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<b>Status</b>	Finished
<b>Started</b>	Sunday, 6 October 2024, 10:41 PM
<b>Completed</b>	Sunday, 6 October 2024, 10:44 PM
<b>Duration</b>	2 mins 52 secs

## Question 1

Correct

Marked out of 5.00

Create a class Student with two private attributes, name and roll number. Create three objects by invoking different constructors available in the class Student.

Student()

Student(String name)

Student(String name, int rollno)

**Input:**

No input

**Output:**

**No-arg constructor is invoked**

**1 arg constructor is invoked**

**2 arg constructor is invoked**

**Name =null , Roll no = 0**

**Name =Rajalakshmi , Roll no = 0**

**Name =Lakshmi , Roll no = 101**

**For example:**

Test	Result
1	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101

**Answer:** (penalty regime: 0 %)

```

1 public class Student{
2     private String name;
3     private int rollno;
4     public Student(){
5         System.out.println("No-arg constructor is invoked");
6         this.name=null;
7         this.rollno=0;
8     }
9     public Student(String name){
10        System.out.println("1 arg constructor is invoked");
11        this.name=name;
12        this.rollno=0;
13    }
14    public Student(String name,int rollno){
15        System.out.println("2 arg constructor is invoked");
16        this.name=name;
17        this.rollno=rollno;
18    }
19    public void display(){
20        System.out.println("Name =" +(name !=null ?name: "null")+" , Roll no = "+rollno);
21    }
22    public static void main(String args[]){
23        Student s1=new Student();
24        Student s2=new Student("Rajalakshmi");
25        Student s3=new Student("Lakshmi",101);
26        s1.display();
27        s2.display();
28        s3.display();
29    }
30 }
31

```

	Test	Expected	Got	
✓	1	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	✓

Passed all tests! ✓

## Question 2

Correct

Marked out of 5.00

Create a Class Mobile with the attributes listed below,

```
private String manufacturer;
private String operating_system;
public String color;
private int cost;
```

Define a Parameterized constructor to initialize the above instance variables.

Define getter and setter methods for the attributes above.

for example : setter method for manufacturer is

```
void setManufacturer(String manufacturer){
    this.manufacturer= manufacturer;
}
```

```
String getManufacturer(){
    return manufacturer;}

```

Display the object details by overriding the toString() method.

**For example:**

Test	Result
1	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000

**Answer:** (penalty regime: 0 %)

```
1 import java.util.Scanner;
2 public class Main{
3     private String manufacturer;
4     private String operating_system;
5     public String color;
6     private int cost;
7     Main(String manufacturer,String operating_system,String color,int cost){
8         this.manufactuer=manufacturer;
9         this.operating_system=operating_system;
10        this.color=color;
11        this.cost=cost;
12    }
13    public void display(){
14        System.out.printf("manufacturer = %s\noperating_system = %s\ncolor = %s\ncost = %d",
15    }
16    public static void main(String args[]){
17        Scanner a=new Scanner(System.in);
18        Main b=new Main("Redmi","Andriod","Blue",34000);
19        b.display();
20
21    }
22 }
```

	Test	Expected	Got	
✓	1	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000	✓

Passed all tests! ✓

## Question 3

Correct

Marked out of 5.00

Create a class called "Circle" with a radius attribute. You can access and modify this attribute using getter and setter methods. Calculate the area and circumference of the circle.

**Area of Circle =  $\pi r^2$**

**Circumference =  $2\pi r$**

**Input:**

2

**Output:**

**Area = 12.57**

**Circumference = 12.57**

**For example:**

Test	Input	Result
1	4	Area = 50.27 Circumference = 25.13

**Answer:** (penalty regime: 0 %)

Reset answer

```

1 import java.util.Scanner;
2 class Circle
3 {
4     private double radius;
5     public Circle(double radius){
6         // set the instance variable radius
7         this.radius=radius;
8     }
9     }
10    public void setRadius(double radius){
11        // set the radius
12        this.radius=radius;
13    }
14    }
15    }
16    public double getRadius() {
17        // return the radius
18        return this.radius;
19    }
20    }
21    public double calculateArea() { // complete the below statement
22        return Math.PI*Math.pow((this.radius),2);
23    }
24    }
25    public double calculateCircumference() {
26        // complete the statement
27        return 2*Math.PI*(this.radius);
28    }
29 }
30 class prog{
31     public static void main(String[] args) {
32         int r;
33         Scanner sc= new Scanner(System.in);
34         r=sc.nextInt();
35         Circle c= new Circle(r);
36         System.out.println("Area = "+String.format("%.2f", c.calculateArea()));
37         // invoke the calculateCircumference method
38         System.out.printf("Circumference = %.2f",c.calculateCircumference());
39     }
40 }
```

```
40  
41     }  
42 }  
43
```

	Test	Input	Expected	Got	
✓	1	4	Area = 50.27 Circumference = 25.13	Area = 50.27 Circumference = 25.13	✓
✓	2	6	Area = 113.10 Circumference = 37.70	Area = 113.10 Circumference = 37.70	✓
✓	3	2	Area = 12.57 Circumference = 12.57	Area = 12.57 Circumference = 12.57	✓

Passed all tests! ✓

◀ Lab-04-MCQ

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