

LAB ASSIGNMENT-11.1

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Task-1

Generate a Python Stack class with push, pop, peek and is_empty methods.

Include docstrings and example usage.

```
class Stack:
    """A simple Stack class implemented using a list. It supports push, pop, peek, and is_empty methods. Example usage: s = Stack(); s.push(10); s.pop()"""
    def __init__(self):
        self.items = []

    def push(self, item):
        """Push an item onto the stack"""
        self.items.append(item)

    def pop(self):
        """Pop an item from the stack"""
        if not self.is_empty():
            return self.items.pop()
        else:
            raise IndexError("pop from an empty stack")

    def peek(self):
        """Peek at the top item of the stack"""
        if not self.is_empty():
            return self.items[-1]
        else:
            raise IndexError("peek from an empty stack")

    def is_empty(self):
        """Check if the stack is empty"""
        return len(self.items) == 0

# Example usage
s = Stack()
s.push(10)
```

```
s.push(20)
print(s.peek())
print(s.pop())
```

Task-2

Create a FIFO Queue class using Python lists with enqueue, dequeue, peek and size methods. Include simple testing code.

```
class Queue:
    def __init__(self):
        self.items = []

    def enqueue(self, item):
        self.items.append(item)

    def dequeue(self):
        if self.items:
            return self.items.pop(0)

    def peek(self):
        if self.items:
            return self.items[0]

    def size(self):
        return len(self.items)

q = Queue()
q.enqueue(1)
q.enqueue(2)
print(q.dequeue())
```

Task-3

Generate a Singly Linked List in Python with Node class, insert method and display method.

```

class Node:
    def __init__(self, data):
        self.data = data
        self.next = None
class LinkedList:
    def __init__(self):
        self.head = None
    def insert(self, data):
        new = Node(data)
        if not self.head:
            self.head = new
            return
        temp = self.head
        while temp.next:
            temp = temp.next
        temp.next = new
    def display(self):
        temp = self.head
        while temp:
            print(temp.data, end=" -> ")
            temp = temp.next
        print("None")
l = LinkedList()
l.insert(5)
l.insert(10)
l.display()

```

Task-4

Create a Binary Search Tree class with recursive insert and inorder traversal methods in Python.

```

class Node:
    def __init__(self, key):
        self.key = key
    self.le = None
    self.right = None
class BST:
    def insert(self, root, key):
        if root is None:
            return Node(key)
        if key < root.key:
            root.le = self.insert(root.le, key)
        else:
            root.right = self.insert(root.right, key)
    def inorder(self, root):
        if root:
            self.inorder(root.le)
        print(root.key, end=" ")
        self.inorder(root.right)
tree = BST()
root = None
for i in [50, 30, 70, 20]:
    root = tree.insert(root, i)
tree.inorder(root)

```

Task-5

Implement a HashTable class using chaining with insert, search and delete operations.

```
class HashTable:
    def __init__(self, size=10):
        self.size = size
        self.table = [[] for _ in range(size)]
    def hash(self, key):
        return key % self.size
    def insert(self, key):
        index = self.hash(key)
        self.table[index].append(key)
    def search(self, key):
        index = self.hash(key)
        if key in self.table[index]:
            return key
        return None
    def delete(self, key):
        index = self.hash(key)
        if key in self.table[index]:
            self.table[index].remove(key)

h = HashTable()
h.insert(15)
print(h.search(15))
```

Task-6

Generate a Graph class using adjacency list with methods add_vertex, add_edge and display.

```

class Graph:
    def __init__(self):
        self.graph = {}

    def add_vertex(self, v):
        if v not in self.graph:
            self.graph[v] = []

    def add_edge(self, u, v):
        self.graph[u].append(v)
        self.graph[v].append(u)

    def display(self):
        for v in self.graph:
            print(v, ":", self.graph[v])

g = Graph()
g.add_vertex("A")
g.add_vertex("B")
g.add_edge("A", "B")
g.display()

```

Task-7

Create a PriorityQueue class using heapq module with enqueue(priority), dequeue and display methods.

```

import heapq

class PriorityQueue:
    def __init__(self):
        self.heap = []

    def enqueue(self, item):

```

```

        heapq.heappush(self.heap, item)
def dequeue(self):
    if self.heap:
        return
    heapq.heappop(self.heap)
def display(self):
    print(self.heap)
p = PriorityQueue()
p.enqueue(3)
p.enqueue(1) print(p.dequeue())

```

Task-8

Implement a double-ended queue using collections.deque with insert/remove from both ends.

```

from collections import deque

```

```

class DequeDS:
    def __init__(self):
self.d = deque()
def insert_front(self, x):
self.d.appendleft(x)
def insert_rear(self, x):
self.d.append(x)
def remove_front(self):
return self.d.popleft()
def remove_rear(self):
return self.d.pop()
dq = DequeDS()
dq.insert_front(5)

```

```
dq.insert_rear(10)
print(dq.remove_front())
```

Task-9

Design a Campus Resource Management System by choosing suitable data structures (Stack, Queue, Priority Queue, Linked List, BST, Graph, Hash Table, Deque) for a entrance tracking, event registration, library borrowing, bus scheduling, and cafeteria queue, give a feature→structure→justification table and implement one feature in Python with comments.

```
class CafeteriaQueue:
    def __init__(self):
        self.queue = []
    def arrive(self, student):
        self.queue.append(student)
        print(student, "joined the queue")
    def serve(self):
        if self.queue:
            served = self.queue.pop(0)
            print(served, "served")
        else:
            print("No students in queue")
    def display(self):
        print("Current Queue:", self.queue)
cq = CafeteriaQueue()
cq.arrive("Akhil")
cq.arrive("Rahul")
cq.display()
cq.serve()
cq.display()
```


Task-10

Create a Smart E-Commerce Platform design by selecting appropriate data structures (Stack, Queue, Priority Queue, Linked List, BST, Graph, Hash Table, Deque) for shopping cart, order processing, top-selling tracker, product search, and delivery routes, include a feature→structure→justification table and implement one feature as a clean Python program with docstrings.

```
class OrderQueue:
    def __init__(self):
self.orders = []
    def place_order(self,
order):
self.orders.append(order)
    print(order, "placed")
    def
process_order(self):
    if self.orders:
        processed = self.orders.pop(0)
    print(processed, "processed")
    else:
        print("No orders")
    def show_orders(self):
        print("Pending Orders:", self.orders)
oq = OrderQueue()
oq.place_order("Order101")
oq.place_order("Order102")
oq.show_orders() oq.process_order()
oq.show_orders()
```