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Status	Finished
Started	Tuesday, 22 October 2024, 7:25 PM
Completed	Wednesday, 23 October 2024, 12:06 PM
Duration	16 hours 40 mins

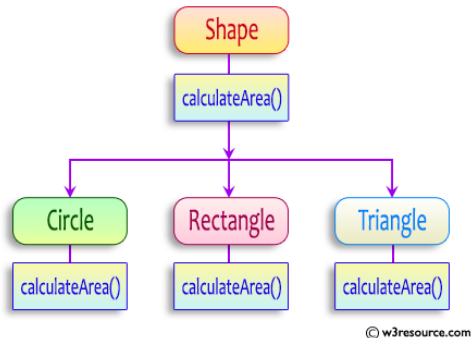
Question 1

Correct

Marked out of 5.00

Create a base class Shape with a method called calculateArea(). Create three subclasses: Circle, Rectangle, and Triangle. Override the calculateArea() method in each subclass to calculate and return the shape's area.

In the given exercise, here is a simple diagram illustrating polymorphism implementation:



```

abstract class Shape {
    public abstract double calculateArea() ;
}

```

```
System.out.printf("Area of a Triangle :%.2f%n",((0.5)*base*height)); // use this statement
```

sample Input :

```

4 // radius of the circle to calculate area PI*r*r
5 // length of the rectangle
6 // breadth of the rectangle to calculate the area of a rectangle
4 // base of the triangle
3 // height of the triangle

```

OUTPUT:

Area of a circle :50.27

Area of a Rectangle :30.00

Area of a Triangle :6.00

For example:

Test	Input	Result
1	4 5 6 4 3	Area of a circle: 50.27 Area of a Rectangle: 30.00 Area of a Triangle: 6.00
2	7 4.5 6.5 2.4 3.6	Area of a circle: 153.94 Area of a Rectangle: 29.25 Area of a Triangle: 4.32

Answer: (penalty regime: 0 %)

```

1 import java.util.Scanner;
2 abstract class Shape{
3     public abstract double calculateArea();
4 }
5 class Circle extends Shape{
6     double radius;
7     Circle(double radius){
8         this.radius=radius;
9     }
10    @Override
11    public double calculateArea(){
12        return Math.PI * radius * radius;
13    }

```

```

14     }
15 }
16 class Rectangle extends Shape{
17     double length,breadth;
18     Rectangle(double length, double breadth){
19         this.length=length;
20         this.breadth=breadth;
21     }
22     @Override
23
24     public double calculateArea(){
25         return length* breadth;
26     }
27 }
28 class Triangle extends Shape{
29     double base, height;
30     Triangle(double base, double height){
31         this.base=base;
32         this.height=height;
33     }
34     @Override
35     public double calculateArea(){
36         return 0.5 * base * height;
37     }
38 }
39 }
40 public class Main{
41     public static void main(String[] args){
42         Scanner scanner = new Scanner(System.in);
43         double radius= scanner.nextDouble();
44         Shape circle= new Circle(radius);
45         double length=scanner.nextDouble();
46         double breadth=scanner.nextDouble();
47         Shape Rectangle=new Rectangle(length,breadth);
48         double base=scanner.nextDouble();
49         double height=scanner.nextDouble();
50         Shape Triangle=new Triangle(base,height);
51         System.out.printf("Area of a circle: %.2f\n", circle.calculateArea());
52         System.out.printf("Area of a Rectangle: %.2f\n", Rectangle.calculateArea());

```

	Test	Input	Expected	Got	
✓	1	4 5 6 4 3	Area of a circle: 50.27 Area of a Rectangle: 30.00 Area of a Triangle: 6.00	Area of a circle: 50.27 Area of a Rectangle: 30.00 Area of a Triangle: 6.00	✓
✓	2	7 4.5 6.5 2.4 3.6	Area of a circle: 153.94 Area of a Rectangle: 29.25 Area of a Triangle: 4.32	Area of a circle: 153.94 Area of a Rectangle: 29.25 Area of a Triangle: 4.32	✓

Passed all tests! ✓

Question **2**

Correct

Marked out of 5.00

1. Final Variable:

- Once a variable is declared **final**, its value cannot be changed after it is initialized.
- It must be initialized when it is declared or in the constructor if it's not initialized at declaration.
- It can be used to define constants

```
final int MAX_SPEED = 120; // Constant value, cannot be changed
```

2. Final Method:

- A method declared **final** cannot be overridden by subclasses.
- It is used to prevent modification of the method's behavior in derived classes.

```
public final void display() {  
    System.out.println("This is a final method.");  
}
```

3. Final Class:

- A class declared as **final** cannot be subclassed (i.e., no other class can inherit from it).
- It is used to prevent a class from being extended and modified.

```
public final class Vehicle {  
    // class code  
}
```

Given a Java Program that contains the bug in it, your task is to clear the bug to the output.

you should delete any piece of code.

For example:

Test	Result
1	The maximum speed is: 120 km/h This is a subclass of FinalExample.

Answer: (penalty regime: 0 %)

Reset answer

```
1 class FinalExample {  
2  
3     int maxSpeed = 120;  
4  
5     public final void displayMaxSpeed() {  
6         System.out.println("The maximum speed is: " + maxSpeed + " km/h");  
7     }  
8 }  
9  
10 class SubClass extends FinalExample {  
11  
12  
13  
14  
15     public void showDetails() {  
16         System.out.println("This is a subclass of FinalExample.");  
17     }  
18 }  
19  
20 class prog {  
21     public static void main(String[] args) {  
22         FinalExample obj = new FinalExample();  
23         obj.displayMaxSpeed();  
24  
25         SubClass subObj = new SubClass();  
26         subObj.showDetails();  
27     }  
28 }  
29
```

	Test	Expected	Got	
✓	1	The maximum speed is: 120 km/h This is a subclass of FinalExample.	The maximum speed is: 120 km/h This is a subclass of FinalExample.	✓

Passed all tests! ✓

Question **3**

Correct

Marked out of 5.00

As a logic building learner you are given the task to extract the string which has vowel as the first and last characters from the given array of Strings.

Step1: Scan through the array of Strings, extract the Strings with first and last characters as vowels; these strings should be concatenated.

Step2: Convert the concatenated string to lowercase and return it.

If none of the strings in the array has first and last character as vowel, then return no matches found

input1: an integer representing the number of elements in the array.

input2: String array.

Example 1:

input1: 3

input2: {"oreo", "sirish", "apple"}

output: oreoapple

Example 2:

input1: 2

input2: {"Mango", "banana"}

output: no matches found

Explanation:

None of the strings has first and last character as vowel.

Hence the output is no matches found.

Example 3:

input1: 3

input2: {"Ate", "Ace", "Girl"}

output: ateace

For example:

Input	Result
3 oreo sirish apple	oreoapple
2 Mango banana	no matches found
3 Ate Ace Girl	ateace

Answer: (penalty regime: 0 %)

```

1 import java.util.Scanner;
2 abstract class VowelChecker{
3     public abstract boolean checkVowels(String str);
4     public final boolean isVowel(char ch){
5         ch=Character.toLowerCase(ch);
6         return ch=='a' || ch=='e' || ch=='i' || ch=='o' || ch=='u';
7     }
8 }
9 class StringVowelChecker extends VowelChecker{
10     @Override
11     public boolean checkVowels(String str){
12         if(str.length()==0) return false;
13         return isVowel(str.charAt(0)) && isVowel(str.charAt(str.length()-1));
14     }
15 }
16
17 }
18 public class VowelStringProcessor{
19     public static void main(String[] args){
20         Scanner scanner=new Scanner(System.in);

```

```

21 |         int n=Integer.parseInt(scanner.nextLine());
22 |         String[] arr=scanner.nextLine().split(" ");
23 |         VowelChecker checker=new StringVowelChecker();
24 |         StringBuilder result=new StringBuilder();
25 |         for(String str: arr){
26 |             if(checker.checkVowels(str)){
27 |                 result.append(str);
28 |             }
29 |         }
30 |         if(result.length()>0){
31 |             System.out.println(result.toString().toLowerCase());
32 |         }
33 |         else{
34 |             System.out.println("no matches found");
35 |         }
36 |         scanner.close();
37 |     }
38 | }

```

	Input	Expected	Got	
✓	3 oreo sirish apple	oreoapple	oreoapple	✓
✓	2 Mango banana	no matches found	no matches found	✓
✓	3 Ate Ace Girl	ateace	ateace	✓

Passed all tests! ✓

◀ Lab-08-MCQ

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