    """Return first n Fibonacci terms as a list."""
    if n <= 0:
        return []
    if n == 1:
        return [0]
    seq = [0, 1]
    for _ in range(n - 2):
        seq.append(seq[-1] + seq[-2])
    return seq
```

Step 4: Explanation of code

Function Design

- `fib(n)` cleanly separates Fibonacci logic from input/output.
- Returns a list of the first `n` Fibonacci terms.

Validation

- If `n <= 0`: returns an empty list.
- If `n == 1`: returns `[0]`.
- Handles edge cases gracefully.

Sequence Generation

- Starts with `[0, 1]`.
- Uses a loop for `_` in `range(n - 2)` to generate remaining terms.
- Each new term = sum of last two (`seq[-1] + seq[-2]`).

Main Function

- Prompts user for input.
- Uses `try-except` to catch invalid input (`ValueError`).
- Calls `fib(n)` to generate sequence.
- Prints a warning if input is invalid or non-positive.

Output

- Prints the sequence neatly with `print(*seq)` (space-separated values).

Practices

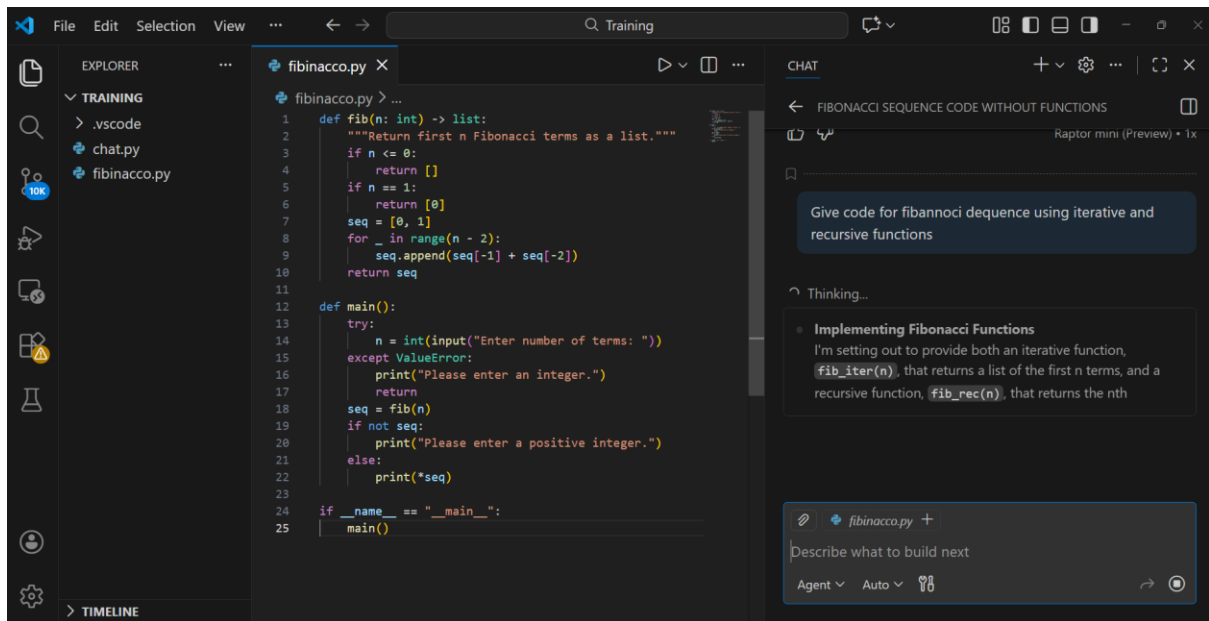
- Includes a docstring for clarity.
- Uses `__name__ == "__main__"` guard for modularity.
- Keeps logic reusable and testable.

Task 4: Comparative Analysis – Procedural vs Modular Fibonacci Code

Feature	Without Functions	With Functions
Code Clarity	Logic is written in one block; harder to read when long	Logic is separated into a named function → easier to understand
Reusability	Cannot reuse Fibonacci logic without rewriting	Can call the function anywhere in program
Debugging Ease	Bugs must be traced in main logic, mixed with other code	Errors isolated in function → easier to test & fix
Suitability for Larger Systems	Poor; not scalable, becomes messy with added features	Good; fits into bigger systems, easier to maintain
Testing	Hard to unit test a part of code independently	Function can be tested separately with multiple inputs
Maintainability	Low; changes affect entire code block	High; changes only in function, no impact on main flow
Performance Impact	No function call overhead (very small benefit)	Minimal overhead but worth it for structure & scaling

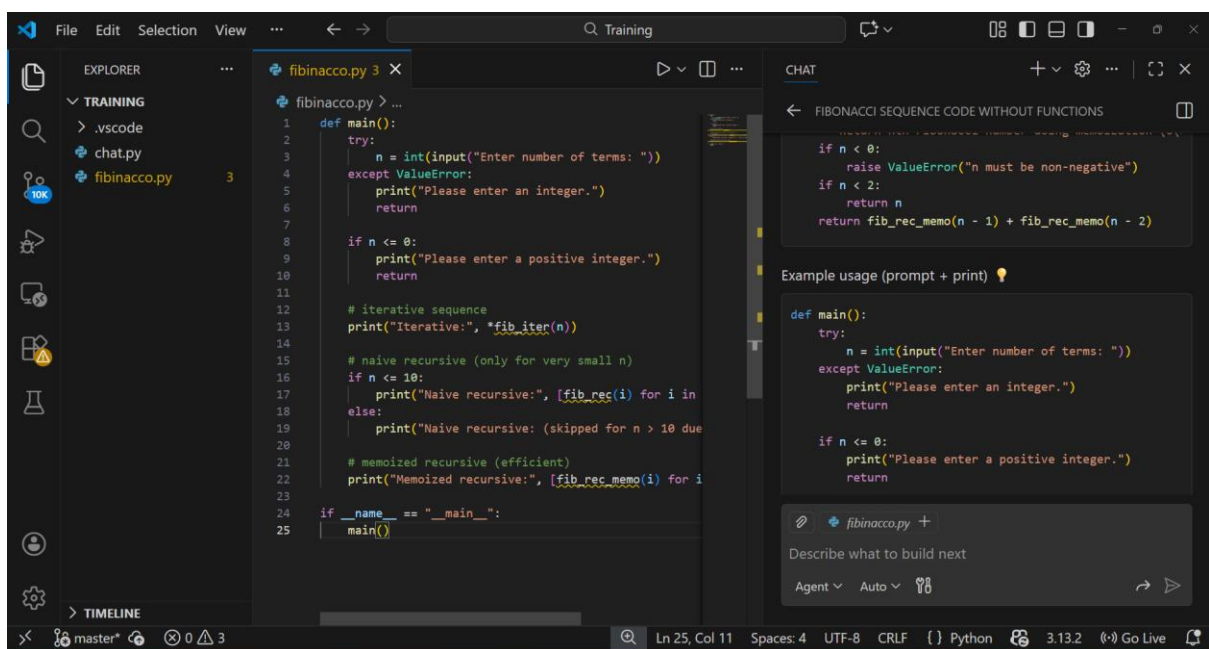
Task 5: AI-Generated Iterative vs Recursive Fibonacci Approaches (Different Algorithmic Approaches for Fibonacci Series)

Step 1: Prompt: Give code for fibanocci series using iterative and recursive functions

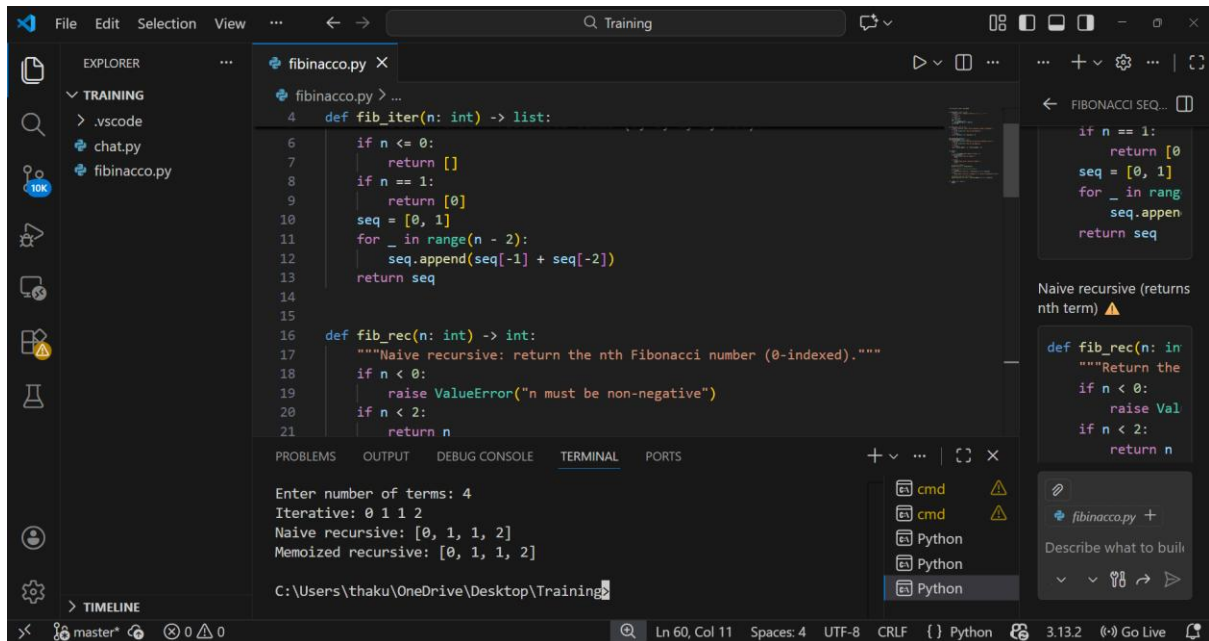


Step 2: Code

Iterative:



Step 3: Output



```
def fib_iter(n: int) -> list:
    if n <= 0:
        return []
    if n == 1:
        return [0]
    seq = [0, 1]
    for _ in range(n - 2):
        seq.append(seq[-1] + seq[-2])
    return seq

def fib_rec(n: int) -> int:
    """Naive recursive: return the nth Fibonacci number (0-indexed)."""
    if n < 0:
        raise ValueError("n must be non-negative")
    if n < 2:
        return n

def fib_rec_memo(n: int) -> int:
    """Memoized recursive: return the nth Fibonacci number (0-indexed)."""
    if n < 0:
        raise ValueError("n must be non-negative")
    if n < 2:
        return n
```

Enter number of terms: 4
Iterative: 0 1 1 2
Naive recursive: [0, 1, 1, 2]
Memoized recursive: [0, 1, 1, 2]

Step 4: Explanation of code

`fib_iter(n)` → Iterative list builder, efficient $O(n)$.

- `fib_rec(n)` → Naive recursion, exponential cost, only practical for very small n .
- `fib_rec_memo(n)` → Recursive with `@lru_cache`, efficient $O(n)$ via memoization.
- Input Handling → Validates integer input, rejects negatives/zero.
- Main Function →
 - Prints iterative sequence always.
 - Prints naive recursive only if $n \leq 10$.
 - Prints memoized recursive for any n .
- Good Practices → Clear separation of methods, input validation, modular design, efficient memoization.

Example ($n=6$):

Iterative: 0 1 1 2 3 5

Naive recursive: [0, 1, 1, 2, 3, 5]

Memoized recursive: [0, 1, 1, 2, 3, 5]

Comparison covering:

Aspect	Iterative	Recursive
Time Complexity	$O(n)$	$O(2^n)$ (very slow due to repeated calls)
Space Complexity	$O(1)$	$O(n)$ (stack memory for calls)
Performance for Large n	Excellent (can handle 10^7+ if needed)	Poor (fib(50) may take seconds/minutes)
Memory Usage	Very low	High because of recursion stack
Scalability	Best for real systems	Not scalable without optimization
Risk	No crash risk	Stack Overflow for large n