

AI ASSIST CODING

ASSIGNMENT-11.2

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BATCH NO:15

Data Structures with AI: Implementing Fundamental Structures

Lab Objectives

- Use AI to assist in designing and implementing fundamental data structures in Python.
- Learn how to prompt AI for structure creation, optimization, and documentation.
- Improve understanding of Lists, Stacks, Queues, Linked Lists, Trees, Graphs, and Hash Tables.
- Enhance code quality with AI-generated comments and performance suggestions.

TASK-1: Stack Using AI Guidance

PROMPT:

Design a Stack class in Python supporting push, pop, peek, and is_empty operations.

Add proper documentation and comments.

PYTHON CODE:

class Stack:

```
def __init__(self):
```

```
    self.items = []
```

```
def push(self, item):
```

```
    self.items.append(item)
```

```
def pop(self):  
    if not self.is_empty():  
        return self.items.pop()  
    return "Stack is empty"
```

```
def peek(self):  
    if not self.is_empty():  
        return self.items[-1]  
    return "Stack is empty"
```

```
def is_empty(self):  
    return len(self.items) == 0
```

```
s = Stack()  
s.push(10)  
s.push(20)  
print("Top:", s.peek())  
print("Popped:", s.pop())  
print("Is Empty:", s.is_empty())
```

OUTPUT:

Top: 20

Popped: 20

IsEmpty: False

TASK-2: Queue Design

PROMPT:

Create a Queue class in Python following FIFO principle.

Include enqueue, dequeue, front, and size methods with documentation.

PYTHON CODE:

```
class Queue:
```

```
    def __init__(self):
```

```
    self.items = []

def enqueue(self, item):
    self.items.append(item)

def dequeue(self):
    if not self.is_empty():
        return self.items.pop(0)
    return

def front(self):
    if not self.is_empty():
        return self.items[0]
    return

def size(self):
    return len(self.items)

def is_empty(self):
    return len(self.items) == 0

q = Queue()
q.enqueue(1)
q.enqueue(2)
q.enqueue(3)
print("Front:", q.front())
print("Dequeued:", q.dequeue())
print("Size:", q.size())
print("Is Empty:", q.is_empty())
```

OUTPUT:

Front: 5

Dequeued: 5

Size: 1

TASK-3:Singly Linked List Construction**PROMPT:**

Build a singly linked list in Python supporting insertion at end and traversal.

Add proper comments.

PYTHON CODE:

```
class Node:
```

```
    def __init__(self, data):  
        self.data = data  
        self.next = None
```

```
class SinglyLinkedList:
```

```
    def __init__(self):  
        self.head = None
```

```
    def insert(self, data):
```

```
        new_node = Node(data)  
        # If list is empty, make new node as head  
        if self.head is None:
```

```
            self.head = new_node  
            return
```

```
# Otherwise, traverse to the last node
```

```
temp = self.head
```

```
while temp.next:
```

```
    temp = temp.next
```

```
temp.next = new_node
```

```

def display(self):
    if self.head is None:
        print("Linked List is empty")
        return
    temp = self.head
    while temp:
        print(temp.data, end=" -> ")
        temp = temp.next
    print("None")

if __name__ == "__main__":
    linked_list = SinglyLinkedList()
    numbers = list(map(int, input("Enter numbers separated by space: ").split()))
    for num in numbers:
        linked_list.insert(num)
    print("\nLinked List Elements:")
    linked_list.display()

```

INPUT:

Enter numbers separated by space: 10 20 30 40

OUTPUT:

Linked List Elements:

10 -> 20 -> 30 -> 40 -> None

TASK-4: Binary Search Tree Operations

PROMPT:

Implement a Binary Search Tree with insertion and in-order traversal.

Add documentation and comments.

PYTHON CODE:

```
class BSTNode:
```

```
def __init__(self, key):
    self.key = key
    self.left = None
    self.right = None

class BinarySearchTree:

    def __init__(self):
        self.root = None

    def insert(self, key):
        self.root = self._insert(self.root, key)

    def _insert(self, node, key):
        if node is None:
            return BSTNode(key)

        if key < node.key:
            node.left = self._insert(node.left, key)
        else:
            node.right = self._insert(node.right, key)

        return node

    def inorder(self):
        print("In-order Traversal:", end=" ")
        self._inorder(self.root)
        print()

    def _inorder(self, node):
        if node:
            self._inorder(node.left)
            print(node.key, end=" ")
            self._inorder(node.right)
```

```

        print(node.key, end=" ")
        self._inorder(node.right)

if __name__ == "__main__":
    bst = BinarySearchTree()

    numbers = list(map(int, input("Enter numbers separated by space: ").split()))

    for num in numbers:
        bst.insert(num)

    print("\nBinary Search Tree Created Successfully.")
    bst.inorder()

```

OUTPUT:

Binary Search Tree Created Successfully.

In-order Traversal: 10 20 30

TASK-5: Hash Table Implementation

PROMPT:

Create a Hash Table in Python with collision handling using chaining.

Support insert, search, and delete operations.

PYTHON CODE:

```

class HashTable:

    def __init__(self, size=10):
        self.size = size
        self.table = [[] for _ in range(size)]

    def _hash(self, key):
        return hash(key) % self.size

    def insert(self, key, value):
        index = self._hash(key)

```

```
for i, (k, v) in enumerate(self.table[index]):  
    if k == key:  
        self.table[index][i] = (key, value)  
        return  
    self.table[index].append((key, value))  
  
def search(self, key):  
    index = self._hash(key)  
    for k, v in self.table[index]:  
        if k == key:  
            return v  
    return "Key not found"  
  
def delete(self, key):  
    index = self._hash(key)  
    for i, (k, v) in enumerate(self.table[index]):  
        if k == key:  
            del self.table[index][i]  
            return "Deleted"  
    return "Key not found"  
  
def display(self):  
    for i, bucket in enumerate(self.table):  
        print(f"Index {i}: {bucket}")  
  
if __name__ == "__main__":  
    ht = HashTable()  
    ht.insert("name", "Kiranmai")  
    ht.insert("age", 19)  
    ht.insert("course", "AI")  
    print("\nHash Table:")  
    ht.display()  
    print("\nSearch 'name':", ht.search("name"))
```

```
print("Delete 'name':", ht.delete("name"))
print("Search 'name':", ht.search("name"))
print("\nUpdated Hash Table:")
ht.display()
```

OUTPUT:

Hash Table:

Index 0: []

Index 1: [('age', 19)]

Index 2: []

Index 3: [('course', 'AI')]

Index 4: []

Index 5: []

Index 6: []

Index 7: []

Index 8: [('name', 'Kiranmai')]

Index 9: []

Search 'name': Kiranmai

Delete 'name': Deleted

Search 'name': Key not found

Updated Hash Table:

Index 0: []

Index 1: [('age', 19)]

Index 2: []

Index 3: [('course', 'AI')]

Index 4: []

Index 5: []

Index 6: []

Index 7: []

Index 8: []

Index 9: []