

Implementing Packet sniffing using RAW Socket

AIM:

To implement packet sniffing using RAW Socket

Algorithm:

- * Check for root privileges & open a raw socket bound to chosen network interface
- * receive raw frames from select (nonblocking) in a loop
- * Ethernet header from select in a loop
- * Parse Ethernet header to extract source MAC destination MAC, Ether type.
- * if Ether type == IPv4, parse the IPv4 header to get version, TTL, protocol, source IP destination
- * print summary
- * Repeat until stopped, then close socket & Exit cleanly.

Code:

~~def~~ packet_callback (Packet):

if IP in packet:

ip_layer = packet[IP]

Protocol = ip_layer.proto

src-ip = ip-layer.src

dst-ip = ip-layer.dst

Protocol-name = ""

if protocol == 1

Protocol-name = "ICMP"

elif Protocol == 6:

Protocol-name = "TCP"

elif protocol == 17:

Protocol-name = "UDP"

else:

Protocol-name = "unknown protocol"

Print(f"Protocol: {Protocol-name}")

Print(f"Source IP: {src-ip}")

Print(f"Destination IP: {dst-ip}")

Print("-" * 50)

sniff (face = "witi", Pcap = Pcap - call back,
filter = "ip", store = 0)

Input:

Pinging a server (ping)

Output:

Protocol: TCP

Source IP: 192.168.1.5

Destination IP: 172.217.15.78

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Protocol: ICMP

Source IP: 192.168.1.5

Destination: IP: 8.8.8.8

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Protocol: UDP

Source IP: 192.168.1.5

Destination IP: 224.0.0.251

Result:

Packet sniffing using Raw socket is
Implemented & executed.