

LAB 11.1

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B27

Task: understand stack overflow and underflow operations

Prompt: generate a python code to understand stack overflow and underflow operations

CODE:

```
:ks_trees.py > ...
#generate a python code to understand stack overflow and underflow operations
class Stack:
    def __init__(self, capacity):
        self.capacity = capacity
        self.stack = []

    def push(self, item):
        if len(self.stack) >= self.capacity:
            raise OverflowError("Stack overflow: Cannot push item, stack is full.")
        self.stack.append(item)

    def pop(self):
        if len(self.stack) == 0:
            raise IndexError("Stack underflow: Cannot pop item, stack is empty.")
        return self.stack.pop()

    def peek(self):
        if len(self.stack) == 0:
            raise IndexError("Stack underflow: Cannot peek item, stack is empty.")
        return self.stack[-1]

    def is_empty(self):
        return len(self.stack) == 0

    def is_full(self):
        return len(self.stack) >= self.capacity

# Example usage:
stack = Stack(3)
try:
    stack.push(1)
    stack.push(2)
    stack.push(3)
    print(stack.peek()) # Output: 3
    stack.push(4) # This will raise an OverflowError
except OverflowError as oe:
    print(oe)
try:
    stack.pop()
    stack.pop()
    stack.pop()
    stack.pop() # This will raise an IndexError
except IndexError as ie:
    print(ie)
```

OUTPUT:

```
3
C:\Users\Pavani\AppData\Local\Microsoft\WindowsApps\python3.12.exe "c:\Users\Pavani\OneDrive\Documents\AI Assisted coding\stacks_trees.py"
Stack overflow: Cannot push item, stack is full.
Stack underflow: Cannot pop item, stack is empty.
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> []
```

EXPLANATION:

- The Stack class implements a stack data structure with a specified capacity, allowing for push and pop operations while checking for overflow and underflow conditions.
- The push method adds an item to the stack if it is not full, while
- The pop method removes and returns the top item if the stack is not empty. The peek method allows you to see the top item without removing it, and the is_empty and is_full methods check the state of the stack.
- The example usage demonstrates how to use the Stack class and handles exceptions for stack overflow and underflow scenarios, providing clear error messages when these conditions occur.

TASK: Binary tree inorder traversal

PROMPT: write a python code to arrange the values of a binary tree in ascending order using in-order traversal

CODE:

```
#write a python code to arrange the values of a binary tree in ascending order using in-order traversal
class TreeNode:
    def __init__(self, value):
        self.value = value
        self.left = None
        self.right = None
def in_order_traversal(root, result=None):
    if result is None:
        result = []
    if root:
        in_order_traversal(root.left, result)
        result.append(root.value)
        in_order_traversal(root.right, result)
    return result
# Example usage:
root = TreeNode(5)
root.left = TreeNode(3)
root.right = TreeNode(7)
root.left.left = TreeNode(2)
root.left.right = TreeNode(4)
root.right.left = TreeNode(6)
root.right.right = TreeNode(8)
sorted_values = in_order_traversal(root)
print(sorted_values) # Output: [2, 3, 4, 5, 6, 7, 8]
```

OUTPUT:

```
Stack underflow: Cannot pop item, stack is empty.
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> & C:/Users/Pavani/AppData/Local/Microsoft/WindowsApps/python3.12.exe "c:/Users/Pavani/OneDrive/Documents/AI Assisted coding/st
[2, 3, 4, 5, 6, 7, 8]
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> []
```

EXPLANATION:

- The TreeNode class defines a node in a binary tree, with attributes for the node's value and pointers to its left and right children.
- The in_order_traversal function performs an in-order traversal of the binary tree

- It recursively visits the left subtree, appends the current node's value to the result list, and then visits the right subtree.
- This traversal method ensures that the values are collected in ascending order for a binary search tree.

Task-1: Use AI to generate a Stack class with push, pop, peek, and is_empty methods.

PROMPT:generate a stack class with push,pop,peek and is_empty methods

CODE:

```
lab11-1.py > ...
1 #generate a stack class with push,pop,peek and is_empty methods
2 class Stack:
3     def __init__(self):
4         self.stack = []
5
6     def push(self, item):
7         self.stack.append(item)
8
9     def pop(self):
10        if self.is_empty():
11            raise IndexError("Stack underflow: Cannot pop item, stack is empty.")
12        return self.stack.pop()
13
14    def peek(self):
15        if self.is_empty():
16            raise IndexError("Stack underflow: Cannot peek item, stack is empty.")
17        return self.stack[-1]
18
19    def is_empty(self):
20        return len(self.stack) == 0
21 # Example usage:
22 stack = Stack()
23 stack.push(1)
24 stack.push(2)
25 print(stack.peek()) # Output: 2
26 print(stack.pop()) # Output: 2
27 print(stack.is_empty()) # Output: False
28 print(stack.pop()) # Output: 1
29 print(stack.is_empty()) # Output: True
30
```

OUTPUT:

```
PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL PORTS POSTMAN CONSOLE
pData/Local/Microsoft/WindowsApps/python3.12.exe "c:/Users/Pavani/OneDrive/Documents/AI Assisted coding/lab11-1.py"
2
2
False
1
2
2
False
1
2
False
1
False
1
1
True
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding>
```

EXPLANATION:

- The Stack class uses a Python list to implement the stack data structure, allowing for dynamic resizing
- The push method adds an item to the top of the stack
- while the pop method removes and returns the top item, checking for stack underflow to prevent errors.
- The peek method allows you to see the top item without removing it, and the is_empty method checks if the stack is empty .

Task Description #2 – Queue Implementation

PROMPT:implement a Queue using Python lists.

CODE:

```

31
32 #implement a queue using python list
33 class Queue:
34     def __init__(self):
35         self.queue = []
36
37     def enqueue(self, item):
38         self.queue.append(item)
39
40     def dequeue(self):
41         if self.is_empty():
42             raise IndexError("Queue underflow: Cannot dequeue item, queue is empty.")
43         return self.queue.pop(0)
44
45     def peek(self):
46         if self.is_empty():
47             raise IndexError("Queue underflow: Cannot peek item, queue is empty.")
48         return self.queue[0]
49
50     def is_empty(self):
51         return len(self.queue) == 0
52 # Example usage:
53 queue = Queue()
54 queue.enqueue(1)
55 queue.enqueue(2)
56 print(queue.peek()) # Output: 1
57 print(queue.dequeue()) # Output: 1
58 print(queue.is_empty()) # Output: False
59 print(queue.dequeue()) # Output: 2
60 print(queue.is_empty()) # Output: True
61

```

OUTPUT:

```

PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> & C:/Users/Pavani/AppData/Local/Microsoft/WindowsApps/python3.12.exe "c:/Users/Pavani/OneDrive/Documents/AI Assisted coding/11-1.py"
1
1
False
2
True
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding>

```

EXPLANATION:

- The Queue class uses a Python list to implement the queue data structure, allowing for dynamic resizing.
- The enqueue method adds an item to the end of the queue
- The deque method removes and returns the front item, checking for queue underflow to prevent errors.
- The peek method allows you to see the front item without removing it
- the is_empty method checks if the queue is empty.

Task Description #3 – Linked List

PROMPT: generate a Singly Linked List with insert and display methods.

CODE:

```

lab11-1.py > ...
63 # generate a Singly Linked List with insert and display methods.
64 class Node:
65     def __init__(self, value):
66         self.value = value
67         self.next = None
68 class SinglyLinkedList:
69     def __init__(self):
70         self.head = None
71
72     def insert(self, value):
73         new_node = Node(value)
74         if not self.head:
75             self.head = new_node
76             return
77         last_node = self.head
78         while last_node.next:
79             last_node = last_node.next
80         last_node.next = new_node
81
82     def display(self):
83         current_node = self.head
84         while current_node:
85             print(current_node.value, end=' ')
86             current_node = current_node.next
87         print()
88 # Example usage:
89 linked_list = SinglyLinkedList()
90 linked_list.insert(1)
91 linked_list.insert(2)
92 linked_list.insert(3)
93 linked_list.display() # Output: 1 2 3
94

```

OUTPUT:

```

PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> & C:\Users\Pavani\AppData\Local\Microsoft\WindowsApps\python3.12.exe "c:\Users\Pavani\OneDrive\Documents\AI Assisted coding\lab11-1.py"
1 2 3
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding>

```

EXPLANATION:

- The Node class represents an individual node in the linked list, containing a value and a reference to the next node.
- The SinglyLinkedList class manages the linked list, allowing for insertion of new nodes at the end and displaying the list.
- The insert method creates a new node and appends it to the end of the list, while the display method traverses the list and prints the values of each node.

Task Description #4 – Binary Search Tree (BST)

PROMPT: create a BST with insert and in-order traversal methods.

CODE:

```

lab11-1.py > ...
95
96 #create a BST with insert and in-order traversal methods.
97 class TreeNode:
98     def __init__(self, value):
99         self.value = value
100         self.left = None
101         self.right = None
102 class BinarySearchTree:
103     def __init__(self):
104         self.root = None
105
106     def insert(self, value):
107         if not self.root:
108             self.root = TreeNode(value)
109         else:
110             self._insert_recursive(self.root, value)
111
112     def _insert_recursive(self, node, value):
113         if value < node.value:
114             if node.left is None:
115                 node.left = TreeNode(value)
116             else:
117                 self._insert_recursive(node.left, value)
118         else:
119             if node.right is None:
120                 node.right = TreeNode(value)
121             else:
122                 self._insert_recursive(node.right, value)
123
124     def in_order_traversal(self):
125         return self._in_order_recursive(self.root)
126
127     def _in_order_recursive(self, node):
128         result = []
129         if node:
130             result.extend(self._in_order_recursive(node.left))
131             result.append(node.value)
132             result.extend(self._in_order_recursive(node.right))
133         return result
134
135 # Example usage:
136 bst = BinarySearchTree()
137 bst.insert(5)
138 bst.insert(3)
139 bst.insert(7)
140 print(bst.in_order_traversal()) # Output: [3, 5, 7]

```

OUTPUT:

```

PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> & C:/Users/Pavani/AppData/Local/Microsoft/WindowsApps/python3.12.exe "c:/Users/Pavani/OneDrive/Documents/AI Assisted coding/lab11-1.py"
[3, 5, 7]
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding>

```

EXPLANATION:

- The `TreeNode` class represents a node in the binary search tree, containing a value and references to the left and right child nodes.
- The `BinarySearchTree` class manages the tree structure, allowing for insertion of values while maintaining the binary search property.
- The `insert` method adds values to the tree in the correct position
- while the `in_order_traversal` method returns a sorted list of values by traversing the tree in order (left, root, right)

Task Description #5 – Hash Table

PROMPT: implement a hash table with basic insert, search, and delete methods

CODE:

```

lab11-1.py > ...
140
141 #implement a hash table with basic insert, search, and delete methods
142 class HashTable:
143     def __init__(self, size=10):
144         self.size = size
145         self.table = [[] for _ in range(size)]
146
147     def _hash(self, key):
148         return hash(key) % self.size
149
150     def insert(self, key, value):
151         index = self._hash(key)
152         for i, (k, v) in enumerate(self.table[index]):
153             if k == key:
154                 self.table[index][i] = (key, value) # Update existing key
155                 return
156         self.table[index].append((key, value)) # Insert new key-value pair
157
158     def search(self, key):
159         index = self._hash(key)
160         for k, v in self.table[index]:
161             if k == key:
162                 return v
163         raise KeyError(f"Key '{key}' not found.")
164
165     def delete(self, key):
166         index = self._hash(key)
167         for i, (k, v) in enumerate(self.table[index]):
168             if k == key:
169                 del self.table[index][i]
170                 return
171         raise KeyError(f"Key '{key}' not found.")
172
173 # Example usage:
174 hash_table = HashTable()
175 hash_table.insert("name", "Alice")
176 hash_table.insert("age", 30)
177 print(hash_table.search("name")) # Output: Alice
178 hash_table.delete("age")
179 try:
180     print(hash_table.search("age")) # This will raise a KeyError
181 except KeyError as ke:
182     print(ke)

```

OUTPUT:

```

PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> & C:/Users/Pavani/AppData/Local/Microsoft/WindowsApps/python3.12.exe "c:/Users/Pavani/OneDrive/Documents/AI Assist
Alice
"Key 'age' not found."
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding>

```

EXPLANATION:

- The HashTable class implements a hash table using separate chaining for collision resolution, where each bucket is a list that can store multiple key-value pairs.
- The `_hash` method computes the hash of a key and maps it to an index in the table, while the `insert` method adds or updates key-value pairs in the appropriate bucket.
- The `search` method looks for a key in the corresponding bucket and returns its value
- while the `delete` method removes a key-value pair from the bucket if it exists, otherwise it raises a `KeyError`.

Task Description #6 – Graph Representation

PROMPT: implement a graph using an adjacency list.

CODE:

```
#implement a graph using an adjacency list
class Graph:
    def __init__(self):
        self.adjacency_list = {}

    def add_vertex(self, vertex):
        if vertex not in self.adjacency_list:
            self.adjacency_list[vertex] = []

    def add_edge(self, vertex1, vertex2):
        if vertex1 in self.adjacency_list and vertex2 in self.adjacency_list:
            self.adjacency_list[vertex1].append(vertex2)
            self.adjacency_list[vertex2].append(vertex1) # For undirected graph

    def display(self):
        for vertex, edges in self.adjacency_list.items():
            print(f"{vertex}: {edges}")

# Example usage:
graph = Graph()
graph.add_vertex("A")
graph.add_vertex("B")
graph.add_vertex("C")
graph.add_edge("A", "B")
graph.add_edge("A", "C")
graph.display()
```

OUTPUT:

```
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> "C:\Users\Pavani\OneDrive\Documents\AI Assisted coding\lab11-1.py"
A: ['B', 'C']
B: ['A']
C: ['A']
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding>
```

EXPLANATION:

The Graph class uses a dictionary to represent the adjacency list, where each key is a vertex and its value is a list of adjacent vertices.

The add_vertex method adds a new vertex to the graph, while the add_edge method creates an undirected edge between two vertices by adding each vertex to the other's adjacency list.

The display method prints the adjacency list, showing each vertex and its connected vertices.

Task Description #7 – Priority Queue

PROMPT: implement a priority queue using Python's heapq module.

CODE:

```

209 # implement a priority queue using Python's heapq module.
210 import heapq
211 class PriorityQueue:
212     def __init__(self):
213         self.elements = []
214
215     def push(self, item, priority):
216         heapq.heappush(self.elements, (priority, item))
217
218     def pop(self):
219         if not self.elements:
220             raise IndexError("Priority queue is empty.")
221         return heapq.heappop(self.elements)[1]
222
223     def peek(self):
224         if not self.elements:
225             raise IndexError("Priority queue is empty.")
226         return self.elements[0][1]
227
228     def is_empty(self):
229         return len(self.elements) == 0
230
231 # Example usage:
232 pq = PriorityQueue()
233 pq.push("task1", priority=2)
234 pq.push("task2", priority=1)
235 print(pq.peek()) # Output: task2 (highest priority)
236 print(pq.pop()) # Output: task2
237 print(pq.pop()) # Output: task1
238 print(pq.is_empty()) # Output: True

```

OUTPUT:

```

PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> & C:/Users/Pavani/AppData/Local/Microsoft/WindowsApps/python3.12.exe "c:/Users/Pavani
task2
task2
task1
True
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding>

```

EXPLANATION:

- The PriorityQueue class uses a list to store elements as tuples of (priority, item), and the heapq module is used to maintain the heap property based on priority.
- The push method adds an item with its priority to the queue, while the pop method removes and returns the item with the highest priority (lowest priority number).
- The peek method allows you to see the item with the highest priority without removing it, and the is_empty method checks if the priority queue is empty.

Task Description #8 – Deque

PROMPT: implement a double-ended queue using collections.deque.

CODE:

```

238 # print(queue_empty()) # Output: True
239 #implement a double-ended queue using collections.deque
240 from collections import deque
241 class Deque:
242     def __init__(self):
243         self.deque = deque()
244
245     def append(self, item):
246         self.deque.append(item)
247
248     def appendleft(self, item):
249         self.deque.appendleft(item)
250
251     def pop(self):
252         if not self.deque:
253             raise IndexError("Deque is empty.")
254         return self.deque.pop()
255
256     def popleft(self):
257         if not self.deque:
258             raise IndexError("Deque is empty.")
259         return self.deque.popleft()
260
261     def peek(self):
262         if not self.deque:
263             raise IndexError("Deque is empty.")
264         return self.deque[0]
265
266     def peek_right(self):
267         if not self.deque:
268             raise IndexError("Deque is empty.")
269         return self.deque[-1]
270
271     def is_empty(self):
272         return len(self.deque) == 0
273 # Example usage:
274 deque_instance = Deque()
275 deque_instance.append(1)
276 deque_instance.append(2)
277 deque_instance.appendleft(0)
278 print(deque_instance.peek()) # Output: 0
279 print(deque_instance.peek_right()) # Output: 2
280 print(deque_instance.pop()) # Output: 2
281 print(deque_instance.popleft()) # Output: 0
282 print(deque_instance.is_empty()) # Output: False
283
284

```

OUTPUT:

```

PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> & C:/Users/Pavani/AppData/Local/Microsoft/WindowsApps/python3.12.exe "c:/Users/Pavani/OneDrive/Documents/AI Assisted coding/Tab11-1.py"
0
2
2
0
False
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding>

```

EXPLANATION:

- The Deque class uses the collections.deque data structure, which allows for efficient appending and popping from both ends of the queue.
- The append and appendleft methods add items to the right and left ends of the deque, respectively, while the pop and popleft methods remove items from the right and left ends.

- The peek and peek_right methods allow you to see the front and back items of the deque without removing them, and the is_empty method checks if the deque is empty.

Task Description #9 Real-Time Application Challenge – Choose the Right Data Structure

PROMPT:

generate a code to develop a campus resource management system that handles:

Student Attendance Tracking – Daily log of students entering/exiting the campus.

Event Registration System – Manage participants in events with quick search and removal.

Library Book Borrowing – Keep track of available books and their due dates.

Bus Scheduling System – Maintain bus routes and stop connections.

Cafeteria Order Queue – Serve students in the order they arrive.

For each feature, select the most appropriate data structure from the list below

Stack ,queue, linked list, binary search tree, hash table, graph, deque

CODE:

```
#generate a code to develop a campus resource management system that handles:
#Student Attendance Tracking - Daily log of students entering/exiting the campus.
#Event Registration System - Manage participants in events with quick search and removal.
#Library Book Borrowing - Keep track of available books and their due dates.
#Bus Scheduling System - Maintain bus routes and stop connections.
#Cafeteria Order Queue - Serve students in the order they arrive.
#For each feature, select the most appropriate data structure from the list below
#Stack ,queue, linked list, binary search tree, hash table, graph, deque
```

```
class StudentAttendance:
    def __init__(self):
        self.attendance_log = [] # Using a list to store attendance records

    def log_entry(self, student_id):
        self.attendance_log.append((student_id, "entry"))

    def log_exit(self, student_id):
        self.attendance_log.append((student_id, "exit"))

    def display_attendance(self):
        print("Student ID | Status")
        print("-----")
        for record in self.attendance_log:
            print(f"{record[0]:<10} | {record[1]}")

# Example usage:
attendance_system = StudentAttendance()
attendance_system.log_entry("S001")
attendance_system.log_entry("S002")
attendance_system.log_exit("S001")
attendance_system.display_attendance()
```

```

#code for event registration system
class EventRegistration:
    def __init__(self):
        self.participants = set() # Using a set for quick search and removal

    def register_participant(self, participant_id):
        self.participants.add(participant_id)

    def remove_participant(self, participant_id):
        self.participants.discard(participant_id) # discard does not raise an error if the item is not found

    def display_participants(self):
        print("Registered Participants:")
        for participant in self.participants:
            print(participant)

# Example usage:
event_registration = EventRegistration()
event_registration.register_participant("P001")
event_registration.register_participant("P002")
event_registration.remove_participant("P001")
event_registration.display_participants()

#code for library book borrowing
class Library:
    def __init__(self):
        self.books = {} # Using a dictionary to keep track of books and their due dates

    def add_book(self, book_id, due_date):
        self.books[book_id] = due_date

    def borrow_book(self, book_id):
        if book_id in self.books:
            del self.books[book_id] # Remove the book from available books
        else:
            print(f"Book {book_id} is not available.")

    def display_books(self):
        print("Available Books:")
        for book_id, due_date in self.books.items():
            print(f"Book ID: {book_id}, Due Date: {due_date}")

# Example usage:
library = Library()
library.add_book("B001", "2024-07-01")
library.add_book("B002", "2024-07-15")
library.borrow_book("B001")
library.display_books()

```

```

#code for bus scheduling system
class BusSchedule:
    def __init__(self):
        self.routes = {} # Using a dictionary to maintain bus routes and stop connections

    def add_route(self, route_id, stops):
        self.routes[route_id] = stops

    def display_routes(self):
        print("Bus Routes:")
        for route_id, stops in self.routes.items():
            print(f"Route ID: {route_id}, Stops: {' '.join(stops)}")

# Example usage:
bus_schedule = BusSchedule()
bus_schedule.add_route("R001", ["Stop A", "Stop B", "Stop C"])
bus_schedule.add_route("R002", ["Stop D", "Stop E"])
bus_schedule.display_routes()

#code for cafeteria order queue
from collections import deque
class CafeteriaOrderQueue:
    def __init__(self):
        self.order_queue = deque() # Using a deque to serve students in the order they arrive

    def place_order(self, student_id, order):
        self.order_queue.append((student_id, order))

    def serve_order(self):
        if self.order_queue:
            return self.order_queue.popleft() # Serve the next order in line
        else:
            print("No orders to serve.")

    def display_orders(self):
        print("Current Orders in Queue:")
        for student_id, order in self.order_queue:
            print(f"Student ID: {student_id}, Order: {order}")

# Example usage:
cafeteria_queue = CafeteriaOrderQueue()
cafeteria_queue.place_order("S001", "Sandwich")
cafeteria_queue.place_order("S002", "Salad")
cafeteria_queue.display_orders()
print(cafeteria_queue.serve_order()) # Output: ('S001', 'Sandwich')
cafeteria_queue.display_orders()

```

OUTPUT:

```

PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> ^C
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> &

C:\Users\Pavani\AppData\Local\Microsoft\WindowsApps\python3.12.exe "c:/Users/Pavani/OneDrive/Documents/AI Assisted coding/lab11-1.py"

Student ID | Status
-----
S001      | entry
S002      | entry
S001      | exit
Registered Participants:
P002
Available Books:
Book ID: B002, Due Date: 2024-07-15
Bus Routes:
Route ID: R001, Stops: Stop A, Stop B, Stop C
Route ID: R002, Stops: Stop D, Stop E
Current Orders in Queue:
Student ID: S001, Order: Sandwich
Student ID: S002, Order: Salad
('S001', 'Sandwich')
Current Orders in Queue:
Student ID: S002, Order: Salad
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding>

```

EXPLANATION:

- Each class executes a specific function of the campus resource management system
- The StudentAttendance class manages the attendance log of students entering and exiting the campus using a list to store records.

- The EventRegistration class uses a set to manage event participants, allowing for quick registration, removal, and display of participants.
- The Library class maintains a dictionary to track available books and their due dates, while
- The BusSchedule class uses a dictionary to manage bus routes and their stops, and the CafeteriaOrderQueue class utilizes a deque to serve students in the order they arrive.

Task 10: Smart E-Commerce Platform – Data Structure Challenge

PROMPT:

write a python code to build a smart online shopping system that includes:

Shopping Cart Management – Add and remove products dynamically

Order Processing System – Orders processed in the order they are placed

Top-Selling Products Tracker – Products ranked by sales count.

Product Search Engine – Fast lookup of products using product ID.

Delivery Route Planning – Connect warehouses and delivery locations

For each feature, select the most appropriate data structure from the list below

stack, queue, priority queue, linkedlist, BST, Graph, Hash Table, Deque

CODE:

```
#write a python code to build a smart online shopping system that includes:  
#Shopping Cart Management - Add and remove products dynamically  
#Order Processing System - Orders processed in the order they are placed  
#Top-Selling Products Tracker - Products ranked by sales count.  
#Product Search Engine - Fast lookup of products using product ID.  
#Delivery Route Planning - Connect warehouses and delivery locations  
#For each feature, select the most appropriate data structure from the list below  
#stack, queue,priority queue, linkedlist,BST,Graph,Hash Table, Deque  
from collections import deque
```

```
class ShoppingCart:  
    def __init__(self):  
        self.cart = [] # Using a list to manage shopping cart items  
  
    def add_product(self, product_id):  
        self.cart.append(product_id)  
  
    def remove_product(self, product_id):  
        if product_id in self.cart:  
            self.cart.remove(product_id)  
        else:  
            print(f"Product {product_id} not found in cart.")  
  
    def display_cart(self):  
        print("Shopping Cart:")  
        for product in self.cart:  
            print(f"- Product ID: {product}")  
# Example usage:  
cart = ShoppingCart()  
cart.add_product("P001")  
cart.add_product("P002")  
cart.display_cart()  
cart.remove_product("P001")  
cart.display_cart()
```



```
class OrderProcessing:
    def __init__(self):
        self.order_queue = deque() # Using a deque to process orders in the order they are placed
```

```
    def place_order(self, order_id):
        self.order_queue.append(order_id)
```

```
    def process_order(self):
        if self.order_queue:
            return self.order_queue.popleft() # Process the next order in line
        else:
            print("No orders to process.")
```

```
    def display_orders(self):
        print("Current Orders in Queue:")
        for order_id in self.order_queue:
            print(f"- Order ID: {order_id}")
```

Example usage:

```
order_processing = OrderProcessing()
order_processing.place_order("0001")
order_processing.place_order("0002")
order_processing.display_orders()
print(order_processing.process_order()) # Output: 0001
order_processing.display_orders()
```

```
class TopSellingProducts:
```

```
    def __init__(self):
        self.sales_count = {} # Using a dictionary to track sales count of products
```

```
    def record_sale(self, product_id):
        if product_id in self.sales_count:
            self.sales_count[product_id] += 1
        else:
            self.sales_count[product_id] = 1
```

```
    def top_selling_products(self, n=5):
        sorted_products = sorted(self.sales_count.items(), key=lambda x: x[1], reverse=True)
        return sorted_products[:n]
```

Example usage:

```
top_selling = TopSellingProducts()
top_selling.record_sale("P001")
top_selling.record_sale("P002")
top_selling.record_sale("P001")
print(top_selling.top_selling_products()) # Output: [('P001', 2
```

```

lab11-1.py / % OrderProcessing
14 class ProductSearchEngine:
15     def __init__(self):
16         self.products = {} # Using a dictionary for fast lookup of products by ID
17
18     def add_product(self, product_id, product_info):
19         self.products[product_id] = product_info
20
21     def search_product(self, product_id):
22         return self.products.get(product_id, "Product not found.")
23
24 # Example usage:
25 search_engine = ProductSearchEngine()
26 search_engine.add_product("P001", {"name": "Laptop", "price": 999})
27 search_engine.add_product("P002", {"name": "Smartphone", "price": 499})
28 print(search_engine.search_product("P001")) # Output: {'name': 'Laptop', 'price': 999}
29
30 class DeliveryRoutePlanning:
31     def __init__(self):
32         self.graph = {} # Using a graph to connect warehouses and delivery locations
33
34     def add_location(self, location):
35         if location not in self.graph:
36             self.graph[location] = []
37
38     def add_route(self, location1, location2):
39         if location1 in self.graph and location2 in self.graph:
40             self.graph[location1].append(location2)
41             self.graph[location2].append(location1) # For undirected graph
42
43     def display_routes(self):
44         print("Delivery Routes:")
45         for location, routes in self.graph.items():
46             print(f"{location}: {' '.join(routes)}")
47
48 # Example usage:
49 route_planning = DeliveryRoutePlanning()
50 route_planning.add_location("Warehouse A")
51 route_planning.add_location("Warehouse B")
52 route_planning.add_location("Customer X")
53 route_planning.add_route("Warehouse A", "Customer X")
54 route_planning.add_route("Warehouse B", "Customer X")
55 route_planning.display_routes()
56
57
58

```

OUTPUT:

```

PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding> C:\Users\Pavani\AppData\Local\Microsoft\WindowsApps\python3.12.exe "c:/Users/Pavani/OneDrive/Documents/AI Assisted coding/lab11-1
Shopping Cart:
- Product ID: P001
- Product ID: P002
Shopping Cart:
- Product ID: P002
Current Orders in Queue:
- Order ID: O001
- Order ID: O002
O001
Current Orders in Queue:
- Order ID: O002
[('P001', 2), ('P002', 1)]
{'name': 'Laptop', 'price': 999}
Delivery Routes:
Warehouse A: Customer X
Warehouse B: Customer X
Customer X: Warehouse A, Warehouse B
PS C:\Users\Pavani\OneDrive\Documents\AI Assisted coding>

```

Explanation:

Each class executes a specific function of the smart online shopping system

The ShoppingCart class manages the shopping cart using a list to add and remove products dynamically,

while the OrderProcessing class uses a deque to process orders in the order they are placed.

The TopSellingProducts class maintains a dictionary to track sales count of products and provides a method to retrieve the top-selling products,

while the `ProductSearchEngine` class uses a dictionary for fast lookup of products by their ID.

The `DeliveryRoutePlanning` class implements a graph to connect warehouses and delivery locations, allowing for the management of delivery routes.