

AI ASSISTED CODING

LAB ASSIGNMENT-1

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Task-1: Write a python program to check a given number Prime number or not without using functions.

Code:-

```
num = int(input("Enter a number: "))

if num <
2:
    print(f"{num} is not a prime number")
else:    is_prime = True
        for i in range(2,
num):
            if num % i ==
0:                is_prime =
False                break
        if
is_prime:
            print(f"{num} is a prime number")
else:                print(f"{num} is not a prime
number")
```

Output:

```
PS C:\Users\saiku\OneDrive\Desktop\AI ASSISTANT CODING> & C:/Users/saiku/AppData/Local/Programs/Python /Python314/python.exe "c:/Users/saiku/OneDrive/Desktop/AI ASSISTANT CODING/Lab-01.py"
● Enter a number: 8
8 is not a prime number
● PS C:\Users\saiku\OneDrive\Desktop\AI ASSISTANT CODING> & C:/Users/saiku/AppData/Local/Programs/Python /Python314/python.exe "c:/Users/saiku/OneDrive/Desktop/AI ASSISTANT CODING/Lab-01.py"
Enter a number: 7
7 is a prime number
○ PS C:\Users\saiku\OneDrive\Desktop\AI ASSISTANT CODING>
```

Task-2: Optimize the above code using functions.

Code:-

```
def is_prime(num):
    if num < 2:
        return False
    for i in range(2, int(num**0.5) + 1):
        if num % i == 0:
            return False
    return True

    num = int(input("Enter a number:"))
    if is_prime(num):
        print(f"{num} is a prime number")
    else:
        print(f"{num} is not a prime number")
```

Output:

```
PS C:\Users\saiku\OneDrive\Desktop\AI ASSISTANT CODING> & C:/Users/saiku/AppData/Local/Programs/Python /Python314/python.exe "c:/Users/saiku/OneDrive/Desktop/AI ASSISTANT CODING/Lab-01.py"
● Enter a number: 18
18 is not a prime number
● PS C:\Users\saiku\OneDrive\Desktop\AI ASSISTANT CODING> & C:/Users/saiku/AppData/Local/Programs/Python /Python314/python.exe "c:/Users/saiku/OneDrive/Desktop/AI ASSISTANT CODING/Lab-01.py"
Enter a number: 7
7 is a prime number
○ PS C:\Users\saiku\OneDrive\Desktop\AI ASSISTANT CODING>
```

Observation:-

In **Task-01**, the program first takes one variable and stores the number given by the user in that variable.

After that, the program uses an **if condition** to check whether the given number is less than **2**.

If this condition is true, the program prints that the given number is **not a prime number**.

Then, the program uses a **loop** that runs from **2 to num-1**.

Inside the loop, the program checks whether the given number is divisible by any value in that range.

- If it is divisible, the program prints that the number is **not prime** and stops the loop.
- If the loop finishes without finding any divisor, the program prints that the number is **prime**.

In **Task-02**, the program first takes one variable and stores the number given by the user in that variable.

After that, the program uses an **if condition** to check whether the given number is less than **2**.

If this condition is true, the program prints that the given number is **not a prime number**.

Then, the program calculates the **square root of the given number** and stores it in another variable.

After that, the program uses a **loop** that runs from **2 to √num**.

Inside the loop, the program checks whether the given number is divisible by any value in this range.

- If it is divisible, the program prints that the number is **not prime** and stops the loop.
- If the loop finishes without finding any divisor, the program prints that the number is **prime**.