

Assignment -6.5

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Task Description #1

(AI-Based Code Completion for Conditional Eligibility Check)

Task: Use an AI tool to generate eligibility logic.

Prompt: "Generate Python code to check voting eligibility based on age and citizenship."

Code:

```
'''Task Description #1 (AI-Based Code Completion for Conditional Eligibility Check)
Task: Use an AI tool to generate eligibility logic.
"Generate Python code to check voting eligibility based on age and citizenship.

def is_eligible_to_vote(age, is_citizen):
    """
    Check if a person is eligible to vote based on age and citizenship status
    :param age: int - Age of the person
    :param is_citizen: bool - Citizenship status of the person
    :return: bool - True if eligible to vote, False otherwise
    """
    if age >= 18 and is_citizen:
        return True
    else:
        return False

#I should give dynamically age and is_citizen values to the function is_eligible_to_vote enter citizen status as yes or no
age = int(input("Enter your age: "))
citizenship_input = input("Are you a citizen:").strip().lower()
is_citizen = citizenship_input == 'indian'
eligibility = is_eligible_to_vote(age, is_citizen)
print(f"Eligible to vote: {eligibility}")
```

Output:

```
Enter your age: 44
Are you a citizen:indian
Eligible to vote: True
```

Task Description #2

(AI-Based Code Completion for Loop-Based String Processing)

Task: Use an AI tool to process strings using loops.

Prompt:

"Generate Python code to count vowels and consonants in a string using a loop."

Code:

```
'''Task Description #2(AI-Based Code Completion for Loop-Based String Processing)
Task: use an AI tool to process strings using loops.
Prompt:
Generate Python code to count vowels and consonants in a string using a loop.
Expected Output:
| AI-generated string processing logic
Correct counts.
| Output verification.
output should be printed below'''
def count_vowels_and_consonants(input_string):
    vowels = "aeiouAEIOU"
    vowel_count = 0
    consonant_count = 0

    for char in input_string:
        if char.isalpha(): # Check if the character is a letter
            if char in vowels:
                vowel_count += 1
            else:
                consonant_count += 1

    return vowel_count, consonant_count
```

```
# Example usage
input_string = "saisharan"
vowels, consonants = count_vowels_and_consonants(input_string)
print(f"Input String: {input_string}")
print(f"Vowels: {vowels}, Consonants: {consonants}")
```

Output:

```
PS C:\Users\91950\PycharmProjects\CV\CV\user
Input String: saisharan
Vowels: 4, Consonants: 5
```

Task Description #3

(AI-Assisted Code Completion Reflection Task)

Task: Use an AI tool to generate a complete program using classes, loops, and conditionals.

Prompt:

“Generate a Python program for a library management system using classes, loops, and conditional statements.”

Expected Output:

- Complete AI-generated program.
- Review of AI suggestions quality.
- Short reflection on AI-assisted coding experience.

Code:

```
class Book:  
    def __init__(self, title, author):  
        self.title = title  
        self.author = author  
        self.is_available = True  
  
    def __str__(self):  
        return f"{self.title} by {self.author} - {'Available' if self.is_available else 'Checked Out'}"  
class Library:  
    def __init__(self):  
        self.books = []  
  
    def add_book(self, book):  
        self.books.append(book)  
        print(f'Added: {book}')  
  
    def display_books(self):  
        print("Library Catalog:")  
        for book in self.books:  
            print(book)  
  
    def check_out_book(self, title):  
        for book in self.books:  
            if book.title == title:  
                if book.is_available:  
                    book.is_available = False  
                    print(f'Checked out: {book}')  
                    return  
                else:  
                    print(f'Sorry, {book.title} is currently checked out.')  
            else:  
                print(f'{book.title} is not available at the moment.')
```

```
        return
    print(f'Sorry, {title} is not in the catalog.')
```

```
def return_book(self, title):
    for book in self.books:
        if book.title == title:
            if not book.is_available:
                book.is_available = True
                print(f'Returned: {book}')
            return
        else:
            print(f'{book.title} was not checked out.')
    return
print(f'Sorry, {title} is not in the catalog.')
```

```
# Example Usage
```

```
if __name__ == "__main__":
    library = Library()
    library.add_book(Book("1984", "George Orwell"))
    library.add_book(Book("To Kill a Mockingbird", "Harper Lee"))
    library.add_book(Book("The Great Gatsby", "F. Scott Fitzgerald"))

    library.display_books()

    library.check_out_book("1984")
    library.check_out_book("The Great Gatsby")
    library.display_books()
```

Output:

```
Added: 1984 by George Orwell - Available
Added: To Kill a Mockingbird by Harper Lee - Available
Added: The Great Gatsby by F. Scott Fitzgerald - Available
Library Catalog:
1984 by George Orwell - Available
To Kill a Mockingbird by Harper Lee - Available
The Great Gatsby by F. Scott Fitzgerald - Available
Checked out: 1984 by George Orwell - Checked Out
Checked out: The Great Gatsby by F. Scott Fitzgerald - Checked Out
Library Catalog:
To Kill a Mockingbird by Harper Lee - Available
The Great Gatsby by F. Scott Fitzgerald - Available
Checked out: 1984 by George Orwell - Checked Out
Checked out: The Great Gatsby by F. Scott Fitzgerald - Checked Out
Library Catalog:
Checked out: 1984 by George Orwell - Checked Out
Checked out: The Great Gatsby by F. Scott Fitzgerald - Checked Out
Library Catalog:
 Checked out: The Great Gatsby by F. Scott Fitzgerald - Checked Out
Library Catalog:
1984 by George Orwell - Checked Out
To Kill a Mockingbird by Harper Lee - Available
The Great Gatsby by F. Scott Fitzgerald - Checked Out
Returned: 1984 by George Orwell - Available
Library Catalog:
1984 by George Orwell - Available
To Kill a Mockingbird by Harper Lee - Available
The Great Gatsby by F. Scott Fitzgerald - Checked Out
```

Task Description #4

(AI-Assisted Code Completion for Class-Based Attendance System)

Task: Use an AI tool to generate an attendance management class.

Prompt: "Generate a Python class to mark and display student attendance using loops."

Expected Output:

- AI-generated attendance logic.
- Correct display of attendance.
- Test cases.

Code:

```
class AttendanceSystem:
    def __init__(self):
        self.attendance = {}

    def mark_attendance(self, student_name):
        """Marks attendance for a given student."""
        self.attendance[student_name] = 'Present'

    def display_attendance(self):
        """Displays the attendance of all students."""
        print("Attendance Record:")
        for student, status in self.attendance.items():
            print(f"{student}: {status}")

# Test cases
if __name__ == "__main__":
    attendance_system = AttendanceSystem()

    # Mark attendance for students
    attendance_system.mark_attendance("Alice")
    attendance_system.mark_attendance("Bob")
    attendance_system.mark_attendance("Charlie")

    # Display attendance
    attendance_system.display_attendance()
    # Expected Output:
    # Attendance Record:
    # Alice: Present
    # Bob: Present

    # Charlie: Present
```

Output:

```
Attendance Record:
Alice: Present
Bob: Present
Charlie: Present
```

Task Description #5

(AI-Based Code Completion for Conditional Menu Navigation)

Task: Use an AI tool to complete a navigation menu.

Prompt: "Generate a Python program using loops and conditionals to simulate an ATM menu."

Expected Output:

- AI-generated menu logic.
- Correct option handling.
- Output verification

Code:

```
9 def atm_menu():
0     balance = 1000 # Initial balance
1     while True:
2         print("\nWelcome to the ATM")
3         print("1. Check Balance")
4         print("2. Deposit Money")
5         print("3. Withdraw Money")
6         print("4. Exit")
7
8         choice = input("Please select an option (1-4): ")
9
0         if choice == '1':
1             print(f"Your current balance is: ${balance}")
2
3         elif choice == '2':
4             deposit_amount = float(input("Enter amount to deposit: $"))
5             if deposit_amount > 0:
6                 balance += deposit_amount
7                 print(f"${deposit_amount} deposited successfully.")
8             else:
9                 print("Invalid amount. Please try again.")
0
1         elif choice == '3':
2             withdraw_amount = float(input("Enter amount to withdraw: $"))
3             if 0 < withdraw_amount <= balance:
4                 balance -= withdraw_amount
5                 print(f"${withdraw_amount} withdrawn successfully.")
6             else:
7                 print("Invalid amount or insufficient funds. Please try again.")
8
9         elif choice == '4':
0             print("Thank you for using the ATM. Goodbye!")
1             break
2
3         else:
4             print("Invalid option. Please select a valid option (1-4).")
5
# Run the ATM menu
6 atm_menu()
```

Output:

```
Welcome to the ATM
1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit
Please select an option (1-4): 1
Your current balance is: $1000

Welcome to the ATM
1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit
Please select an option (1-4): █
0.0 ▲ 0
```