#### **OPERATING SYSTEM - CS23431**

# **EXP 6(C)**

## PRIORITY SCHEDULING

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#### **PROGRAM:**

```
#include <stdio.h>
int main() {
int n; printf("Enter Number of Processes: "); scanf("%d", &n);
int pid[n], b[n], p[n];
for (int i = 0; i < n; i++) {
  printf("Enter processid Burst Time and Priority Value for Process %d: ", i + 1);
  scanf("%d %d %d", &pid[i], &b[i], &p[i]);
}
for (int i = 0; i < n; i++) {
  int max_priority = p[i];
  int max_index = i;
  int swapped = 0;
  for (int j = i + 1; j < n; j++) {
     if (p[j] < max_priority) {</pre>
       max_priority = p[j];
       max_index = j;
       swapped = 1;
     }
  }
  if (swapped) {
     int temp = p[i];
     p[i] = p[max_index];
     p[max_index] = temp;
     temp = b[i];
     b[i] = b[max\_index];
```

```
b[max_index] = temp;
    temp = pid[i];
    pid[i] = pid[max_index];
    pid[max_index] = temp;
  }
}
int wait_time = 0, totalwt = 0, totalturn = 0;
printf("P_ID\tBT\tWT\tTAT\n");
for (int i = 0; i < n; i++) {
  int tat = wait_time + b[i];
  printf("%d\t%d\t%d\t", pid[i], b[i], wait_time, tat);
  totalwt += wait_time;
  totalturn += tat;
  wait_time += b[i];
}
printf("Average waiting time is %d\n", totalwt / n);
printf("Average turn around time is %d\n", totalturn / n);
return 0;
}
```

## **OUTPUT:**

```
[csel64@fedora ~]$ vi priority.c
[csel64@fedora ~]$ gcc priority.c
[csel64@fedora ~]$ ./a.out
Enter Number of Processes: 4
Enter processid Burst Time and Priority Value for Process 1: 1 6 3
Enter processid Burst Time and Priority Value for Process 2: 2 2 2
Enter processid Burst Time and Priority Value for Process 3: 3 14 1
Enter processid Burst Time and Priority Value for Process 4: 4 6 4
P ID BT
              WT
                      TAT
       14
                       14
       2
               14
                       16
       6
               16
                       22
       6
               22
                       28
Average waiting time is 13
Average turn around time is 20
```