

# LAB-1

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BATCH-35

Task 1: prompt: “Generate Python code to reverse a string without using functions and take user input.”

```
#task 1.py > ...
1  #task 1
2  #Reverse a string wihout using functions
3  # # Get input from user
4  user_string = input("Enter a string: ")
5
6  # Reverse using slicing
7  reversed_string = user_string[::-1]
8
9  print("Original string:", user_string)
10 print("Reversed string:", reversed_string)
11
12
13
14
```

```
PROBLEMS    OUTPUT    DEBUG CONSOLE    TERMINAL    PORTS
PS C:\python..P> & C:/Users/ARKAN/AppData/Local/Python/pythoncore-3.14-64/python.exe "c:/python..P/#task 1.py"
Enter a string: arkan
Original string: arkan
Reversed string: nakra
PS C:\python..P>
```

Task 2: prompt: “Simplify this string reversal code and improve readability and efficiency.”

```
Click to add a breakpoint
12  #TASK 2
13  # Get input and reverse using slicing
14  user_string = input("Enter a string: ")
15  reversed_string = user_string[::-1]
16
17  print(f"Original: {user_string}")
18  print(f"Reversed: {reversed_string}")
19
20
21
22
23
```

PROBLEMS    OUTPUT    DEBUG CONSOLE    TERMINAL    PORTS

```
PS C:\python..P> & C:/Users/ARKAN/AppData/Local/Python/pythoncore-3.14-64/python.exe "c:/python..P/#task 1.py"
Enter a string: arkan
Original: arkan
Reversed: nakra
PS C:\python..P>
```

### Task 3: prompt: Create a Python function to reverse a string

```
19
20  # task 3
21  # Reverse a string using a function
22
23  def reverse_string(s):
24  |    return s[::-1]
25
26  user_string = input("Enter a string: ")
27  reversed_string = reverse_string(user_string)
28
29  print(f"Original: {user_string}")
30  print(f"Reversed: {reversed_string}")
31
32
33
34
35
```

PROBLEMS    OUTPUT    DEBUG CONSOLE    TERMINAL    PORTS

```
PS C:\python..P> & C:/Users/ARKAN/AppData/Local/Python/pythoncore-3.14-64/python.exe "c:/python..P/#task 1.py"
Enter a string: arkan
Original: arkan
Reversed: nakra
PS C:\python..P>
```

### Task 4:

- ❑ **Task 1** is best for **quick scripts and beginners** learning string slicing.
- ❑ **Task 2** follows **good programming practices** such as modularity and abstraction.
- ❑ In real-world or large-scale applications, **Task 2** is preferred because:

- It reduces redundancy
- Improves maintainability
- Makes testing and debugging easier

Task 5:prompt: ② Reverse a string using a loop in Python”

② “Reverse a string using slicing in Python”

```

32
33  #task 5
34  # Reverse a string using a loop
35
36  user_string = input("Enter a string: ")
37  reversed_string = ""
38
39  for char in user_string:
40      reversed_string = char + reversed_string
41
42  print(f"Original: {user_string}")
43  print(f"Reversed: {reversed_string}")
44
45  # Alternative: Reverse a string using slicing
46  user_string = input("Enter a string: ")
47  reversed_string = user_string[::-1]
48
49  print(f"Original: {user_string}")
50  print(f"Reversed: {reversed_string}")
51
52
PROBLEMS   OUTPUT   DEBUG CONSOLE   TERMINAL   PORTS
PS C:\python..P> & C:/Users/ARKAN/AppData/Local/Python/pythoncore-3.14-64/python.exe "c:/python..P/#task 1.py"
Enter a string: hello
Original: hello
Reversed: olleh
Enter a string: hello
Original: hello
Reversed: olleh
PS C:\python..P>

```

## Execution Flow(Loops)

- Takes input from the user
- Iterates through each character in the string
- Prepends each character to build the reversed string step by step
- Prints the final reversed string

## Execution Flow(slicing)

- Takes input from the user
  - Uses Python slicing to reverse the string in one operation
  - Prints the reversed string
- **Final Conclusion**
- While both approaches produce the **same output**, the **slicing-based method** is superior in terms of **performance, readability, and scalability**.  
The **loop-based method** is mainly valuable for **educational purposes**.