

## Exercise 13:

### Create storyboards to represent the user flow for a mobile app (e.g., food delivery app) using OpenBoard

#### AIM:

To map out the user flow for a mobile app (e.g., a food delivery app), storyboards will be designed using OpenBoard.

#### PROCEDURE:

Tool Link: <https://openboard.ch/download.en.html>

#### Step 1: Define the User Flow

##### 1. Identify Key Screens

- List the main screens your app will have (e.g., Home, Menu, Cart, Checkout, Order Confirmation).

##### 2. Map the User Journey :

- Understand the typical user journey through these screens (e.g., browsing menu, adding items to cart, checking out).

#### Step 2: Create Storyboards Using OpenBoard

##### 1. Install OpenBoard:

- Download and install OpenBoard from the official website.

##### 2. Create a New Document

- Open OpenBoard and create a new document.

##### 3. Add Frames for Each Screen:

- Use the drawing tools to create frames representing each key screen of your app.

##### 4. Sketch Each Screen

- Use the pen or shape tools to draw basic elements for each screen.
- Focus on major UI components like buttons, text fields, and icons.

Organize the Flow:

- Arrange the frames in a sequence that represents the user journey. ○
- Use arrows or lines to show navigation paths between screens.

## Example Screens for Food Delivery App

### 1. Home Screen

- Search bar for finding restaurants
- Categories for different cuisines

### 2. Menu Screen:

- List of food items with images, names, and prices
- Add to Cart buttons

### 3. Cart Screen:

- Items added to the cart with quantity and total price
- Checkout button

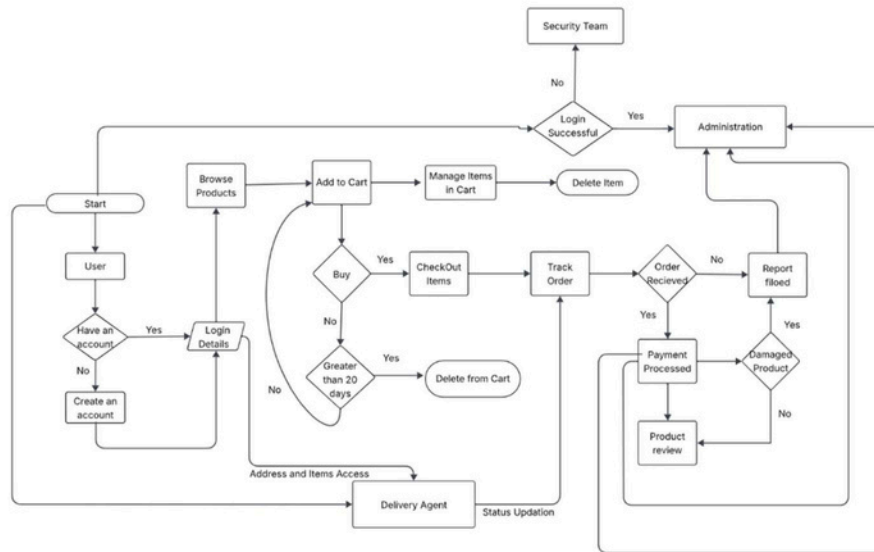
### 4. Checkout Screen:

- Delivery address form
- Payment options
- Place Order button

### 5. Order Confirmation Screen :

- Order summary
- Estimated delivery time

OUTPUT:



RESULT:  
The output was verified successfully.