# Dashboard / My courses / CS23333-OOPUJ-2023 / Lab-04-Classes and Objects / Lab-04-Logic Building

Status	Finished
Started	Monday, 30 September 2024, 9:13 PM
Completed	Monday, 30 September 2024, 10:06 PM
Duration	53 mins 9 secs

```
Question 1
Correct
Marked out of 5.00
```

Create a class Student with two private attributes, name and roll number. Create three objects by invoking different constructors available in the class Student.

Student()

Student(String name)

Student(String name, int rollno)

# Input:

No input

### **Output:**

No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0

Name =Lakshmi , Roll no = 101

#### For example:

Test	Result
1	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name = null , Roll no = 0 Name = Rajalakshmi , Roll no = 0 Name = Lakshmi , Roll no = 101

### Answer: (penalty regime: 0 %)

```
1 v public class Prog {
 2 🔻
        static class Student {
 3
            private String name;
 4
            private int rollno;
 5
            public Student() {
 6
                 System.out.println("No-arg constructor is invoked");
 7
                 this.name = null;
 8
                 this.rollno = 0;
 9
10
            public Student(String name) {
11
                 System.out.println("1 arg constructor is invoked");
12
                 this.name = name;
13
                 this.rollno = 0;
14
            }
15
            public Student(String name, int rollno) {
                System.out.println("2 arg constructor is invoked");
16
17
                 this.name = name;
                this.rollno = rollno;
18
19
20
            public void display() {
                 System.out.println("Name =" +name + " , Roll no = " +rollno);
21
22
23
24
        public static void main(String[] args) {
25
            Student student1 = new Student();
26
            Student student2 = new Student("Rajalakshmi");
            Student student3 = new Student("Lakshmi", 101);
27
28
            student1.display();
29
            student2.display();
30
            student3.display();
31
32
   }
```

	Test	Expected	Got	
~	1	No-arg constructor is invoked 1 arg constructor is invoked	No-arg constructor is invoked 1 arg constructor is invoked	~
		2 arg constructor is invoked Name =null , Roll no = 0	2 arg constructor is invoked Name =null , Roll no = 0	
		Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	

Passed all tests! ✓

```
Question 2
Correct
Marked out of 5.00
```

Create a class called "Circle" with a radius attribute. You can access and modify this attribute using getter and setter methods. Calculate the area and circumference of the circle.

Area of Circle =  $\pi r^2$ 

Circumference =  $2\pi r$ 

Input:

2

**Output:** 

Area = 12.57

Circumference = 12.57

For example:

Test	Input	Result
1	4	Area = 50.27
		Circumference = 25.13

Answer: (penalty regime: 0 %)

```
Reset answer
```

```
1 | import java.io.*;
   import java.util.*;
3
    class Circle
4 ▼ {
5
        private double radius;
6 ,
        public Circle(double radius){
7
            // set the instance variable radius
8
            this.radius=radius;
9
10
        public void setRadius(double radius){
11
            // set the radius
12
13
           this.radius=radius;
14
15
        public double getRadius()
16
            // return the radius
17
18
           return radius;
19
20
        public double calculateArea() { // complete the below statement
21
22
           return Math.PI*Math.pow(radius,2);
23
24
        public double calculateCircumference()
25
26
            // complete the statement
           return 2*Math.PI*radius;
27
28
29
30
    class prog{
31
        public static void main(String[] args) {
32
            int r;
33
            Scanner sc= new Scanner(System.in);
34
            r=sc.nextInt();
35
            Circle c= new Circle(r);
36
            double area = c.calculateArea();
37
            System.out.printf("Area = "+ String.format("%.2f\n",area));
38
            // invoke the calculatecircumference method
39
            double circumference = c.calculateCircumference();
40
            System.out.println("Circumference = "+ String.format("%.2f\n",circumference));
41
42
43
   }
44
```

	Test	Input	Expected	Got	
~	1	4	Area = 50.27 Circumference = 25.13	Area = 50.27 Circumference = 25.13	~
~	2	6	Area = 113.10 Circumference = 37.70	Area = 113.10 Circumference = 37.70	~
~	3	2	Area = 12.57 Circumference = 12.57	Area = 12.57 Circumference = 12.57	~

Passed all tests! 🗸

```
Question 3

Correct

Marked out of 5.00
```

Create a Class Mobile with the attributes listed below,

private String manufacturer; private String operating\_system; public String color; private int cost;

Define a Parameterized constructor to initialize the above instance variables.

Define getter and setter methods for the attributes above.

for example : setter method for manufacturer is void setManufacturer(String manufacturer){ this.manufacturer= manufacturer;

String getManufacturer(){
return manufacturer;}

Display the object details by overriding the toString() method.

### For example:

}

Test	Result		
1	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000		

# Answer: (penalty regime: 0 %)

```
1 → public class Mobile {
 2
        private String manufacturer;
 3
        private String operating_system;
 4
        public String color;
 5
        private int cost;
        public Mobile(String manufacturer, String operating_system, String color, int cost) {
 6
 7
            this.manufacturer = manufacturer;
 8
            this.operating_system = operating_system;
 9
            this.color = color;
            this.cost = cost;
10
11
        public void setManufacturer(String manufacturer) {
12
13
            this.manufacturer = manufacturer;
14
15
        public String getManufacturer() {
16
            return manufacturer;
17
18
        public void setOperatingSystem(String operating_system) {
19
            this.operating_system = operating_system;
20
21
        public String getOperatingSystem() {
22
            return operating_system;
23
24
        public void setColor(String color) {
25
            this.color = color;
26
        public String getColor() {
27
28
            return color;
29
30
        public void setCost(int cost) {
31
            this.cost = cost;
32
        public int getCost() {
33
34
            return cost;
35
36
        @Override
37
        public String toString() {
            return "manufacturer = " + manufacturer + "\n" +
38
39
                    "operating_system = " + operating_system + "\n" +
```

```
## "color = " + color + "\n" +
## "cost = " + cost;

## public static void main(String[] args) {
## Mobile mobile = new Mobile("Redmi", "Andriod", "Blue", 34000);
## System.out.println(mobile);
## Additional Color of the Color of the
```

	Test	Expected	Got	
<b>~</b>	1	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000	<b>~</b>

Passed all tests! <

#### ■ Lab-04-MCQ

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