

# LAB ASSIGNMENT – 2.5

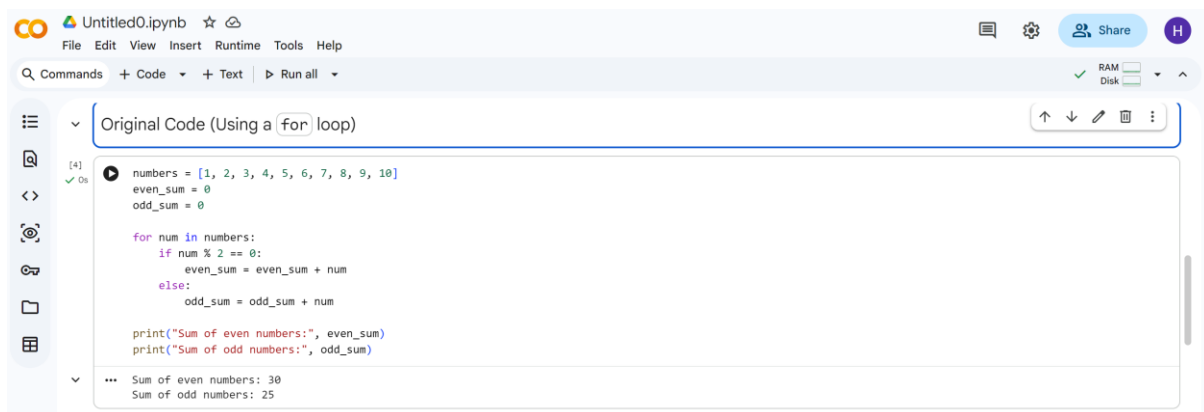
HALLTICKET N0 : 2303A51474

BATCH NO : 29

TASK – 01

PROMPT : Refactoring Odd/Even Logic (List Version)

CODE :



The screenshot shows a Jupyter Notebook interface with a menu bar (File, Edit, View, Insert, Runtime, Tools, Help) and a toolbar (Commands, + Code, + Text, Run all). The notebook is titled 'Untitled0.ipynb'. The code cell is titled 'Original Code (Using a for loop)'. The code defines a list 'numbers' with values [1, 2, 3, 4, 5, 6, 7, 8, 9, 10], initializes 'even\_sum' and 'odd\_sum' to 0, and uses a 'for' loop to calculate the sums of even and odd numbers. The output shows 'Sum of even numbers: 30' and 'Sum of odd numbers: 25'.

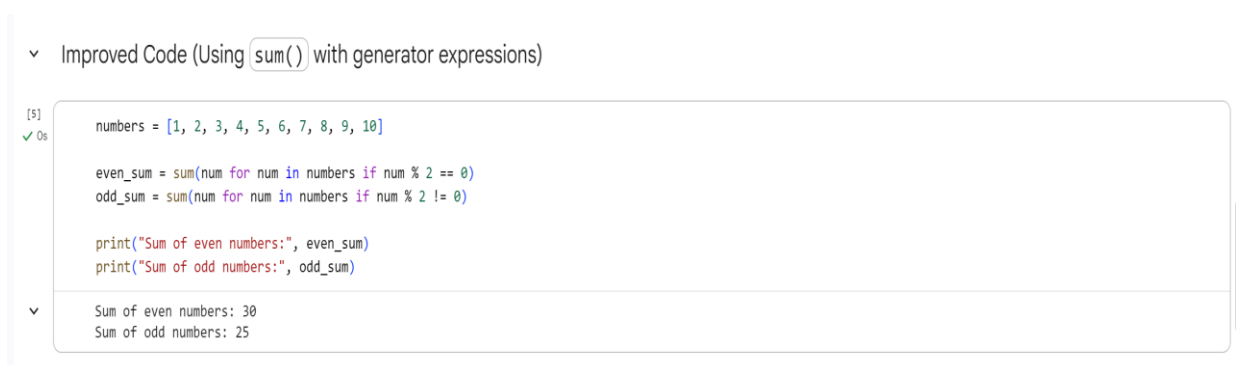
```
numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
even_sum = 0
odd_sum = 0

for num in numbers:
    if num % 2 == 0:
        even_sum = even_sum + num
    else:
        odd_sum = odd_sum + num

print("Sum of even numbers:", even_sum)
print("Sum of odd numbers:", odd_sum)
```

Sum of even numbers: 30  
Sum of odd numbers: 25

OUTPUT:



The screenshot shows a Jupyter Notebook interface with a menu bar (File, Edit, View, Insert, Runtime, Tools, Help) and a toolbar (Commands, + Code, + Text, Run all). The notebook is titled 'Untitled0.ipynb'. The code cell is titled 'Improved Code (Using sum() with generator expressions)'. The code defines a list 'numbers' with values [1, 2, 3, 4, 5, 6, 7, 8, 9, 10], and uses 'sum()' with generator expressions to calculate the sums of even and odd numbers. The output shows 'Sum of even numbers: 30' and 'Sum of odd numbers: 25'.

```
numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]

even_sum = sum(num for num in numbers if num % 2 == 0)
odd_sum = sum(num for num in numbers if num % 2 != 0)

print("Sum of even numbers:", even_sum)
print("Sum of odd numbers:", odd_sum)
```

Sum of even numbers: 30  
Sum of odd numbers: 25

OBSERVATION:

Gemini and Cursor AI both suggested simplifying the loop-based logic using Python's built-in functions and comprehensions. The refactored code is more readable, concise, and efficient, making it easier for future maintenance.

## TASK - 02

### PROMPT : Area Calculation Explanation

Double-click (or enter) to edit

```
[6]
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def calculate_area(shape, value1, value2=0):
    if shape == "circle":
        return 3.14 * value1 * value1
    elif shape == "rectangle":
        return value1 * value2
    elif shape == "triangle":
        return 0.5 * value1 * value2
    else:
        return "Invalid shape"
```

This `calculate_area` function is designed to compute the area of three different geometric shapes: a circle, a rectangle, and a triangle.

Here's a breakdown of how it works:

- **shape parameter:** This string argument determines which shape's area needs to be calculated. It accepts "circle", "rectangle", or "triangle". If an unsupported shape is provided, it returns "Invalid shape".
- **value1 parameter:** This is the primary value used in the area calculation:
  - For a "circle", it represents the **radius**.
  - For a "rectangle", it represents the **length**.
  - For a "triangle", it represents the **base**.
- **value2 parameter:** This parameter has a default value of `0` and is used for shapes that require a second dimension:
  - For a "circle", it is **not used**.
  - For a "rectangle", it represents the **width**.
  - For a "triangle", it represents the **height**.

**How the function calculates the area for each shape:**

- **Circle:** If `shape` is "circle", it calculates the area using the formula  $\pi * \text{radius} * \text{radius}$  (approximating  $\pi$  as 3.14).
- **Rectangle:** If `shape` is "rectangle", it calculates the area using the formula  $\text{length} * \text{width}$ .
- **Triangle:** If `shape` is "triangle", it calculates the area using the formula  $0.5 * \text{base} * \text{height}$ .

**Example Usage:**

```
print(calculate_area("circle", 5))           # Area of a circle with radius 5
print(calculate_area("rectangle", 4, 6))     # Area of a rectangle with length 4, width 6
print(calculate_area("triangle", 10, 5))     # Area of a triangle with base 10, height 5
```

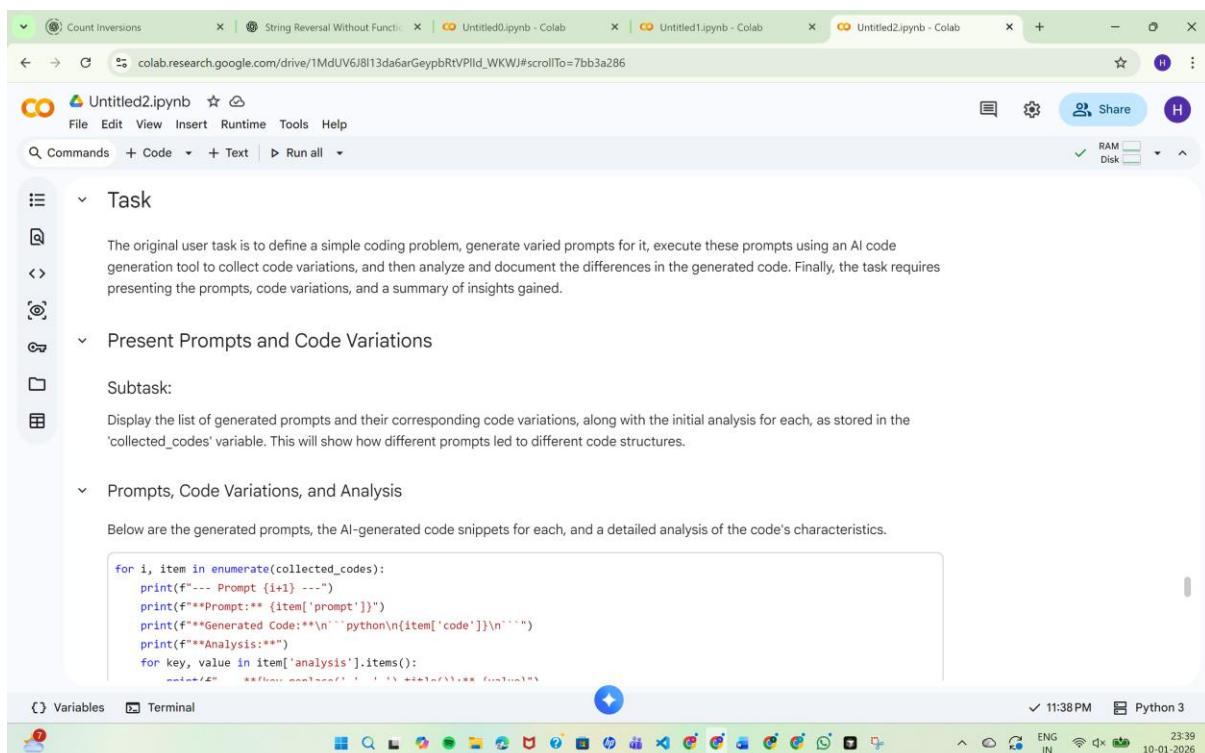
## OBSERVATION:

This function calculates the area of different shapes based on the input provided. The parameter shape determines which formula is applied. For a circle, value1 represents the radius. For a rectangle and triangle, value1 and value2 represent dimensions such as length and breadth. The function uses conditional statements to select the correct formula and returns the calculated area.

Gemini provided a **clear and beginner-friendly explanation**, making it suitable for onboarding junior developers and explaining mathematical logic step by step.

## TASK – 03

### PROMPT: Prompt Sensitivity Experiment (Cursor AI)





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Commands + Code + Text Run all

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Analysis:

- Algorithm Choice: Using the built-in `reversed()` function (returns an iterator) combined with `join()`.
- Code Structure Readability: Clear function definition and return statement. Generally readable and concise.
- Libraries Built In Functions: Utilizes Python's `reversed()` built-in function and string `join()` method.
- Error Handling Edge Cases: Implicitly handles empty strings and single-character strings due to Python's string behavior (e.g., slicing, iteration). No explicit checks.
- Efficiency Considerations: Highly optimized, typically  $O(N)$  time complexity due to C-level implementation of built-in functions. Low overhead.

Present Summary of Insights

Subtask:

Display the comprehensive summary of insights derived from analyzing the code variations. This will include observations on algorithm choice, efficiency, and the impact of prompt specificity.

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Summary of Insights from Code Variation Analysis:

Based on the analysis of the generated code snippets for reversing a string, here are some key insights:

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Based on the analysis of the generated code snippets for reversing a string, here are some key insights:

1. Prompt Specificity Directly Influences Algorithm Choice:

- The prompt "Write a Python function to reverse a string using string slicing." directly led to the most concise and Pythonic solution (`s[::-1]`). This demonstrates the AI's ability to follow explicit instructions for specific methods.
- Similarly, "Reverse a string using the `reversed()` function and `join()`," resulted in code precisely using those built-in features (`''.join(reversed(s))`).
- However, the prompt "Implement a function to reverse a string iteratively," generated an  $O(N^2)$  iterative solution (`reversed_s = char + reversed_s`) due to repeated string concatenation. This highlights that while the AI can produce iterative solutions, it may not always prioritize the most efficient iterative approach without further guidance (e.g., building a list of characters and then joining, or using a two-pointer swap). The prompt did not specify optimization, only iteration.

2. Conciseness vs. Verbosity:

- The direct prompts asking for specific methods (`slicing`, `reversed()`) resulted in very concise, often one-liner, function bodies. This showcases Python's expressive power and the AI's understanding of Pythonic idioms.
- The iterative solution was more verbose, as expected, due to the explicit loop construction.

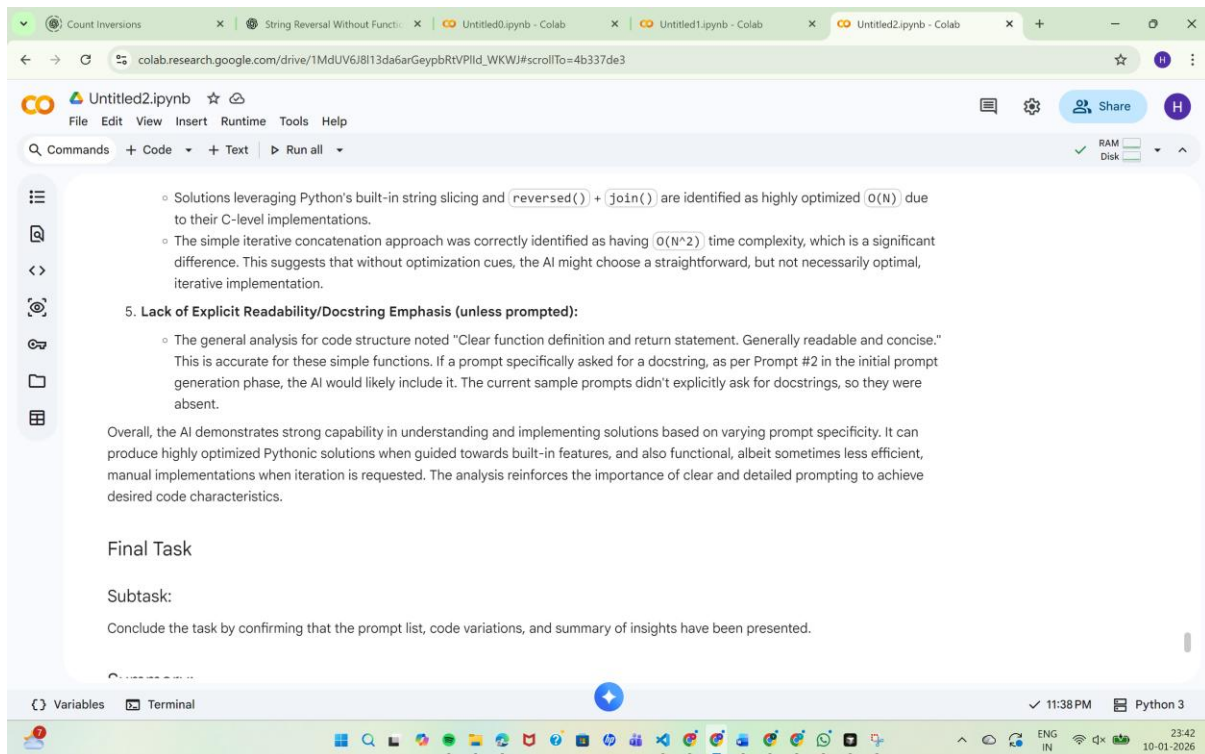
3. Default Handling of Edge Cases:

- In all analyzed solutions, edge cases like empty strings or single-character strings were handled implicitly by Python's string behavior (`slicing`, `reversed()`, iteration). No explicit `if` statements for `len(s) == 0` or `len(s) == 1` were generated, indicating that for simple problems, the AI relies on the language's inherent robustness unless explicitly asked for defensive programming or validation.

4. Efficiency and Built-in Functions:

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## OBSERVATION:

- The process successfully displayed a list of generated prompts, their corresponding AI-generated code variations, and an initial analysis for each.
- The initial analysis covered aspects like algorithm choice (e.g., string slicing, iterative approach, reversed() function), code structure readability, use of built-in functions, implicit handling of edge cases (e.g., empty strings), and efficiency considerations.
- The output demonstrated how different prompt wordings led to distinct code structures and algorithmic choices for string reversal (e.g., `s[::-1]` for slicing, loop-based concatenation for iteration, `".join(reversed(s))` for reversed() and join()).
- A comprehensive summary of insights highlighted that prompt specificity directly influenced the algorithm choice and efficiency. Explicit prompts for specific methods (slicing, reversed()) resulted in concise and optimized  $O(N)$  solutions, while a general iterative prompt led to a less efficient  $O(N^2)$  solution due to repeated string concatenation.

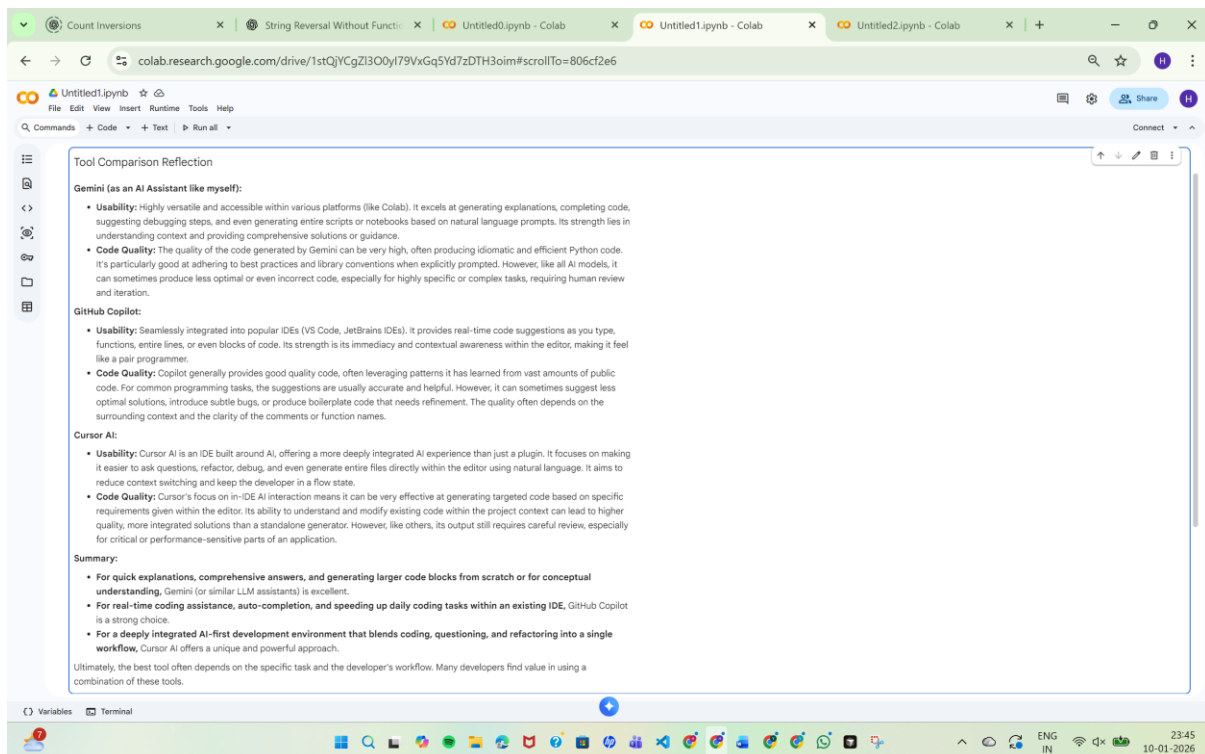
- All generated solutions implicitly handled edge cases like empty or single-character strings due to Python's inherent string behavior, without requiring explicit conditional checks.
- The generated code generally had clear function definitions, but docstrings were absent unless explicitly requested in the prompt.

## Insights or Next Steps

- To achieve desired code characteristics, such as specific algorithms, optimal efficiency, or documentation (like docstrings), prompts need to be clear and highly specific.
- While AI code generation can produce functional solutions, without explicit optimization cues, it might default to straightforward but less efficient implementations, especially for iterative processes.

## TASK-04

### PROMPT: Tool Comparison Reflection



**OBSERVATION:**

This lab demonstrates that modern AI coding tools significantly enhance productivity, learning, and code quality. Choosing the right tool depends on whether the goal is learning, professional development, refactoring, or experimentation.