

# Implementing Packet sniffing using RAW Socket

## AIM:

To implement packet sniffing using RAW Socket

## Algorithm:

- \* Check for root privileges & open a raw socket bound to chosen network interface
- \* Receive raw frames from select (rawfd) in a loop
- \* Ethernet header from select in a loop
- \* Parse Ethernet header to extract source MAC destination MAC, EtherType.
- \* If EtherType == IPv4, parse the IPv4 header to get version, TTL, protocol, source IP destination
- \* Print summary
- \* Repeat until stopped, then close socket & exit cleanly.

## Code:

def packet\_callback(Packet):

if IP in packet:

ip\_layer = packet[IP]

Protocol = ip\_layer.proto

src-ip = ip-layer.src

dst-ip = ip-layer.dst

Protocol-name = ""

if protocol == 1

Protocol-name = "ICMP"

elif Protocol == 6:

Protocol-name = "TCP"

elif protocol == 17:

Protocol-name = "UDP"

else:

Protocol-name = "unknown protocol"

Print(f"Protocol: {Protocol-name}")

Print(f"Source IP: {src-ip}")

Print(f"Destination IP: {dst-ip}")

Print(" - " \* 50)

sniff(iface="wlan1", Prn=Packet-callback,  
filter="ip", store=0)

Input:

Pinging a server (ping)

Output :

Protocol : TCP

Source IP : 192.168.1.5

Destination IP : 172.217.15.78

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Protocol : ICMP

Source IP : 192.168.1.5

Destination : IP: 8.8.8.8

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Protocol : UDP

Source IP : 192.168.1.5

Destination IP : 224.0.0.251

Result:

Q  
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Packet sniffing using Raw socket is  
Implemented & Executed.