

ASSIGNMENT -2.5

NAME : SYED SUFIYAN

2303A51980

BATCH:30

TASK 1:

PROMPT:

WRITE A PROGRAM TO CALCULATE THE SUM OF ODD AND EVEN NUMBERS IN A LIST

CODE:

The screenshot shows a Python code editor in VS Code. The code in the file '1.py' is as follows:

```
1 #Write a program to calculate the sum of odd and even numbers in a list
2 def sum_odd_even(numbers):
3     sum_odd = 0
4     sum_even = 0
5     for num in numbers:
6         if num % 2 == 0:
7             sum_even += num
8         else:
9             sum_odd += num
10    return sum_odd, sum_even
11
12 numbers = [1, 2, 3, 4, 5, 6]
13 odd_sum, even_sum = sum_odd_even(numbers)
14 print("Sum of odd numbers:", odd_sum)
15 print("Sum of even numbers:", even_sum)
```

The terminal below shows the output of running the script:

```
/usr/local/bin/python3 "/Users/syedsufiyan/python /1.py"
● syedsufiyan@Syeds-MacBook-Air-3 python % /usr/local/bin/python3 "/Users/syedsufiyan/python /1.py"
Sum of odd numbers: 9
Sum of even numbers: 12
○ syedsufiyan@Syeds-MacBook-Air-3 python %
```

A "Build with Agent" feature is visible on the right side of the interface.

OBSERVATION:

The original code works correctly but is written as a single block, making it harder to reuse and test. The refactored (AI-improved) code separates logic into a function, improving:

- Readability
- Reusability
- Maintainability

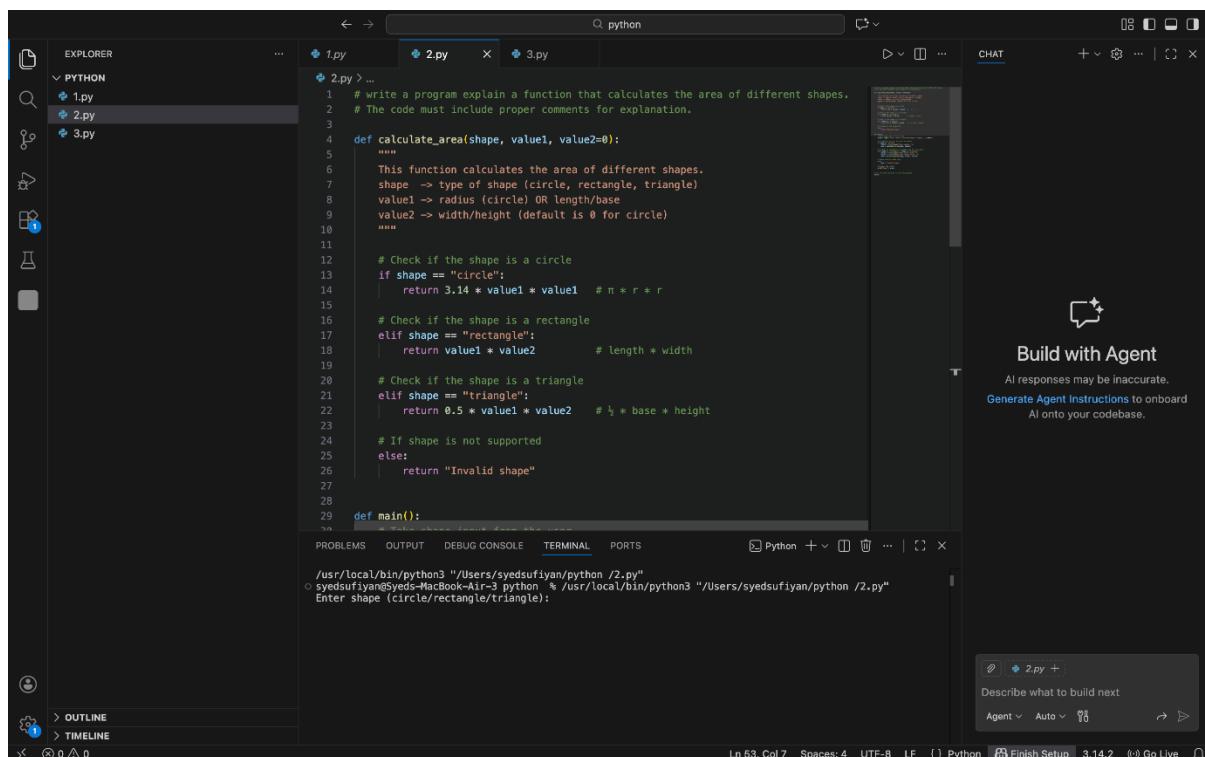
Using a function allows the same logic to be reused with different lists without rewriting code.

TASK:2

PROMPT:

WRITE A PROGRAM EXPLAIN A FUNCTION THAT CALCULATES THE AREA OF DIFFERENT SHAPES. THE CODE MUST INCLUDE PROPER COMMENTS FOR EXPLANATION.

CODE:



A screenshot of the Visual Studio Code (VS Code) interface. The left sidebar shows a file tree with three files: 1.py, 2.py (which is currently open), and 3.py. The main editor area contains the following Python code:

```
# write a program explain a function that calculates the area of different shapes.
# The code must include proper comments for explanation.

def calculate_area(shape, value1, value2=0):
    """
    This function calculates the area of different shapes.
    shape --> type of shape (circle, rectangle, triangle)
    value1 --> radius (circle) OR length/base
    value2 --> width/height (default is 0 for circle)
    """

    # Check if the shape is a circle
    if shape == "circle":
        return 3.14 * value1 * value1 # π * r * r

    # Check if the shape is a rectangle
    elif shape == "rectangle":
        return value1 * value2 # length * width

    # Check if the shape is a triangle
    elif shape == "triangle":
        return 0.5 * value1 * value2 # ½ * base * height

    # If shape is not supported
    else:
        return "Invalid shape"

def main():
    # Take shape input from the user
    shape = input("Enter shape (circle/rectangle/triangle): ")

    calculate_area(shape)
```

The status bar at the bottom indicates the code is in Python mode, with the file 2.py currently selected. The terminal tab shows the command entered: `/usr/local/bin/python3 "/Users/syedsufiyan/python /2.py"`. The output pane shows the prompt: `syedsufiyan@Syeds-MacBook-Air-3 python % /usr/local/bin/python3 "/Users/syedsufiyan/python /2.py"` and the response: `Enter shape (circle/rectangle/triangle):`.

OBSERVATION:

This program uses one function to calculate the area of multiple shapes, which avoids code duplication.

The shape parameter decides which formula to apply.

The function uses conditional statements (if /elif) to select the correct formula.

It improves code clarity, making onboarding easier and faster.

TASK:3

PROMPT:

EXPLAIN A FUNCTION THAT CALCULATES THE AREA OF DIFFERENT SHAPES (CURSER USED)

SHAPES. WRITE A PROGRAM TO FIND THE SUM OF EVEN AND ODD NUMBERS IN A LIST

CODE:

```
3.py > ...
4 even_sum = 0
5 odd_sum = 0
6
7 for num in numbers:
8     if num % 2 == 0:
9         even_sum += num
10    else:
11        odd_sum += num
12
13 print("Even Sum:", even_sum)
14 print("Odd Sum:", odd_sum)
15
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
/usr/local/bin/python3 "/Users/syedsufiyan/python /3.py"
● syedsufiyan@Syeds-MacBook-Air-3 python % /usr/local/bin/python3 "/Users/syedsufiyan/python /3.py"
Enter numbers: 2
Even Sum: 2
Odd Sum: 0
○ syedsufiyan@Syeds-MacBook-Air-3 python %
```

Describe what to build next
Agent v Auto v ⌂

OBSERVATION:

The program demonstrates how one function can handle multiple use cases. Comments clearly explain:

What the function does

Why each condition exists

What each parameter represents

Using comments makes the code junior-developer friendly, which is ideal for onboarding.

The main () function separates user interaction from business logic, improving structure.

This style is considered clean, readable, and professional in real-world projects

TASK:4

PROMPT:

**BASED ON PRACTICAL USAGE AND EXPERIMENTATION,
COMPARE GEMINI, GITHUB COPILOT, AND CURSOR AI IN
TERMS OF USABILITY AND CODE QUALITY. OBSERVATION:**

GEMINI Is best suited for explanations and learning support. It produces readable, beginner-friendly code and clear step-by-step reasoning, making it ideal for onboarding juniors and understanding concepts.

GitHub Copilot excels in real-time coding assistance inside IDEs. It is fast, context aware, and highly productive for experienced developers, but its code may lack explanations.

Cursor AI stands out for **prompt sensitivity and refactoring quality**. It responds strongly to detailed prompts, generating cleaner, more structured, and optimized code, making it suitable for improving legacy codebases.

usability, Copilot integrates seamlessly into workflows, Gemini is conversational and educational, and Cursor AI offers powerful prompt-driven refactoring.

code quality, Cursor AI and Copilot generally produce more professional, production ready code, while Gemini focuses on clarity over optimization

